

2014 Santa Monica Girls Fastpitch Spring Tournament and Rules

The 2014 SMGF Spring Tournament will use the following format:

8U: Two pools of three teams each, round-robin play, with the pool winners advancing to the championship game.

10U, 12U/14U: Round-robin pool play with the top two teams advancing to the championship game.

Tie Breaker Criteria: ties between teams having identical records at the end of round-robin pool play will be broken using the following procedure

1. Head to Head
2. Runs Allowed
3. Runs Scored
4. Coin Toss

The SMGF Rule Modifications for the second half of the season will be enforced for all divisions, except for time limits as noted below. All minimum play requirements for pitchers/catchers, infield and bench remain in effect. Pool play games may end in a tie. The Championship games, except for 8U, will be played with no time limit.

Tournament Rules:

HOME Team: The winner of a coin flip has choice of HOME or VISITOR.

Regulation Game: 7 innings.

Playing time (Pool play: 8U): No new inning shall start after 1:20 (inning begins with the last out of the previous inning). Drop dead time is 1:40 and games may end in a tie.

Playing time (Pool play: 10U, 12U/14U): No new inning shall start after 1:30 (inning begins with the last out of the previous inning). There is no drop dead time but games may end in a tie.

Championship Games: (Sunday May 4th)

A regulation Championship Game shall be:

8U - 5 innings

10U - 6 innings

12U/14U - 7 innings

EXCEPTION: In the 8U division, no new inning shall start after 1:30 (see below).

EXCEPTION: No championship game may end in a tie. At the end of regulation play, a tied game shall proceed using the Tie Breaker Rule as defined by ASA Rule 5.11. In the 8U division, if time has expired and the game is tied at the end of a complete inning, the game shall proceed using the Tie Breaker Rule as defined by ASA Rule 5.11.

SMGF Rule Modifications remain in place, except as modified in these Tournament Rules. Rules not governed by the Local Rule Modifications shall be governed by ASA Rules.

A team forfeiting a game is disqualified from the tournament and all team staff shall lose eligibility to serve as All-Star staff.

Field Availability: The UIC may shorten any game due to limited field availability.

Protests:

Teams wishing to file a protest must make a deposit of \$50 at the time the protest is lodged. All protests will be adjudicated by the UIC, or the UIC's designated representative on the field. Protest deposits will be returned to the protesting teams should the protest be upheld by the UIC. Protests fees that are not upheld by the UIC will be donated to the SMGF operating fund.