



Ocean State Soccer School



There can be no Tactics without Technique!



Ocean State Soccer School
U-8, U-10, U-12

Futsal Tournament Guidelines

Winter 2012/2013



Remember - it's for the kids !!



Ocean State Soccer Futsal League

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- Ocean State Futsal Association : Rules and Regulations



1. Introduction and Overview

The Ocean State Soccer Futsal league has been established to provide an opportunity for youth soccer players to develop their soccer techniques, movement, tactical awareness and fitness while playing within the defined Futsal format. Further, we believe the Tournament provides an excellent opportunity for the participating teams, Players, Coaches and Parents to work together and compete against each other with the primary goal of developing young soccer players of all abilities into winners both on and off the court.

Futsal is the format of small-sided soccer that is recognized and supported by FIFA and UEFA. It is typically a five a side indoor game, played with smaller goals and a smaller ball with a reduced bounce. Players are constantly placed in situations where they must play under pressure and in confined spaces. These conditions promote the mastery of key technical skills (dribbling, ball control, passing, shooting, defense) as well as developing the ability to apply quick decision making with respect to the tactical aspects of the game.

Positive attitudes and good sportsmanship will be mandated from all participants, including Players, Parents, Referees and Coaches.

2. Futsal Rules and Regulations

Futsal is FIFA's official indoor soccer game which is, essentially, a scaled down version of outdoor soccer played indoors. It is a small sided game U-8 4v4 (No Keeper), U-10/U12 6v6 (Includes Keeper), played on a smaller field (roughly basketball court sized) with a smaller (size 3-4) ball. Futsal is played with touchline boundaries. There are no walls in play. This is the game that outdoor soccer players around the globe play when they are indoors to refine and maintain their control skills and touch. It is superior to walled soccer in terms of developing better skills and technique. In traditional American walled soccer, players regularly whack the ball (and sometimes their bodies) against the boards, which promotes improper technique and too often rewards errant play. In Futsal, players are constantly reminded to play the same quality control game that is required for success in the outdoor game.

Here is a quick overview of the key rules for Futsal (A full explanation of the Rules can be found in the Appendix) :

- 👉 Playing court is roughly equivalent to a basketball court.
- 👉 Smaller sized ball with reduced bounce.
- 👉 Goal Dimensions : 3m wide x 2m high.
- 👉 Number of players : 4, 6 or 8 including Keeper, depending on age group.
- 👉 Time Keeping : 2 equal periods of 20 minutes each ; running time.
- 👉 Direct and Indirect Kicks, depending on severity of Foul.



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- 👉 Free Kicks, including Corner Kicks must be taken within 4 seconds of being called.
- 👉 Kick-Ins take the place of Throw-Ins.

Modifications to the traditional Futsal rules for the OSS Tournament :

- 👉 Playing court may be reduced in size at the west Warwick Civic Center
- 👉 Goal Dimensions :3m*2m
- 👉 1 Referee
- 👉 Only Direct Kick is Penalty Kick/Corner Kick
- 👉 5 minute Halftime

3. Schedules and Game Locations

The OSS Futsal Tournament will be played at:

West Warwick Civic Center on Saturdays 8am – 5pm; 100 Factory Street

Important Note : All games **will** start on time. Games that are started late for any reason will be shortened to allow the next game to start on time.

Futsal play will be conducted on the following dates:

12/01/12
 12/08/12
 12/15/12
 01/05/13
 01/12/13
 01/19/13
 01/26/13
 02/02/13
 02/09/13
 03/02/13
 03/09/13
 03/16/13
 03/23/13 Playoffs

4. Fees

U-8 \$600
 U-10 \$600
 U-12 \$650



5. Referees

All Referees will be RI certified Referees. Referees will be provided at no additional cost

6. Equipment

Ball Sizes: All games will be played with Junior Futsal ball.

Goal Sizes: 3m * 2m

7. Uniforms

All teams should be prepared to wear same colored Team Uniforms with a unique uniform number for each player. Home Team wear Dark Jersey; Visiting Team wear light Jersey. If there is a color conflict for any reason Home team will wear pinnies. We will provide pinnies if teams need them.

8. Game Cancellations

Game Cancellations, due to weather or any other unanticipated events, will be announced by Friday at 6:00pm for Saturday games.

Game Cancellations will be determined by the Tournament Organizing Committee and communicated via the OSS web site to Coaches at the time indicated above.

