

TOURNAMENT DIRECTOR GUIDELINES FOR 2018

Congratulations, your league President has honored you by selecting you for this position of responsibility. Your demonstrated dedication and knowledge of the program, its regulations and rules are needed during the coming weeks to make the tournament games scheduled for your field a success. The following paragraphs provide general outline of the important items to be considered in preparing and conducting each game. Additional information can be found in the following documents.

- Official Rules and Regulations (Rule Book) – Regular Season
- Official Rules and Regulations (Rule Book) - 121-152 - All Star
- Some regular season rules do not apply
- Minor TOC'S - Continuous batting order and 5 run rule will apply.

TOURNAMENT PACKET

Your tournament packets will be at the field and will consist of:

- Two District 45 line-up sheets
- Tournament Director Check-off sheets
- Snack Bar & Field Maintenance Volunteer Forms
- Field Line-up Sheet
- Tournament Game Collection Records - small envelope
- Daily Review Report form
- Pitchers Log Count Sheet
- TOC Pitchers Record/Mandatory Playing Record (first scheduled game for each team).
Back of **blue card-stock** supplied at first game.
- District 45's copy of Williamsport Roster - printed on blue card-stock (for the team(s) playing at your field site, for the 1st time. Otherwise, the manager will have with them)
- President has pins for loser bracket games
- 50/50 Raffle Winner Pin and 2 league Rep pins (for the person who sells the tickets)

PREGAME

1. **Report Time** – Report to assigned game site one-hour before game start time. **It is recommended that there are two** Tournament Directors per field – one on each side.
2. **Snack Bar & Field Maintenance Volunteer Form** – The Scorekeeper or you should remove the following from the tournament packet:
 - 2 Line-up sheets
 - TD Check-off sheet
 - Snack Bar Volunteer Form
 - Field Maintenance Volunteer Form

Give Snack Bar form to the Snack Bar personnel, Field Maintenance Volunteer form to personnel tending the field.

3. **Coin Flip** – With both managers/coaches or a Parent from a team present, a coin will be flipped – winner of toss has a choice of (1) dugout or (2) home or visiting team. If a Manager, Coach or Parent is not present, the Manager present has a choice of (1) or (2).
4. **Dugout Personnel** -
 - a. TOC – players in uniform – 1 Manager & 2 Coaches
 - b. All Stars – players in uniform – 1 Manager & 2 Coaches
 - c. Intermediate (50/70), Juniors, Majors, 8/9/10 & 9/10/11 Tournament in uniform, 1 Manager & 2 Coaches

Bat boys/girls, scorekeeper or mascots are **NOT** allowed in the dugouts. **ANY PLAYER, MANAGER OR COACH WITH A CAST ON WHETHER IT BE PLASTER OR PLASTIC WILL ALWAYS REMAIN IN THE DUGOUT**

5. **Line-up Sheets** – Give the Visiting & Home Teams 1 line-up sheet. Line-up sheets are to be given to the scorekeeper 30 minutes prior to the game time. **NOTE: ALL PITCHERS MUST BE LISTED WITH THE LAST DATE PITCHED AND PITCH COUNT ENTERED.**
6. **Affidavits** –
 - a. **TOC** The following paperwork is needed during TOC:
 1. Blue cardstock copy of Williamsport Roster will be provided at 1st game and will be carried by the manager to all other games. **DO NOT MAKE ANY CHANGES TO THE BLUE CARDSTOCK WITHOUT JEANNETTE FREDERICK or BRANDY TEIXEIRA'S APPROVAL**
 2. Medical Releases (treatment form) for all players
 3. TOC Pitcher/Mandatory Playing Records (given at first game and carried by the Manager to each succeeding game). Will be attached with Williamsport Roster
 - b. **ALL STARS:** The Following paperwork is needed for All Stars:
 - All Star Affidavit must be signed by Jeannette Frederick
 - Medical Releases

Check to make sure all medical releases are available for every player listed on the Affidavit. Affidavit should be handed to the scorekeeper for safekeeping.

