

2018 JEFFCO COOPERATIVE FALL BASEBALL LEAGUE RULES

1. General Rules:

Age/Division	6-8	8 D1	9/10 D3	9/10	11/12	13	14
Mound/Bases	40/60	40/60	46/65	46/65	50/70	54/80	60/90
Leadoff Allowed	No	No	No	Yes	Yes	Yes	Yes
Walks Allowed	No	Yes	Yes	Yes	Yes	Yes	Yes
Bunting Allowed	No	Yes	Yes	Yes	Yes	Yes	Yes
Stealing Allowed	No	Yes	Yes	Yes	Yes	Yes	Yes
Infield Fly Rule	No	No	No	Yes	Yes	Yes	Yes
Dropped 3rd Strike	No	No	No	Yes	Yes	Yes	Yes

- Home and Away will be determined by a Coin Flip from the Umpire prior to the game.
 - Tournament Only: How and Away will be determined by seed.
- There are **NO** game protests. All umpire's decisions are final.
- Umpires will be instructed to have a liberal (reasonably large) strike zone. Coaches, please instruct your players to go up to the plate ready to hit.
- Teams must have at least 8 players to start and/or play a game.
 - No outs will be taken during league play if game starts with 8 players.
 - If additional players arrive late, they will be inserted at the bottom of the lineup.
 - Tournament Only: An out must be taken in the 9th spot each time through the lineup if playing with 8 players.
- If a player must leave the game for any circumstance other than injury which prevents return to the game, an out will be recorded for their at bat.
- Both teams must hit everyone in their lineup. Players arriving late will be inserted at the bottom of the lineup regardless of whether the team has batted through the order or not.
- Courtesy runners will not be allowed (except where a player is removed from the game due to injury. Courtesy runner will then be the last recorded out).
- 6/8, 8 D1, and 9/10 D3 have modified rules. See specific division rules below.
- Intentional walks need to be declared to home plate umpire. No pitches need to be thrown.
- Playing rules not specifically covered herein, shall be governed by The Official MLB Rules of Baseball.
- Any game forfeited will be posted as a 9 – 0 score.

2. Game Time:

- 6/8 and 8D1 Division – Time limit of 1:30. No inning will be started after 1:30, but games will continue until the inning is complete or home team is ahead for innings started in time.
- 9/10 - 14's Divisions – Time limit of 1:45. No inning will be started after 1:45, but games will continue until the inning is complete or home team is ahead for innings started in time.

Office Information

- Jeffco Coop – 303.979.9239, office@southjeff.org

UIC Information

- Robert Wilson - Chief Umpire / Site Director Coordinator (umpassign@yahoo.com)

- End of season tournament game times are same as season play.
 - There is a championship game time limit of 2:00 for all 6/8 and D1 Divisions
 - There is a championship game time limit of 2:15 for all 9/10 – 14s Divisions
- All Divisions games will be 6 innings if time allows.
 - Games are considered completed for a 6-inning game if 3 innings have been completed; or If the home team has scored more runs in 3 innings or 3 ½ innings than the visiting team has scored in 3 innings; or If the home team scores 1 or more runs in its ½ of the 3rd inning to tie the score.
 - Tournament Only: 14s Divisions championship game will play a 7 inning game.
 - Games complete is same as that of a 6 inning game.
- All season games can end in a tie. Ties count as Ties.
 - Tournament Only: California tie break rules are in effect.

California Tiebreaker: The “last recorded out” in the previous at bat is placed on second base and the inning is played starting with one out. Each team will have two outs for their turn at bat. If the game is tied after one extra inning, the following innings, the last recorded out will be placed at 3rd base until a winner is declared.

- Inclement Weather
 - The field umpires with collaboration with the site director or fall baseball director are the only individuals who can postpone or call cancel a game once started. The site director will notify umpires to postpone games once lighting is detected in 6 mile radius by a lightning detector or Weatherbug app.
 - When inclement weather approaches take cover immediately. Do not stay in dugouts, find a building or go to your vehicles.
 - The site director or fall baseball director with collaboration with the umpires will attempt to restart game in 30 minutes.
 - If games are cancelled prior to game complete rules, game results are to be recorded and will resume if possible at a later date.
 - Because of limitation of teams in fall baseball, it may not be possible to make up a game. In attempt to make up games, there may be a situation where the team will face a different opponent in attempt to make up games. If this is the case, the game will start as a new game.

3. Run Mercy Rule:

- 15 runs after 3 innings
- 10 runs after 4 innings
- 8 runs after 5 innings

4. Pitching rules:

- 6/8 – 11/12 Divisions maximum of 6 innings per day
 - 3 innings maximum per player per game.
 - One pitch equals one inning.

