

# EGBA 2017–18 House League Rules

## GENERAL RULES

1. All games will have **2, 20-minute** halves. Halftime is **4 minutes**.
2. All games will have “running time” throughout the game, except for (i) the last **2 minutes of each half** and (ii) the **5-minute mark** of each half (15, 10, 5) for **substitutions**, as noted in “Playing Time Rules.”
3. Each team will have **2 time-outs per game**. In overtime, each team is given an additional time-out. Time-outs not used during regulation time cannot be carried over, or used, in overtime.
4. **Overtime:** One 3-minute overtime only (2 minutes running, 1 minute stopped) with **no substitution restrictions**. Games tied at the end of overtime will then go into a second overtime with sudden death (1st team scoring wins).
5. There is no “1 and 1” foul shooting. Teams will go directly to the double bonus following the opposing team’s **10th foul**.
6. The clock will stop on all “shooting fouls” only. The clock will start again when the referee hands the ball to the player shooting for the second shot.
7. Grades **3–4**, no 3-pointers will be counted for 3!
8. Grades **K–6**, playing zone defense is not allowed. Only defense allowed is **man-to-man**.
9. Grades **7–12**, zone or man-to-man is allowed.

## PLAYING TIME RULES

1. Shift changes will occur at the **5-minute** mark of each half. At the 5-minute mark of each half (15, 10, 5) the clock will stop while play may continue until the ref stops play at the “appropriate” time.
2. At each shift change, **ALL** players on the bench must come into the game.
3. Substitutions **cannot** be modified at halftime. Those out at the end of the 1st half must start the 2nd half.
4. No player will be allowed to play more than **2 shifts in a row** (except if you have seven players or less, then no player will be allowed to play more than **3 shifts in a row**). **No one player can play 2 shifts more than another player.**
5. Special or non-shift subs will be allowed for injury only. There is no consideration for such situations as foul trouble, etc. Players with 5 fouls must sit, even if it leaves only 4 players on the court for their team.

## DEFENSIVE RULES

**NEW THIS SEASON:** **Box-and-1** and **triangle-and-2** defenses are also **not allowed** in any division.

### 3rd & 4th Grades (Girls & Boys)

You can pick up your player at the 3-point arc. Not outside of it. There is no double teaming outside of the key. A half court press only is allowed the final 2 minutes of the game.

### 5th & 6th Grades (Girls & Boys)

You can pick up your player at half court. There is no double teaming outside of the key. A full court press is allowed in the last 2 minutes of the game. Double teaming is allowed anywhere during the final 2 minutes of the game.

### 7th & 8th Grades (Girls & Boys)

You can pick up your player at half court. There is no double teaming outside of the key. A full court press is allowed only in the last 2 minutes of the game. Double teaming is allowed in the final 2 minutes of the game. This includes full court man-to-man or a zone press, only the last 2 minutes of the game.

### High School Boys

Presses are allowed throughout the game.

\* If a team is **up by more than 10 points**, at any time in the final 2 minutes, they are no longer allowed to **press**, they must retreat into half court defense, with no double teaming. This is a house recreational league, we are not trying to run up any scores.

\*\* **Isolation plays** are also not allowed in age groups K–6, where the coach moves his weakest players out of the way, so the stronger player(s) can go 1 vs. 1 or 2 vs. 2.



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### SCORING & TIMING

Each team is required to provide a scorer/timer for each game at the table. Scores must be reported by **winning** team to **www.eghoops.com**

**SPORTSMANSHIP RULES APPLY!  
THE LEAGUE HAS A “0” TOLERANCE RULE  
FOR PLAYERS, COACHES, AND FANS.**

***The EGBA Board shall take  
appropriate action when required.***