



2019 SUNRISE OPTIMIST GIRLS SOFTBALL ASSOCIATION LEAGUE RULES

Introduction

The Sunrise Optimist Club sponsors the Sunrise Optimist Girls Softball League. The program is under the administration of Sunrise Optimist Girls Softball (SOGS) and its Board of Directors. SOGS is a 501 c3 non-profit corporation

PURPOSES AND OBJECTIVES

1. To have fun, win or lose.
2. To develop softball skills.
3. To foster good sportsmanship.
4. To teach each player how to abide by the rules.
5. To teach each player to work together as a team.

GENERAL RULES

1. Demonstration of good sportsmanship, on as well as off, the field.
2. No profanity or detrimental conduct toward the Softball Program.
3. Penalty for non-compliance on above rules will constitute immediate ejection from the game.
4. No use of tobacco in any form by anyone on the field or in the dugout, or any place on the complex property in compliance with W.F.I.S.D. rules
5. To comply with city ordinances, no alcohol is allowed to be on or consumed by anyone anywhere in the complex.

All head coaches must submit an application yearly, and be approved for participation by the SOGS Board of Directors. There will be MANDATORY MEETINGS that must be attended by at least one representative from each team, each meeting. This program would not be possible without the volunteer coaches who unselfishly give of their time and talents, and the parents who support the program financially. Sportsmanship and equal consideration for all should be the utmost concern; however, because only one team can win, at times the underlying purposes of the program are forgotten by over-zealous adults. Harassment of others with malicious or disruptive intent will not be tolerated and will be dealt with by the Association. Abusive, detrimental, or foul language will not be tolerated. ***Chatter is not allowed. Positive cheers directed at your team and players is allowed. Chatter toward the opponent is not allowed. 1st offense – Warning, 2nd offense ejection of head coach.***

ARTICLE 1 - ELIGIBILITY FOR PARTICIPATION AND FORMATION OF TEAMS

Section 1 - Any girl residing in Wichita Falls, and/or attending school in Wichita Falls, may participate in the Girl's Softball Program providing: (1) player fees are paid, and (2) the following eligibility requirements are met as outlined in the following rules.

Section 2 - Any girl living outside Wichita Falls may play in the program on a team composed entirely of players from the same community or attending the same school. If players outside Wichita Falls cannot field a team they may sign up in the player pool

Section 3 -The Board of Directors of the SOGS sets Fees. An additional charge of \$5.00 may be assessed to those who fail to have: (1) player contracts in on time, and/or (2) pay player fees by the set deadline for team rosters. Player fees for 2018 will be \$60.00 per player. Optional USA Softball individual player registration and Accident insurance are available for \$20.00. Insurance is not required for League play or Sunrise Invitational tournaments but is required for tournaments outside of tournaments sponsored by Sunrise Optimist Softball. It is required for all other tournament play. Sponsor Fees per team are \$200.00.00 per team. All Head Coaches must be USA Softball ACE Certified which includes a background check and must be obtained at www.registerusasoftball.com . All Assistant Coaches and on field personnel must have an USA Softball background check and must be obtained at www.registerusasoftball.com . Documentation of ACE Certification and Background check must be turned into the league and the USA Card must be carried when on field. Additional 1 coach must take the safe port training on www.registerusasoftball.com

ARTICLE II - DIVISIONS, CONFERENCES, LEAGUE TOURNAMENT TEAMS

Section 1*- Divisions will be organized by players age as of December 31st of the prior year.

- 06 and under ** Pixie League
- 08 and under
- 10 and under
- 12 and under
- 14 and under
- 16 and under *
- 18 and under *

16 & 18 and under teams will play in one Senior Division.

Section 2 - PLAYERS MAY PLAY UP ONE YEAR IN AGE DIVISION. For example to play up in 12 & U the player must be 10 years old by December 31st of the prior year. The Board of Directors must approve other variations.