If a player has been dropped and another player is picked up, YOU CHECK THE ORIGINAL BIRTH CERTIFICATE and 3 original proofs of residency dated prior to February 1 and Medical Release. If it is all verified, cross off the player on the front of the Affidavit that is being replaced by the new replacement and initial it. Enter the new players name under "PLAYER REPLACEMENT" on back of the Affidavit. Give medical releases back to manager. Give Affidavit to the scorekeeper.

All Birth certificates and proofs that are on the Affidavit have been seen by Jeannette Frederick prior to the Affidavit being signed off. You only need to do this process when a player is being replaced.

IF A TEAM MANAGER DOES NOT HAVE THE MEDICAL RELEASES FOR THE TEAM – DO NOT ALLOW THEM TO TAKE THE FIELD – unless the parents of the player are in the stands or until the medical releases arrive. Call Jeannette immediately. **LEAGUES SHOULD HAVE EXTRA MEDICAL RELEASES ON HAND IN THE SCOREBOOTH DURING ALL TOURNAMENTS.**

7. **All Star Manager/Coach Replacement** – A manager or coach maybe replaced for one game only and not changed on the All Star affidavit. Call Jeannette with the circumstances.
8. **Equipment** – The Following items **must** be checked at every game
 - a. **Bats – 1.10** - The bat must be a baseball bat which meets the USA Baseball Bat standard (USABat) as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and proved acceptable to the USA Baseball Bat standard (USABat).
 - i. **Minor/Major Divisions:** It shall not be more than 33 inches in length; nor more than 25/8 inches in diameter, and if wood, not less than fifteen-sixteenths (15/16) inches in diameter (7/8 inch for bats less than 30") at its smallest part. Wood bats taped or fitted with a sleeve may not exceed sixteen (16) inches from the small end. **NOTE:** Solid one-piece wood barrel bats do not require a USA Baseball logo.

- ii. **Intermediate (50-70) Division and Junior League:** It shall not be more than 34" inches in length; nor more than 25/8 inches in diameter, and if wood, not less than fifteen- sixteenths (15/16) inches in diameter (7/8 inch for bats less than 30") at its smallest part. Wood bats taped or fitted with a sleeve may not exceed eighteen (18) inches from the small end. **NOTE:** Solid one-piece wood barrel bats do not require a USA Baseball logo.

NOTE 2: Also, permitted for the Intermediate (50-70) Division and Junior League Division are bats meeting the BBCOR performance standard, and so labeled with a silkscreen or other permanent certification mark. The certification mark shall be rectangular, a minimum of a half-inch on each side and located on the barrel of the bat in any contrasting color. Aluminum/alloy and composite bats shall be marked as to their material makeup being aluminum/alloy or composite. This marking shall be silkscreen or other permanent certification mark, a minimum of one-half-inch on each side and located on the barrel of the bat in any contrasting color.

- iii. **Senior League:** It shall not be more than 36 inches in length, nor more than 2 5/8 inches in diameter, and if wood, not less than fifteen-sixteenths (15/16) inches in diameter (7/8 inch for bats less than 30") at its smallest part. Wood bats taped or fitted with a sleeve may not exceed eighteen (18) inches from the small end. The bat shall not weigh, numerically, more than three ounces less than the length of the bat (e.g., a 33-inch-long bat cannot weigh less than 30 ounces). All bats not made of a single piece of wood shall meet the Batted Ball Coefficient of Restitution (BBCOR) performance standard, and such bats shall be so labeled with a silkscreen or other permanent certification mark. The certification mark shall be rectangular, a minimum of a half-inch on each side and located on the barrel of the bat in any contrasting color. Aluminum/alloy and composite bats shall be marked as to their material makeup being aluminum/alloy or composite. This marking shall be silkscreen or other permanent certification mark, a minimum of one-half-inch on each side and located on the barrel of the bat in any contrasting color.

