

PREAMBLE

It became evident that, as this League expanded, it required a new direction – a new means of self-government. These Bylaws and Constitution have incorporated the ideas and wisdom that will enable the formulation of good internal policies, and it is with these Bylaws, as a cornerstone, that future members of this League will be able to successfully administer and promote the continuance of the Coventry Basketball Association.

CONSTITUTION AND BYLAWS FOR THE COVENTRY BASKETBALL ASSOCIATION

ARTICLE 1: NAME

- A. The name of this organization shall be the Coventry Basketball Association, Inc., hereinafter referred to as the League. This organization is incorporated under the laws governing non-profit and non-partisan corporations within and by the State of Rhode Island and Providence Plantations.

ARTICLE 2: PURPOSE OF THE LEAGUE

- A. The League is a non-profit organization whose purpose shall be to provide an opportunity for interested persons to assist in the operation of a basketball league for the youth of the Town of Coventry. It is the obligation of all members of the League to encourage the spirit of fair play, the appreciation of competition and the essence of sportsmanship, and to teach the sport of basketball to the best of their ability.

ARTICLE 3: DEFINITION OF LEAGUE

A. League

1. The League shall consist of all administrators, coaches, assistant coaches, players and sponsors. It will be subdivided into Conferences and teams.

ARTICLE 4: MEMBERSHIP

B. General Membership:

1. All members of the Coventry Basketball Association must be actively involved in the operation and/or maintenance of the League, either in administration, coaching or playing.

C. Eligibility of Players:

1. The League exists solely for the residents of the Town of Coventry. All players must be residents in the town at the time of registration. Proof of residency may be required.
2. All persons, once assigned to a team, will remain with that team as long as that person remains within the conference, or as long as that team exists.
3. Any returning player who wishes to be removed from a team may petition the Executive Board for consideration. The Executive Board will act on the merits of the request, and if it should agree, it will place the person on an excused list, maintained by the Player Representative. Any person on an excused list will be subject to tryouts, and redrafting with the player's previous team being ineligible to draft that person.
4. Grandfather Provisions- If a player moves from the town and would like to continue playing for the league, the player will continue be eligible to play for the league as long as there is no break in playing for the league. The player also must have at least 2 years of playing in the league to exercise this provision. The player will pay a ten dollar additional fee (\$20.00).

C. Eligibility of Coaches

1. All head coaches and assistant coaches must be of high moral character, sign and adhere to the letter and spirit of the "Coaches Ethics Pledge", and be willing to volunteer their time to this League.
2. Should a Head Coach be unable to properly perform or administer his/her responsibilities, they shall notify the President of the League, who will appoint a substitute coach.
3. All head and assistant coaches must submit the results of a police background check, as conducted through the Coventry Police Department, to the President. This procedure must be repeated annually by all head and assistant coaches.
 - a. A panel of three league officials (President, immediate Past President, and Vice President) will determine whether the results of the police background check are satisfactory for the applicable coach to be deemed eligible or ineligible.
 - b. If deemed ineligible upon initial review, the applicable coach may request a hearing with the above panel to provide further information and clarification regarding why he or she should be deemed eligible. The panel must render a final decision regarding eligibility to the applicable coach within one week of the hearing. The final decision will only apply to the current basketball season.
 - c. All documentation from police background checks and applicable hearings will be maintained in a secure, confidential location by the President. At the end of each season, all such records will be shredded and discarded.
 - d. Until a satisfactory police background check has been submitted to the President and the head or assistant coach has been deemed eligible by the above panel, he or she may not conduct practice sessions, drills, scrimmage games, or any other basketball-related activities with the team.

ARTICLE 5: ELECTED AND APPOINTED OFFICIALS

- A. The elected officials of the Coventry Basketball Association shall consist of the President, Vice-President, Secretary and Treasurer.
- B. On the 30th day of April of each year, the one-year term of office for President, Vice-President, Secretary and Treasurer will automatically end.
- C. The newly elected officials will assume their responsibilities on May 1st. The out-going President will be given the title of Past President and a position on the Executive Board.
- D. Each term of office shall be for 12 months starting May 1st.
- E. In the event the President cannot or will not finish his term, the Vice President will assume the Presidents duties for the remainder of the term. The immediate Past President would then assume the Vice-Presidents duties for the remainder of the term.
- F. In the event that the President and Vice President cannot or will not finish their terms in office, the Secretary will conduct an emergency election to fill the vacant offices.
- G. Election of officers for the following season will be held during the last March General Membership meeting. Voting will be by secret paper ballot. The current Secretary will monitor and count ballots and announce the results. Email votes will only be allowed if an email is sent to both the President and Secretary at least 2 hours prior to the meeting. Email votes will only be accepted for nominated candidates.
- H. Nominations and seconds for each elected position will be accepted during the two General Membership meetings prior to the election.
- I. Nominees for elected office must be current members of the Coventry Basketball Association, Inc., in good standing, having reached the age of 21.
- J. Voting privileges are restricted to current members of the Coventry Basketball Association, Inc., in good standing.
- K. The President shall appoint the following positions; Player Representatives, Conference Representatives, Equipment Manager, Press Agent, Bylaw Committee Chairman, All Star Committee Coordinators, Head Referee, Head Registrar, Head Scorer and Webmaster.
- L. All Presidential appointments are for 12-month terms and must be approved by the elected officers of the Executive Board (President, Vice President, Secretary, Treasurer, and Past President). These terms will run concurrently with the elected officers.
- M. The Executive Board will consist of the President, Vice President, Secretary, Treasurer, immediate Past President, 2 Player Representatives (1 boys and 1 girls), Conference Representatives, Equipment Manager, Head Registrar, Press Agent, Bylaws Chairperson, 2 All Star Directors (1 boys and one girls), Head Referee, Head Scorer and Webmaster.

