

# In Town Rules

	2nd Girls	2nd Boys	3rd Girls	3rd Boys	4th Girls	4th Boys	5th & 6th Girls	5th Boys	6th Boys	7th Boys	7th - 10th Girls	8th & 9th Boys	10th - 12th Boys
<b>Allotted Time / Game</b>	75 Minute Slots										60 Minute Slots		
<b>Game Format</b>	4 on 4 (Promotes Player Development, encourages ball handling, scoring, spacing, etc.)									5 on 5			
<b>Practice Prior to Game</b>	Yes										No		
<b>Practice Time</b>	35 to 40 Minutes				20 - 25 Minutes						N/A		
<b>Basket Height</b>	8'		9'			10'							
<b>Ball Used</b>	27.5		28.5						29.5	28.5		29.5	
<b>Defense Allowed</b>	Man to Man Defense Only - No Zone Defense												
<b>Defense Restrictions</b>	Foul Line Extended		3 Point Line			Half Court							
<b>Game Time</b>	2 x 20 Minute Periods - If the 2nd half starts with less than 20 minutes to the end of the scheduled game, adjust to finish on time (example - 15 minute 2nd Half)												
<b>Time Keeping</b>	Running - See Rules 3 and 5 Below for grades 4 through 7										Running - Stop Time Last Minute of Game		
<b>Time Outs</b>	None - See Rules 4 and 5 Below for grades 4 through 7										1 per half		
<b>Substitutions</b>	Anytime	Anytime	Anytime	Anytime	Dead Ball								
<b>Player Fouls</b>	N/A				See Rule 6 Below					5 Fouls - Disqualification			
<b>Team Fouls</b>	N/A				Foul Shots on Shooting Fouls Only - No 1 and 1					1 and 1 on 7th Team Foul / 2 shots on 10th Team Foul			
<b>Referees</b>	Coaches				Paid Student Referees							Patched	
<b>Scoreboard Position</b>	N/A				Paid Student Referees								

## Special Rules

1. 2nd - 6th grade - No stealing off the dribble outside of the paint.
2. Man to Man defense only at all levels. No double teaming permitted outside the paint.
3. Running Time - Games must finish on time. Coaches can play stop time in the last minute of the game if they start early and do not risk running late.
4. Timeouts - Games must finish on time. Coaches can add 1 or 2 timeouts, but if the game is expected to run past the scheduled finish time, they will not be allowed.
5. Previous 2 rules must be agreed to by both coaches prior to the start of the game and discussed with the on-floor and scoreboard referees.
6. Grades 4 through 6 - 5th foul - player must come out of the game for 1 minute of clock time. 6th foul - player must come out of the game for 2 minutes of clock time. 7th foul - disqualified.
7. Grades 7 - 12 - Normal Rules apply around fouling out at 5 personal fouls.
8. Playing Time - Fairly Equal playing time is expected at all levels of in-town basketball. Play kids at different positions and work on player development for all players.
9. Code of Conduct - Please honor the WBA Code of Conduct at all times.