



**West Seattle Little League
Major Manager Information**

Major local playing guidelines

Pitching Counts, Eligibility & Days Rest

Pitching eligibility will be in accordance with Regulation VI of the official Regulations and Playing Rules of Little League Baseball.

Pitch Counts League Age Pitches Allowed per Day:

League age	Pitch Counts
11-12	85
9-10	75
7-8	50

Note: If a pitcher reaches the pitch-count limit for their age while facing a batter, the pitcher may continue to pitch until the batter reaches base, the batter is retired, or the third out is made to complete the half-inning.

Days Rest Requirements Pitchers league age 14 and under must adhere to the following rest requirements:

If a player pitches in a day	Calendar Days Rest Required
66 or more	4
51-65	3
36-50	2
21-35	1
1-20	0

Note: If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until any one of the following conditions occur: (1) that batter reaches base, (2) that batter is retired, or (3) the third out is made to complete the half-inning of the game. The pitcher will only be required to observe the calendar day(s) of rest for the threshold he/she reached during that at-bat, provided that pitcher is removed or the game is completed before delivering a pitch to another batter.

Pitching & Catching: If a player has played the position of catcher in four (4) or more innings in a game, that player is not eligible to pitch on that calendar day. Receiving one or more pitches at the position of catcher constitutes an inning of play at that position. Warming up a pitcher prior to the start of inning does NOT constitute playing an inning at the catcher position. Any pitcher who delivers 41 or more pitches in a game may not go behind the plate to play catcher for the remainder of the day.

Injured Player Rule: Per Rule 4.04 Note 2: When a player is injured, becomes ill, or must leave the game site after the start of the game, the team will skip over him/her when his/her time at bat comes up without penalty. If the injured, ill, or absent player returns he/she is merely inserted into their original spot in the batter order and the game continues.

Slug Bunt Rule: In the interest of safety, WSLI has made slug/fake bunts illegal. A batter who attempts a slug/fake bunt is out for an illegal action.

The Major Division will follow the official regulation and playing rules as defined by Little League International, with the following exceptions to Minimum Playing Times, Substitutions, and Batting Order. These exceptions apply to Regular Season games only, and are allowed as they constitute an increase above the minimum playing times required by Little League International.

The following changes apply to Regular season play only:

- Increase minimum play to 9 defensive outs (3 inning) minimum.
 - 6 of the 9 defensive outs (2 innings) must be consecutive.
- Both starters and substitutes may re-enter the game on defense
 - Note: A pitcher may not re-enter the game once a pitcher has been removed.
- Continuous batting order. All players present at the start of the game will be placed into the batting order. Players showing up late for the game shall be inserted into the bottom of the batting order.
- The WSLI End of Season (EOS) tournament for Major Division will be played under LLI Tournament rules and playing time minimums
 - Minimum playing times and substitutions will follow LLI rule 3.03.
 - No continuous batting order – batting lineup consists of 9 batters.