

Jaycee-TD Bank Baseball League

Administrative Rules – 2010

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Sportsmanship first

I believe you can do your best to win and still show good sportsmanship. Winning at all cost probably means you either treated others disrespectfully or bent the rules a little. I don't know any competitor to go out and lose on purpose. Competitors will give their best each contest but the ones with character/sportsmanship will compete with class. Practicing Good Sportsmanship is a practice that all coaches and players must endorse while participating in the JCTD Bank Baseball League.

RULE I: ORGANIZATION:

The Jaycee-TD Bank Baseball League has been organized so that young persons up to age 19 may play baseball during the summer and have the benefit of regularly scheduled opposition. The League is comprised of three Divisions: Prep, Junior and Senior.

RULE II: ROSTERS, PLAYER ELIGIBILITY, AND TEAM COMPOSITION:

1. Determination as to which Division a player is eligible to participate is determined by that player's age as of May 1 (Prep and Junior Divisions).
 - a. The Prep Division age limit is 13 years old. A player may become 14 on or after May 1 and still play in the Prep Division for that season.
 - b. The Junior Division age limit 15 years old. A player may become 16 on or after May 1 and still play in the Junior Division for that season.
 - c. The Senior Division age limit is 19 as of January 1st. A player may become 19 on or after January 1st and still play in the Senior Division. He cannot turn 20 at any time in during the 2010 Calendar year. The minimum age for a player participating in the Senior Division is 14. Players who are on a Greater Hartford Twilight League or Senior American Legion roster are ineligible to participate on a Senior Division team.
2. All players must submit a copy of their birth certificate to their coaches to support their age qualification listed on their team roster.
3. Penalty for ineligible player participating in any League game based upon age: League Director shall declare Forfeit.
4. Players should be organized into teams with at least 15 names on the roster. Teams will not be permitted to have more than 18 players that including double-rostered players. Each team must have a sponsor. Only one team or group of players will be allowed to represent each team. Two separate teams are not allowed to play using one team name.
5. A player is allowed to represent one team in the League. Once the season starts, a player may not quit a team and join another team or enter an older division.

6. No team may add players to its roster after June 25.
7. A player must participate in seven regular season games in order to be eligible to play in the Prep and Junior Division playoffs. A player must participate in eight regular season games in order to be eligible to play in the **Senior Division** playoffs.
8. Each team must have an adult manager or coach who is not a player. The manager or coach must be present during all games.
9. When preparing the master schedule, the League will try and accommodate teams that will also be participating in the Babe Ruth and or Senior Little League Playoffs. Those teams impacted by these potential scheduling conflicts shall have enough players on their roster to complete their Jaycee TD Bank schedule.

Rule III: REGISTRATION AND INSURANCE

1. The cost of team registration is \$1140 for the Prep and Junior Divisions and \$1250 for the Senior Division. The registration cost includes the cost of insurance and umpiring fees. Teams who are covered by their own insurance will pay a league fee of \$990. Payment of the team registration fee is due by May 4. Once the season begins, fees will not be refunded.
2. All teams should complete registration prior to beginning practice to ensure that all players are covered by insurance.
3. Team rosters, registration cards, birth certificates, and certificates of insurance must be submitted to the League Director before the first game is played. There will not be any transfer of registrations from one team to another. Participation in a game by an unregistered player will result in the forfeiture of the game(s) in which the player has participated.
4. Registration of teams and players will be accomplished in the following manner:
 - a. Prior to the beginning of the season, each coach must submit a registration form, a roster, and a copy of each player's birth certificate.
 - b. A medical release form is available on the website to keep in your First Aid kit in case of emergency.
 - c. All forms are available on the web-site under documents.
5. In the event of an insurance claim, the manager or coach must report all injuries to their respective Division Supervisor within 24 hours after the injury occurs. An accident insurance claim form will be sent to the player or parent to be completed and returned to the League Director. The toll free number for claim information is on the claim form.

