



Championship and Festival - 2018 Year End Tournament June 3rd at Cherokee HS - Marlton NJ



Central Horn: The time is not kept on individual fields except in the *championship finals*

Referee Fees: Please ensure that the referees are paid prior to the start of the game.

Championship games: "A" level teams U14A and U12A only.

- Full fee is \$60 Full games - 25 minutes - 2 halves RUNNING CLOCK

Festival games, U14AB, U12AB/B, U10A/AB/B

- Half fee is \$30 25 minutes game RUNNING CLOCK
 - U12 and U14 level: 2 officials each team will pay one official \$30
 - U8 and U10 level: 1 official each team pays \$15 (total \$30)

Festival games U8 level teams

- Half fee is \$30 (*quick halftime*) 25 minutes RUNNING CLOCK follows the Central Horn but only playing two 10 minute "halves" with *maximum five minute (5) running clock* half time with teams switching sides.

Rules:

- **Festival Play**
 1. Follow same rules that exist during the season
 2. 25 minute games... running clock
- **Championship Bracket**
 1. Follow same rules during the season,
 2. 2 - 25 minute halves... running clock (5 minute half-time)
 3. If tie exists, then sudden victory (a.k.a sudden death) play

8M Free Position at the end of the Half/Game

Championship Bracket:

1st HALF: All 8m free positions are played out, if the foul occurs prior to the clock running out but time runs out before the shot can be taken, in the first half of the game.

2nd HALF: only if it impacts the outcome of the game.

If the game is tie or the team with the free position is losing by 1 goal then play out the 8m. Do Not play it out if there is a two-goal differential or the winning team has the 8m free position.

The following constitutes when the 8m free position has ended:

- The player drops the ball
- The shot is wide, deflected or stopped by the goalie
- Offense fouls
- Defense commits another major foul then we set up the new 8m free position.

Festival Bracket: only if it impacts the outcome of the game.

If the game is tie or the team with the free position is losing by 1 goal then play out the 8m. Do **NOT** play it out if there is a two-goal differential or the winning team has the 8m free position.

Pre-Game

No Coin Toss

Initial Alternating Possession:

- The designated *home team* gets the Initial Alternating Possession
- The designated *away team* selects direction.

Additional Information:

1. All fields will have a field marshal. Field marshal will collect score cards from officials. Officials will be keeping score and keeping any penalty time. The central scoring area will communicate with field marshals regarding final scores.
2. Each head coach and the referees must agree on score and initial the scoring sheet. It will list the teams played, the scores and signatures of coaches.
3. 3 coaches per team. 1 head, 2 assistant's maximum. Only the head coach can speak to the referee. No parents on the team's sideline. The field marshals will be responsible for moving parents to sidelines opposite the benches.
4. Game time kept by a central horn except for championship finals.
5. First double horn will indicate a two-minute warning prior to the start of the game.
6. Single horn will indicate the start of the game.
7. Second double horn will indicate two minutes remaining in the game/half.
8. Triple horn will indicate the end of the game/half.
9. No general horn will occur in Finals for CHAMPIONSHIP GAME time will be kept by the field marshal.
10. Only for Championship games: if a player is injured, referees may add up to an additional 2 minutes to the game clock if injury takes more than 2 minutes.
11. Must play with rosters that you submitted. Coaches are on the honor system. No exceptions.
12. Zero Tolerance - If a parent or coach is ejected from a game - he/she is ejected for the balance of the tournament. Field marshals will assist in the monitoring of spectator behavior.
13. All fans must be located on the sidelines opposite the benches, exception permanent stadium seating behind the team area is permitted.
14. There will be no time outs in festival format.
15. In championship play, there will be one time out per team. No time outs will be allowed in the last 5 minutes of the game.
16. Any red cards issued will require the player to sit out the remainder of the current game, as well as the next game that the offending player's team plays. Field marshals will inform the officials of any red cards that need to be served.
17. Teams are responsible for making sure fields are clear of trash before moving on to next game.
18. If a team fails to show up for their scheduled game they are responsible for all game fees.

******NO DOGS ARE PERMITTED ON THE CHS GROUNDS******