

## Intermediate (11-13 yr) and Junior (12-14 yr) Baseball Regular Season

### A. General

1. Little League Baseball Rules and Regulations for Intermediate and Junior Leagues will be observed unless specified in these rules.
2. A player must meet mandatory play (1 at-bat and 6 defensive outs).
3. A team must start a game with a minimum of 9 players; otherwise, they will be subject to forfeiture. If injuries or absences cause a team to have fewer than 9 players once the game is in progress, the game will be suspended.
4. Any discussion with the umpire shall be with the manager and time should be requested and granted before entering the field.
5. Home team is responsible for field preparations before the game as well as the official score book during the game.
6. Visiting team is responsible for the official pitch count record for BOTH teams.
7. Pitcher's Affidavits/ Pitcher Eligibility forms will be used. It should be filled out properly and with the scorebook and brought to every game by the manager. It is to be shown to the opposing manager prior to the game and given to official pitch recorder (visiting team). If a manager does not provide the affidavit prior to the game, then the manager will be referred to his/her league's Board of Directors and Texas 33 District Administrator/UIC for disciplinary action. 1<sup>st</sup> offense is a warning. 2<sup>nd</sup> offense will be manager suspension for the next 2 games. 3<sup>rd</sup> offense will be manager suspension for remainder of season.
8. When teams arrive to game site, they will have all equipment (batting helmets, bats, and catching equipment) out in front of their dug out for inspection by the umpire.

### B. Game Time Limits

1. A regulation game will be considered 5 complete innings at this age group. If game is shortened to anything less (due to weather, light failure, etc), the game will be rescheduled.
2. The suspension of play shall be league administrator's decision before the beginning of the game and the umpire's during the game.
3. A new inning shall not start after 105 minutes (1 hour, 45 minutes) regardless of the day of the week. A new inning begins immediately after the last out of the previous inning.

### C. Offense

1. The offensive team will be allowed a first base coach and a third base coach. Little League rules require an adult must be in the dugout with the players at all times. **(3 ADULT MAXIMUM PER TEAM)**
2. An inning is over and a new one starts when 3 outs are made. **NO 5-RUN RULE FOR THIS DIVISION.**

### D. Protocol

1. Batting Cages: home team has available cages from 6:00-6:30. Visiting team has cage from 6:30-7:00. Infield practice is for 10 minutes, home team taking it from 7:05-7:15pm, visitors from 7:15-:25pm. (if game time is 7:30, adjust accordingly)
2. Home team occupies dugout on first-base side of field and visiting team in third-base.
3. Home team supplies game balls for the umpire.
4. A Board Member of the home site will determine rainouts on the day in question and not before 4:00pm. Please give the visiting team adequate notice for any delay or cancelation. If a game is rained out on a Monday, Tuesday, or Wednesday, it will be made up on the following Saturday. If a game is rained out on a Thursday, Friday, or Saturday, it will be made up the following Wednesday.
5. Both teams are responsible for cleaning out trash from their dugouts and around their stands after the game.
6. Use of obscene or indecent language, or any verbal abuse upon any coach, player, or umpire by any person (player, coach, manager, or fan) is grounds for immediate ejection from the game and park. Any player, manager, coach, umpire, or league representative who is involved in ANY unsportsmanlike conduct will be subject to disciplinary action by Board of Directors and Texas 33 District Administrator/UIC.
7. Umpires have jurisdiction over conduct of players, coaches, and managers on the field. On-site board member has jurisdiction over the fans and acts in the stands. If a fan becomes unruly, it will be brought to the attention of manager(s) and board member will be notified to handle it. Continuing issues will result in suspension of play of the game.

## Junior Minor (7-8 yr) Softball Regular Season

### A. General

1. Little League Softball Rules and Regulations for Minor Leagues will be observed unless specified in these rules.
2. A player must meet mandatory play (1 at-bat and 6 defensive outs).
3. A team must start a game with a minimum of 8 players; otherwise, they will be subject to forfeiture. If injuries or absences cause a team to have fewer than 8 players once the game is in progress, the game will continue. If a team is below the 8 players during play, the opponent can only have a maximum of 9 players on defense.
4. Any discussion with the umpire shall be with the manager and time should be requested and granted before entering the field.
5. Home team is responsible for field preparations before the game as well as the official score book during the game.
6. Visiting team: Please be kind to your host and clean up dugout and stands before leaving field.

