

4/5yo & 6yo T-BALL LEAGUE/GAME RULES

1. Games are to be a maximum of six (6) innings, but no new inning may begin after 50 minutes, whichever happens first.
2. A half inning will expire after three (3) outs or five (5) runs are scored, whichever happens first.
3. If a team is ahead by (7) runs after 4 complete innings (3 1/2 for the home team) the game will be called.

THE COACHES:

1. On Offense you may have 3 coaches on the field (at the plate, on First and on 3rd in the prospective coaches boxes).
2. On Defense you may have 1 coach stand directly in front of their teams dugout for defensive instruction and 2 coaches to remain in the outfield grass. These 2 coaches may not enter the infield except briefly between plays.
3. Each Head Coach of each team is required to provide 1 LINE-UP to Score Box and 1 to Opposing Coach.
4. Home Team Coaches are required to bring the Tee and Score Box from Equipment Room on first game of the day and return to room after last game as well as remove the bases to put the base plugs in.

THE FIELDERS:

1. All defensive players must be positioned farther from home plate than the back of the pitchers circle (exceptions: pitcher and catcher). All outfielders MUST remain in the grass until the ball is put into play.
2. The Pitcher must begin each play with one foot touching the rubber in the pitching circle. After the ball is hit he may go anywhere in the field of play.
3. Any defensive players may tag base or runner for an out. There is No Zone rules that apply. Infield Fly Rule will not be in effect.
4. In order for the umpire to call time, the Pitcher must have control of the ball, be in the pitcher's circle OR an Infielder can be in control of the ball and are in front of the lead runner. Umpire may also call time if runners are not moving. Umpires call time, not players.
5. The team on defense will field all infield positions (may use a catcher), and the remaining fielders will be placed in the outfield. Player pitcher should be encouraged to wear helmet with facemask and should remain completely inside the pitchers circle on rubber until ball is hit. Position rotation is encouraged, but is not mandatory. Two (2) coaches are to be stationed in the outfield while the team is on defense. Catcher must wear a helmet with a facemask and should be placed on opposite side from the batter, back by the fence. Umpire and offensive coach should take care to try to ensure the catchers safety.

THE BATTERS:

1. The offensive players (Batters) are allowed a maximum of three (3) attempts (swings) to put the ball in play via the Batting Tee. If the offensive player (Batter) is unsuccessful in putting the ball in play after three (3) strikes, the Batter will be ruled out. Foul balls with two (2) strikes means the player gets another swing. Anytime a player misses the ball completely or hits the tee without contact to the ball it is considered a strike.
2. Coaches should not turn a player to force the child to hit the ball in a certain direction. Coach may move the player up or back in the box to hit the ball in the "front of the zone" or "back of the zone" which will teach a child how to correctly "pull" the ball or "hit it the other way". Just FYI, this is not the case in all stars.
3. Will use an official baseball for all league games.

THE RUNNER:

1. Base awards will be determined by the lead runner's position. Runners who have reached the halfway line when time is called will be awarded the next base. Runners who are not halfway must return to the last base touched unless doing so would force a runner off of first base.
2. All overthrown balls at first base that travel more than 10 feet into foul territory will result in a (1) base limit given to the runners, if runner attempts to go to 2nd base, he is doing so at the risk of being tagged out. Any batted ball that bounces over, rolls through, or under a fence in fair territory will be a ground rule double.

SCORING

1. In general, scoring shall be in accordance with the provision of DYB Rules and Regulations including the extended scoring rules.
2. The Home team is responsible for keeping official scorebook. The visiting team is responsible for providing an adult to keep the scoreboard in the press box.
3. All Official Scorebooks should be brought to equipment room at the completion of each game.
4. The scorekeeper noting start and finish time in the Official Scorebook shall keep the official game time. The umpire shall indicate to the scorekeeper when the game officially begins. It will be the responsibility of the scorekeeper to notify the umpire when another inning may not begin. The scorekeeper's decision shall be governed by the definition that the next inning begins when Home team makes the third out.
5. Persons under 14 years of age are not allowed in the press box unless accompanied by an adult or approved by board member.