b. **Baseballs** – Must have 3 balls per game. Must have RST imprinted on them

c. **Helmets** – Seven (7) protective helmets – no cracks or chips. Confiscate helmets that are cracked or chipped. Helmets must be embossed with NOCSAE seal and have warning labels on the outside of the helmet. Helmets cannot be painted, have stickers or logos on them.

d. **Catchers Mask** – Check for cracks, chips or bent wires. Must have throat guard attached "dangling" type. Must have the NOCSAE seal and warning label. Only Cooper skull type helmets allowed. Ears must be protected. No skull type helmets allowed. Tie-on throat protectors must be attached in such a manner as they are to protect the throat and not the chest. Hockey type masks are legal.

e. **Catchers Chest Protector** – Long or short-model chest protectors are now allowed

f. **Pitcher** - All Divisions

- Glove cannot contain white or gray & must be uniform in color
- Cannot wear sweat bands on wrists
- Cannot wear white undershirt that is exposed

9. **Managers Dress Code** – See Attached

10. **Players** –

- No jewelry or pins on uniforms or hats
- No rings on fingers, wristwatches, bracelets, ankle bracelets, nose rings, earrings in ears. Earring must be removed; they cannot be tapped to the ear. Medical Alerts are ok - but need to be taped to wrist or chest
- **Jerseys** all same color (no white sowing). Major/Minors may not wear team uniform or uniform top
- Athletic supporters – ALL MALE PLAYERS MUST HAVE ON!
- Managers are responsible. Ask the manager "Are all your players properly equipped with athletic supporters?" If the answer is yes, the responsibility of any accident now has been taken off your shoulders. This will also be reinforced at the

plate during the discussion of the ground rules with the umpires with you in attendance.

- Cleats – Major/Minors: Shoes with metal spikes or cleats are not allowed. Solid molded cleats are permitted.
- Senior/Intermediate (50/70) Juniors: shoes with spikes or cleats are permitted
- Catchers must have athletic supporter
- LL patch must be affixed to upper left shoulder of blouse. Sleeveless uniforms must have patch on left breast of uniforms – INCLUDING MINORS

11. Illegal Equipment

- Batting donuts are not permissible. Weighted bat (one slide piece) is permissible. Any type of weight that slide on the bat **is not** permissible
- Confiscate any illegal equipment and place in the score booth. Tel the manager that he may retrieve the equipment after the game.

12. Ineligible Players

- No athletic supporter – Rule 1.17
- Illegal cleats – Rule 1.11 (h)
- Shoulder patch – Rule 1.11 (a) (2)
- No Medical Release
- No athletic supporter on catcher

Advise the scorekeeper and managers of both teams of those players who are ineligible. That they are **NOT** to enter the game until they have met the eligibility requirements. Call Jeannette Frederick of the situation

13. Line-up Sheets – Collect line-up sheets from Managers and give them to the scorekeeper 30 minutes prior to game time. **Make sure pitchers are listed with the number of pitches they previously pitched** (to be at the bottom of the line-up sheet)

14. Umpires – The umpires should arrive and be at the field 30 minutes before game time. Obtain their names and what league they are from. You may also advise them to go to the score booth to have them introduce themselves to the scorekeeper.

15. League Representatives – Obtain the name of the League Representatives from both teams and give this to the scorekeeper for the announcement sheet.

16. Infield Practice – Each team will be allowed 15 minutes

- Visitors shall go first
- 4:45 Seniors/Juniors/50/70
- 5:15 Major/Minors
- Home team
- 5:00 Seniors/Juniors/50/70
- 5:30 Major/Minors

17. Ceremonies – Ceremonies are to start 15 minutes before game (or earlier if everyone is ready).

As names are announced they should stand in the following positions:

- Tournament Directors – League Representatives @ Pitcher's mound
- Players-Managers & Coaches (announced pitcher –pitcher, catcher – catcher, etc.)
- Shake hands with opposition and form a line from pitcher's mound to 1st and 3rd base line
- Umpires – Behind Home Plate facing teams
- All Players, Managers & Coaches shall remove their hats and refrain from talking. The National Anthem & LL Pledge will then be performed. Remember everyone can see you on the field

GAME TIME

The Umpires now have control of the game. Your responsibility is now on the outside of the fence. Stay out of the score booth. You must be readily available for your team in case a player needs to use the restroom, etc.

