

GAME RULES

We use Ohio high school basketball rules with the following modifications:

1. Only man-to-man defense is permitted. Each team needs to provide a parent to keep score.
2. All players on offense must be clearly covered by a defensive player once the player on offense positioned is inside the three-point arc. "Switch-off" defense is permitted. Double teams are not permitted.
3. Help defense is permitted in the lane area when a dribbler is moving toward the basket. Double-teaming away from the basket is not permitted. After two official warnings, the dribbler will be given a one shot free throw.
4. When a player controls a defensive rebound, the defending players must drop back to mid-court to pick up their defensive assignment.
5. Beginning with the third game of the season, back court defense will be allowed during the fourth quarter of the game by both teams if the score is within six points. If the margin is more than six points, only the team behind by more than six points will be allowed to play full court defense. If the team behind reduces the margin to six points or less, then both teams may play full court defense.
6. No zone defense is allowed.
7. Each team will be permitted **five** team foul per half before placing the other team in a bonus situation. On the **sixth** team foul, the team in the bonus situation will automatically receive one point and take one free throw (the shot is live).
8. Shooting fouls following a missed shot. The offensive team will be awarded one point and one foul shot. Shooting fouls following a made basket. The shooter must make the free throw to complete the three point play.
9. The foul line will be moved up for the players approximately three feet. This should place the shooter even with the first hash mark on the side of the lane.
10. The goal is that all players have close to equal playing time. With 11-12 players on a team, it may be a bit of a challenge, but we and the coaches will do our best.
11. Each half will last 20 minutes. The clock will be stopped approximately every five minutes for substitutions. This time stoppage may not be used to "bench coach" the team.
12. Lane violations will be five seconds.
13. The game will consist of two halves, with a 20 minute running clock. There will be a four minute half-time.
14. The clock will be stopped for all whistles during the last minute of each half.
15. Each team has two 30-second time outs to be used during the game.
16. One two minute overtime period is allowed; otherwise a tie is a tie.
17. The officials' decisions are final.
18. In a fast break, double teams are allowed, since clear defensive position has not been established. This is to teach the players how to transition from offense to defense.

Last Revised 1/9/2018