

## **8U Lassic Division 2018 rules**

### **TEAMS**

1. Any player who will be 6 years old after January 1st of current year can compete, but any player who turned 9 years old before January 1 of current year is not eligible to compete.
2. A team shall consist of 10 players, the tenth player being an outfielder who will play 15 feet behind the baselines. A team must field at least 7 players or forfeit the game.
3. The pitcher (who is an adult) must not interfere when the ball is hit.
4. Two coaches on the defensive team may be on the field, but cannot interfere with the ball.
5. Only a pitcher, catcher, and four infielders will be allowed to play in the infield at any one time.

### **GAMES**

6. A normal game will consist of 5 innings.
7. A maximum of 4 runs per team shall be allowed in one inning. The 5th inning and any inning after that shall be open innings with no limit on the number of runs scored
8. The ten-run rule will apply after the 4th inning. Example: If the home team is at least 10 runs ahead after 3 1/2 innings, the game is over. If the visiting team is at least 10 runs ahead after the 4th inning, the game is over.
9. In case of rain, 3 complete innings constitutes a game. Any incomplete games are completely replayed.
10. Only one umpire may be used. The umpire must be at least 12 years old. The umpire must stand behind the pitcher.

### **BATTING**

11. The coach pitching to their team batting must pitch within the 16 foot diameter circle that will be based on the 35 feet pitching distance. Ball must be released within the circle.
12. No player will be walked. The batter is out after 3 strikes whether the catcher catches the ball or not. No "called" strikes. Maximum pitch count to a batter is 10.
13. No intentional bunting is allowed. (Umpire's discretion)
14. The infield fly rule will not be applied.

### **BASE RUNNING**

15. When a ball that has been in play is returned from the outfield to the infield's diamond square, the umpire will call the play over when a player has control of the ball. All base runners may continue to the base they were headed for when play was called.
16. There will be no base stealing. Runners may not leave base until the ball is hit into play.
17. Batter cannot advance on an overthrow at first or any other base, even if played on.
18. Runner(s) can only advance as far as the batter advances as a result of their hit.