

# Zumbro Valley Youth Baseball League

## 12U Baseball Rules

- This league is open to anyone completing the 6<sup>th</sup> grade.
- Game nights will consist of two 5 inning games. 75 minute time limit applies to first game. No inning may begin after 75 minutes in the first game. No time limit in the 2<sup>nd</sup> game.
- Home town will supply the umpires. Umpires must be over 16 and have a knowledge of the game
- Each team will supply 1 game ball per game. The game ball should be of sufficient quality(Wilson, Rawlings, Diamond...) No practice balls, please
- To cancel or reschedule games, please notify the opposing coach and league commissioner
- Rained out games need not be made up but is strongly recommended but failure to reschedule will affect your league tournament seeding
- Bats must be 2 ¼" with no restrictions or 2 1/2" and 2 ¾" and have -10 differential or less. Big barrel bats must be stamped with the USSSA 1.15 BPF, Babe Ruth approved BPF, BBCOR stamp on it or it can have any 1.15 BPF stamp on it.
- Runner may steal home at any time, including passed balls.
- The batter may advance to first base on a dropped or missed 3<sup>rd</sup> strike only if first base is unoccupied
- A pitcher can pitch a maximum of 4 innings per night (1 pitch constitutes an inning)
- 9 defensive players in the field (3 outfielders)
- You must bat at least 12 uniformed players if you have over 12 players, but all players can bat if coach chooses.
- Free substitutions
- During the pitcher warm-ups (at any time) the catcher must wear a mask
- Bases should be 75 feet if possible(discretion of the home field coach)
- Pitching mound should be 52 feet (discretion of the home field coach)
- Mercy rule is in effect if team is ahead by 15 runs after 3 innings, 10 runs after 4 innings
- Courtesy runner is allowed for the current catcher at any time. The courtesy runner will be the last player in your lineup who made an out.
- No metal spikes
- Runners must slide on all close plays. Failure to do so can result in an out.
- **Catcher interference will be called and the batter will take their base.**
- **Runners may lead off**
- **Balks- A pitcher will receive 1 warning. After 1 warning, balks will be called.**

\* RED indicates rule changes