**FALL BASEBALL 2017**

**Fall Baseball General Overview:**

* No standings, no playoffs, no trophies; considered as light, fun, developmental in nature
* Agreement to providing opportunity for kids to play at the level they would in the Spring of 2018 to introduce new skills/additional practice into fall baseball; however, this is not required depending on individual skill level/readiness
* The Fall Ball program will intend to have both competitive level team(s) and house level team(s), permitting registration numbers support enough competitive level teams
* Each town participating is expected to have a single fall baseball representative, and single point of contact to ensure timely and proper registration of teams

**Town Participation:**

* Inviting other town/team participation with strict registration deadlines to lighten administrative burden and ensure advance scheduling
* Single point of contact per town required to coordinate participation

**Timeline:**

* Town specific registration targeted to close August 20h (each town/town representative responsible for managing their own player signups)
* Team formation by August 25th
* August 30th deadline to register fall ball teams on District 4 League Athletics website
* First Schedule open for comments immediately following August 30th deadline
* Season starts with first games on the first Saturday after Labor Day weekend -- September 9th
* Season ends on Saturday in October (8-week season) Oct 28th

**Age Levels:**

* Intent to allow kids to play up to level they would in Spring 2018, follow Little League Age determination
* 8U Coach/Machine Pitch – primarily 7 and 8 year olds
* Minor League “10U White” 46-60 (2015 LL ages 8, 9, 10) Kid Pitch/Coach Pitch
* Minor League “10U Red” 46-60 (2015 LL ages 9, 10) Kid Pitch Only
* 12U 46-60 (2015 LL ages 10, 11, 12) Kid Pitch (Red and white divisions based on skill level if enough teams)
* Intermediate 50-70 ( LL ages 11, 12, 13) (Red and white divisions based on skill level if enough teams)
* 14U 60/90 (13, 14) (Red and white divisions based on skill level if enough teams)
* 16U 60/90 (15,16) (Red and white divisions based on skill level if enough teams)

**Rainouts:**

* Saturday game schedule automatically defaults to Sunday at same time if rainout
* Town specific rainout policies and notifications to be established and posted on District 4 League Athletics website

**Competitive Levels:**

* Intent to have Red vs. white bracket dependent on number of teams declaring by August 20th

**Rules by Age Level:**

* General Little League rules apply
	+ Negotiated rules or additional home team rules to be agreed by coaches prior to the game
	+ Consider rule adjustments for stealing, bunting, etc. based on skill levels of teams, coaches decide
* Pitching: 2 innings max To promote increasing numbers of kids pitching (Green Book Rules Still Apply)
* Everyone to play 3 innings minimum
* 8U max 6 machine pitches, no umpires
* All Leagues 5 run limit, unlimited last inning
* Intermediate, Juniors and Seniors 7 Innings

**Scheduling:**

* Season duration – Start Saturday September 9th, End October 28st
* Odd number of teams will require byes or double headers
* First Schedule open for comments immediately following August 30th registration deadline
* “Final schedule” to be made available after September 1st

**Website:**

* District 4 site is the parent; towns can link own sites to District 4 site
* http://www.littleleaguenyd4.leag1.com/ will be used as the parent Fall ball site
* Team registration of fall ball teams and scheduling
* Includes Field Directions/Maps
* Team and coach Contact List

**Fees/Expenses:**

* Each town will manage their own team signups and registration covering uniform, equipment, maintenance, etc.
* There is no fee due to D4 for the administration of the program
* Each town hosting home games expected to cover costs of umpires, field maintenance
* No umpires at 8U level
* Each home and visiting teams expected to provide baseballs