

Start Time/End Time/Term Time Fall 2011

Definitions:

Start Time - the published time a game is scheduled to start

End Time - the time when time limit runs out and no additional innings can start.

Term Time - Drop dead time, game is over.

Games in all divisions have a specific time of termination.

(a) For T-ball, 1 hour

(b) For machine pitch, 1 hour 35 minutes

(c) For 9U through 14U, 2 hours 5 minutes.

NOTE: For b and c, play ceases the moment termination time is announced by the field manager or umpire supervisor, unless the ball is in play. Do not complete the at bat or the inning. If the ball is in play, complete the play.

Exceptions: (9U-14U)

If the home team is batting and has the tying run either at bat or on base at the moment of termination time, termination time will be waived and the home team will be allowed to finish their half inning.

The Board of Directors has authorized the use of cellular time, either AT&T or Verizon.

(6U-8U)

Games will be six (6) innings or one (1) hour twenty (20) minutes whichever comes first. Termination time is one (1) hour and thirty-five (35) minutes from the **scheduled** start time.

Game Time	Time Limit	Termination Time
5:45pm	7:05pm	7:20 pm
7:30pm	8:50pm	9:05 pm

(9U-12U)

Games will be six (6) innings or one (1) hour forty-five (45) minutes whichever comes first. Termination time is two (2) hours and ten (10) minutes from the **scheduled** start time. Games will start at their published start time unless both teams are playing a doubleheader, in which case there will be 15 minutes between games. (9U-12U only)

Game Time	Time Limit	Termination Time
5:45pm	7:30pm	7:55pm
8:05pm	9:50pm	10:15pm

(13U-14U)

Games will be seven (7) innings or one (1) hour forty-five (45) minutes whichever comes first. Termination time is two (2) hours and ten (10) minutes from the **scheduled** start time. Games will start at their published start time unless both teams are playing a doubleheader, in which case there will be 15 minutes between games. (13U-14U only)

Game Time	Time Limit	Termination Time
5:45pm	7:30pm	7:55pm
8:05pm	9:50pm	10:15pm

All warm ups must take place within the fenced in confines of the field you are scheduled to play on. Do not play catch, use hitting sticks, conduct soft toss drills in the common areas.