Rule IV: LEAGUE SCHEDULE AND STANDINGS

1. Any conflicts regarding the scheduling of games must be given to the League Director prior to the final printing of the schedule. The schedule should be completed at the scheduling meeting. Following the meeting coaches will have until May 8, to resolve conflicts and return the final schedule to their respective supervisor. The Supervisors meeting is Monday May 10.
2. Teams unable to complete the schedule will not be penalized. If the game has playoff implications for either team then the game must be played.
3. **If a team forfeits more than one game during the season, that team will be excluded from playing the remainder of its schedule from the date of the game forfeited. Additionally, this team will be ineligible from participating in the League the following season without paying a league fine.**
4. The last named team on the schedule is the Home team: the team whose name is listed first on the schedule is the Visiting team.
5. The League will use a point system for purposes of maintaining standings. Two points will be awarded for each game won, one point for a tie and zero points for a loss. Tie games will not be replayed. The team ending the regular season with the most points will be declared the regular season champion and the first seed in the playoffs.

Tiebreakers for the League standings will be determined in the following order:

- a. Points
 - b. Completion of Schedule
 - c. Head to head competition
 - d. Fewest runs given up against an opponent
 - e. Coin flip
6. The manager or coach of the winning team is responsible for reporting the scores after the completion of each game to their supervisor by email or by phone. The Supervisor will enter the game score following each game. Games will be reported no later than 9:45 p.m. to the Hartford Courant at (860) 241-6435 or 1-800-524-4242, ext. 6435. In the event the game ends in a tie, the Home team shall report the score.

Rule V: POSTPONEMENTS

1. The home coach shall decide on the postponement. Home team coach will contact visiting coach and umpires 1 and ½ hours prior to the scheduled game time. Once the umpires and coaches meet at the field for the pregame conference (exchange of lineup cards, if used), the final decision to postpone the game rests with the judgment of the umpires. Your league supervisor should be notified of the postponement.
2. Coaches are not to contact the Summer Commissioner for the Hartford Board of Approved Baseball Umpires to postpone or reschedule games. ALL games MUST be scheduled or rescheduled through the appropriate Division Supervisor.
3. If a game is rained out, both teams should be prepared to make up this game within the seven-day (7) period. The home team is responsible for contacting the visiting team and reporting the date, location and time of the new date to their Division Supervisor. If the home field is not available within the seven-day (7) period, the make-up game will be played at the visiting team's

home field with the originally scheduled home team retaining its home team batting position. Games that are not made up within the seven days (7) will not be allowed to be played unless they are approved 1st by the Division Supervisor. If coaches cannot agree on the make-up date, coaches involved shall report this to their Division Supervisor who will decide the date within the seven-day (7) period that the make-up game will be played. If after this determination has been made one of the teams cannot commit to playing the make-up game, a forfeit will be declared.

Rule VI: PROTESTS

All protests must be emailed to the Division Supervisor and cc to the Director no later than 24 hours after the protested game. The manager disputing the play must inform the umpire that he/she is “playing the game under protest” before the ball is put back in play. The scorebook shall be documented as to exactly when and why the game was protested and the status as to outs, runners, count on batter, etc. Protests will not be permitted on judgment calls rendered by the umpire(s). The Protest Committee will judge all protests. Their decision is final. In the playoffs teams that file a protest will pay a \$25 protest fee that will be returned if the protest committee rules in favor of the protest.

Rule VII: CONDUCT

General - The responsibility of the conduct of the team rests with the coaching staff. Any conduct by coaches or players deemed unacceptable will be subject to disciplinary action by the League including but not limited to suspension and or expulsion from the League. Any coaches, players and team personnel involved in fighting will be suspended from the League. Coaches are not to use or permit profanity by players and team personnel.

1. The following are specific penalties to be imposed to players, coaches, managers and bench personnel:

Major Infractions

- Physical contact with an umpire – Suspension for the Season
 - Spitting on a umpire – Suspension for the Season
 - Fighting – Suspension for Remainder of the Season
 - Second Ejection – Up to Suspension for the Season
 - Verbal Abuse – Up to Suspension for the Season
 - Kicking dirt on an umpire – 3 Game Suspension
2. All game suspensions require the player, coach, manager, and bench personnel to sit out the next scheduled game. The coach or manager is required to report the incident to their next opponent and to their Division Supervisor before the next scheduled game.
 3. The penalties detailed in 1 above apply to both the regular season and playoff games.
 4. Suspensions will continue into the next season if the suspension cannot be completed during the regular season or playoffs.
 5. A player, manager or coach suspended a second time during the season for a major infraction will be suspended for the remainder of the regular season and playoffs.

