



Batavia Youth Baseball



2014 May Day Blast

13U Tournament

Thursday, May 1st – Sunday, May 4th

Travel Coordinator

Joe Novotny

Tournament Directors

Cyndy Gette & Cathleen Neibch

Host Head Coach

Joe King

Host Ass't Head Coach

Gary Noble



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Tournament Format

Each team is guaranteed three games. The tournament consists of ten (10) teams, with each team being placed in one of two (2) pools. Teams will play two games within their pool and one crossover game. The top two teams from each pool will advance to Championship play. Ties within the pool will be broken in the following priority:

- 1) Head to head (*only applies when 2 teams are involved*)
- 2) Fewest runs allowed,
- 3) Largest run differential (total scored – total allowed) with a maximum of 10 run differential counted per game
- 4) Coin toss by a Tournament Official.

During Championship play, the two pool winners will play the second place team from the other pool. The respective winners of those two games will play for the Championship and the losers of each game will play in a 3rd/4th Place game.

In the case of a forfeit, the forfeiting team will be given a score of 0 and the opposing team will be given a score of 7 for the game.

Individual awards will be given at the conclusion of the tournament to a maximum of 14 players on the first and second place teams.

Tournament games will begin on Thursday, May 1st for 4 of the teams (who have already been notified) and the other six teams will begin on Friday, May 2nd.

Fields

- A) Field dimensions are standard 13U:
13U 80' bases 54' pitching
- B) It is up to the Tournament Officials' discretion to change tournament schedules due to the conditions of the fields and weather
- C) There is NO SMOKING or ALCOHOL allowed at this tournament.
- D) Games will be played at the following fields (teams will be evenly divided between the two):
 - **West Main #1 (Field #1 - Don Clark)** – 40W101 Main St., Batavia, IL
 - **West Main #2 (Field #2) - lower field behind Don Clark**
 - The fields are part of West Main Community Park located approximately 3 miles west of Randall Rd on Main St. The fields are situated on the South side of Main St. Parking is provided on the north side of the park.
- E) Note: One Thursday night game will be played at Streidl Field near Batavia's Rotolo Middle School. The appropriate teams will be notified directly with regard to directions.



Team Rosters

Team size shall be nine (9) to fourteen (14) players. All players present at each game must bat during that game (continuous batting order). Any players arriving late will be inserted at the end of the batting lineup. A player cannot turn 14 before May 1, 2014.

Check-In

All managers/coaches must check in with a tournament official 30 minutes prior to the start of their first game. Officials are available at the concession stand during the tournament.

Each Team Must Provide:

1. Valid Certificate of Insurance.
2. Team Roster including players full names, jersey number, and Date of Birth.
3. Copy of Birth Certificates. Birth Certificates for each player will be reviewed at check-in by a tournament official. Additionally, managers must be able to provide birth certificates at any time during the tournament if a player's age comes into question.

Rosters and Insurance Certificates can be emailed in advance of the tournament to Cyndy Gette (cgette@ameritech.net).

Conduct

Each Manager will be responsible for the actions of his players, coaches and fans. Any improper remarks made to an opposing team, coach, parent, tournament official or umpire by any of the aforementioned will call for an immediate warning or ejection from the umpire or tournament official. If the issue continues, the game may be forfeited. If the game is forfeited for this reason, the umpire shall notify a tournament official immediately.

Subject to umpire's discretion, runners will be called out if they fail to slide at second, third or home plate where a close play is involved. No head first slides at home plate. Any player who maliciously runs into a fielder will automatically be ejected from the game.

Profanity, destruction of property/equipment, any physical acts or threats of physical acts against an umpire, player, coach or tournament official will result in an automatic ejection of the offender. Such action will be immediately reported to tournament officials. Extreme or repeated violations of conduct policies will result in forfeit or other disciplinary action at Tournament Officials discretion.

Score Reporting

Home team will be the official scorebook for the game. Score should be verified with the visiting team scorekeeper after each ½ inning. It is also the responsibility of the home team's coach/scorekeeper to fill out a score sheet and obtain a signature from the visiting team after each game. The Score Sheet must include pitchers name and number, and innings pitched as defined in pitching section. The Score Sheet must be turned in immediately upon conclusion of the game to the Tournament Official (Concession Stand). A score sheet is included in this document and additional Score Sheets are available at the Concession Stand.