Section 3 - The Board of Directors will, when possible divide the teams into conferences within each division according to the level of play for each team. Since no system would be “fool proof” cooperation of the coaches is essential. All teams will be required to play in a free preseason tournament, which will help the committee evaluate the teams. In the last coaches meeting the coaches and the Directors will work together to try to provide conferences that will help even competition within the league. A majority vote of the Directors will be the final authority for the placement of teams within the conferences.

ARTICLE III – TEAM & PLAYER ELIGIBILITY - DISTRICTING*****

Section 1: **FOR THE 2019 SEASON 6 & U ,8 & U TEAMS,PLAYERS MAY COME FROM ANY SCHOOL IN THEIR SCHOOL DISTRICT. PLAYERS FROM OUT OF DISTRICT MAY PLAY ON ANOTHER DISTRICT TEAM WITH APPROVAL BY THE SOGS PROGRAM DIRECTOR.**

14U TEAMS may be formed according to current USA Code determining player and team eligibility DIRECTOR. AND MAY COME FROM ANY SCHOOL IN THE DISTRICT. PLAYERS OUTSIDE THE DISTRICT MUST BE APPROVED BY THE SOGS PROGRAM DIRECTOR

FOR ALL 10 u, 12u, TEAMS, NEW TEAMS MUST BE FORMED WITH A MINIMUM OF 5 PLAYERS FROM THE SAME SCHOOL ATTENDANCE ZONE. THE REMAINING PLAYERS MAY COME FROM ANY SCHOOL IN THE DISTRICT. PLAYERS OUTSIDE THE DISTRICT MUST BE APPROVED BY THE PROGRAM DIRECTOR.

EXISTING TEAMS ROSTER WILL BE GRANDFATHERED ACCORDING TO THE PREVIOUS SPRING OR FALL SEASON ROSTER. A MINIMUM OF 5 PLAYERS WILL BE NEEDED TO CERTIFY AS A GRANDFATHERED TEAM ADDITIONAL NEW PLAYERS MUST BE ADDED ACCORDING TO THE 2019 RULES FOR NEW TEAMS

Section 2: **All players WILL BE AN AVAILABLE TEAM . PLAYERS WITHOUT A TEAM PREFERENCE WILL BE ASSIGNED TO A TEAM NO LATER THAN MARCH 1ST. EXISTING TEAM'S PLAYERS MUST REGISTER PRIOR TO THAT DATE IN ORDER TO HAVE PREFERENCE ON THEIR TEAM. AFTER MARCH 1ST PLAYERS WILL BE ASSIGNED TO ANY TEAM WITH LESS THAN 12 PLAYERS REGARDLESS OF THE GRANDFATHERED ROSTER.**

Section 3: **16 & under and above league teams may be formed according to current USA Code determining player and team eligibility.**

ARTICLE IV - ELIGIBILITY FOR LEAGUE PLAY

Section 1 - Each girl must meet the player eligibility requirements as outlined in the USA softball code for the age classification in which they are playing. Penalty: (1) forfeiture of all games in which girl played, (2) dropped from that team's roster, and (3) no re-assignment to another team for the remainder of the season. A PHOTOCOPY OF A BIRTH CERTIFICATE FOR EACH PLAYER MUST IN THE COACH'S POSSESSION AND BE PRODUCED WITHIN 24 HOURS IF REQUESTED BY THE BOARD OF DIRECTORS. **ALL PLAYERS MUST HAVE A CURRENT PHOTO AND BIRTH CERTIFICATE UPLOADED TO THE LEAGUE REGISTRATION SYSTEM**

Section 2- No player may be added to a team for league play after the deadline for player and team registration without approval of the PROGRAM DIRECTOR. Any players added after the roster deadline WILL be assigned by THE PROGRAM DIRECTOR to any teams with less than 12 players.