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- Tournament Only: No limit to how many of the pitcher's maximum of 6 innings are used in a game.
- 13 – 14 Divisions maximum of 7 innings per day
 - 4 inning maximum per player per game.
 - One pitch equals on inning.
 - Tournament Only: No limit to how many of the pitcher's maximum of 7 innings are used in a game.
- Tournament Only: Pitching sheet is used to track individual player's innings. The pitching sheet must be filled out in pen, signed by both coaches and presented at the home plate meeting. If not presented at the meeting, there will be an automatic disqualification of the infracting team.
- Players may not return to pitch in the same game.
- Upon 2nd mound trip, the pitcher must be removed.
- Balks
 - 6/8 Division - NO Balks will be called
 - 8 D1 and 9/10 D3 Division - NO Balks will be called
 - 9/10 Division - ONE Balk warning per pitcher
 - 11/12, 13's, 14's Divisions - NO Balk Warnings allowed

5. Bats (There are NO exceptions to this rule!):

- Big Barrel Bats (2 5/8, 2 3/4 or 2 1/4") will be allowed for all age groups, only if ...
 1. 1.15 BPF USSSA Mark is on its taper and is not banned by USSSA
 2. USAbat stamp on its taper
 3. A qualified BBCOR Bat (Encourage 14s to use drop 3 to prepare for HS and tournament play)
 4. A wood bat



6. Contact rule:

- Whenever a tag play is evident, a runner must slide OR seek to avoid contact with the fielder.
 Note: When enforcing this rule, the umpire must judge the runner's intent. If the umpire feels that the contact was unintentional, then the runner may be declared out or the umpire can let the play stand. If the umpire feels that the contact was intentional and/or malicious, then the runner will be declared out and ejected from the game (all subsequent at bats will be recorded as outs).

7. Metal spikes are allowed for the 13 and 14's age divisions only:

- Note that metal spikes are allowed on the portable pitching mounds. However, please make sure that the players don't tear them up any more than necessary.

8. Zero tolerance policy for unsportsmanlike conduct from players, coaches, and parents:

- Only the head coach of a team shall approach an umpire to protest a call.
- At the discretion of the umpire, site director, or fall baseball director, any player, coach, or spectator whose conduct is unsportsmanlike or abusive shall at a minimum be given a single warning. If warranted the offending party shall be ejected from the game and/or additional future games.
- If a player or parent is ejected, then the head coach is also ejected for the remainder of the game.
- Any player, coach or parent that is ejected for his/her own actions will be suspended for the next game as well.

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- Any player, coach, or parent that is ejected from game shall immediately leave the park and be out of sight and sound and cannot come back to park until the game is over. Refusal will lead to additional game suspensions.
- The 2nd ejection of a coach as a result of his/her own actions will result in suspension for the remainder of the fall season.
- Alcohol Note: For facilities that serve or allow alcohol, no alcohol is permitted in the bleachers or around the perimeter of the field.
 - Any coach caught consuming alcohol will automatically be ejected for the day.

9. Rosters:

- Regular season – substitute players are allowed; contact a Fall Baseball Director prior to games; substitute players must register (no fee) at www.jeffcoleague.org.
 - A substitute player is **not allowed** to pitch and must hit last. A substitute player is **not allowed** to participate in the end of year tournament.
- Tournament – ONLY players on the official roster are allowed on the field; use of non-roster players will result in automatic disqualification of the infracting team.
 - Substitute players are considered non-roster players.
 - In situations to prevent forfeits, the Fall Director can approve substitute players to be the 9th and 10th player for tournament roster. Substitute players must be identified at the home plate meeting to both the coach and umpire. The substitute player shall not pitch, unless all rostered players have been removed from the mound, and must hit at the bottom of the lineup.

10. 8 D1 and 9/10 D3 Division Specific Rules:

- Pitching:
 - Normal baseball pitching and batting rules apply.
 - No balks called.
- No leadoffs, scoring on passed balls, or dropped 3rd strike rule.
- Stealing is allowed when the ball crosses the plate. There is no stealing of home base.
 - A runner caught stealing before ball crosses the plate will return to previous bag. If ball is batted in play, the runner will advance one bag more than batter. One warning per team, all others will be outs.

11. 6/8 Division Specific Rules:

- Pitching:
 - Pitcher gets up to 6 pitches per batter (no walks). If the batter has not put the ball into play or has not struck out, a coach will throw 2 more pitches to the batter. The batter is out if the ball is not put into play after these pitches.
 - The batter will receive an additional pitch if the 2nd coach pitch is a foul ball. This can be repeated as many times as necessary.
- No stealing, leadoffs, bunts, balks, or dropped 3rd strike rule.
- Maximum of 11 batters per inning. The last play will be over as follows:
 - The 3rd out of the inning is made.
 - The ball is controlled by a player while touching home plate.
 - The batter scores a run.
- No more than 10 fielders at a time. 4 outfielders, 4 infielders, 1 pitcher, 1 catcher.

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