- N. The position of immediate Past President is for only one year following the holding of the position of President.

ARTICLE 6: DUTIES OF ELECTED AND APPOINTED OFFICIALS

A. President:

1. Uphold the provisions of these Bylaws and execute same in a timely and proper manner.
2. Appoint all committees and their respective chairmen, with approval of the Executive Board.
3. Be a member and Chairman of the Executive Board and a member of the Rules and Bylaws Committee.
4. Presides at all general meetings.
5. Be the official spokesman for the League and liaison between the League and the political, governmental and media agencies.
6. Represent the League at all auxiliary meetings.
7. Replace any other elected or appointed official whenever a vacancy, either temporary or permanent, shall occur. That replacement can begin his or her duties immediately, but must go through the standard approval process for that given position at the earliest feasible time, whether it is Board approval or a Special General Membership Election.
8. Be the appointing authority for all, new and transferring, head, assistant, and all-star coaches with the approval of the Executive Board.
9. Appropriate gyms, assign practice times, and develop game schedules.

B. Vice President:

1. Assume all the duties of the President in the absence of the President.
2. Aid and assist the President at the request of the President.
3. Be a member and Chairman of the Fund Raising Committee and shall be the appointing authority for all related committees.

C. Secretary:

1. Maintain and record minutes of all executive and general meetings.
2. Maintain all records (except player records and the results of police background checks) and correspondence.
3. Conduct all roll call votes; conduct all secret ballot votes.

D. Treasurer:

1. Receive and deposit all moneys generated by and for the League in appropriate League accounts.
2. Pay all bills in a timely and reasonable manner.
3. Maintain all financial records for the League.
4. Report to the membership at all general meetings.

E. 2 Player Representatives (1 boys/1 girls):

Aid and assist in the conference drafts.

1. Create and maintain an accurate and current list of coaches. Assign all players to their respective teams, when applicable.
2. Represent the player at all disciplinary hearings.

3. Attempt to mediate all problems between the parents, players and coaches within the League.

E. Head Registrar

1. Conduct registration as outlined in Article 7.
2. Create, maintain and keep a timely and complete, comprehensive and accurate record of all players in the League by team and by age group.
3. Maintain any waiting lists required.
4. Determine player eligibility.
5. Determine registration refund.

Head Scorer:

1. Discuss and set the policy each year for the hiring and firing (dismissal) of the official scorers, and timers with the President before the season starts.
2. Procure and train individuals as timers and official score keepers.
Schedule all timers and score keepers.
Attempt to mediate problems between League officials, timers and scorekeepers.
3. Supply schedule of timers and score keepers to President and Conference Reps.
4. Maintain conference standings *as back-up to Press Agent* (except Instructional).

G. Equipment Manager:

1. Distribute and collect all equipment (except timing and scoring).
2. Inspect all equipment and replace when necessary.
3. Procure equipment for the League as needed.
4. Acquire and distribute first aid supplies and replenish as required.

H. Conference Representative:

1. Act as liaison between the Conference and the Executive Board.
2. Carry out the decisions of the Executive Board.
3. Conduct the draft with the assistance of the Player Representative.
4. Conduct all Conference meetings and make reports available to the Executive Board when appropriate.
5. Maintain weekly standings of teams for the Conference and final standings based upon conference playoff results.
6. Attempt to mediate problems between players, parents and coaches within the Conference.
7. Track technical fouls reported by Head Coaches; report required disciplinary action to Executive Board.
8. Insure Head Coaches return equipment to the Equipment Manager at the end of the season.

I. Press Agent:

1. Arrange for collections of game write up from coaches of all scheduled games.
2. Submit game results and write ups, with sponsor name to local papers.
3. Assist President in the exposure of League events to the media.
4. Maintain conference standings (except Instructional).

J. Bylaw Committee Chairperson

1. Conduct at least one meeting prior to the start of the season, to review any changes to the Bylaws, and to report to the Executive Board the committee's recommendations.
2. To ensure all petitions are acted upon in a timely fashion and report all findings to the Executive Board.

K. 2 All Star Directors (1 boys/1 girls)

1. Submit a list of potential All Star coaches to the President for appointment.
2. Assemble information on tournaments and notify All Star coaches.
3. Register teams for tournaments, authorize payments by the Treasurer, and ensure teams do not over spend their budget.
4. Assist the Equipment Manager to insure all teams have uniforms for the All Star season.
5. Acquire directions to various tournament sites and make them available to traveling teams.
6. Communicate All Star try-out schedule to head coaches. (See Rule 12.B).
7. Coordinate All Star fundraising.
8. Coordinate All Star tournament with assistance from the Executive Board and All Star Coaches.
9. Coordinate and collect all end of the year ratings of All-Star team players done by All-Star Coaches.