Section 3 –No player may participate UNTIL they are registered on-line with the Association and their fee is paid, or scholarship form approved. After the above is fulfilled, a player may play for that team only, unless found to be ineligible because of age or districting. Penalty: Article IV, Section 1. The responsibility lies solely with the head coach of that team. **Players may not transfer from one team to another team except in extreme circumstances. Any transfers must be approved by the PROGRAM DIRECTOR.**

Section 4* - The PROGRAM DIRECTOR has the authority to place up to 12 players on a team. Each team must have a minimum of 12 players. EXCEPTIONS MUST BE APPROVED BY PROGRAM DIRECTOR

Section 5- A coach whose team has a player that is participating in another softball league must notify the PROGRAM DIRECTOR of such participation. The Player will be ineligible unless the Board of Directors specifically approves IN WRITING such exception. Any player not approved will be considered an ineligible player and all games in which they have participated will be forfeited.

ARTICLE V - SCHEDULES AND POST-PONEMENTS

Section 1 - Schedules will be drawn and made available on an announced date. Any conflicts: (1) organized school activities, (2) known conflicts involving other organized sporting events that would leave teams with less the eight (8) players, must be presented in writing at the last coaches meeting "The Draw Meeting". Rescheduling of games due to conflict will be subject to approval by THE PROGRAM DIRECTOR.

Section 2 - Any team forfeiting two (2) games will be dropped from the program unless the Association's Board of Directors has granted prior approval.

Section 3 - During times of inclement weather, it is the responsibility of the head coach to call the field office AFTER 3:00 p.m. for a program up-date. In case of inclement weather after the teams arrive at the fields to play, it will be up to the discretion of the Program Director/ Field Supervisor whether the game will start or not.

Section 4- Once a game starts, it is solely up to the discretion of the umpire(s) to stop, postpone, suspend, or otherwise interrupt play for any reason. ***No game may be cancelled without the approval of the Field Supervisor or Program Director.*** If a team leaves the field and the game has not been interrupted by the umpire, that team will forfeit. If both teams leave the field, a double forfeit may be declared.

Section 5- ***In the case of a game being called for rain or inclement weather, the game will be resumed from the point it was suspended. The scorekeeper will note the time remaining at suspension of play and that will be used for the game time remaining. Games that have been played 3 complete inning. will be considered a complete game and will not be replayed and the final score will be score at the last complete inning.***

Section 6 - THE LEAGUE'S ***PROGRAM DIRECTOR*** WILL HAVE THE SOLE AUTHORITY TO RE-SCHEDULE ANY AND ALL GAMES. Decisions concerning completion or re-scheduling of interrupted games will be made as soon as possible after all facts has been Reviewed. No decisions will be made on the spot. Head coaches are responsible for contacting the ***Program Director or Field Supervisor.***

Section 7 - Postponements and rainouts will be played as soon as possible, usually on the following Wednesday (if necessary, Saturday), or any open diamond at the discretion of LEAGUE'S ***PROGRAM DIRECTOR***, regardless that it might cause back to back games or two (2) games on one day. Back to back games or two (2) games in one day will be schedules only when absolutely unavoidable.

Section 8- In case of a weather watch, the umpire will direct a responsible person to monitor the weather and will notify the umpire of any threatening weather. Games will not start nor will they continue while a warning is in effect. Teams thus affected must assume the responsibility of calling the Association's Field Office that day to determine which games; if any will be played after the warning has expired.

ARTICLE VI – UNIFORMS

Section 1 - ***Jerseys must be same basic color and trim with numbers affixed.*** Numbers cannot exceed 2 digits and be a minimum of six (2) inches high on the back of the jersey. Duplicate numbers are not allowed.

Section 2 - ***No steel spikes or any sharp-edged spikes in 14 U and below.*** Penalty: Removal of illegal equipment. ***NO STEEL SPIKES MAY BE USED ON FIELD 2 .***

Section 3 - Leggings must be secured at all times. Penalty: removal of illegal equipment.

Section 4- Jeans or cutoffs are not considered as part of lower uniform attire.