1. **Dugouts** – Check dugouts occasionally to make sure only authorized personnel are present and no one is standing around the openings. Make sure fans are not bothering the players on the bench. Remember no scorekeepers or mascots in the dugouts.
2. **Spectators** – Keep all spectators from the dugouts and from behind the umpire at home plate. **This area should be roped off by the league**
3. **Smoking** – Managers, coaches and umpires cannot leave the field during the game to smoke. Please watch for this.
4. **Restrooms** – Escort ALL players, managers and coaches to the restrooms
5. **Ejections** – Any manager, coach or player ejected from the game or person from the stands, **MUST LEAVE THE FIELD** immediately. Escort him/her off. Report ejected person(s) to Jeannette Frederick. During TOC the Manager, Coach or Player will not appear at their next game.
6. **Alcohol** – watch for alcoholic beverages in the stand.
 - If the person is drinking, quietly ask him/her to leave the field
 - If they persist, ask the League Representative to quietly talk to him/her
 - If they persist call the police
7. **Injury** – In case of an injury, block the dugout and allow no player on the field until the ball is ruled dead by the Umpire. After the time is called, only the mother/father or doctor, along with the manager and coach will be allowed on the field. **NOTE: IF A PLAYER IS INJURED OR BECOMES ILL DURING A GAME, THE DECISION OF DOCTOR (IF PRESENT) OR MEDICAL PERSONNEL WILL BE FINAL AS TO WHETHER THE PLAYER MAY CONTINUE IN THE GAME.**
8. **Noise** – if the fans get out of hand, restore order immediately. If you have a loud fan that is making derogatory or uncomplimentary remarks or noises
 - Give them a quite warning
 - If persists, ask League Representative to speak to the fan
 - If the fan continues to persist, ask the fan to leave the field
 - Advised them that they are disturbing the players.
 - The use of mechanical noise makers, including fire crackers, bells, megaphones, continuers with rocks in them, are not allowed. This makes the players nervous and can make them confused because they are unaccustomed to the sound of such devices.
9. **New Pitchers** – if a new pitcher is warming up **make sure that the catcher has on a facemask with a dangling throat protector and catchers helmet.** At no time, shall a manager or coach warm-up a pitcher. **ANY MANAGER or Coach CAUGHT WARMING UP A PITCHER SHALL BE REPORTED TO JEANNETTE FREDERICK DURING TOC AND ALL STARS SHALL BE REMOVED FROM THE ENTIRE TOURNAMENT. (3.09)**
10. **Protests** - One (1) TD will be asked to describe the situation – **so keep track of the game at all times!!**
 - **TOC** – if a protest occurs in TOC, the game is immediately suspended. It will not resume until the protest is resolved. Remind the protesting manager that a delay in the game may cause the game to be called early due to darkness. If the protesting manager is unwilling to abide by the umpire's decision, the umpire-in-chief may ask for your help. If the manager is still not satisfied, call Jeannette.
 - **ALL STARS** – if a protest occurs in the All Stars, the game is immediately suspended and **WILL NOT** continue until the protest has been resolved. Advise the protesting team that a delay will shorten the game and that no game will be replayed.

Call San Bernardino at (909)887-6444. If you are at a pay phone, have plenty of change ready. No decision is to be made by the Tournament Director or Umpires if the manager persists. ALL PROTESTS DURING ALL STARS MUST BE RESOLVED BY SAN BERNARDINO. The two (2) managers, Tournament Directors and Umpire should be present during the telephone conversation. Only the Tournament Director will speak. After San Bernardino/Williamsport has made their decision, contact Jeannette Frederick.