9. Tournament Organizing Committee

<u>Name</u>	<u>email</u>	<u>Phone</u>
John Montanaro	jmontanaro@verizon.net	401-829-3303
Amie Adams (Ref Assignor)	soccer17aa@hotmail.com	401-
Bob Jones	osscompetitive@gmail.com	401-294-6142



Appendix



Futsal Overview

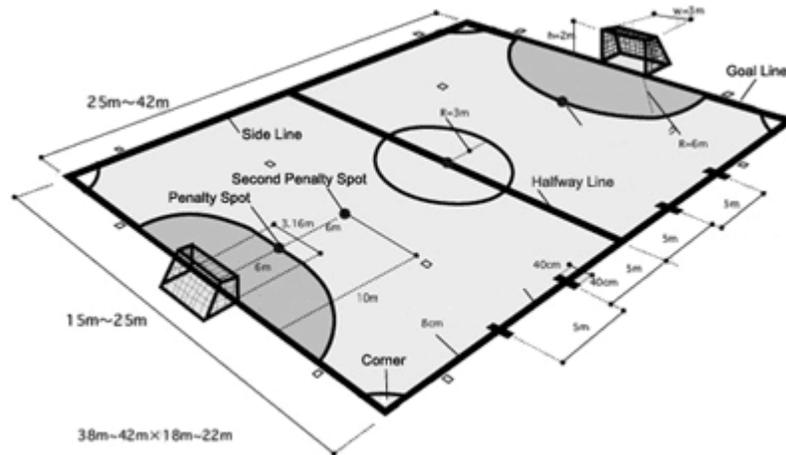


The Rules and Regulations of Futsal



The Rules And Regulations of Futsal

Regulation 1: The Playing Court as designated by West Warwick Civic Center



Regulation 2: The Ball

Size: #3 or #4 Depending on age group
Circumference: 62-64 cm
Weight: 390-430 grams
Bounce: 55-65 cm on first bounce
Material: Leather or other suitable material

Regulation 3: Number of Players

Minimum Number of Players to Start Match: 5, one of whom shall be a goalkeeper
Minimum Number of Players to Finish Match: 2
Maximum Number of Substitutes: 7
Substitution Limit: None
Substitution Method: "Flying substitution" (all players but the goalkeeper enter and leave as they please; goalkeeper substitutions can only be made when the ball is out of play and with a referee's consent).

Regulation 4: Players Equipment

Usual Equipment including the following: Numbered shirts, shorts, socks, protective shin-guards and footwear with rubber soles.



Regulation 5: Main Referee

Duties: Enforce the laws, apply the advantage rule, keep a record of all incidents before, during and after game, stop game when deemed necessary, caution or expel players guilty of misconduct, violent conduct or other ungentlemanly behavior, allow no others to enter the pitch, stop game to have injured players removed, signal for game to be restarted after every stoppage, decide that the ball meets with the stipulated requirements.

Position: The side opposite to the player benches - Power Unique to Main Referee: Can overrule Assistant Referee's calls.

Regulation 6: Second Referee

N/A: Single Referee Only

Regulation 7: Time Keeper

Duties: Start game clock after kick-off; keep a check on 2-minute punishment for sending off; indicate end of first half and match with some sort of sound

Position: Outside halfway line on the same side as the substitution zone (i.e., the players' bench side).

Regulation 8: Length of the Game

Duration: Two equal periods of 20 minutes; clock stopped whenever ball is out of play. Time can be prolonged only to take a penalty kick.

Time-outs: 1 per team per half; none in extra time

Half-time: Maximum of 5 minutes

Regulation 9: Start of Play

Procedure: Coin toss followed by kickoff; opposing team waits outside center circle; ball deemed in play once it has traveled the distance of its own circumference; kicker shall not touch ball before someone else touches it; ensuing kick-offs taken after goals scored and at start of second half.

Regulation 10: Ball in and out of Play

Ball out of play: When it has wholly crossed the goal line or touchline; when the game has been stopped by a referee; when the ball hits the ceiling (restart: dropped ball beneath that point).



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Lines: Touchlines and goal lines are considered inside the playing area.

Regulation 11: Ball in and out of Play

When the whole of the ball has passed over the goal line, between the goal posts and under the crossbar (except by illegal means).

Regulation 12: Fouls and Misconduct

Direct free kick awarded when a player intentionally commits any of the following 11 offenses (penalty kick awarded when infringement takes place in penalty area):

01. Kicking or attempting to kick an opponent
02. Tripping an opponent
03. Jumping at an opponent
04. Charging an opponent in a violent or dangerous manner
05. Charging an opponent from behind
06. Striking, attempting to strike, or spitting at an opponent
07. Holding an opponent
08. Pushing an opponent
09. Charging an opponent with shoulder (i.e., shoulder charge)
10. Sliding at an opponent (i.e., sliding tackle)
11. Handling the ball (except goalkeeper)

Indirect free kick's awarded when any of the following 8 offenses are committed (kick taken from the 6-meter line when infringement takes place in penalty area):

