

CONNECTICUT VALLEY YOUTH LACROSSE, INC.

Rules of Play for the 2011 Season

Summary of Significant Modifications to the
2011 National Federation of State High School Associations Boys Lacrosse Rules (the "Federation Rules")

All Connecticut Valley Youth Lacrosse League games are played in accordance with the Federation Rules, as modified by the Connecticut Valley Youth Lacrosse League. The significant modifications to the Federation Rules that will be in effect for the 2011 Season are as follows:

1. **Officials.** The Home Team shall have the responsibility of providing officials at each game. Two certified youth lacrosse officials shall officiate Bantam and Junior Games wherever possible. A single certified youth lacrosse official may officiate Bantam games. A single certified high school official may officiate Bantam or Junior games. Wherever possible, 2 certified high school officials or one certified high school and one certified youth official shall officiate Senior games.
2. **Spectators.** All spectators shall be on the side of the field opposite the bench area.
3. **Time.** The regulation playing time ("Stop Time") of a Senior Game shall be 40 minutes, divided into 4 periods of 10 minutes each. The regulation playing ("Stop Time") of a Junior Game shall be 40 minutes, divided into 4 periods of 10 minutes each. If the score is tied at the end of a game, the teams shall play 2 sudden victory overtimes of 3 minutes each. If the game is still tied at the end of a second overtime, the game shall be considered a tie.
4. **Equipment.** Color requirements for gloves, mouth guards, under jerseys, compression shorts and sweat pants shall not be enforced.
5. **Substitutions.** Regular substitutions (with a horn) may be made when play has been suspended for any reason, including the ball going out of bounds along either end line, at all levels of play with the exception of Senior A play. All substitutions at the Senior A level of play shall conform with the Federation Rules.
6. **Stick Checks.** Officials shall not conduct random stick checks during the first half and the second half of each game. Coaches shall be entitled to request stick checks during Senior and Junior games. An illegal stick shall result in a one minute non-releasable penalty.
7. **Stalling.** Neither offensive stalling rules nor defensive stalling rules shall be enforced at the Junior level of play, including offensive stalling during the final 2 minutes of play. The only stalling rule that shall be applicable to the Senior level of play shall be the offensive stalling rule during the final 2 minutes of regulation play.
8. **Ten Second Count and Twenty Second Count.** Neither the Ten Second Count applicable to offensive play nor the Twenty Second Count applicable to defensive play shall be in effect at the Junior or Senior B levels of Play. Both the Ten Second Count and the Twenty Second Count shall be in effect at the Senior A level of play.
9. **Penalties on Goalies.** If a time serving penalty is called on a goalie, the in hone rather than the goalie shall serve the penalty time. If the third time serving penalty is called on the same goalie, however, the goalie shall be required to serve the penalty time for such third penalty and each time serving penalty thereafter.
10. **Six Goal Rule.** If a team is leading by 6 goals, there shall be no face off after each goal scored by either team while one leads by 6 goals or more and possession of the ball shall be awarded to the loosing team after each goal. Face off shall resume if the lead is reduced to fewer than 6 goals. The loosing team shall be entitled to waive this rule and participate in a face off. This rule is not applicable to semifinal and championship games.
11. **Fouling Out.** Any individual that accumulates 4 personal fouls during a single game, regardless of penalty time assessed, shall be prohibited from participating further in such game following the fourth personal foul.
12. **Fighting.** Fighting is an expulsion foul. Any player that is expelled from a game for fighting shall be prohibited from participating in the next game. Any player who is expelled for fighting a second time during a single season shall be prohibited from any further participation for the remainder of the season.
13. **Running Time.** After the first half, any time the score differential reaches nine goals or more, the clock will only be stopped for a team time out, an official's time out or an injury time out. Should the score differential be reduced to less than nine goals, normal play shall resume. All penalties that occur during a score differential situation of nine goals or more will be running time, with the running penalty time beginning with the next whistle resuming play.
14. **Concussions.** As a special point of emphasis, the 2011 Federation Rule Changes highlight the rules applicable to a player exhibiting the symptoms of a concussion. Specifically, any player who exhibits signs, symptoms or behaviors consistent with a concussion (such as loss of consciousness, headache, dizziness, confusion or balance problems) shall be immediately removed from the game and shall not return to play until cleared by an appropriate healthcare professional.

This summary of the significant modifications to the Federation Rules covers only the Junior and Senior levels of play within the Connecticut Valley Youth League and does not include the Bantam level of play. Please review the entire Rules of Play for the 2011 Season for the remainder of the modifications to the Federation Rules and the Special Rules Applicable to Bantam play.