### B. Game Time Limits

1. A regulation game will be considered 3 complete innings at this age group. If game is shortened to anything less (due to weather, light failure, etc), the game will be rescheduled.
2. The suspension of play shall be league administrator's decision before the beginning of the game and the umpire's during the game.
3. A new inning shall not start after 75 minutes. A new inning begins immediately after the last out of the previous inning.
4. A game will last no longer than 6 innings (NO EXTRA INNINGS) – This can result in a tie game.

### C. Offense

1. Every player present at the beginning of the game is listed in the batting order (continuous batting order). If a player leaves during the game, his position is skipped without penalty. Any player showing up late for a game will be added to the end of the batting order. This is the manager's decision if he wants to add the late player, she must meet mandatory play, and should notify the opposing team of the addition.
2. Before the game, both managers should come to a consensus on pitching machine speed. Any alteration of the speed will be done AFTER a complete inning (NOT during). If machine has a digital read-out, speed should be approximately 37-39 MPH.
3. Each batter will receive 6 pitches from his coach. If the batter swings and misses 3 times before he reaches his 6 pitches, he is out. If the batter fouls the 6<sup>th</sup> pitch, he will continue to receive pitches until he hits the ball fairly, swings and misses, or does not swing.
4. No bunting is allowed
5. There are no walks in this division.
6. If the batted ball hits the pitching machine or the coach, the ball is still live.
7. The offensive team will be allowed a first base coach, a third base coach, a pitcher coach feeding the pitching machine. Little League rules require an adult must be in the dugout with the players at all times. **(4 ADULT MAXIMUM PER TEAM)**  
**NOTE:** The pitcher coach may coach the batter before the pitch is throw and ball is in play. Otherwise, the players are to receive coaching from 1<sup>st</sup>/3<sup>rd</sup> base coach. Continued coaching from pitcher's position while play is occurring will result in removal/replacement (but not ejection) of the offending coach.
8. An inning is over and a new one starts when: 1. 3 outs are made, or 2. 5 offensive runs are scored. There will be no continuation over 5 runs unless the hit is a HR that is "out-of-the-park".

### D. Base Running

1. No base stealing – even if there is a passed ball (catcher does not stop the pitch or errant throw back to the pitcher)
2. On overthrows, the runner may advance **ONE** base. However, while advancing, the runner is at risk of being put out. There can only be one overthrow per play. This does not mean that the players should not attempt to throw out the runner as he advances.  
*EXAMPLE:* The batter is running to first, when the second baseman over-throws the first baseman. Runner touches first and heads to second. First baseman can pick up the ball and throw out the runner. However, if the 2B/SS does not catch the ball and it rolls into the outfield, the runner must stop at second base and cannot advance further.
3. Runners cannot advance from third base to home on an overthrow (all runs must be earned). This will be a judgement call by the umpire.

*EXAMPLE:* If the runner reaches third base, and the defense does not have the control of the ball on the infield, the runner can continue to home at his own risk of being put out. If there is an overthrow before runner touches third, no advancement, if there is overthrow after touching third, runner can advance with risk of being put out.

4. Once the ball is in possession of any player on the infield, the runners must stop at the base they last acquired, or, if advancing, they must stop at the next base. If the runner continues beyond the base last acquired, he is liable to being put out. Once the ball is possessed by defense on the infield and NO PLAY BEING MADE, the umpire will call time and it will be umpires' judgement as to whether the runner returns to the previous base or advances to next base (cannot be protested).

E. Defense

1. 10 defensive players may play. They will occupy the regular nine positions and there will be a fourth outfielder. All outfielders must be on the outfield grass when the ball is pitched.
2. The pitcher must have one-foot in the 8-foot circle when the pitch is delivered
3. There is no infield fly rule.
4. The catcher-player should throw the ball back to the pitcher-player.
5. Protective facemasks are recommended for the pitcher position, but not required.
6. The defensive team will position a coach behind the catcher in order to facilitate game time by retrieving the ball if it gets past the catcher.
7. The pitcher (coach) should check with the defensive team's coach before the first pitch of an inning to confirm that his players are placed correctly and ready for play.
8. If the defensive team's manager requests "time", he should tell the umpire, not the pitcher-coach. It is at the umpire's discretion to GRANT time, so don't assume just because manager requests it. Wait for umpire to confirm and grant the time out.

