



**2021 Pembroke
"Kids Helping Kids"
Summer
Invitational Tournament
50/70 Tournament Rules**

Registration

- Any representative league player who does not exceed the maximum age using April 30 as the cutoff date will be eligible to compete in the tournament.
- A team roster will be set at a maximum of fifteen players with four adult coaches. No bat persons allowed. The player's roster must remain fixed throughout the tournament based upon the roster submitted prior to the start of the tournament.
- A team roster and birth certificates of each player should be available for review by the tournament director at any point during the tournament.
- The president or other league official must certify (by signature) and be responsible for the eligibility of each player submitted on the team's official team roster.

Pitching Rules

- We will use the Official Rules of Major League Baseball, including leading off bases, pitching from stretch, balks, and batter advancement on dropped third strikes.
- Balks will be called following Major League rules.
- Curve balls and the like will be allowed.
- Once removed from the game, the pitcher may re-enter the game defensively, but not as a pitcher.
- A player may pitch no more than nine innings in a tournament and no more than six innings in one game.
- One pitch equals 1 inning
- Each manager will be allowed only two trips to the mound per inning or for a total of five in a game with a single pitcher, at both points in time the pitcher must be removed from the pitching mound.
- There will be no intentional walks
- Warm up pitches are limited to 8 in the first inning pitched and 5 at the start of each subsequent inning.

Tournament Play

- We will use the Official Rules of Major League Baseball, including leading off bases, pitching from stretch, balks, and batter advancement on dropped third strikes.
- Six inning games, with NO extra innings.
- No slash bunting (fake bunt, then swing and if this happens the batter is out).
- An Extra Hitter option is allowed. A tenth player may be added by a team as an extra hitter. This player may substitute for any player in the field, but he must remain in the same position in the batting order.
- The use of a tenth player is optional for each team on a game by game basis. Should a team start with ten players in its order, it must finish with ten. The only exception to this is if a player is injured or must depart early (either by choice or by ejection) and the team does not have ten eligible players available, it may play with nine. Should a team select to use only nine (9) players in a given game, a tenth player cannot be added during the game. Should a team use a tenth player for a given game, the manager employing the tenth player must include the tenth player in his lineup as exchanged with the opposing manager prior to the start of the game.
- Teams may use a continuous batting order, utilizing all game-day players, and having all players eligible to enter and depart defensively at any time. However, if a player is removed due to injury, ejection or for any other reason, an out must be recorded each time that player is due up.
- Re-entry rule (in 9 or 10-player lineups): Starters may re-enter in the same offensive spot once.
- Substitutes cannot re-enter the game once they have been removed.
- Both teams do NOT have to use the same lineup format in a game, i.e. – teams can choose from 9-player, 10-player (with EH) or universal batting orders regardless of what the opposition chooses to use.
- Mandatory playing rules: each player must play at least two (2) innings in the field and have one (1) plate appearance.
- Courtesy runner allowed for the catcher and pitcher of record only at any time. This is not a substitution and is optional. Courtesy runners cannot be in the current lineup; or in the case of a universal order being used, they must be player(s) who have not been used in said role already during that inning.
- Must slide/avoid contact rule. A player must slide or attempt to avoid contact on all close plays (umpire discretion).
- Teams should be present thirty minutes prior to the start of scheduled games
- A fifteen-minute delay will be allowed to field a team. However, if a team still cannot field a complete eligible team after the allotted time period, the umpire will call the game and the team unable to field a team of eligible players will forfeit 6-0. If both teams are unable to field a team it will be considered a forfeit for both.
- In the case of a continued or suspended game, if a team is unable to field a team of eligible players, the manager will be allowed to use the last nine players taken out of that game to replace the missing player(s).
- Prior to the game, a tournament official will conduct a coin flip with the managers of each team to determine the home team.
- The home team for the championship game will be the higher seed as determined based upon the tie breaking rules.
- The teams should exchange line-ups prior to the start of the game.
- The home team will keep the official scorebook - teams are encouraged to verify the score at the end of each inning.
- At the conclusion of the game, the home team is responsible for completing the scoring and pitching summary and turning in to the snack bar or a tournament official.

- All players must remain on the bench when their team is batting. There will be no 'on deck' circle. The 'on deck' batter should wait with helmet on, at the end of the team's dugout. This player is prohibited from swinging the bat for obvious safety reasons. The umpire will stop the game if the players are not inside the bench area. When a team is on the field, all players not playing should remain on the bench.
- All bats must be USA Baseball certified.
- The umpires will explain ground rules.
- If a player, manager, coach, or scorekeeper is ejected from a game, they are automatically suspended for the next game as well. The individuals must leave the playing field area immediately and will not be allowed on the bench for their one game suspension.
- If a parent or fan is ejected from a game, they are automatically suspended for the remainder of the tournament and must leave the playing facility immediately.
- Batting helmets must be worn by players while batting, on base as a runner, as a base coach, by the bat person while out of the dugout, and by any player being used as a spotter for a pitcher.
- Players warming up pitchers must wear a mask at all times. Warming up pitchers on the sideline requires a spotter.
- Metal spikes are not allowed.

Definition of Games

- A ten run lead after four complete innings or a completed inning thereafter will constitute a complete game. Should the game be completed prior to the start of the 5th inning, the minimum play rule is not in effect. Should the game be completed prior to the start of the 6th inning, the minimum field play rule will be amended to 3 outs.
- There is a 2 hour time limit for each game. No inning shall be started 2 hours after the start of the game. – Game start time is determined by the first pitch. The last inning started before the 2 hour mark shall be completed.
- The team leading at the end of this inning shall be declared the winning team.
- Games are six innings in length and become official after four innings have been completed, or after three and a half innings if the home team has scored more runs than the visiting team.
- Games may end in a tie (pool play only), if no team has scored more runs than the other after 6 innings or after becoming official game as noted above. Exception being the championship game where a winner must be determined.
- If there is a tie after the last inning as defined by the 2 hour rule, the game shall end as a tie, exception being the championship game where a winner must be determined.
- Games suspended shall be completed with the 2 hour rule still in effect based upon the initial start, stop and any restarts. Suspended games shall be completed based upon tournament rules.
- The head coach is the only coach permitted to approach the umpire with a question/concern.
- All suspended games will be continued at the point where the umpire suspended play.
- Make-up games will be rescheduled at the discretion of the tournament committee.
- No smoking, open fires or grills will be allowed within the playing complex.
- Any protest will be settled by the tournament committee before resuming play.

Tiebreakers

- When three teams are involved, if one team is eliminated, then the other two go head-to-head for the remaining tiebreakers.
- Head-to-Head between all teams involved.
- Runs Allowed (all games). At this point, if one team is eliminated, then the other two go back to head-to-head.
- Lowest single game runs allowed.
- Three-way coin toss. Odd man loses, then a two-way coin toss.