All games will be officiated according to NFHS and USLYC Rules as amended with the following additional exceptions:

- Game and field conduct is the responsibility of the Home team, Game officials and Field Commissioner.
- Keep all parents on the opposite side of player area and away from the endlines.
- Penalty enforcement is served while the ball is in play. Stop and start time is enforced for penalties while game time is a running clock. The game clock will stop on all whistles during the last two (2) minutes of all U17, U15, U13, and U11 games and during the last two (2) minutes of any overtime period (overtime applies to U17, U15 and U13 only). Except in the case when the five goal rule applies.
- Failure to exchange rosters and provide to the Field Commissioner prior to the start of the game is an immediate forfeiture.
- Code of Conduct shall be adhered to and enforced fully by the game officials and Field Commissioner.
- Sportsmanship is paramount during all NVYLL play.
- During the playoffs, as many 4-minute "sudden victory" periods will be played as necessary to complete the game.

# **High School Division (Under 17)**

- 1. Advancement of the ball rules shall be enforced.
- 2. 12 minute running time Quarters. The game clock will stop on all whistles during the last two (2) minutes of the fourth quarter and the last two (2) minutes of any overtime period. Complete game within the prescribed time.
- 3. Five (5) Goal Rule: any team behind by five (5) goals or more shall get the ball at the center of the field after the scoring of a goal instead of a face-off. There will be a face off at the start of each guarter and half, regardless of score.
- 4. All fields are assumed to be legal for league games. There shall be no penalties assessed for illegal field specifications.
- 5. There shall be one 4-minute "sudden victory" period for any tie game. If no goal is scored in the "sudden victory" period, the game will end in a tie.
- 6. Goalie Penalty, in home to serve personal fouls to exclude unsportsmanlike or expulsion.
- 7. Two officials.
- 8. A team shall be limited to four team nonconsecutive time-outs per game with no more than two to be taken in any half, and one per sudden-victory period.
- 9. Goalies may wear soccer style shin-guards under their socks or hard-plastic shin-guards (such as used in baseball and field hockey) over their socks. Goalies are required to wear shoulder pads and are encouraged to wear arm pads.
- 10. Players on a team are not required to wear equipment of the same color.
- 11. Take-out body checks are permitted as long as the player uses reasonable force and no attempt to injure the opposing player is made. Body checks made with the intent to injure the opposing player or where unnecessary/excessive force is utilized are not permitted. Players are not permitted to lower their head while delivering a body check.
- 12. Games may be played against High School teams.
- 13. Players must be members of US Lacrosse.

### SENIOR DIVISION (Under 15A and Under 15B)

All rules are the same as those used in High School Division (U17) except for:

- 1. No games or practices may be held with High School teams.
- 2. Though suggested, players need not be members of US Lacrosse, unless required by their Club.

### **SENIOR DIVISION (Under 15C)**

All rules are the same as those used in Senior Division (U15A and U15B) except for:

1. Advancement of the ball rules are not to be enforced.

# **JUNIOR DIVISION (Under 13A)**

All rules are the same as those used in Senior Division (U15A) except for:

1. Goalies must wear arm pads.

# JUNIOR DIVISION (Under 13B and U13C)

All rules are the same as those used in Junior Division (U13A) except for:

1. Advancement of the ball rules are not to be enforced.

### **LIGHTNING DIVISION (Under 11A)**

All rules are the same as those used in Junior Division (U13 B and U13C) with the following exceptions:

- 1. 10 minute running time quarters. The game clock will stop on all whistles during the last two (2) minutes of the fourth quarter and the last two (2) minutes of any overtime period.
- 2. Teams have the option to have up to but no more than 3 "long sticks" on the field. Long sticks must be between 42" and 60". All other stick lengths shall be between 36" 42"
- 3. Upright Body checking is allowed however no take-out body checks (checks delivered to take out or put the other player on the ground) are permitted by any player.
- 4. No overtime (sudden victory) periods will be held for regular season games. Tie games will end after regulation time expires.