## Senior Minor (9-10 yr) Softball Regular Season

### A. General

1. Little League Softball Rules and Regulations for Minor Leagues will be observed unless specified in these rules.
2. A player must meet mandatory play (1 at-bat and 6 defensive outs).
3. A team must start a game with a minimum of 9 players; otherwise, they will be subject to forfeiture. If injuries or absences cause a team to have fewer than 9 players once the game is in progress, the game will be suspended.
4. Any discussion with the umpire shall be with the manager and time should be requested and granted before entering the field.
5. Home team is responsible for field preparations before the game as well as the official score book during the game.
6. When teams arrive to game site, they will have all equipment (batting helmets, bats, and catching equipment) out in front of their dug out for inspection by the umpire.

### B. Game Time Limits

1. A regulation game will be considered 4 complete innings at this age group. If game is shortened to anything less (due to weather, light failure, etc), the game will be rescheduled.
2. The suspension of play shall be league administrator's decision before the beginning of the game and the umpire's during the game.
3. A new inning shall not start after 90 minutes. A new inning begins immediately after the last out of the previous inning.

### C. Offense

1. Every player present at the beginning of the game is listed in the batting order (continuous batting order). If a player leaves during the game, his position is skipped without penalty. Any player showing up late for a game will be added to the end of the batting order. This is the manager's decision if he wants to add the late player, he must meet mandatory play, and should notify the opposing team of the addition.
2. The offensive team will be allowed a first base coach and a third base coach. Little League rules require an adult must be in the dugout with the players at all times. **(3 ADULT MAXIMUM PER TEAM)**
3. An inning is over and a new one starts when: 1. 3 outs are made, or 2. 4 offensive runs are scored. There will be no continuation over 4 runs unless the hit is a HR that is "out-of-the-park".

### D. Defense

1. 9 defensive players may play. All outfielders must be on the outfield grass when the ball is pitched.
2. If a defensive player is in position at the beginning of the inning and 4 offensive runs are scored, he will have played 3 defensive outs for the purposes of mandatory play. If a defensive player is substituted into position during the inning, he will only count the outs played on the field (could be 0, 1, 2, 3).
3. The pitchers will pitch for the entirety of the at-bat (change from previous rules). **NO COACH PITCHING WILL OCCUR.**
4. Protective facemasks are recommended for the player position as pitcher, but not required.

### E. Protocol

1. A Board Member of the home site will determine rainouts on the day in question and not before 4:00pm. Please give the visiting team adequate notice for any delay or cancelation. If a game is rained out on a Monday, Tuesday, or Wednesday, it will be made up on the following Saturday. If a game is rained out on a Thursday, Friday, or Saturday, it will be made up the following Wednesday.
2. Both teams are responsible for cleaning out trash from their dugouts and around their stands after the game.
3. Use of obscene or indecent language, or any verbal abuse upon any coach, player, or umpire by any person (player, coach, manager, or fan) is grounds for immediate ejection from the game and park. Any player, manager, coach, umpire, or league representative who is involved in ANY unsportsmanlike conduct will be subject to disciplinary action by Board of Directors and Texas 33 District Administrator/UIC.

## Majors (11-12 yr) Softball Regular Season

### A. General

1. Little League Softball Rules and Regulations for Majors Leagues will be observed unless specified in these rules.
2. A player must meet mandatory play (1 at-bat and 6 defensive outs).
3. A team must start a game with a minimum of 9 players; otherwise, they will be subject to forfeiture. If injuries or absences cause a team to have fewer than 9 players once the game is in progress, the game will be suspended.
4. Any discussion with the umpire shall be with the manager and time should be requested and granted before entering the field.
5. Home team is responsible for field preparations before the game as well as the official score book during the game.
6. When teams arrive to game site, they will have all equipment (batting helmets, bats, and catching equipment) out in front of their dug out for inspection by the umpire.

### B. Game Time Limits

1. A regulation game will be considered 4 complete innings at this age group. If game is shortened to anything less (due to weather, light failure, etc), the game will be rescheduled.
2. The suspension of play shall be league administrator's decision before the beginning of the game and the umpire's during the game.
3. A new inning shall not start after 105 minutes (1 hour, 45 minutes) regardless of the day of the week. A new inning begins immediately after the last out of the previous inning.