6. Team personnel shall not use tobacco or tobacco-like products within the confines of the playing field. Penalty: ejection.
7. Coaches are responsible for the conduct of their team and their fans. Games can be suspended if teams and fans are out of control and do not heed warning.

VIOLATIONS-PENALTIES

VIOLATION	FIRST OFFENSE	SECOND OFFENSE
Taunting, ridiculing or arguing with an umpire, coach, player or fan	Either (1) a warning; penalty; ejection from game or program (depending on the severity of conduct)	Ejection from game or program
Using abusive or vulgar language	Either a warning; Penalty; ejection from the game or program (depending on severity of conduct)	Ejection from game or program
Throwing equipment or any other object	Either (1) warning; Penalty; ejection from game or program (depending on severity of conduct)	Ejection from game or program
Engaging in disruptive or inappropriate behavior	Either (1) warning; or penalty; ejection from game or program (depending on severity of conduct)	Ejection from game or program
Conduct that endangers others	Ejection from game or program (depending on severity of conduct)	

Playing Rules 2010

The JC-TD Bank Baseball League will follow the National Federation High School (NFHS) baseball rules with some modifications:

TABLE A – League Modifications to NFHS Rules

#	NFHS Ref.	Subject	Prep	Junior	Senior
1.	3-4-1	Removal of pitcher after use of allowed defensive conferences	Pitcher is removed as pitcher on the 2nd trip to the mound by a coach in the same inning	Same as Prep	Same as Prep
2.	4-2-4	Game ending procedure	1. SEE COMPLETING GAME No 3 BELOW- 2. If a team is ahead by 15 or more runs or 2) if the visiting team is ahead after 5 complete innings by 15 or more runs. Note – The 15-run rule applies anytime after the game progresses 4½ or 5 innings as described above. The home team must complete its turn at bat in the 5 th , 6 th or 7 th inning should be visitors take the lead by 15 or more runs	Same as Prep	Same as Prep
	4-2-4		Four and one half innings shall constitute a regulation game if the home team is ahead; Five innings shall be a complete game if visiting team is ahead. A game called when the visiting team has scored one or more runs to tie or take the lead and the home team has not completed its turn at bat; the score shall be the same as it was at the end of the last completed inning. (Game must have progressed to a point to be a regulation game). In the playoffs the 7 full innings must be completed.	Same as Prep	Same as Prep
3.	6-1-6	Pitching restriction, required rest between appearances	No more than 7 innings per week (Mon.-Sun.); 1 day rest required for player pitching less than 4 innings; 3 consecutive calendar days rest required for player pitching 4 or more innings in a game. The rule remains in effect following a suspended game.	No more than 12 innings per week (Mon.-Sun.); 1 day rest required for player pitching less than 4 innings; 3 consecutive calendar days rest required for player pitching 4 or more innings in a game.	CT High School rule to be followed. No more than 30 outs in a 3 consecutive calendar day period.
4.	8-2	Appeal Plays	Appeal plays for base running infractions to	Same as Prep	Same as Prep

	Penalty		follow Pro-rule 7.10.		
5.	None	Extra Hitter (EH)	An extra offensive player (EH) is permitted if declared in the lineup before the start of the game. The EH does not bat for a defensive player. A team may change the EH but cannot alter the lineup. Eg: Smith batting 5 th as EH and Jones batting 8 th as the catcher. If Smith goes into catch he must continue to bat 5 th . HS Substitution rule where a starter can return is also used.	Same as Prep	Same as Prep
6.	5-4-1f	Lineup – No. Of Players	A team with a 1) 10 player lineup to start the game (using an EH), is allowed to finish the game with a 9 player lineup due to not having any eligible substitutes (team cannot revert back up to a 10 player lineup later in the game) 2) 9 player lineup to start the game (no EH), is allowed to start the game is allowed to finish with an 8 player lineup due to not having any eligible substitutes. An out will be called each time that spot in the batting order comes to bat. A team playing with 8 players may not return to 9 players.	Same as Prep	Same as Prep