11. **Photographers** – The Daily Review or Argus will be sending out photographers. After they have presented themselves to you, they may be allowed on the field, but make sure you notify the umpires and both managers as to the fact that the photographers are there.
12. **50/50 Raffle** – We will be having a 50/50 raffle. Each field will be issued two (2) rolls of tickets. They are to be sold for \$0.50 a piece or 3 for \$1.00. Your scorekeeper or you should fill in the first number of the ticket on the Collection Form before giving the tickets to the League Rep to sell. Make sure the League Rep sells for the entire 5 innings (Major/Minor), 6 innings (Seniors/Juniors). Be sure to enter the last ticket still on the roll on the collection form and enter the winning person's name. A "Team Rep" pin will be awarded at the end of the tournaments. If they collect the money and sell raffle tickets for two games or more. **Bottom of 3rd/top of 4th – 8/9/10 & 9/10/11, Majors, Intermediate (50/70) Juniors**

Mandatory Playing Time – MANDATORY PLAY 8- to 10-Year Old Division, 9- to 11-Year-Old Division, Little League, Intermediate (50-70) Division, and Junior League: If a tournament team has thirteen (13) or more eligible players in uniform at a game, then every player on a team roster shall participate in each game for a minimum of one (1) at bat. If a tournament team has twelve (12) or fewer eligible players in uniform at a game, then every player on a team roster shall participate in each game for a minimum of six (6) consecutive defensive outs and bat at least one (1) time.

a) Prior to the start of play in the top of the fourth inning (**Intermediate/Junior Divisions**: fifth inning), the umpire-in-chief or other individual designated by the game Tournament Director in consultation with the official scorekeeper, shall advise both team managers of their obligation to insert all players who have not completed their mandatory play requirement into the line-up as outlined below. A manager's failure/refusal to insert players into the line-up as outlined below shall result in immediate ejection of the manager and removal for the remainder of the International Tournament.

1. If a team has 12 or fewer players in uniform at the start of a game, and is:
 - a. **Visiting Team**: Any player(s) who has yet to enter the game to meet the defensive requirement of mandatory play must be inserted prior to the first pitch or play in the bottom half of the fourth inning (**Intermediate/Junior**: fifth inning) into a position in the line-up that will ensure all requirements of mandatory play will be satisfied, absent a shortened game, including one at-bat.
 - b. **Home Team**: Any player(s) who has yet to enter the game to meet the defensive requirement of mandatory play must be inserted prior to the first pitch or play in the top half of the fifth inning (**Intermediate/Junior**: sixth inning) into a position in the line-up that will ensure all requirements of mandatory play will be satisfied, absent a shortened game, including one at-bat.
 1. If a team has 13 or more players in uniform at the start of a game, players must be inserted into the line-up to bat offensively during the:
 - a. **Visiting Team**: fourth or fifth inning, or as one of the first three batters in the sixth inning (**Intermediate/Junior**: fifth or sixth inning, or as one of the first three batters in the seventh inning), that will allow their one at-bat to be satisfied.
 - b. **Home Team**: fourth inning or as one of the first three batters in the fifth inning (**Intermediate/Junior**: fifth inning or as one of the first three batters in sixth inning), that will allow their one at-bat to be satisfied.
- b) Managers are solely responsible for ensuring that all players fulfill the requirements of mandatory play, even if notification is not made.

c) There is no exception to this rule unless the game is shortened for any reason. **NOTE:** A game is not considered shortened if the home team does not complete the offensive half of the sixth or seventh inning (or any extra inning) due to winning the game.

d) **Failure to meet the mandatory play requirements in this rule is a basis for protest. If one or more players on a roster do not meet this requirement, and if protested or brought to the Tournament Committee's attention, it shall result (by action of the Tournament Committee) in the removal of the team's manager, without replacement, for the remainder of the International Tournament. Additional penalties (including but not limited to forfeiture of a game, additional mandatory play requirements for players who failed to meet mandatory play, and/or disqualification of the team or coaches from further tournament participation) may be imposed if, in the opinion of the Tournament Committee:**

1. a manager or coach takes any action that results in making a travesty of the game, causing players to intentionally perform poorly for the purpose of extending or shortening a game, or;
2. a team fails to meet the requirements of this rule more than once during the International Tournament, which begins with District play and ends at the World Series level (State level for 8- to 10- and 9- to 11-Year-Old Divisions), or;
3. a manager willfully and knowingly disregards the requirements of this rule.