ARTICLE VII - PLAYING RULES

Section 1 - The current USA SOFTBALL Rule book and guide govern all play except for the modifications outlined in the following rules:

Section 2*- Field Dimensions:

Age Group	6,8 ,10 & under	12 & under	14, 16, 18 & under
Base Distance	60 feet	60 feet	60 feet
Pitcher's Rubber Distance	35 feet	40 feet	43 feet

Section 3*- Official games:

Age Group	6,8 - 10 and under	12 – 18 and under
Innings	5 innings	7 innings
Time Limit	1 hour 15 minutes	1 hour 15 minutes

No new innings will start after the above time has elapsed. The time will be noted when the third out is called to end the previous inning. If an inning has started, both teams shall have a chance to bat, unless the home team is leading.

Section 4 - **“Game Time” will start immediately following the coin flip by the umpires. Official Game time will be kept by the official scorekeeper.***

Section 5 – Twelve (12) run rule after three (3) innings completed, Ten (10) run rule after four (4), and eight (8) run rule after (5) innings completed. Run rules are in effect regardless of number of outs. If home team is ahead, their half of the inning does not have to be played (time limit).

Section 6: Left intentionally blank

Section 7 - A line-up of at least 8 players and their numbers along with a list of substitutes must be presented to the official scorekeeper before the game. **Any players not present at game time may be added to the bottom of line up on score sheet by notifying the umpire and official scorekeeper.**

Section 8 - Scheduled game time is forfeit time. Teams must have 8 to start, continue, and end. Neither team having at least 8 players at scheduled game time - double forfeit. **There will be NO AUTOMATIC OUTS FOR BEGINNING WITH 8 PLAYERS.**

Section 9 - All offensive and defensive substitutions (not field switches) must be reported to the umpire.

Section 10 - Batters, runners and bat persons will wear **full protective helmets WITH FACE MASK** at all times. **Base coaches under the age of 18 must wear full protective helmets.** Face masks for league play do not have to carry the NOCSAE SEAL as long as they are warranted by the manufacturer. Facemasks for USA Softball Championship play must carry the NOCSAE approved sticker. The **helmet must fit securely.** Penalty: any player intentionally throwing helmet off will be called out.

Section 11 - All catchers must wear and use helmet with mask, chest protector, shin guards. A catcher's" mitt is not mandatory.

Section 12 - Relief pitchers may not exceed 5 warm-up pitches and /or 1 minute. They must dispose of one batter by

getting the batter out or making that batter a runner, unless, in the opinion of the umpire the batter becomes unable to continue due to injury.

Section 13 - Between innings pitchers may not exceed 5 warm-ups.
Penalty: A ball for each pitch over the allotted 5.

Section 14** - *Every player must play in every game. Playing is defined as playing on the field for at least 3 consecutive outs in the same inning and completing at least one turn at bat. If due to game time this does not happen the player must start the next game. This will be monitored by the scorekeepers. Penalty: Coach must appear before executive board. Possible forfeit of game and suspension of coach.*

Section 15 - If a player becomes too sick or injured to continue to play in the game and the coach has used all substitutions the coach may pick an "original substitute" presently sitting on the bench to bat for the above said player. This original substitute must now always bat in above said player's batting position - and cannot be substituted for. If there is not an "original substitute" presently sitting on the bench - the umpire-in-chief will pick a player presently sitting on the bench to bat for the above said player. This player must now always bat in above said player's batting position - and cannot be substituted for.

Section 16 – Free substitution of Players is allowed. Any of the players may be withdrawn an unlimited number of times **provided players occupies the same batting positions whenever in the lineup. The starting player and the substitutes(s) may not be in the game at the same time.**

Section 17 - Only player, coaches, and a bat person are allowed on the field. Spectators must stay behind the fence. Defensive coaches must stay in the dugout, while the ball is in play. Any violation of this rule may result in the umpire declaring a forfeit.

Section 18 - Coaches may enter the playing field only in the event of injury and then only after the umpire has called time. Penalty: ejection of coach.

Section 19 - *If there are ties at the end of the season. The following will be used to determine final league standing: 1) loss column, 2) head to head, and 3) runs allowed between the tied teams, 4) a play-off game. WINS DO NOT COUNT TOWARD FINAL LEAGUE STANDINGS.*

Section 20 - 6 run rule per inning or 3 outs for the first three innings applies to all leagues and all conferences.