### C. Offense

1. The offensive team will be allowed a first base coach and a third base coach. Little League rules require an adult must be in the dugout with the players at all times. **(3 ADULT MAXIMUM PER TEAM)**
2. An inning is over and a new one starts when 3 outs are made. **NO 5-RUN RULE FOR THIS DIVISION.**

### D. Defense

1. Protective facemasks are recommended for the player position as pitcher, but not required.

### E. Protocol

1. Batting Cages: home team has available cages from 6:00-6:30. Visiting team has cage from 6:30-7:00. Infield practice is for 10 minutes, home team taking it from 7:05-7:15pm, visitors from 7:15-:25pm. (if game time is 7:30, adjust accordingly)
2. Home team occupies dugout on first-base side of field and visiting team in third-base.
3. Home team supplies game balls for the umpire.
4. A Board Member of the home site will determine rainouts on the day in question and not before 4:00pm. Please give the visiting team adequate notice for any delay or cancelation. If a game is rained out on a Monday, Tuesday, or Wednesday, it will be made up on the following Saturday. If a game is rained out on a Thursday, Friday, or Saturday, it will be made up the following Wednesday.
5. Both teams are responsible for cleaning out trash from their dugouts and around their stands after the game.
6. Use of obscene or indecent language, or any verbal abuse upon any coach, player, or umpire by any person (player, coach, manager, or fan) is grounds for immediate ejection from the game and park. Any player, manager, coach, umpire, or league representative who is involved in ANY unsportsmanlike conduct will be subject to disciplinary action by Board of Directors and Texas 33 District Administrator/UIC.
7. Umpires have jurisdiction over conduct of players, coaches, and managers on the field. On-site board member has jurisdiction over the fans and acts in the stands. If a fan becomes unruly, it will be brought to the attention of manager(s) and board member will be notified to handle it. Continuing issues will result in suspension of play of the game.

## Juniors (11-14 yr) and Seniors (13-16 yr) Softball Regular Season

### F. General

7. Little League Softball Rules and Regulations for Junior and Senior Leagues will be observed unless specified in these rules.
8. A player must meet mandatory play (1 at-bat and 6 defensive outs).
9. A team must start a game with a minimum of 9 players; otherwise, they will be subject to forfeiture. If injuries or absences cause a team to have fewer than 9 players once the game is in progress, the game will be suspended.
10. Any discussion with the umpire shall be with the manager and time should be requested and granted before entering the field.
11. Home team is responsible for field preparations before the game as well as the official score book during the game.
12. When teams arrive to game site, they will have all equipment (batting helmets, bats, and catching equipment) out in front of their dug out for inspection by the umpire.

### G. Game Time Limits

4. A regulation game will be considered 5 complete innings at this age group. If game is shortened to anything less (due to weather, light failure, etc), the game will be rescheduled.
5. The suspension of play shall be league administrator's decision before the beginning of the game and the umpire's during the game.
6. A new inning shall not start after 105 minutes (1 hour, 45 minutes) regardless of the day of the week. A new inning begins immediately after the last out of the previous inning.

### H. Offense

3. The offensive team will be allowed a first base coach and a third base coach. Little League rules require an adult must be in the dugout with the players at all times. **(3 ADULT MAXIMUM PER TEAM)**
4. An inning is over and a new one starts when 3 outs are made. **NO 5-RUN RULE FOR THIS DIVISION.**

### I. Defense

2. Protective facemasks are recommended for the player position as pitcher, but not required.

### J. Protocol

8. Batting Cages: home team has available cages from 6:00-6:30. Visiting team has cage from 6:30-7:00. Infield practice is for 10 minutes, home team taking it from 7:05-7:15pm, visitors from 7:15-:25pm. (if game time is 7:30, adjust accordingly)
9. Home team occupies dugout on first-base side of field and visiting team in third-base.
10. Home team supplies game balls for the umpire.
11. A Board Member of the home site will determine rainouts on the day in question and not before 4:00pm. Please give the visiting team adequate notice for any delay or cancelation. If a game is rained out on a Monday, Tuesday, or Wednesday, it will be made up on the following Saturday. If a game is rained out on a Thursday, Friday, or Saturday, it will be made up the following Wednesday.
12. Both teams are responsible for cleaning out trash from their dugouts and around their stands after the game.
13. Use of obscene or indecent language, or any verbal abuse upon any coach, player, or umpire by any person (player, coach, manager, or fan) is grounds for immediate ejection from the game and park. Any player, manager, coach, umpire, or league representative who is involved in ANY unsportsmanlike conduct will be subject to disciplinary action by Board of Directors and Texas 33 District Administrator/UIC.
14. Umpires have jurisdiction over conduct of players, coaches, and managers on the field. On-site board member has jurisdiction over the fans and acts in the stands. If a fan becomes unruly, it will be brought to the attention of manager(s) and board member will be notified to handle it. Continuing issues will result in suspension of play of the game.