

# 2018 MINOR DIVISION

## OFFENSE –

- Stealing of every base including home. After the pitch crosses the plate
- No lead offs
- 5 Runs per inning except the 6<sup>th</sup> inning of the home team, or visitor if they are trailing by more than 6 – 3 Outs must be recorded
- Continuous batting order. Every player must bat. All players must play a minimum of 3 defensive innings.
- No head first sliding to advance.
- Avoid contact on all close plays.

## DEFENSE –

- 10 Players in the field, 4 outfielders – True outfielders, no short fielders
- A pitcher once removed from the mound cannot return as a pitcher
- The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below
  - 9-10 75 pitches per day
  - 7-8 50 pitches per day
- Exception: If a pitcher reaches the limit for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is put out; 3. The third out is made to complete the half-inning
- A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.
- Any player, who has played the position of catcher in four (4) or more innings in a game, is not eligible to pitch on that calendar day.
- No fake tags
- Players must be in possession of the ball to cover his base otherwise it is defensive obstruction. Umpires may award extra bases as seen fit.
- INFIELD FLY will be in effect

## GENERAL –

- No game will be rescheduled unless it rains or the board has a reason to cancel it. If a head coach cannot be at a game make sure you have assistants. We will NOT cancel a game because a head coach cannot be there. We will not cancel a game because all star players cannot be there.
  - While players are still in school there will be a 2 hour time limit. June 29<sup>th</sup> will be the last weekday for 2 hour limit.
  - Saturday games are a two hour time limit. They must start on time.
  - 4 innings is a complete game. If a game is stopped for some reason and 4 innings have been played the game will not continue. It will resort back to the last full inning of play for the score. Pitch counts count no matter what inning it is stopped in. 3 ½ complete if home team is winning.
  - 10 Run Mercy Rule after 4<sup>th</sup> inning.
  - Scores and pitch counts must be reported to me by noon the day after the game via EMAIL ([minorvp.ntnl@gmail.com](mailto:minorvp.ntnl@gmail.com))
  - If practicing on the field before the game the home team goes first but must be on the field 25 minutes before the game or forfeits their opportunity to have infield before the game. Each team is allowed 10 minutes of infield practice.
- MOST IMPORTANT - Teach the players, have fun with the players, and keep them coming back.

## CALL-UPS: {from the PeeWee} -

- Must play outfield first and cannot pitch or catch. Cannot play infield unless all outfield spots are filled with call-ups.
- Must bat last in the batting order.
- A player called up is limited to 2x per individual per season and 1x in playoffs.