L. Webmaster

1. To ensure any and all information is current and any information that the Executive Board members need posted in a timely fashion to the league website.

ARTICLE 7: REGISTRATION

- A. Registrations will be held during the month of August. Registration can be done via on-line, mail or walk-in. Registration shall consist of at least 6 hours divided into 1 or more days.
- B. No walk-in registration period will be less than two hours in duration.
- C. Reasonable public notice will be offered at least 72 hours prior to each walk-in registration.
- D. The conducting of the registration periods will *be* the responsibility of the Registrar.
- E. Information required at registration is: Players full name; verifiable address; verifiable age; telephone number; Parent's or Guardian's signature indicating permission for dependent to participate in the League and any other information deemed necessary by the Player Representative, except questions regarding ethnic or religious background or color of skin.

ARTICLE 8: SEASON AND SCHEDULE

A. Season and Schedule

1. The basketball season shall not begin prior to October 1 or end later than **April 31**.
2. The playing season will consist of the necessary time to complete a full schedule, within the allotment of gym time and available budgeted funds.
3. Scheduling of regular season games, play-off games, in-League All Star games and traveling All Star games, are at the discretion of the Executive Board.

ARTICLE 9: GENERAL MEMBERSHIP MEETINGS, CONFERENCE COMMITTEE MEETINGS, EXECUTIVE BOARD MEETINGS, RULES AND BYLAW COMMITTEE MEETINGS

A. General Membership Meeting

1. The General Membership shall meet at least 4 times during the months of September through March, with at least two meetings before the start of the season and at least one meeting before the start of the second half. The President may schedule additional meetings.
2. All interested persons may present their views at all meetings, however, only duly recognized and registered coaches, administrators and elected and appointed officials may cast a vote on any matter brought before it.
3. The order of business shall be: committee reports; old business; new business and adjournment. All meetings will follow the general rules of Parliamentary Procedure.
4. A quorum for a General Membership Meeting shall be 12 members or one third of the membership, whichever is less.
 - a. A two thirds (2/3) majority is required to pass any proposal put before the general membership.
5. A two-thirds vote of all general members may veto any actions or decision of any committee or board.

B. Conference Committee Meetings

1. The membership of the Conference Committee shall consist of each registered and duly recognized Head Coach and the Conference Representative.
2. The President of the League shall be chairman of the Conference Committee until he appoints the Conference Representative.
3. Each Conference Committee and Conference Representative must meet prior to the start of the playing season to conduct the following business:
 - a. Conduct drafting of players as outlined in the Rules and Guidelines.
 - b. Discuss specific Conference rules, game schedule, play-off schedule, tie breaker methods and All Star selections, as have been approved by the Executive Board.
4. The President and any elected officer may attend any Conference Committee meeting and the President should be notified of all meetings at least 48 hours before they are scheduled to occur.
5. Only one collective vote per team will be allowed on all matters brought before the Conference Committee.
6. The Conference Committee may elect to meet at any time it deems necessary with a

quorum of more than 50%.

7. The Conference Representative may call a meeting any time he/she deems necessary.

C. Executive Board

1. The Executive Board shall discuss and act on all matters pertaining to: discipline and expulsion of players; expulsion of coaches; enforcement of the Rules and Bylaws, coordination of all activities within the League, setting all fund raising activities and all other matters that it deems proper.
2. A quorum for the Executive Board shall be five members, including two elected officers.
3. All members of the Executive Board shall be entitled to one vote each.
4. The President shall act as the Chairman of the Executive Board; the Vice President shall act as the Vice Chairman of the Executive Board; the Secretary shall act as the Recording Secretary of the Executive Board
5. The Executive Board will set player draft procedures, and determine if playoffs and All Star competition will be scheduled for all Conferences.

D. Rules and Bylaws Committee

1. The League shall have a continuous Rule and Bylaws Committee and it shall consist of eight members.
2. The President of the League will automatically be assigned to the Committee and he will appoint a Chairman each year.
3. All members will be appointed by the President and approved by the Executive Board.
4. The term of office for all members shall be continuous on a year to year basis, but not to exceed three years except for the President's position. That will change with elections.
5. No new members may be appointed until a vacancy occurs.
6. The Rules and Bylaws Committee will recommend and present all modifications or additions of the Bylaws to the Executive Board for final approval by the General Membership.
7. The Rules and Bylaws Committee will interpret any Bylaw or Rule currently followed by the League upon receiving a written petition by any member of the League. The Rules and Bylaws Committee will recommend to the Executive Board if any action is to be taken on a recognized petition. The Executive Board will have final say on all petitions.
8. The Rules and Bylaws Committee should meet as needed, but at least once per year.
9. A quorum shall consist of at least one half of all the presently appointed members.
10. Each member of the Committee is entitled to one vote.

ARTICLE 10: RULES AND REGULATIONS – MODIFICATIONS

A. Rules and Regulations

1. The current rules and regulations governing interscholastic High School basketball will be the rules and regulations used and adhered to by the Coventry Basketball Association, with the exceptions as noted in "Rule Modifications", herein. In cases where the written exceptions and the "official rules" are in conflict, the written exceptions will prevail.