Tournament Rules

Unless otherwise noted, the tournament will be using IHSA Baseball Rules.

- 1) Failure to field a team of at least 8 players within ten (10) minutes of the scheduled starting time is a forfeit unless the delay is due to the scheduling of back to back games and the first game is running longer than expected. The team present and ready to play shall be declared the winner. The score of the game will be recorded as 7-0.
- 2) **Protests of an umpire's call are not allowed.** Umpire and tournament officials shall interpret game rules. Any issues or disputes shall be settled immediately and are final.
- 3) Home team is determined by coin toss for pool play games (Team that has traveled the farthest calls the coin toss). In the semi-final rounds, the winner of the pool will be the home team. The home team for the championship game will be determined by tie breakers (Win/Loss, Runs Allowed, Run Differential, Coin Toss) In all games, the home team shall keep the official scorebook.
- 4) Games are scheduled for 6 innings. **No new inning shall begin after 1 hour 45 minutes.** A new inning starts after the last out is made in the bottom half of the preceding inning. There is no time limit for the semi-final games or the championship/3rd-4th place games.
- 5) In the event a game is tied after the time limit expires or after 6 innings have been completed, the following will be used to attempt to break a tie:
 - In the championship and semi-final games, regular additional innings will be played as needed until a winner is determined.
 - For pool play games, California Tiebreaker rules will be used:
 - i. Both teams start with one out and a runner on second base (the last batted out in the previous inning will be the runner placed at second base);
 - ii. Batters will start with a 1 ball – 1 strike count
 - iii. If the score is still tied after one extra inning, the game will end in a tie except for championship/3rd-4th place games and semi-final round games which will play until a winner is declared.

Games during pool play can end in a tie.
- 6) Mercy rules will be in effect for all games including the championship games:
 - 12 Runs after 4 innings (3 ½ if the home team is leading)
 - 10 Runs after 5 innings (4 ½ if the home team is leading).
- 7) In instances of rain, darkness or time constraints, a game shall be considered complete after five (5) innings, 4½ if the home team is ahead. If rain delays occur before games are considered “complete”, these shall be designated as suspended. Tournament officials will make every effort to reschedule these games within the tournament weekend. These games will resume at the point of prior stoppage.
- 8) Continuous batting order will be used, with all players present at the game.
- 9) If a player shows up late to the game, he/she must be put at the bottom of the batting order and the manager or scorekeeper must notify the opposing team's manager or scorekeeper that they have a late arriving player. Players will not be allowed to enter the game if they arrive after the completion of the 2nd inning.



- 10) If a player is ejected during a game, the name of the player will remain in the batting order and count as an out when the batting order reaches that player.
- 11) If a player leaves during the game, the manager or scorekeeper must notify the opposing team's manager or scorekeeper. There is no penalty for a player that leaves early due to injury.
- 12) There are no bat limitations for this tournament.
- 13) No infield warm-ups before games.
- 14) No fake tags will be allowed.
- 15) This tournament uses free substitution at all fielding positions with the exception of pitcher. If a player is removed from the pitching position, he may not pitch again during that game.
- 16) Metal spikes are allowed.
- 17) **Faking a bunt and then swinging at this pitch is prohibited** (slashing). For Safety reasons, once a batter squares around to bunt, he may NOT swing at that pitch. The batter will be called out, the play will be declared dead and the runners will be sent back to the base they occupied prior to the "fake" bunt.
- 18) **Avoid Contact Rule:** Base runners must slide on close plays to avoid contact with the defensive player. Subject to umpire's discretion, runners will be called out if they fail to slide at second, third or home plate where a close play is involved. No head first slides at home plate. Any player who maliciously runs into a fielder will automatically be ejected from the game.
- 19) Only 2 coaches are allowed on the field when their respective team is at bat. All other coaches MUST be in the dugout or behind the fence when the ball is in play.
- 20) Courtesy runners are mandatory for the catcher of record (from the previous inning) after two (2) outs. Running for the pitcher of record (from the previous inning) is optional after two outs.
*
Note: Courtesy runners are used to speed up games and are limited to players who will be catching or pitching in the team's next defensive inning. With less than two outs, it is the manager's discretion on running for the catcher. The courtesy runner shall be the last batter out.
- 21) Chanting Rule: (1) Singing songs in the dugout will not be allowed; (2) the defensive team (in the field or dugout) is only allowed to shout words of encouragement to their defensive teammates between pitches. They are not allowed to make any noise once the pitcher is on the rubber for his wind-up or stretch; (3) the offensive team (in the dugout or at bat) are only allowed to shout words of encouragement to their offensive teammates between pitches. They are not allowed to make any noise once the pitcher is in the rubber for his wind-up or stretch.
- 22) Bat restrictions: The bat must be a USSSA certified bat with the USSSA stamp on it and 1.15 marked

The above rules are preliminary and subject to adjustment although they are not expected to change.



