

Fairfield National Little League

T-Ball Rules

(updated: Spring 2017)

1. Games are scheduled in two hour time slots. The first hour both teams will practice. The second hour, a game will be played.
2. Games will begin promptly on the second hour.
3. During the first half hour of practice time, the home team will use the infield, while the visitor uses the outfield area. At the half hour, the teams will switch.
4. The offensive team will bat all of its players each inning, and the inning will end with the completion of the last player's at bat. Managers will make every effort to rotate the batting order each week.
5. Players will be called out, and returned to the bench upon making an out.
6. Players will bat until they successfully hit a fair ball.
7. The offense will be permitted a coach at first and third base, and one at home plate to assist with batting.
8. All remaining offensive players will stay on the bench at all times. Players may not leave the bench area without the consent of the manager. The dugout is restricted to players and coaches, except in an emergency, for insurance reasons, and by LL rules.
9. The defensive team will position nine players in the field, at the traditional positions, including four outfielders, and no catcher. Outfielders must be positioned in the grass at all times.
10. The defense will be permitted two coaches positioned behind the infield on the left and right side, similar to the position taken by umpires, to assist the players in lining up, and providing verbal instructions.
11. At no time may any coach be wearing a glove on the field.
12. The teams will alternate at bats until time expires. The game ends upon the tolling of the second hour, regardless of the game situation.
13. Batters must hit the ball off the tee. At no time shall any batter be pitched to. Violation of this rule shall subject the coaching staff to disciplinary action, including suspension, and or expulsion.
14. Players must be in uniform to participate, and must wear hats at all times.
15. No food on the benches.
16. All batters and base-runners must wear helmets.
17. Only wooden T-Ball bats are permitted and only balls provided by the FNLL to be used.
18. Coaches wishing to speak to their teams after the game must remove them to another section of the park, to permit the next game to begin on time.
19. Coaches cannot agree to postpone a game without the consent of the coordinator.
20. Any sign of lightening or thunder, the game must be called immediately, and players removed from the field.
21. There is no chanting, banging equipment, or other unsportsmanlike conduct permitted.
22. No score shall be kept, no wins or losses recorded.
23. Baserunners may advance more than one base.