

## AA Division Rules of Play

### Fall 2017

#### General/Equipment

1. Please have facemasks on all infielders. Catchers must wear full equipment.
2. Play with 11' inch regular balls in new or good condition, home team to provide.
3. No patched umpires. Coaches or parent volunteer(s) selected by coaches will call the game.
4. Coach pitch only, with another coach behind the catcher to get the ball back (after a pitch only) and move the game along.
5. Single Games: Playing time 1 hour 30 minutes. No new inning after 1 hour and 15 minutes.
6. Two minutes between innings. Have a plan for player positions in advance and ask parents to help catchers get in gear, race car pit style 😊
7. Half innings are 3 outs or 4 run max, players should finish the last play, but runs after #4 on the inning do not count. No unlimited run innings.
8. Must rotate your players between infield and outfield position – no players in outfield for 2 innings in a row.
9. In preparation for spring we'll keep track of runs and outs during games, but there are no standings. Emphasis is on player development, not winning.
10. Line up and “good game” at end.

#### Offense

11. No walks or strikeouts. A batter is allowed **5 COACH STRIKE - PITCHES** at which point a tee is then brought out. They swing until they hit a fair ball. **This should be adhered to in order to ensure the game moves along.** Strikes called by adult helping behind the plate.
12. One base on a hit unless the ball is HIT to the outfield. No running on overthrows or dropped catch near the base where an out is possible. Play stops on attempt to get the ball back to the pitcher. We are encouraging players to make the throw.
13. No leads, no stealing.
14. The girls are to remain in their dug out, when their team is up for batting.
15. Suggested coaches on offense – bench coach, pitcher, 1<sup>st</sup>/3<sup>rd</sup> base coach

#### Defense

16. Suggested coaches on defense – 2 coaches in field (max), coach to help behind catcher
17. Make sure catchers are proper distance away from plate and in the correct catcher's stance - not on one/two knees.
18. Fill all infield positions including catcher - and a player on the side of the coach who is pitching. Max 4 Outfielders. **Outfielders must start each pitch on the grass line.**

Please keep an emphasis on ***speeding up the game. More action = more fun***

## **PLAYER PITCH ADDENDUM**

1. Little League rules require pitchers not start closer than 35'
2. Standard 3 strikes/4 balls. Strike zone should be reasonably liberal. Lower part of knees up to chin as it passes over any part of the plate. Any pitch that hits the plate is a ball. Strike zone should not change just because a pitcher is faster or more accurate.
3. No more than two walks per defensive inning. Upon reaching 3 balls on what could be the 3<sup>rd</sup> walk, the coach for the hitting team will complete pitching for the at-bat. Coaches cannot walk players and there is no TEE in kid pitch.
4. Pitchers will have a two-inning max per game. One pitch thrown in an inning counts as an inning pitched.

Looking for input on HBP rule:

5. For players hit by pitch, if they are not injured they should bat again. If injured, let them recover on the bench, at bat doesn't count, skip to next. Any pitcher that hits more than 2 batters in an inning or 3 in a game will not pitch the rest of the game