ARTICLE 11: DISCIPLINE OF COACHES, OFFICIALS AND PLAYERS

A. The Executive Board shall be authorized to impose all discipline set forth in this article.

1. **The Executive Board** shall be empowered to impose the following levels of discipline towards League officials, coaches and players;
 - a. Reprimands: Level 1- verbal, Level 2- written
A reprimand shall be a statement, either verbal or in writing, citing the offense and a warning to cease and desist same. If written, it shall be signed by the ruling authority and at least 2 other members of that authority.
 - b. Suspensions: Level 1 – next game, Level 2 – remainder of season
Suspension shall mean that the suspended person will not be allowed to participate in a given contest(s). This will include sitting with the team, on the bench, though the suspended person may be in the gym if not participating in the game. Suspensions may be for 1 game or, in more severe cases, the balance of the basketball season.
 - c. Expulsions:
Expulsion shall mean that the expelled person is no longer entitled to participate in any capacity with the League.
2. **Head Coaches** shall be authorized to impose discipline upon players for their conduct during games or practices. This rule does not supersede the authority of the Executive Board set forth above.
 - a. If discipline of a player is to include reduction of playing time, below the absolute minimum of twelve minutes, it must be set forth in writing to the Executive Board.
 - b. The Executive Board must approve contemplated suspension of a player.
3. **Suspensions and Expulsions:**
 - a. Any suspension issued shall take effect at the next regularly scheduled game(s) including Playoff, All Star or tournament games.
 - b. The decision of the Executive Board shall be final, however, any person expelled from the League shall have the right to appeal at the next scheduled General Membership meeting.
 - c. Any individual subject to expulsion by the Executive Board vote shall have the right to respond to the complaint in the presence of the General Membership. The Executive Board decision to expel may be overturned by a 2/3 majority vote of the General Membership present at the above mentioned meeting.
 - d. An expelled official or coach may never be readmitted to the League.
 - e. An expelled player may not be readmitted to the League during the remainder of the season. An expelled player may apply for readmission, which shall be subject to the discretion of the Executive Board.

4. Procedure for complaints:

- a. A complaint may be brought against any League member alleging:
 - i. Violation of League Bylaws or Rules
 - ii. Conduct which has violated the spirit of good sportsmanship or social norms
 - iii. Conduct which is adverse to the League interests
- b. A complaint brought to the attention of the League shall be heard at the next regularly scheduled Executive Board meeting or a special meeting if deemed appropriate. If the Board determines the complaint appears to have merit, all parties will be notified to appear before the Board.
- c. All parties shall have the opportunity to be heard, and the individual subject of the complaint will be offered the opportunity to respond. After hearing all interested parties, the Board shall vote on what discipline, if any, shall be imposed.

5. Technical Fouls

- a. Technical fouls related to procedure violations shall be ignored, except as they apply to that game.
- b. Any player or coach who receives 2 technical fouls in a single game will be ejected from the game and the building and will automatically be suspended for 1 game.
- c. A player or coach who receives 3 technical fouls in a season shall be suspended for a minimum of one game and be referred to the Executive Board by the Conference Representative for any further disciplinary action.
- d. The Head Coach must notify the Conference Representative of every technical foul received by his or her team, naming the offending player or coach. Technical fouls against the bench will be assessed to the Head Coach.
- e. Any player or coach who is assessed with a technical or flagrant foul which had the potential & intent of causing bodily injury, shall be ejected for the current game, and receive an automatic 1 game suspension.
- f. Receiving two or more technical or flagrant fouls, which had the potential and intent of causing bodily injury will be considered grounds for expulsion.
- g. Any suspensions will take effect at the next regular scheduled game(s), including All Star and Play Off Games.

Note: The above does not supersede the Executive Board's authority to impose greater discipline if deemed appropriate, subject to the procedures set forth in Article 11.

ARTICLE 12: FUNDING, FINANCING, EXPENDITURES AND BUDGET

A. Sponsors

1. All members of the League will actively attempt to procure sponsors to participate in the program.
2. The assignment of sponsors to the various teams will be the responsibility of the Vice President of the League.
3. The fee for sponsors will be determined annually by the Executive Board.

B. Fund Raising

1. The Executive Board shall have the authority to approve all fund raising activities as

presented to them by a Fund Raising Committee.

2. The Vice President shall coordinate all fund raising activities.
3. The interest and operation of the League will take a priority status over any social or philanthropic function.
4. The League will underwrite all fund raising events approved by the Executive Board.

C. Expenditures

1. The League will provide the following:
 - a. Approved and acceptably trained referees for League games.
 - b. Approved and acceptably trained timekeepers and scorekeepers for League games.
 - c. Uniforms for all participating players.
 - d. Gymnasium space for practice and games.
 - e. The necessary materials for timekeepers and scorekeepers.
 - f. Two balls per team, one of which shall be suitable for use in games, the other suitable for use in practices.
 - g. First aid supplies to each team, to be replaced upon notification of use.
 - h. All necessary supplies and postage for the elected and appointed officials.
 - i. Stipends for jackets or awards will be funded annually in the budget.
 - j. Commercial liability insurance, as required by the Town of Coventry

D. Budget

1. The Board must propose to the General Membership a budget for the year where expenses are less than or equal to income. The budget must be approved by the General Membership.
2. The League will carry over, at each fiscal year end, a minimum balance of \$4,000 to facilitate the continued financial well being of the League.
3. The Board may be allowed to spend an annual total of up to 7.5%, with a maximum of \$2,000, of any balances carried forward without requiring General Membership approval. This expenditure must not bring the balance below the minimum balance specified in D.2.. Any expenditure above these guidelines must first be approved by the General Membership. All expenses derived from this paragraph must be reported at the next General Membership meeting.
4. During years where a surplus exists, there will be formed an "Improvement Committee", in conjunction with the Rules and Bylaws Committee, which will address potential use of excess funds in a manner that will benefit the Town of Coventry and basketball in particular.

