

SSL Meeting Agenda – Meeting Date December 13th, 2017

1. Roll Call – Sign-in Sheet
 - i. Present: Gig Harbor, Rogers, N. Kitsap, N. Olympic, Peninsula, UP, Kitsap, Olympic, Tahoma, LTLC, Vashon, Tacoma, Emerald Ridge
 - ii. Absent: Bethel, Orting, Auburn
- b. Meeting called to order at 7:05pm
2. Review and approve minutes from the November meeting
 - a. Approved by Trevor Huddleston
 - b. Seconded by Brian O'Connor
3. Board Reports
 - a. Review of meeting agenda and President's Report
 - i. Everything in agenda
 - b. Vice President's Report
 - i. In Agenda
 - c. Treasurer's Report
 - i. -Will email in next couple days
 - d. Secretary's Report
 - i. Distributed Chris Hall scholarship- no requests as yet

News- Auburn was not able to field teams this season so have stepped out of the SSL until a grassroots effort for getting players is more successful. Keep them on the Email list and include them in meetings. Help support them until a time when they are more successful. Dani to reach out to them so check that they would still like to be on the email list.

4. Old Business
 - i. ¾ 7v7 team- rules and regulations suggestions (See Steve's email of proposed rules)
 1. No failure to advance
 2. Serving time for penalties- a good teachable moment
 3. Number of passes before a goal can be scored
 4. Encourage coaches to play the kids at ***all*** positions. A coaching handbook detailing guidelines for playing time, position time. . . is a good idea.
 5. Take home the ¾ rules to club, come up with any suggestions for rules for implementing at January meeting. Suggested rules at end of minutes.
5. New Business
 - a. Specifications on clubs providing referees(Mark)
 - i. See notes on contact list
 - ii. Revisit after team declarations
 - iii. Come up with ways to help referees get assigned to games
 1. Find out who referees from each club
 2. Touch base with them to make sure they are being assigned games
 3. Help them to get assigned games (Find out what steps referees need to have completed for Smitty to assign them a game)
 4. Referee Training in the south sound will be 2/10 2/11 for classroom and 2/24 for field- not official dates yet .
 - b. Coaches Code of Conduct (Steve)
 - i. [See Steve's handout for ideas on revising our code of conduct attached at end.](#)
 - c. K-2 update
 - i. Mark passed out a sheet detailing clubs k2 programs.

d. Team Declarations

Club	3/4 7v7	3/4 10v10	5/6	7/8	Total Teams	Number of Referees
Bethel	2		1	1	5	Unk
ER	1		1	1	3	6
Gig Harbor	2		2	2	6	6 to 8
Kyla	1		1	2	4	unk
LT- Titans	1		1	1		
LT- Hornets	1		2	1		
LT Bull Dogs	1		1	1	Total 10	16
NK	0		1	1	2	2
N Olympic	0	0	0	1	1	2
Olympia		1	1	1	3	2
Orting	1	1	1	2	5	
Peninsula	2		1	1	4	2
Rogers	0	1	2	1	4	6 to 10
Tacoma	1		1	1	3	2 to 3
Tahoma	3		2	1 to 2	6 or 7	10 to 12
UP	2		2	2	6	minimum of 6
Vashon	1		1	1	3	2

Looks like 10v 10 will not happen this year with only 3 teams wanting it

i. Referee update

1. We should have plenty of referees if they all work.
2. Shows that as a league and at the club level we need to know who our refs are and support them to getting assigned.
3. Each club should aspire to have 1 referee per team

6. Other New Business and Announcements

a. Schedules and super Saturdays Tahoma

i. Can scheduling make it so that clubs have home weekends and away weekends.

1. Cannot guarantee that at this time. If scheduling permits based on team numbers and divisions. Kevin will see once we have actual numbers of teams at each division

ii. Steve- Swing players

1. At 7/7 suggested change to 10 player maximum on the roster. So if you only have 7 on the roster then you can only have 7 players on the team. Rule will now state: 3/4 Division - Swing players are allowed if a team at game time has less than 10 players from their team roster to play the game. The team coach may add swing players to the games roster up to a maximum of 10 total players or the original number of team roster players, whichever is less. If team roster players arrive during the game, the swing players must be removed from the bench and not continue to play in the game. If using swing players, the maximum amount of players available for game play, is 10 players. The coach must notify the opposition coach that they are using swing players and which player are swing players. Swing players must be from the same club, from the same grade division or one grade below the game team.

- a. Motion by Brian seconded by Mason

2. Boundaries.

- a. What is the definition of their home school?

- i. **By address** determines if there is an overlapping school

- boundary . I.e. In Gig Harbor the Harbor Ridge Middle School kids go to both Peninsula or Gig Harbor based on where they live.

- ii. **Play where they go to school** if they attend school out of district they would play for the school district they attend.

3. How do we regulate the boundaries?

7. Review of Action Items

- a. Steve

- i. Create Best Practices Sheet (coaches code of Conduct suggestion sheet)

- ii. With Norm- Create online form for referee- Made, just need to give the questions to

Norm

- b. Dani
 - i. Distribute Chris Hall Memorial info to Reps.
- c. Mark
 - i. Check bylaws for club requirements (Mark)- will do this month
 - ii. Correspond with Smitty about moving forward with MBO(Mark)- Will do this next month- has started and is progressing
 - iii. Team Seeding form changes- **Due next meeting**
 - iv.
 - v. Game info sheet changes
 - vi. Meet with Auburn to write up an agreement for 2018 season
 - 1. -Auburn has stepped down as a club, agreement is no longer needed.