01. Dangerous play (e.g. attempting to kick ball held by goalkeeper)
02. Obstruction
03. Charging the goalkeeper in the penalty area (goalkeeper charge)
04. Goalkeeper throws ball directly over the halfway-line (without it first touching his own side of the pitch or any player)
05. Goalkeeper picks up or touches with his hands a back pass
06. Goalkeeper picks up or touches with his hands a kick-in from a teammate



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07. Goalkeeper controls the ball with any part of his body for more than 4 seconds

08. Goalkeeper touches with any part of his body a back pass that has been played back to him before the ball has (1) crossed the halfway-line or (2) been touched by an opponent
Players shall be cautioned (i.e., shown yellow card)

When a substituting, player enters the pitch from an incorrect position or before the player he is substituting has entirely left the pitch - he persistently infringes the Laws of the Game - he shows dissent with any decision of the referee - he is guilty of ungentlemanly conduct
These 4 yellow-card offenses are punishable by an indirect free kick taken from the point of infringement (or from the 6-meter line when the infringement takes place in penalty area).

Sending Off: Players shall be sent off (i.e., shown the red card) for:

- (a) Serious foul play.
- (b) Violent conduct.
- (c) Foul or abusive language.
- (d) Second instance of cautionable offense (i.e., second yellow card).
- (e) Intentionally impeding a clear goal opportunity (e.g. through a "professional foul").
- (f) Intentionally impeding a clear goal opportunity in the penalty area by handling the ball.

Direct free kicks (or penalty kicks) accompany the expulsion for (a), (b), (e) and (f);
indirect free kicks, for (c) and (d) (from the 6-meter line when the infringement takes place in the penalty area).

Rules of Expulsion: The player sent off is out for the rest of the game and is not even permitted to sit on the reserves' bench.

The team of the player sent off can substitute for that player after 2 minutes of playing time or after the opposing team scores whichever comes first.

The 2-minute punishment shall be checked by the timekeeper.

The substitute cannot come on until the ball is out of play and he has a referee's consent.

Regulation 13: Free Kicks

Types: Direct free kicks and indirect free kicks.

Wall: At least 5 meters away until the ball is in play.

Ball in Play: After it has traveled the distance of its own circumference.



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Time Limit: Kick must be taken within 4 seconds.

Restriction: Kicker cannot touch the ball again until it has been touched by another player.

Regulation 14: Accumulated Fouls

Accumulated fouls refer only to all the fouls mentioned in Law No.12 (1 to 11).

Once a team has accumulated 5 fouls during a half (those accumulated in the second half continue to accumulate into extra time), from the 6th foul: - that team shall not be allowed a defensive wall

all free kicks shall be direct (no indirect free kicks)

infringements committed within 12 meters of the goal line shall be punished with a direct free kick from the point of infringement; infringements committed from 12 meters or further from the goal line shall be punished with a direct free kick from the Second Penalty Spot.

Procedure: Until the ball is kicked into play, all players other than the goalkeeper and kicker shall remain behind an imaginary line that is in line with the ball and parallel to the goal line.

The goalkeeper shall remain in his penalty area at least 5 m away from the ball.

The kicker must aim at the goal, with the intention of scoring.

No other player may touch the ball until it has been touched by the pitch, rebounded from the goal post or crossbar, or has left the pitch.

If the infringement took place in penalty area (and does not merit a penalty kick), the free kick is to be taken from the 6-m-line on the spot nearest to where the infringement occurred.

Regulation 15: Penalty Kicks

To be taken from the penalty mark on the mid-point of the 6-m-line.

The kicker is to aim at goal, with the intention of scoring.

All players must be out of the penalty area, and the players of the opposing team must also be at least 5 m from the penalty spot.

The kicker shall not play the ball a second time until it has been touched by another player.

Regulation 16: Kick In's

To be taken in place of the throw-in.

The ball is placed on the touch line before kicking.



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The kicker's foot not kicking the ball must be outside or at least on the touchline; if it crosses the touchline all of the way, into the pitch, the kick-in is given to the opposing team.

The kick-in must be taken within 4 seconds; if it is not, the kick-in is given to the opposing team.

The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entail an indirect free kick to the opposing from the point of infringement. - Players on opposing team must be at least 5 m away from point of kick-in.

Players cannot score directly from a kick-in.

Regulation 17: Goal Clearance

To be taken in place of goal kick.

From inside the penalty area, the goalkeeper throws the ball into play. The ball is not in play until it has passed outside of the penalty area. If the goal clearance is received inside of the penalty area, the goal clearance shall be taken over.

Regulation 18: Corner Kicks

Ball placed on the corner (no corner-kick arc). If ball is misplaced, the corner kick is taken over.

Must be taken within 4 seconds; failure to do so entails indirect free kick to the opposing team from the corner mark.

The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entail an indirect free kick to the opposing from the point of infringement.

Players on opposing team must be at least 5 m away from point of the corner kick.

Players can score goal directly from a corner kick.