A manager or coach suspended for any reason is not permitted to be at the game site and must not take any part in the game(s), nor have any communications whatsoever with any persons at the game site. This includes pregame and postgame activities. Violation may result, by action of the Tournament Committee, in further suspension; forfeiture of a game; and/or disqualification of the team, managers, or coaches from further tournament participation.

e) For the purpose of this rule, "six (6) consecutive defensive outs" is defined as: A player enters the field in one of the nine defensive positions when his/her team is on defense and occupies such position while six consecutive outs are made; "bat at least one (1) time" is defined as: A player enters the batter's box with no count and completes that time at bat by being retired or by reaching base safely.

14. Substitution: **Rule 3.03**

A player in the starting line-up who has been removed for a substitute may re-enter the game, in the SAME position in the batting order, provided:

- (a) his or her substitute has completed one time at bat and;
- (b) has played defensively for a minimum of six (6) consecutive outs;

Baseball: pitchers once removed from the mound may not return as pitchers; **Intermediate**

(50/70) Division/Junior/Senior: A pitcher remaining in the game, but moving to a different position, can return as a pitcher any time in the remainder of the game, but only once per game.

NOTE: A player who has met the mandatory play requirements and is a pitcher at the time she/he is removed, may be removed for a substitute batter and re-enter the game as a pitcher once, provided the pitcher was not physically replaced on the mound.

EXAMPLE: Player A is a starter and not a pitcher, Player B substitutes into the game for player A. Both players have met mandatory play by completing one (1) time at bat and six (6) consecutive defensive outs and both occupy the same spot in the batting order. In the fifth inning player A becomes a pitcher and is scheduled to bat in the sixth inning, but player B bats for player A. Both players have met mandatory play requirements and player A was not physically replaced on the mound as a pitcher, therefore, player A can return to pitch the sixth inning.

Mercy Rule: **Rule 4.10(e)**

If after three (3) innings [**Intermediate (50-70) Division/Junior/Senior League:** four innings], two and one-half innings [**Intermediate (50-70) Division/Junior/Senior League:** three and one-half innings] if the home team is ahead, one team has a lead of fifteen (15) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If after four (4) innings [**Intermediate (50/70) Division/Junior/Senior League:** five innings], three and one-half innings [**Intermediate (50/70) Division/Junior/Senior League:** four and one-half innings] if the home team is ahead, one team has a lead of ten (10) runs or more, the

manager of the team with the least runs shall concede the victory to the opponent. **NOTE:** (1) If the visiting team has a lead of fifteen (15) or ten (10) runs or more respectively, the home team must bat in its half of the inning. (2) The local league may adopt the option of not utilizing this rule.

Tournament Rule 12

RUN RULE: If at the end of three (3) innings [**Intermediate (50-70)**

Division/Junior/Senior League: four innings], two and one-half innings [**Intermediate (50-70) Division/Junior/Senior League:** three and one-half innings] if the home team is ahead, one team has a lead of fifteen (15) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If at the end of a regulation game one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. **NOTE:** If the visiting team has a lead of fifteen (15) or ten (10) or more runs respectively, the home team must bat in its half of the inning.

