



Before each game, the two coaches should get together with the official to review and confirm the following aspects of PYLL game play:

- ✓ **Pregame Lineups:** Official should conduct on field before game
- ✓ Time: 12 minute running time quarters, with teams switching sides each quarter
- ✓ Scorekeeping: Responsibility of the official, and should be confirmed with coaches every quarter. The home team is coach responsible for reporting the score at conclusion of the game
- ✓ Checking: Stick checks only (no gloves or other parts of the body)
- ✓ On-Field Coaching: Coaches not allowed on field during game play
- ✓ **Substitutions**: "Horn" substitutions *on sideline only*
- ✓ Face-offs: Always occur, regardless of score. All players release on the whistle
- ✓ Mouth Guards: Required but do not cause a timeserving penalty, but do cause a turnover
- ✓ Ball Through X Rule: Upon gaining possession and crossing the midfield line, the ball must be carried through the "X" position before the team is allowed to shoot on the goal. Failure to do so leads to a turnover. There is no obligation to reestablish "X" until the ball crosses midfield.
- ✓ **Penalties:** Time serving 1.5 times stated time starts at whistle
- ✓ **Equal Playing Time:** This is the PYLL guideline and expectation
- ✓ Goal Differential: Coaches leading by <u>five goals or more</u> will make play modifications (e.g., minimum passes before a shot, switching positions, using off-hand) to limit further widening of score gap. Under no circumstances should a score differential reach 10 goals
- ✓ Communication: Coaches will be open to addressing any points of concern throughout the course of the game



2015 GAME CHECKLIST FOR U11 COACHES

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