ARTICLE 13: NO TOLERANCE

- A. The League will not tolerate disorderly, demeaning, belligerent, obnoxious, or otherwise distasteful behavior which berates or humiliates players, coaches, referees, and others involved in observing a League practice, game, or event. League officials observing those engaged in the behavior described herein, will ask the offending party or parties to leave the facility. Further sanctions deemed appropriate by League officials will be exercised for offenders who refuse to leave voluntarily. This could include notifying the Coventry Police Department.

- B. The Executive Board shall take appropriate disciplinary action according to ARTICLE 11.

**RULES AND GUIDELINES
FOR THE
COVENTRY BASKETBALL ASSOCIATION**

1. Conference:

A. The League will be subdivided into eleven Conferences. The eleven names designated are: Legends, Continental Conference, American Conference, National Conference, Big East Conference, Instructional Conference, Lady Continental, Lady American, Lady National, Lady Big East and Lady Instructional. Further, the Legends Conference will be comprised of 18+. The Continental Conference will be composed of players who are fifteen, sixteen and seventeen year old (as of Aug. 31st). The American Conferences will be composed of players who are thirteen and fourteen years old** (as of Aug. 31st). The National Conferences will be composed of players who are eleven and twelve years old (as of Aug. 31st). The Big East Conferences will be composed of players who are nine and ten years old (as of Aug. 31st). The Instructional Conference will be composed of players who are six, seven and eight years old (as of Aug. 31st).

2. Team:

A. A team is a competing unit containing eight to twelve players, in an age group consistent with its Conference. Each team will be assigned one adult head coach.

3. Player:

A. A player is any person between the ages of six and seventeen years (as of Aug. 31st), who is properly and duly registered with the League. All players must conform to the rules of eligibility as outlined in Article 4. Legends Players will be 18+.

4. Coaches:

- A. All coaches must be recorded with the Player Representative of the League. The information required is: name, address, telephone number and, if applicable, active dependent's name.
- B. Prospective coaches must provide the above information to the League for consideration by the President for a head coaching position. All prospective coaches recommended by the President must receive majority approval of the Executive Board. Assistant Coaches are appointed at the discretion of the Head Coach and serve with the approval of the President and Executive Board. Players are never assigned to a team because of a relationship to an Assistant Coach. (See Draft Procedures).

5. Tryouts:

- A. A tryout session must be conducted at least two weeks after the official registration period.
- B. All players, nine years of age or older, that did not participate in the League the previous year, or who are changing their Conference, must present themselves for a tryout evaluation.
- C. Any player, who has been excused from his previous team, must present himself for a tryout evaluation
- D. The conducting of the tryout session will be the responsibility of the Conference

Representative with the assistance of the Executive Board.

6. Draft:

- A. The drafting of players shall be held as soon after tryouts as possible.
- B. The following players are **subject** to be drafted; all new players to the League; all players that have changed their Conference affiliation; any player that has been excused from his previous team; any returning player who was removed from the League the previous year for discipline reasons and was granted reinstatement by the Executive Board; *any player from a disbanded team*; any player who did not play or participate the previous year; except as noted in paragraph 6.C.
- C. The following players are **not subject** to be drafted: eligible returning players to an established team; brothers, sisters, stepbrothers or stepsisters of players already assigned to an established team; any returning player who did not play the previous year because of any injury or illness, unless they meet other requirements of paragraph 6.B.
- D. Brothers, sisters, stepbrothers, or stepsisters or any combination thereof will be drafted as single unit, however, they will be considered individually as members of a team.
- E. The draft will consist of all persons meeting the qualifications as outlined in paragraph 6.B of this article.
- F. If a player fails to present him or herself for a tryout evaluation:
 - i. If a player has been a member of an All Star team within the past two seasons, that player is draftable in the normal course.
 - ii. If a player is of a known level of development, which is, or can be verified by three or more coaches, that player, upon **unanimous** decision of the coaches attending the draft, is draftable in the normal course.
 - iii. If a player did not attend tryouts, and that player's level of development cannot be verified by 3 or more coaches attending the draft, **or** the coaches attending do not **unanimously** agree upon that player, then that player is **undraftable** and shall be assigned to a pool.
 - iv. Upon completion of the normal course of the draft, players assigned to the pool will be chosen at random to fill team rosters, using the same draft order, until every player is assigned to a team.
- E. Children of the Head Coaches will be automatically placed on the team as long as they have not been on an All-Star team in the last 2 years.
 - i. Children of the Head Coach **who have** been All-Stars will be taken in the round assigned to them by the All-Star coach. A player who received a (1) will be a first round pick, a (2) is a second round pick and a (3) is a third round pick.
 - ii. In the event that siblings are both All-Stars and both receive the same rating, then one sibling will be taken in the assigned round and the other sibling will be taken in the following round.
 - iii. If ratings from the All-Star coach are not available, all All-Star players will be taken in the second round.
 - iv. A coaches child will not need to be re-drafted until they move conferences.