8. Next Meeting – 1/10/2018

- a. Black out date declaration
- b. Team Seeding form due
- c. Payment due per team 60.00 per team
- d. 1/27- please have main coaches, athletic directors there
- e. Feb meeting moved to 2/15 Motioned by Norm, seconded By Steve (Dani- Set up room for the 15th).
- f. Norm motioned to adjourn, Steve second 9:03

Proposed Rules for the ¾ 7v7:

Rule Change Proposals

Swing Players

Current Rule

All Divisions - Swing player are allowed if a team at game time has less than 13 players from their team roster to play the game. The team coach may add swing players up to a maximum of

13 players total for the game roster. If team roster players arrive during the game, the swing players must be removed from the bench and not continue to play in the game. If using swing players, the maximum amount of players available for game play, is 13 players. The coach must notify the opposition coach that they are using swing players and which player are swing players. Swing players must be from the same club, from the same grade division or one grade below the game team.

Proposal

3/4 Division - Swing players are allowed if a team at game time has less than 10 players from their team roster to play the game. The team coach may add swing players to the games roster up to a maximum of 10 total players or the original number of team roster players, whichever is less. If team roster players arrive during the game, the swing players must be removed from the bench and not continue to play in the game. If using swing players, the maximum amount of players available for game play, is 10 players. The coach must notify the opposition coach that they are using swing players and which player are swing players. Swing players must be from the same club, from the same grade division or one grade below the game team.

5/6 and 7/8 Divisions - Swing player are allowed if a team at game time has less than 13 players from their team roster to play the game. The team coach may add swing players up to a maximum of 13 players total for the game roster. If team roster players arrive during the game, the swing players must be removed from the bench and not continue to play in the game. If using swing players, the maximum amount of players available for game play, is 13 players. The coach must notify the opposition coach that they are using swing players and which player are swing players. Swing players must be from the same club, from the same grade division or one grade below the game team.

Boundaries

Current Rule

One of the main objectives of the programs comprising the SSL is to promote Lacrosse at the youth levels (grades 3-8) to prepare youth players to play with their respective High School programs. Youth programs draw from geographic boundaries that generally fall within the High School area, defined by WHSBLA, therefore; to participate in the SSL:

1) Players must play with the program associated or affiliated with their Home High School (club or sanctioned); within the geographic area. If a player currently attends a non public school, private school, tribal school, home schooled and the like, that does not have their own youth lacrosse program, the player's Home High School catchment area is define by the residence of the player.

Proposal

Issues that have come up during registration, need ideas from the board on the following:

- A school district that has no high school, where do these kids play?
- A school district starts a youth program that has multiple high schools that do not have a program.
- Player lives in one school district and get an exemption to attended a school in a different school district.
- Middle schools that cover two different high school catchment areas.

Steve's Coaches code of Conduct

Coach Code of Conduct

Club:

- Mission Statement

Coach:

- Mission Statement

Honor the Game:

- Respect for the players, parents and officials
- Honesty to the player, parents and officials
- Integrity toward the players, parents and officials

Sportsmanship:

- Fair play above winning
- Improve skills first and foremost
- Encourage sportsmanship and teamwork

Expectations:

- Follow rules of the club, SSL, US Lacrosse and School District
- Create a safe playing environment including practice, games and fields
- Follow weather policy, US Lacrosse Lighting 30/30, Snow and Hail
- This a game for the kids - not the adults
- Always be Positive
- The coach is a teacher - Teach them how to play lacrosse, not just a lacrosse play
- Field is a classroom
- Follow club rules in regard to practice, games and communication to player, parents, officials and SSL
- Learn the major rules of lacrosse
- All player to participate in practice and game based on club attendance policy
- Report coach, player and/or parent violations to the board
- Be fair and consistent
- Encourage teamwork
- All emails, text or other outside communication to players must include a parent or guardian

Not Permitted:

- Dangerous play
- Being demeaning to players, parents and/or officials
- Obscene, Foul or Abusive Language, Gestures and/or Aggressive Actions
- No criticizing of players, parents and/or officials
- No drugs, alcohol or tobacco products including e-products allow at any team events
- Any actions outside of team events that bring legal action

Disciplinary Policy:

- Violation of expectations and/or rules
- Step 1 Warning and/or counseling

Step 2 Discretionary by AD or Board up to and including removal as coach

Concussion Policy:

Know the symptoms

When in doubt, remove the player from the practice or game

Communicate with parents immediately about the concussion

Must have a note from a doctor stating that the player is able to participate in full contact sports before the player can participate in practice or games

Communication Policy with players and parents:

Communicate practice, game times and other events

Players Open Door

Step 1 Player to Parent or Coach

Step 2 Player or Parent to Coach

Step 3 Player or Parent or Coach to AD

Step 4 Player or Parent or Coach or AD to Club Board

Best Practice for communication with parents is to arrange a time to meet - before and after practice is not a good time

Social Media:

Will post only positive comments

Will get parent permission before posting pictures of players

Some clubs included:

School policies in regard to use of the school properties

School policy in regard to bullying

Practice attendance policy

Full weather policies

Definitions of terms