

D-2 “Players Pitch”- SBSA RULES

1. Official game six (6) innings.
2. Pitching distance 45 feet.
3. Base distance 60 feet.
4. A half inning will consist of three (3) outs or nine (9) batters, whichever comes first.
5. All dressed players will bat in consecutive order throughout the entire game (bat the roster).
6. To insure defensive participation and training, all dressed players must play at least three (3) defensive innings. They need not be consecutive.
7. Each team is allowed four (4) outfielders.
8. A pitcher can appear in a maximum of only three (3) innings per game.
9. If the catcher does not maintain possession of the ball on a third strike, the batter may attempt to advance to first base but no further, if first base is open and there are less than two (2) outs, and any base runner may attempt to advance no more than one (1) base. (Note: if the ball is thrown to first base in an attempt to throw the batter out, the batter CANNOT advance past first no matter what happens. Other base runners may advance 1 base only). With two outs, no matter what, if the third strike is dropped, the batter is out.
10. There will be no enforcement of the balk rule, only instruction.
11. Unless specified above, the National League Rule Book will prevail.
12. All catchers must wear protective cup and throat guards. No one will be permitted to catch without this equipment.
13. The ninth (9) batter will not be walked.
14. Base runners can lead off, but not more than three (3) feet from the base they occupy. There should be a mark on the field that is three (3) feet from the base. If the pitcher tries to pick the base runner off, the player may try to advance 1 base. Under no circumstances may a base runner advance more than 1 base on a pickoff play.

15. No base stealing.

16. No infield fly rule.

REVISED RULES ** 1999