7. Draft rules and procedures for Continental, American, National and Big East

Conferences

- A. Teams may not have more than 7 players of the same age on their initial roster.
- i. The Player Representative and Conference Representative will advise teams of the number of specific age players they are allowed to draft, prior to holding the draft.
 - ii. Exceptions:
 - a. Additions to a roster when openings occur after the draft, from the waiting list.
 - b. The available player pool will not allow drafting of the correct age players.
 - c. The addition of brother, sister, son, or daughter to a roster.
 - iii. To help control age disparity between teams:
 - a. Draftable players of the older age bracket in any given conference will be reserved for teams starting out with one or two players of the older age bracket on their initial rosters (see 7.C.iv.).
- B. Expansion Teams and re-draft procedures.
- i. If a conference has sufficient players signed up and the League is able to secure space, additional team(s) may be formed.
 - ii. If one team is added to a conference, the draft procedures outlined in 7C shall apply.
 - iii. If more than one team is to be added, or if there are more than two teams with an initial roster of one player (whether they are expansion teams or not), a **re-drafting** of that entire conference will be required.
 - iv. In the event of a re-draft of an entire conference, the following procedures shall apply:
 - a. All teams will be placed in a hat and drawn at random to determine draft order with first team drawn receiving the first pick, last team drawn receiving last pick, etc.
 - b. Once the draft order is determined, the draft will commence in an “up and down” format as shown in this example of a five team conference;
1st team - 1st pick; 2nd - 2nd pick; 3rd - 3rd pick; 4th - 4th pick; 5th team -5th pick
5th team-6th pick; 4th - 7th pick; 3rd-8th pick; 2nd-9th pick; and 1st team -10th pick
continuing on in this fashion until such time as the teams are full.
 - c. With the exceptions of Rules 7C and 7E, all other rules regarding draft procedures shall apply to re-drafting of an entire conference.
- C. For teams with initial rosters of one, two, or three players, the following procedures will be utilized in an attempt to equalize talent disbursement within the conference:
- i. A team starting with 3 initial players will receive an additional draft pick immediately after the end of the 3rd round. If there is more than one team with three initial players, they will proceed in the same draft order as the regular draft.
 - ii. A team starting with 2 initial players will receive an additional draft pick immediately after their 2nd round pick. If the team is within the 2nd half of the draft order (ex; 4, 5, or 6 in a six team conference, **or**, 5, 6, 7, 8, or 9 in a 9 team conference) then the additional pick would be immediately after the end of the 1st round.
 - iii. A team starting with 1 initial player, or less, will receive additional draft picks immediately after their 2nd and 3rd round picks. As above, if the team is within the 2nd half of the draft order, the additional picks would be immediately after the end of the 1st round and after the end of the 2nd round.
 - iv. As stated in 7A.iii., older age bracket players will be specifically reserved for teams

- starting with 1 or 2 initial players. Those players must, however, be taken as draft picks in the regular course of the draft and in the round all coaches from that conference have agreed upon.
- a. Coaches will rate available older age players at the tryouts, in order to determine what round pick of the draft that player could reasonably be deemed to be chosen in.
 - b. Just prior to draft, coaches will unanimously agree on a placement round for these players and the teams upon which they will be placed.
 - Placements will be made until such time as all teams have at least 3 players of the older age bracket or the older players available for drafting are depleted.
 - Teams with 3 to 4 players of the older age bracket are strongly urged to acquire additional older players, as available in the regular course of the draft, to promote age stabilization.
 - c. In the event coaches are not able to unanimously agree on a placement round for any given player, the Player Representative, will make the final decision.
 - d. Restrictions would be:
 - A team starting with 1 player will not be required to utilize a pick for an older age player until it's 3rd pick of the draft.
 - A team starting with 2 players will not be required to utilize a pick for an older age player until it's 2nd pick of the draft.
 - e. In the event that an older age player is deemed to be a true 1st round pick, and depending upon the overall number of older players available, the Player Representative will make a judgment as to whether that player should be draftable by any team, or if a 1 or 2 player team should be required to utilize a 1st or 2nd round pick.
 - If sufficient older players were available, you would leave the true 1st round player to be drafted in the normal course.
- D. When the pool of eligible players available to be drafted exceeds the League recommended level of 10 players per team, but can not be equally distributed (i.e., 108 players for 10 team Conference) all teams will draft, until they fill the 10 player roster. The remaining players will be drafted by a lottery system with no team adding more than one player. This same procedure would be used if the number of available players would exceed 11 players per team.
- i. Teams that do not receive an extra player, in an unequal distribution, shall remain "in the hat", to be drawn at random when an additional player may become available.
- E. Teams in the Continental, American, National and Big East (boys and girls) Conferences will draft players from the available player pool in reverse order of the past years win/loss standings **determined by final playoff finish**.
- i. Playoff brackets will be drawn up and round numbers will be assigned.
 - ii. As each round is completed, the losers of that round will have a higher draft position than the loser of the next round. The losers for each round are placed in reverse season ending record order.
 - iii. In the event of a tie in the season ending records of any given number of teams the

following will be used as “tie breaking” methods:

- Head to head game records.
- Point spreads between head to head game records
- Coin toss

8. Waiting List

- A. There will be a waiting list in all Conferences for all registrants that failed to register at the prescribed times and places, and were not available for tryouts, subject to the availability of space and procedures outlined in paragraph 6.F.i. through iv.
- B. The placement of players from the waiting list will be accomplished on a first available space basis, with team age limitations a factor, if more than one team needs a player, and subject to 7.D.i. above. No player can be placed on any team 30 days after the start of the regular season practice schedule; exceptions are at the discretion of the Executive Board.