TABLE B. Additional Rules

NFHS Rule Ref.	Subject	Description
1-3-2, 3,4	Legal Bat	Wood or non-wood bats permitted; For High School players participating in the League - non-wood bat will require BESR certification to be used; A bat shall not weigh less than 3 ounces less than the length. (33-inch length bat cannot weigh less than 30 ounces). Junior Division: -5. Prep Division: No restrictions
2-4-3	Intentional Base on Balls	Pitches are not required. Defensive team coach or catcher makes request. Ball is dead and batter is instructed by umpire to go to 1 st .
2-22-1	Obstruction	Always a delayed dead ball.
2-32	Illegal slide	E.g. Roll-block, slashing above knee, pop-up slide into defensive player, slide beyond a base and make contact or alter the play. Runner must be able to contact the base.
3-1-3	Re-entry of starters	Any starting player may re-enter once. (Cannot violate League pitching restriction – See Table above # 1.
3-1-4	Designated Hitter	No DH permitted.
3-3-1a, 8-3-2	Fielder without ball fakes tag	Obstruction; player/team warning
3-3-1n Penalty	Malicious Contact	Intent to injure/excessive force; 1) by runner – declared out and ejected; malicious contact supersedes obstruction; 2) by defensive player - ejection
3-4-2	Offensive Conferences	One per inning. Additional requests denied.
5-1-1k	Balk	Ball is dead immediately

NFHS Rule Ref.	Subject	Description
8-3-3d	Fielder steps into dead ball territory after catch	Ball is dead; fielder cannot throw from dead ball territory; one base awarded to runners unless fielder intentionally carries ball into foul territory – two base award.
8-4-2b, c, d, e, f	Runner shall slide or avoid contact on a force play or tag play	Runner must slide legally or avoid contact; Penalty – runner is out for interference, ball is dead; two will be declared out on a force-play illegal slide with less than 2 out.

Other League Playing Rules

1. Games will begin at 5:45 p.m. A grace period of 15 minutes (until 6:00 p.m.) is allowed when a legitimate and reasonable circumstance makes it impossible for any team manager to field a team of nine players by 5:45 p.m. The umpire will declare a forfeit after 6:00 p.m. grace period has lapsed. The team with nine players will be declared the winner and receive two points for a forfeit victory.
2. Pre-game practice will be limited to infield and outfield practice so games will begin promptly. Visiting teams will take infield practice at 5:30 p.m. for 10 minutes. The Home team will complete infield practice by 5:30 p.m.
3. Game Suspension: (Federation Rule 4.3) When play has gone beyond five full innings: If the game is called when the teams have not had an equal number of completed turns at bat, the score shall be the same as it was at the end of the last completed inning, except that if the home team, in it's half of the incomplete inning, scores a run (or runs) which equals or exceeds the opponents score, the final score shall be as recorded when the game is called. If a suspended game has not reached official status, it shall be continued from the point of interruption.
4. The recommended baseball for the League is the RNFHS. Each coach for each game will supply one new baseball. Additional baseballs needed are the responsibility of the home team. During the playoffs, each team will throw in two new baseballs. The home team is responsible for setting down the bases before game time. Each team should assist in retrieving baseballs.
5. The Home team is responsible for supplying a properly lined field in good condition.
6. Coaches will be responsible for calling off their own games because of rain or unplayable field conditions 1½ hours prior to game time. They must notify the umpires, opposing Coach and the league Supervisor.
7. Playoff games postponed on Saturday in the Playoffs will be played on Sunday at 1:00 pm or later.
8. Five Junior Division players will be allowed to be double-rostered on a Senior Division team.
9. Senior American Legion rostered players are not permitted to play JCTD Bank Baseball.
10. All scores of games must be reported to their supervisor in order to update the standings. Teams will be given a warning before being declared ineligible for the playoffs.
11. Teams who need to postpone games in our league in order to play games in other leagues will be asked not to sign-up in our program. Teams who are involved in Babe Ruth need to have their

Districts the same week which will be left open in our program. If this cannot be done teams should not become involved in our program.

12. The Head Coach, will be the only coach allowed to discuss a call with the umpires. The Head coach in the senior division must be in full uniform (Prep & Junior Coaches must wear the coaches shirt). He should identify himself to the umpire-in-chief during the pre-game conference.
13. All fees are due by May 4 and are not refundable.
14. A copy of the Rules should be in every First Aid Kit for reference.