Pitching Rules

- 1) Any pitcher hitting two batters in one inning or three batters in one game will be removed from the pitching position immediately, but will be allowed to re-enter the game in a different position.
- 2) Pitchers receive five (5) warm-up pitches between innings and seven (7) with a pitching change.
- 3) The following pitch limitations will be enforced:
 - a. Maximum number of innings a player can pitch in any **one game** is **(3)**.
 - b. Maximum number of innings a player can pitch for the **tournament** is **(12)**.
 - c. One pitch constitutes a full inning pitched.
- 4) Pitchers once removed from the mound may not pitch again in the same game.
- 5) No balk warning. A balk results in runners advancing.
- 6) There will be one (1) free trip to the mound per pitcher per inning. Coaching a pitcher during warm ups before an inning starts does not count as a trip to the mound. After the second non-injury trip to the mound in the same inning for the same pitcher, that pitcher must be removed.
- 7) Intentional walks will be allowed by the catcher informing the home plate umpire, who will issue the batter 1st base.

Concessions

During the entire tournament the concession stand will be open serving food, drinks, and snacks.

Refund Policy

Every reasonable effort will be made to keep the tournament going. However, in the event of inclement weather, the Tournament Officials reserve the right to do one of the following:

1. Move games to other days, times, or locations
2. Reduce the length or number of games
3. Cancel games.

If no games are played, all monies paid will be refunded EXCEPT a \$75.00 tournament fee. If fewer than 2 games are played we will refund 50%. No refund will be issued once your team has played 2 games

Communication Re: Tournament Updates

E-mail will be used to communicate important information throughout the weekend. This is especially important if we suffer weather delays. Schedule changes will be recorded whenever starting times are expected to be delayed more than an hour. Please ensure your team has provided a coach or designated individual with immediate access to e-mail.



Tournament Contacts

Contact	Title	Phone #	Email
Joe King	Host Head Coach	630-715-0484	j.king@ptadventurepc.com
Gary Noble	Host Ass't Head Coach	630-659-8109	gnoble1127@aol.com
Cynde Gette	Tournament Director	630-479-6715	cgette@ameritech.net
Cathleen Neibch	Ass't Tournament Director	630-781-7909	cathleenneibch@gmail.com

Tournament Team Entrants

Batavia Bulldogs Red	Wheaton Briarcliffe Blazers
Wheaton Warriors Red	Batavia Bandits
Plainfield Raiders	Downers Grove Dragons
Carol Stream Cougars	Geneva Vikings Blue
Leyden Eagles	Glen Ellyn Rebels Black

Parking

West Main #1 and #2 - 40W101 Main St, Batavia, IL

Parking is available just south of Main Street (yellow circle below). Both fields are directly south of the parking lot.





Team Roster

Team _____ Head Coach _____

	Player Name	Jersey #	Birth Date
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			



Score Sheet

Game Date and Time: _____

Home Team: _____

Visiting Team: _____

(Circle winning team above)

FINAL SCORE: HOME TEAM _____ VISITING TEAM _____

PITCHERS FOR HOME TEAM:

	<u>NAME</u>	<u>JERSEY #</u>	<u>INNINGS PITCHED</u>
1.	_____	_____	_____
2.	_____	_____	_____
3.	_____	_____	_____
4.	_____	_____	_____
5.	_____	_____	_____
6.	_____	_____	_____

PITCHERS FOR VISITING TEAM:

	<u>NAME</u>	<u>JERSEY#</u>	<u>INNINGS PITCHED</u>
1.	_____	_____	_____
2.	_____	_____	_____
3.	_____	_____	_____
4.	_____	_____	_____
5.	_____	_____	_____
6.	_____	_____	_____

SIGNATURES

Home Team Coach: _____

Visiting Team Coach: _____