9. Rules Modifications:

A. Length of Game

- i. Games are thirty-six (36) minutes long, divided into one sixteen (16) minute period and one twenty (20) minute period.**

ii. Time-keeping

- 1 The first fourteen (14) minutes of the first period and the first eighteen (18) minutes of second period will played under “running time”.
- 2 The clock will stop only for 4-minute substitutions, foul shots, time-outs, or when there is a significant interruption in play (e.g., injury).
- 3 The final two (2) minutes of each period will be played under “stop time”.
- 4 The clock will stop for all of the above reasons and when the referee blows his or her whistle. The clock starts when the referee signals (by chopping down right arm).

iii. Half time

- 1 There will be a three (3) minute interval between periods.

B. Continental Conferences, American Conferences and National Conferences

- i. All players must be in the uniforms provided for by the League; failure to do so will make said player ineligible for that game he/she reports to without their uniform.
- ii. If a player arrives late, after the start of a contest, a proportional amount of mandatory playing time may be deducted from the 12 minute minimum time rule.
- iii. Any and all exceptions to the minimum time rule must be reported to the opposing coach and Conference Rep as soon as such exceptions are realized.
- iv. Back court pressure can be employed by, or on, any player at anytime, during a game for Continental and American Conferences.
- v. Back court pressure can be employed by, or on, any player the last 8 minutes of the second half and overtime for the National Conference.
- vi. Game ball size is 29.5.

C. Big East

- i. Same as above with the exception of back court pressure. Back court pressure can only be employed by, or on, any player during the last four minutes of the second half and overtime (if applicable).
- ii. Free throwers will start behind the free throw line, but shall not be penalized for crossing the free throw line once the ball is released, if the crossing is a continuation of the shot. Free thrower would not be allowed to continue forward progress for a rebound until the ball hits the rim, or it would be a violation.
- iii. Game ball size is 28.5.

D. Lady National

- i. Same as above with the exception of back court pressure. Back court pressure can be employed by, or on, any player only during the last four minutes of the second half and overtime (if applicable). Except for the last four minutes of the second and overtime (if applicable), no opposing player shall apply defensive pressure in the back court when possession of the ball changes.
- ii. Game ball size is 28.5.

E. Lady Big East

- i. Same as above with the exception of no back court pressure to be employed. No opposing player shall apply defensive pressure in the back court when possession of the ball changes.
- ii. While attempting free throws, players may be allowed to move forward 12 inches in front of the free throw line if having difficulty reaching the basket from the established free throw line.
- iii. Game ball size is 28.5.

F. Instructional Conference

- i. All players must be in the uniforms provided for by the League.
- ii. No back court pressure can be employed by, or on, any player. No opposing player shall apply defensive pressure in the back court when possession of the ball changes.
- iii. Additionally, no defense is allowed beyond the red line that is tangent to the top of the free throw line, until the ball has advanced over the line in the time allotted.
- iv. While attempting free throws, each player is allowed to move forward 12 inches, if player has difficulty reaching the basket from the established free throw line.
- v. The playing height of the basket will be 8 ½ ft, using the League provided, basket adapters, or when playing at Washington Oak.
- vi. After obtaining control of the basketball, a team has ten (10) seconds to advance the ball over the mid-court line, they then have an additional ten (10) seconds to advance the ball over the red line that is tangent to the top of the free throw line. If a team fails to comply a violation is called and possession changes.
- vii. Players cannot foul out of a game. Upon a player reaching his/her fifth (5) personal foul, the offended player will receive two (2) foul shots and the offended team will retain possession of the basketball.
- viii. No score will be kept in this division before Christmas.

- ix. After Christmas, the team score will be recorded in the “running score” section of the scorebook and on the scoreboard. Individual scoring will not be recorded.
- x. Game ball size 28.5.

G. Overtime

- i. If teams are tied at the end of regulation time, a three (3) minute overtime is conducted.
 - 1 The first two (2) minutes are played under “running time”.
 - 2 The final minute is played under “stop time”.
- ii. If teams are tied at the end of the first overtime, a one (1) minute overtime is conducted (under “stop time”).
- iii. If teams are tied at the end of the second overtime, a third overtime is conducted and ends when the first basket is scored (either a field goal or a free throw).
- iv. A one minute break is held between the end of the game and each successive overtime.

H. Timeouts

- i. Each team receives three (3) full timeouts (60 seconds) and two (2) 30-second timeouts.
- ii. One additional 30-second timeout is granted for overtime. Timeouts that have not been used during regulation time may be carried over into overtime.