Section 21 - Any rule not noted with a penalty - possible forfeiture of game.

ARTICLE VIII – EJECTIONS

Section 1 - Control of games will be the responsibility of the umpires. Any player or coach who abuses his/her authority will be assessed one warning. (If a player is warned - that player will be warned at the time of infraction as well as the umpire calling "time out" and informing the coach of the player's infraction). The next incident will constitute ejection from that game. If there is a third incident, then that team will forfeit that game. If fans exhibit unsportsmanlike conduct, first time: warning issued to the coach, **second time: Removal of the offending spectator by league personnel.**

Section 2 - Any coach or spectator who is ejected from a ball game must immediately move away from the entire playing area and sight and sound of the umpires. Ejection for "Unsportsmanlike Conduct" will warrant an appearance before the Association's Board of Directors to determine if there is need for further suspension. Scorekeepers are required to note all ejection on the score sheet with names of the parties involved.

Section 3 - If a player, coach, spectator make a threat, verbally or physically to an umpire or league official or his/her property, that person will be suspended for the remainder of the season.

ARTICLE IX – PROTESTS

Section 1 - These three requirements must be met before PROTEST will be considered:

1. The protest must be noted on the Official score sheet at the time of the infraction, signed by the protester, and umpires.
2. **ONLY THE HEAD COACH MAY MAKE A PROTEST, he/she have 48 hours from “game time” to submit a typed protest with a \$50.00 cash protest fee to the PROGRAM DIRECTOR. If the protest is upheld to be a valid protest the \$50.00 fee will be returned.**
3. **All information concerning the event being protested** will be taken from the official score sheet.

Section 2 - The SOGS Board of Directors is the Protest Committee. Three members of the Committee present will constitute a quorum. One of the members must be the President, 1st Vice President, or 2nd Vice President. If a Committee member is affiliated in any way with protest, he/she cannot vote on the Protest Committee.

Section 3 - Protest meetings are closed meetings. Only the head coach, player(s) and their parent(s) specifically named in the protest will be allowed at the meeting.

Section 4 - Coaches, Players, and Parents should be aware that the SOGS and its Board of Directors are responsible for the administration of this program. All complaints regarding teams, players, or the league should be directed to SOGS.

Article X: Specific Division Rules

SPECIFIC 10 AND UNDER RULES

USA Softball Rules apply to 10 & U division except as noted below. Rules are the same as 12 & U and above divisions for the 10A league Division. Except as noted below.

- **All players present must bat in order. In the event a player has to leave, they will be skipped in the lineup. If a girl shows up late she will be added at the bottom of the line up.**
- **6 run rule limit per inning applies for the complete game in 10 & U Division.**

SPECIFIC 6 & 8 AND UNDER RULES

Section 1. Eligibility

A. 8 & Under Age Classification: 8U players can be up to 8 years old and as young as 6 years old

B. 6 & Under Age Classification: 6U pixie players can be up to 6 years old and as young as 4 years old. All age definitions are as of league rules.

Section 2. Coaching Staff

A coaching staff will consist of a manager, assistant manager, and not more than four assistant coaches. The manager will assume full responsibility for the actions of his/her coaching staff.

The following coaching positions will be allowed:

1. Positioning coaches are allowed.

2. Offensive coach pitcher – mound.
3. Offensive coach – first base and third base.
4. Defensive coach outside of both dugouts toward playing field.

Section 3. Pitching:

A. The manager of the team at bat will appoint a member of his/her coaching staff to pitch to his/her batters. A team will not be allowed to change a coach pitcher until the inning is over.

B. The coach pitcher may pitch anywhere within the 16-foot circle.

C. The coach pitcher must always keep at least one foot within the 16-foot pitching circle when the ball is released. **Penalty:** Dead ball; add 1 pitch to count. If after the 4th pitch, batter will be declared out.

