ECYLL 11U GIRLS RULES

AGE-SPECIFIC FIELD: Reduced sized, rectangular field or less than regulation/not full-sized

GOAL SIZE: 6' x 6'

<u>PLAYERS</u>: 8 v 8 with a goalkeeper (mandatory) <u>STICK</u>: Modified pocket/Shortened stick acceptable

BALL: NOCSAE ball (lime/orange/yellow)

CLOCK: 20 minute running clock halves with a 5 minute halftime

OVERTIME: None

<u>TIMEOUTS</u>: 2 per team, 1 minute duration; NO timeouts in the last 5 minutes of each halve and NO timeouts if there is a 10 goal differential

<u>ALTERNATE POSSESSION</u>: Determined at pre-game; winner of coin toss has choice of direction of play or 1st alternate possession option

<u>DRAW</u>: To start game, halve and following goals; after 2 failed draw attempts, use alternate possession procedure

HOLD ON DRAW POSSESSION: Hold 3 v 3 behind restraining lines

CHECKING: NO checking nor body contact

DEFENSE/MARKING: 1 v 1 defense in midfield/between restraining lines

<u>3-SECONDS CLOSELY GUARDED</u> (Minor Foul): Defender must have 2 hands on stick and good defensive position on ball carrier

OFFSIDE: 3 players including goalkeeper must remain behind restraining line if ball in offensive end and 2 players behind if ball in defensive end

CONTESTED GROUND BALL: Maximum of 2 players may scrum for loose ball; NO kicking of ball

2 PASS RULE:

- +players must attempt to pass twice after gaining possession and before attempting to shoot on goal
- +the count starts once a team/player gains possession of the ball
- +player possession is defined by USL as when the ball is in a player's crosse and she can perform any lacrosse move such as cradle, carry, pass or shoot
 - +count resets/starts over once there is a possession change or goalkeeper clear
 - +goalkeeper clears will not count as a pass nor will passes to the goalkeeper
 - +passes can occur anywhere on the field
- +one or both officials will keep on their hand/fingers a visual count of passes attempted and will verbally communicate to players when 2 passes have been attempted

MAJOR FOULS: Obstruction of shooting space and 3-seconds (by defense) inside the 8 meter arc are not permitted

MERCY RULE: 4 goals and losing team may elect to draw or receive free position on draw after goal by opponent