

U10 Sunday Select Rules

Updated Spring 2016

1. There shall be 6 innings per game. At least 3 complete innings (or 2 ½ innings if the home team is ahead) must be played for an official game. The umpire establishes the official start time of the game and all times are referenced to the umpire's time.
2. Every player that comes to a game is placed on the roster and bats in turn whether or not they are playing in the field that inning. All members of the team will bat in the order established prior to the start of the game. Players, who arrive late, will be inserted at the end of the batting order. An injured player may skip their turn at bat, but must return to their original place in the order if they are able to return to the game. There is unlimited re-entry for defense.
3. There shall be 10 batters or 3 outs per inning. The tenth batter automatically puts the inning into a 2 out situation. The batter can walk, but every runner on base advances 2 bases. **Exception is the 6th inning, where 3 outs are needed.**
4. There may be up to 10 players on the field, 4 must start the play in the outfield grass. There must be a minimum of 8 players to start the game and 7 players to finish the game or the game is forfeited.
5. Pitchers may pitch a maximum of 3 innings per game. Pitchers may reenter the each game only once. One pitch in an inning constitutes a full inning pitched. There will be no max inning limit for the day for each pitcher. You know your pitchers so please do your best to protect their arms and their safety.
6. There is no Slaughter/Mercy Rule.
7. No dropped 3rd strike; however, tipped 3rd strike held by the catcher constitutes an out.
8. Base runners may take their lead **upon release of the pitch from the pitcher's hand.**
9. Stealing is permitted once the pitcher releases the ball, with a limit of **2 bases per inning.**

Runners are only permitted to steal from 2nd to 3rd base.

 - a. No stealing of home is permitted.
 - b. Once 2 bases have been stolen in an inning, the catcher is still permitted to throw to a base to try and make a play on a runner taking a lead. If an errant throw results, the runner is not allowed to advance. There is a limit of 3 throws to a base per inning after a runner has stolen 2 bases.
 - c. If a player leaves the base early, she must return to her original base upon first warning.

Any further offenses will result in the player being called out.

d. A player cannot advance on an overthrow back to the pitcher.

e. A player cannot continuously advance to second base on a walk.

10. No travel players are permitted to play in Sunday Select.

11. 35 foot pitching mound.

12. 60 foot bases.

13. Only official 11" optical yellow softballs (Hard) will be permitted. The home team will supply the balls.

14. Face cages and chin straps are mandatory for all batters.

15. Bunting is permitted. The players cannot show bunt, pull back and then slap/swing at the ball.

16. No infield fly rule.

17. Single games – no inning may start after 120 minutes of play.

18. Double header games – no inning may start after 90 minutes of play.

19. All other rules refer to the most current edition of the ASA Rulebook.