

INSTRUCTIONS TO TIMEKEEPERS AND SCORERS

Thank you for volunteering. You are a very important part of the game to be played today.

Timers:

High School lacrosse quarters are 12:00 minutes stop-time. The clock begins on a whistle and ends on a whistle.
Middle School games are 10:00 minute quarters.

At the end of the quarter tell the ref when there are 20 seconds remaining.

At the end of the fourth quarter tell the ref when there is 2:20 remaining, then 2:00, then 20 seconds.

Give a long blast on the horn when the quarter ends. Shout if you do not have a horn.

A technical penalty is 30 seconds. A personal foul will be one, two or three minutes. The ref will tell you the amount.

Penalized players may not re-enter the game until you release them. Tell them when 10 seconds remain in the penalty, count down from :05 seconds and say "RELEASE" when the clock reaches zero.

Blow the horn twice at the next dead ball if a player re-enters the game before you release him. You must tell the ref the amount of time remaining in the penalty, whether the ball was loose, or which team had possession when the early release occurred.

A coach may request a horn in order to confer with the ref if the ball is dead. Sound two short blasts on the horn.

Scorers:

Your primary job is to record goals, time-outs, and penalties. Other statistics are kept for the coaching staff.

Rosters must be completed for both teams prior to the start of the game.

Penalties must be recorded in the book. You must record the player's number, type of penalty and penalty time.

Write down the player's number when recording a goal.

Blow the horn twice during a dead ball if you have any questions or problems with the benches. We will assist.

THANKS AGAIN FOR YOUR HELP.