## **LIGHTNING DIVISION (Under 11B and U11C)**

All rules are the same as those used in Lightning Division A (U11A) with the following exceptions:

- 1. Stalling shall not be called in the last two minutes.
- 2. Official's control of the game: stick checks must be controlled checks. No body checks. If the ball is not moving the referee will start play following the alternate possession rule.
- 3. 1-Pass rule in offensive end of the field. Legitimate passes include any attempt, either completed or attempted in the air or on the ground, towards a teammate. Once one pass is completed or attempted in the offensive end, no other restriction on the offensive team will be in effect until a change of

possession or timeout has occurred after which the 1 pass count starts over. If a goal is scored without one pass attempt, the goal SHALL NOT count and the ball shall be awarded to the opposing team at mid-field line. Clarifications: Both the player attempting the pass and the player receiving the pass must be on the offensive side of the field for the one pass count to be satisfied. A pass or clear made from the defensive end of the field into the offensive end of the field does not satisfy the one pass count. A change of possession is considered to have occurred if the goalie has made a save or any defender has obtained control of the ball. Deflected shots or passes are not considered a change of possession. A penalty does not reset the count.

4. All sticks must be between 36" and 42" in length. No long sticks at U11B and U11C.

### **BANTAM DIVISION (Under 9 Full Field)**

All rules are the same as those used in Lightning Division (U11B and U11C) with the following exceptions:

- 1. One (1) coach per team shall be allowed on the field along the team sideline and outside the restraining area during play. Coaches on the field not permitted to cross the midfield line; may never cross in front of opposing team bench, and must stay on their side of the midfield line.
- 2. No scores are reported. No standings are kept. No playoffs will be held. This is a non-competitive division devoted to player development.
- 3. Timeouts are limited to two one (1) per half.
- 4. Penalties do not create a man-down situation. The player who committed the penalty will be required to leave the field but may be substituted for so that the teams remain at equal strength. The ball will be awarded to the team that was fouled at the spot of the foul. The player who committed the foul must remain on the sidelines until at least one minute of running time has elapsed.
- 5. The game clock does not stop during the last (2) minutes of play. Entire game is a running clock with 10 minute quarters.

## **BANTAM DIVISION (Under 9 Modified Field)**

All rules are the same as those used in Bantam Division (U9 Full Field) with the following exceptions:

- 1. Fields shall be approximately a minimum of 60 yards long and 35 yards wide with a painted end-line and mid-field line. Fields may be set up to run across ½ of an existing NFHS full size regulation field. Creases will be designated 5 yards from each baseline.
- 2. Teams will be limited to eight (8) players on the field at a time (ie. 8 vs 8). The 8 players will be 2 attack, 3 midfielders, 2 defensemen, and a goalie. To remain onsides, a team must have a total of three (3) players on the defensive end and two (2) players on the offensive end of the field. Teams have the option to play with a goalie or without one, but may not use a shooting barrier in place of a goalie.
- 3. 2-Pass rule is in effect anywhere on the field by any player including the goalie. Legitimate passes include any attempt, either completed or attempted in the air or on the ground, towards a teammate. Once two passes are completed, no other restriction on the offensive team will be in effect until a change of possession or timeout has occurred after which the 2 pass count starts over. If a goal is scored without two pass attempts, the goal SHALL NOT count and the ball shall be awarded to the opposing team at mid-field line. Clarification: At U9B, the player attempting the pass and the player receiving the pass may be anywhere on the field for the pass count to be satisfied. A pass or clear made in or from the defensive end of the field (including from the goalie) counts as a legitimate pass. A change of possession is considered to have occurred if the goalie has made a save or any defender has obtained control of the ball. Deflected shots or passes are not considered a change of possession. A penalty does not reset the count.

team playing at least one half in goal during the season.

4. Coaches are encouraged to play with a goalie and rotate goalies at half time with each player on the