D. The coach pitcher is allowed to coach or talk to the batter, but must not leave the circle, before the pitch. **Once the batter becomes a batter/runner, the coach may continue to talk to the batter/runner as long as he/she is moving to foul territory and does not interfere with the play.**
Violation: Removal of coach pitcher.

E. The coach pitcher will try to avoid interfering with the play after the ball has been hit by moving to foul ball territory, away from the play. If, in the judgment of the umpire, the coach pitcher intentionally interferes with the play:

1. The ball is declared dead.
2. The batter is awarded 1st base.
3. All other base runners will advance 1 base **if forced by the award of 1st base to the batter.**
4. The batting team is given an out.
5. No teams will be allowed to score because of the coach pitcher's intentional interference. Should a run be forced home, then that runner will be the OUT mentioned above in: Section 3, E.
6. Unintentional interference:
 - A. Dead Ball
 - B. No out will be charged.
 - C. Forced run may score.

F. The defensive player/pitcher must stand in the back half of the pitching circle. She may not move from the back half of the pitching circle until the ball has been hit. With the exception of the catcher, no defensive player may be closer than 30 feet from the batter until the ball has been hit. The four outfielders will remain behind baselines until the ball has been hit. **Violation of this rule will allow the offensive coach to take the resulting play or advance the batter to first base. (Hit ball means fair or foul.)**

G. A play will be considered dead once the defensive pitcher has control of the ball within the 16 ft. circle, unless making a play. Should the ball be hit directly back to the defensive pitcher on the ground, and the pitcher chooses to hold the ball in the circle rather than make a play, all runners will be allowed to advance one base, or position, at the time the ball goes dead; or, in the judgment of the umpire, all play has come to a complete halt, then ball will be declared dead.

H. The defensive pitcher will give the ball to the coach-pitcher at the end of each play.

Section 4. Batter:

A. There will be a ball/strike count kept. A batter will have up to 5 pitches to hit a fair ball. Should a batter fail to hit a ball at the end of 5 pitches, the batter will then be called out. Should the batter foul off the 5th pitch, she will be allowed a 6th pitch. In the 7th pitch, if the batter has still failed to hit a fair ball, the batter will be called out. Three swinging pitches is an out if on the 3rd swing, the ball is missed. **FOR 6U ONLY AFTER 3 PITCHES AT THE OPTION OF THE TEAM AT BAT THE BATTER MAY USE A BATTING TEE FOR THE LAST 2 PITCHES.**

B. Six runs per team per half inning.

C. Infield Fly Rule is not in effect.

Section 5. Runners:

A. Should more than one runner be running to the same base, the rear runner will be sent back to the base she was running from.

B. Runners who are already over half way to a base may continue to the next base. If the runner is less than half way to base when the ball becomes dead, then they must return to the last base occupied.

C. If runner fails to maintain foot contact with a base while the pitcher has the ball, a dead ball will be called and the umpire will issue a warning to the offensive coach for the first offense. Second Offense – the runner failing to maintain foot contact with the base will result in the runner being called out. **Only one** warning will be issued per team per game.

D. **Overthrow Rule (6&U Only):** On the first play after the ball is hit, if an over thrown ball goes to the fence in foul territory, the ball becomes dead. One base is awarded to all base runners from their position at the time of the throw. On any batted fly ball caught for an out, the first play is complete. Any throw would be a second play. Making an attempt on any runner as a result of chasing them back to or from a base or holding a runner to a base is considered a first play. Throwing the ball to the pitcher in the 16-foot circle to stop all play is not considered part of this overthrow rule. If the pitcher does not have control of the ball, the ball remains live and runners may advance one base with liability to be put out.

E. All players present must bat. In the event a girl has to leave, she will be skipped in the line-up. **There shall be no penalty.** If a girl shows up late, she will be added at the bottom of the line-up.