I. No Humiliation Rule

- i. A team with a lead of twenty (20) points or more may not use a full court press.
- ii. Definition of a full court press: none of the players of a team which is holding the lead may guard any opposing player in the back court until the ball or a player in control of the ball has passed the half-court line.

10. Minimum 12 Minute Playing Time, 4 Minute Substitution Rule

All players will receive an ***absolute minimum*** of 12 minutes playing time. The minimum 12 minutes will be monitored by substitutions in 4 minute blocks of time.

- A. All players will receive a minimum of one (1) 4 minute block of time in the first half of the game and one (1) 4 minute block of time in the second half, unless that player is late for the start of the game by more than the four minute mark of the 1st half (see B.2., below). Similarly, all players are required to receive the minimum 12 minutes of playtime by the completion of the seventh (7th) period of 4 minute blocks, or 28th minute of the 36 minute game.
- B. Only potential variations of 12 minute rule would be:
 - i. if a player was being disciplined and the Conference Rep, the opposing coach and the child’s parent or guardian were all made aware of the discipline.
 - ii. a player arriving late could receive a lesser amount of play time, proportionate to the

amount of time he or she was late, **total time reduced not to be more than 4 minutes if the player arrived during the first half.**

iii. a player injured during the game and unable to continue, prior to having 12 minutes of play time.

C. If you have 7 or more players the following rule applies:

i. During the 1st and 2nd halves of the game each player has to sit one 4 minute block.

Note: If you have 5 or 6 players this rule does not apply.

C. Scorers will be responsible for recording all substitutions during the course of the game.

i. Scorers will utilize the blocks in the score book normally reserved for “quarters played” and the “position” box (on the left hand side of the page) as follows:

a. Divide the position box into 4 blocks, marking them 5, 6, 7, and 8.

b. In first half, use 4 “quarter boxes” for time played by marking box 1, 2, 3, or 4 for each of the 4 minute blocks, as they are played (i.e., box 1 for minutes 20-16; box 2 for minutes 16-12, etc.). There should be exactly 5 boxes marked for each 4 minute period.

c. In 2nd half, use the “position” box to mark player needing additional minutes.

d. With 12 minutes remaining and 4 minutes remaining, the scorer will notify the referee if players have not received the minimum playing time.

e. Scorers will be responsible to track each team to make sure they are in compliance with rule 10C .

ii. Administration

a. The clock will be stopped until players’ numbers are recorded.

b. Coaches should expedite process by having substitutes check in prior to a 4-minute interval and by indicating which players are remaining in the game.

D. Players without 12 minutes must be played in their full 4 minute blocks of play time. **There is no exception to this rule other than injury.** Substitution procedures are:

i. First half substitutions

a. Substitutions are to be within the 4 minute blocks only in the first half . Reasoning: to minimize the advantage of a 7 or 8 man team versus an 11 man team.

ii. Second half substitutions

b. Free substitutions within the 4 minute blocks would be allowed only with and for players who have both completed their full 12 minutes.

c. Substitutions as in D.1.a. above can be made while a team still has players who lack 12 minutes play time, as long as those players lacking 12 minutes are not involved in the substitutions.

11. Playoffs

- A. Playoffs will be held in all conferences except Instructional.
- B. All teams in the conference are eligible for playoffs.
 - i. Teams will be seeded according to their season record and placed in brackets according to the number of teams in the conference.
 - ii. The format will be single elimination.
- C. All the players on a team's roster are eligible for the playoffs.
 - i. Player eligibility is subject to restrictions herein.

12. All-Star Teams

- A. Traveling All-Star teams will be formed for each of the following age groups (based upon sufficient interest):
 - i. Girls: 10 and under, 11, 12, 13
 - ii. Boys: 10 and under, 11, 12, 13, 14
- B. All-Star Tryout Notification
 - i. The All-Star Directors will notify Conference Representatives of the tryout schedule.
 - ii. Conference Representatives will notify Head Coaches of the tryout schedule.
 - iii. Head Coaches will notify all players of tryout schedules, distinguishing the times for the lower age group and upper age group represented on his or her team.
- C. Assistant Coaches are suggested by the Head Coach, appointed by the President, and approved by the Executive Board.
- D. All Star coaches will notify both players who made the team and those who did not make the team within one week of the final tryout.
- E. Head and Assistant coaches will need to rate all All-Star players at the end of each year.
- F. The All-Star Directors will notify Conference Representatives of the tryout schedule.
- G. Head coaches and assistants will rate their team and hand in to All-Star Coordinator.
 - i. All players must be rated with a 1 (starter), 2 (2nd string) and 3 (3rd string)

13. Round Robin

- A. At the discretion of the Executive Board, a pre-season Round Robin will be conducted.
- B. Participating Conferences will be identified and a game schedule will be developed.
 - i. The Head Scorer will schedule volunteer scorers and timekeepers.
 - ii. The Head Referee will schedule volunteer referees.
 - iii. Scorers, timekeepers and referees will not be compensated.
- C. Games will be twenty (20) minutes running time.
 - i. The clock will be stopped at 4-minute intervals for substitutions.
 - ii. Substitutions are not permitted, except at the 4-minute intervals.
 - iii. Timeouts are not permitted.
- D. Games will not count towards the teams' won/loss records.