

**CATHOLIC SCHOOLS ATHLETIC LEAGUE
2018 BASEBALL ADDENDUM**

A. TEAM MEMBERS

- I. Teams must submit a roster of no less than 10 members. Exceptions are subject to the approval of the CSAL Director.

- II. A team can play with a minimum of 7 players, if no other players are available. If an eligible 8th or 9th player is available, he must play. If a team forfeits a game and wishes to play with exchanged players (scrimmage), that game will not be a CSAL sanctioned game.

- III. School, on their own discretion, may combine with other schools with the approval of school administration.

B. TEAM RESPONSIBILITIES

- I. The host team will be determined as the home team. In post-season tournament games, the higher seeded team will be the home team. In the Championship game, the winner's bracket team will be the home team.

- II. The home team is to provide a competent scorekeeper and scorebook.

- III. The teams scheduled to play share the responsibility of lining the field and placing the bases.

- IV. Each team will provide a game quality ball.

C. FIELD MARKINGS

- I. Pitching Distance - Varsity 54 feet Jr. Varsity - 50 feet 6 inches

- II. Base Distance - Varsity 80 feet Jr. Varsity - 70 feet

D. SPECIAL RULES

- I. Metal spikes may be worn for players in Varsity Division 1, only. All other players must wear plastic cleats.

- II. No hard casts, hard splints or non-covered braces. Medical alert bracelets or necklaces are to be taped down without covering the tag.

- III. One warning on balks per pitcher. After the warning, balks will be penalized.

- IV. Courtesy runner will be allowed for catcher only. Courtesy runner will be the last person to make an out.

- V. Pitching Rules: The age of a player is determined by their age as of April 30th of the calendar year:

<u>Ages</u> <u>Max Pitches per day</u>		<u>Required days of Rest</u>				
		<u>0 Days</u>	<u>1 Days</u>	<u>2 Days</u>	<u>3 Days</u>	<u>4 Days</u>
7-8	50	1-20	2-35	35-60	N/A	N/A
9-10	75	1-20	21-35	35-60	51-65	66+
11-12	85	1-20	21-35	36-50	51-65	66+
13-14	95	1-20	21-35	36-50	51-65	66+
15-16	95	1-30	31-45	46-60	61-75	76+

It is the responsibility of each coach to know, in advance, the league ages of each player. Coaches are responsible for keeping an accurate pitch count for all players on their team. At the end of the game, the opposing coach and one umpire must sign the pitching form. Coaches must keep copies of the pitch count forms

Guidelines:

1. Each team must designate a scorekeeper or official to track pitch counts as the official pitch-count recorder.
2. The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire, and notify the umpire-in-chief when a pitcher has reached the pitch limit, who will, in turn, notify the pitcher's manager that the pitcher must be removed.
3. Failure of the pitch count recorder to notify the umpire-in-chief, and/or the failure of the umpire-in-chief to notify the manager does not relieve the manager of his/her responsibility to remove the pitcher when that pitcher is no longer eligible to pitch.
4. Violation of the rule can result in a protest of the game in which it occurs.
5. Pitcher to catcher ban: any pitcher who delivers 41 or more pitches in a game may not go behind the plate to play catcher for the remainder of the day.
6. Completion of pitching to batter: If a pitcher reaches the pitch-count limit for their age while facing a batter, the pitcher may continue to pitch until the batter reaches base, the batter is retired, or the third out is made to complete the half-inning.
7. Starting pitchers may return to the game until the daily/game pitch count has been reached.
8. Any player, who has played the position of catcher in four (4) or more innings in a game, is not eligible to pitch on that calendar day. One pitch in an inning will constitute one full inning.

VII. No Jr. Varsity team may score more than 10 runs in one at bat.

VII. Bat Rules:

New baseball bat regulations go into effect January 1, 2014

In the interest of making baseball a safe and enjoyable experience for all and to align ourselves with neighboring communities, effective January 1st 2014, the Catholic Schools Athletic League has moved to adopt the bat rules implemented by the USSSA back in 2012.

Compliance with these rules is mandatory for all players and all teams and applies to all levels of play offered by CSAL.

USSSA Baseball Bat Marks & Grandfathering Rules are as follows:

Big Barrel Bat Rules (2⁵/₈" or 2³/₄")

Effective for CSAL Players January 1, 2016

All Varsity Division 1 players: The bat have a BBCOR mark permanently attached to the bat that is recognized by NHSF as a legal bat for NHSF sanctioned play and has no more than a minus 3 ounces difference from the length of the bat. Minimum bat length is 29 inches.

Effective for CSAL Players January 1, 2014

- Have the new permanent USSSA Mark on its taper OR
 - Be a Qualified BBCOR bat OR
 - Be a Wood Bat
- ALL of the above must be manufactured by an approved [USSSA Bat Licensee](#)
Small Barrel Baseball Bat Rules (2¼" or less)

- Have the new permanent USSSA mark on its taper OR
- Have the old permanent USSSA mark ("USSSA 1.15 BPF"2) OR
- Be a Wood Bat

ALL of the above must be manufactured by an approved [USSSA Bat Licensee](#)

In Summary, all bats must have a BPF (Bat Performance Factor) of 1.15 and all Bats must be approved by the USSSA. Please check your player's bats to ensure it is in compliance and has the required USSSA markings.

If you have any concern about the person selling or providing you a bat, do not accept the bat, because you will be held responsible.

The use or attempted use of an illegal bat will result in the immediate ejection of the head coach. If the bat is deemed illegal before the first pitch, the batter must exchange with a legal bat. After the first pitch during the at bat, if the bat is deemed illegal the batter will be automatically out and any baserunners will return to their original station. Players caught using an illegal bat more than once during a game will be ejected from the game. Illegal bat issues will be reported to the CSAL Director through the school's Athletic Director.

IX. Teams can have 7 players to play a game.

X. All players must wear cups to participate in games.

E. GAME TIME LIMITS AND INNINGS

I. Jr. Varsity game shall consist of 5 innings. A Varsity game is 7 innings.

II. Ten run difference terminates a Varsity game after 5 full innings or 4 1/2 innings if the home team is ahead or with a 15 run difference after 4 full innings or 3 ½ if the home team is ahead. Jr. Varsity game after 4 innings or 3 1/2 if the home team is ahead or 15 runs after 3 innings or 2 ½ if the home team is ahead.

III. A new inning shall not start after one hour and forty-five minutes for Varsity and one hour and thirty minutes for Jr. Varsity. Regular season games can be played to a tie during the regular

season. Extra-inning guidelines will be provided to coaches before the end of season tournament begins.

F. BATTING LINE-UP

1. All players must bat at least one time during the game. Coaches have the discretion to either provide a batting line-up with 9 batters with the subs listed below or a batting line-up with all players listed on the batting order.

a Teams with only 9 batters in the line-up: all players must bat at least once and play 2 complete innings. Players are connected to each other by virtue of the batting line-up. Free substitutions are not allowed.

b Teams batting their entire line-up: allows coaches to freely substitute on defense. Players must play every other defensive inning.

2. Players must participate in 70% of league games in order to participate in the postseason tournament. Score books from both teams shall be kept in order to monitor compliance.

3. Line-ups are official with the first pitch of the game. Players may not be added to the line-up once the game begins. Players in the line-up who are unable to hit will result as an automatic out-injury to the player will be the only exception.

If a player's information is not correct on the official roster (player name and number do not correspond), the player may not participate in the game. The player is to be immediately removed from the field if it is determined that player information (player name and number) is not correct on the official roster.