5 Run Rule – TOC Minors – 5 run rule applies

POST GAME

1. **Pin Presentation** – The pins you have received have been counted by three individuals. They are to be presented **ONLY TO THE PLAYERS, MANAGER (1), and COACHES (2)**. All un-awarded pins are to be returned and will be counted against the team roster. The winning team is to form a line on the dugout side of the baseline. The losing team should be in the dugout and the Tournament Director on the mound. As soon as the teams and Tournament Director are set, the announcer will announce each individual player name (player should then go to the mound to receive their pin and line-up in front of the dugout on the baseline. **AGAIN**, only 1 pin per player, 1 for the Manager and 1 each to the Coaches (2) for TOC & All Stars. All left over pins are to be returned in the collection packet.
2. **TOC** – Make sure the scorekeeper has filled in the TOC Pitchers Record and Mandatory Playing Record, **In INK** and circle any player that did not play their 2 and 1. Make sure that the manager has been given back the following:
 - Williamsport Roster - Blue cardstock copy
 - Medical Releases
 - TOC Pitchers Record and TOC Mandatory Play Record signed by the scorekeeper **IN INK**.
 - Check with the scorekeeper and report any player not playing their 2 and 1 to Jeanette Frederick immediately after the game.
3. **ALL STARS** – Make sure the Tournament Team Affidavit Pitchers record is filled in by the scorekeeper, and signed by you and the scorekeeper **in INK**. In case of a time game, you/scorekeeper will fill out the Pitchers records and record the pitcher, pitches pitched, date and sign. Make sure the manager has been given back:
 - Tournament Team Affidavit (filled in and signed **IN INK**)
 - Medical Releases

TIE GAMES

Notify Jeannette Frederick immediately if a game ends in a tie. A tie game will be played at 4:30/5:00 pm the following day. Keep a representative from each team at the site until you are advised by Jeannette where the game is to be played. Give the score sheets to the Home Team Manager for transportation to the next field site.

COLLECTION ENVELOPE

Before the collection envelope is sealed at the end of the game, make sure the following items are enclosed:

- The following should be in the envelope
- (1) Field line-up sheet (from scorekeeper) with the names of the umpires, tournament directors, Scorekeeper and announcer filled in
- (2) Snack bar and (3) Field Maintenance Volunteer form (to be sent to you before the end of the game).
- (4) Collection Envelope Receipt (with beginning ticket number and end ticket number filled in and the name of the winner).
- Money
- All un-awarded pins

SCORES

You as the Tournament Director is responsible for reporting the score to Mike via text or email only 510-846-5238; mike.bolar@yahoo.com.

Division & Game: (Example: Minor Division, TOC Game 3)

League Name and Score: (Example: Castro Valley - 5, Hayward West 4)

The scorekeeper is to immediately call the Daily Review with the highlights of the game, make sure the scorekeeper does not leave the field until this is done.

REMINDER; YOU MIGHT READ THE SCOREKEEPER AND ANNOUNCER INSTRUCTIONS FOR CLARIFICATION ON RULE 7:14 - PINCH RUNNER RULE, AND PITCHING RULES FOR TOC AND ALL STARS.

If you have questions, don't hesitate to call one of the following:

Jeannette Frederick	510-589-0538 – Cell 510-200-9487 – Home	District Administrator
Brandy Teixeira	510-305-6226 -Cell	Secretary
Jeff Hawthorne	510-432-1747 - Cell	Junior/Senior Division Director
Mike Bolar	510-846-5238 – Cell	Minor/Intermediate Division Director Interim Major Division Director
Bob Estep	510-750-8441 – Cell 510-278-6418 – Home	Umpire-In-Chief
Gary Bonetti	510-589-2556 – Cell 510-317-9057 – Home	Assistant UIC
Vickie Lake	510-229-7322 - Cell	Auxiliary Coordinator
Jeff Hawthorne	510-432-1747- Cell	Tournament Director

Field Numbers & President Names w/ Numbers

Ashland	510-276-9516	Marie Sanchez 510-589-5216
Castro Valley	510-581-9280	Anthony Solis- 510-200-6759
Hayward West	510-882-0105	Donovan Sanders 510-827-6533
Mt. Eden	510-783-2211	Chris Staley 510-200-1671
San Leandro		Chris McGougan 510-205-2420
San Lorenzo	510-278-5434	Gary Allen 510-329-5796
Tennyson	510-881-5584	Christina Mathewson 510-205-4747
Treeview	510-471-3188	Justin McCaffrey 510-305-2303
Union City American		Jaime Delgadillo 510-240-2595
Union City National		Veronica Perez 510-677-7787
Daily Review	510-293-2457	