F. There will be free defensive substitution. All teams must start with 10 players in field but may finish with 8.

G. Stealing is not allowed.

H. Bunting is not allowed.

I. No chopping down on ball.

J. No slap bunting/hitting

Section 6. The Playing Field:

- A. Pitching distance will be 35 feet.
- B. A sixteen (16) foot circle will be placed around the pitching mound.
- C. Distance to the bases will be 60 feet.
- D. A line bisecting the pitching circle will be drawn starting on the first base side of the circle and ending on the third base side of the circle.
- E. A line will be drawn indicating the half way mark between bases for runners.

Section 8. Equipment:

- A. There will be no bat restrictions except that they will be made of wood or metal only. The bat safety grip and knob must meet USA SOFTBALL . specifications.
- B. The 11" Soft-touch ball must be used.
- C. All players batting must wear a batting helmet WITH A FACE GUARD attached to the batting helmet that meets USA Softball safety requirements.
- D. Catchers must wear full catcher's gear. Soccer type kneepads and shin guards are allowed. The knee and shin must be covered.

ARTICLE XI – ADDITIONS & INFORMATION

After February 1st of the present year, the rules will stand as written throughout the year. Interpretation of these rules is up to the SOGS Board of Directors. The Directors have the right to make decisions on situations not specifically covered in these rules. Infield practice, defined as practice prior to the game within the infield area will not be allowed. All games are to start at the scheduled times. No one is allowed in the batter's boxes before game time.

**ALL TEAMS WILL POLICE THEIR AREA (DUGOUT, STANDS) IMMEDIATELY AFTER THE GAME.
PENALTY: TEAM WILL BE REQUIRED TO POLICE ENTIRE COMPLEX OR AUTOMATIC NEXT GAME FORFEIT.**

All week day games will be at 6:15 and 7:45 PM.

SUNRISE OPTIMIST GIRLS SOFTBALL OFFICERS & DIRECTORS

President: Bill Franklin, 1st Vice President: James Ash, 2nd Vice President: Mike Lemley, Secretary /Treasurer : Jimmy Price Program Director Bill Franklin, Directors: Gayle Goodman, Alan Rainey, Donna Franklin, Barb Price

Sunrise Optimist Club Liasons; Skip Brown, Jimmy Price, Bill Franklin

Website: <http://www.sunrisesoftball.net>

IMPORTANT DATES

- January 28th - 1st Coaches Meeting 7:00 PM Sunrise Softball Complex Meeting Room
- February 9th - Player Registration- 9:00 AM – 12:00 PM
D & B Sports – 5006 Lakeshore Drive
- February 11th - 2nd Coaches Meeting 6:30 PM Sunrise Softball Complex Meeting Room –
Coaches Skills Clinic – Throwing
- February 16th - In Person Player Registration – 9:00 TO 12:00PM
D & B Sports – 5006 Lakeshore Drive
- February 18th - 3rd Coaches Meeting – 6:30PM Sunrise Softball Complex Meeting Room
Coaches Skills Clinic - Hitting
- February 23RD - Coaches work day 8:30 AM till Noon
- March 2nd - Player Registration- 10:00 AM – 2:00 PM
Sunrise Optimist Softball Complex
- March 4th - 4th Coaches Meeting -6:30 PM Sunrise Softball Complex Meeting Room
Coaches Skills Clinic - Throwing
- March 4th - Deadline for all team registrations, paperwork/dues
(Except for 16 – 18 & under Division)
- March 18th - Coaches Meeting -7:00 PM Sunrise Softball Complex Meeting Room
Coaches Rules Clinic
- March 23th - Preseason Scrimmages -Sunrise Optimist Fields
- March 25th - 5th Coaches Division Draw Meeting 7:00 P.M. Sunrise Softball Complex Meeting Room
- March 30TH - Opening Day Ceremony 9:30am – MLP Pitch, Hit , Run– 10:00 AM
ALL TEAMS REQUIRED TO ATTEND
SEASON STARTS (Except for Senior Division)
- May 22th - Registration Deadline for Senior League
Senior League Coaches Meeting 7pm – Sunrise Softball Complex
- June 1nd - 16-18 under Senior Division Season Starts