

A.H.Y.A.A. BASEBALL RULES / COACH PITCH BASEBALL

THE GAME

1. 55 feet between bases. Distance from home plate to the pitching rubber is 30 feet.
2. If the playing field is unplayable, play the game on the grass, if at all possible.
3. Dead ball areas are the backstop fence extended parallel to the baseline. Keep all players, spectators, and unused equipment in dead ball territory.
4. 9 player minimum. Borrow players from the other team, if necessary, or call the league borrower.
5. The game consists of 6 innings or 2 hours, whatever comes first.
6. A half-inning is over when 3 outs are made OR when one (1) time through the batting order is complete, whichever comes first.
7. No scores will be kept. Keep record of playing time for each participant.

THE OFFENSE

1. Batting order consists of all players present.
2. A coach pitches underhand or over hand (whichever is more developmentally appropriate) to his or her own team. A batted ball hitting the pitching coach or an umpire remains alive.
3. Each batter gets a maximum of 7 pitches. If a ball is not batted fair after 7 pitches, the batter is out. Strikeouts are legal. Repeated fouls or taken pitches after 2 strikes could prolong an at-bat until the 7 pitch maximum.
4. No leadoffs, bunts, walks, hit batsmen, stealing, infield fly, tagging up, or dropped third strike.
5. Bat throwing cannot be tolerated. Warn a batter on the first offense if the thrown bat is harmless. Call the batter out on a thrown bat that is flagrant, injurious, or habitual.
6. A runner can proceed to the next base only after the ball is hit.
7. A pop-up is a batted ball whose flight becomes higher than the batter's head. If caught, the batter is out. A "foul tip" is a batted ball whose flight does not reach higher than the batter's head and usually goes directly back toward the catcher. If caught a strike is called. If the foul tip is caught on the third strike, the batter is out. If the foul tip is not caught, it is a foul ball, and the ball is dead.

THE DEFENSE

1. No player can play the same position for more than 2 innings. No player can play in the outfield for more than 2 innings. Each player must play at least 3 innings in the field.
2. Outfielders must play in the outfield grass. Infielders must play a minimum of 50 feet from home but may not be in the base path unless fielding a ball.
3. Two (2) defensive coaches are allowed on the field.
4. When the ball is in the possession of an infielder or a batted or thrown ball has returned to the infield, the ball is dead and all baserunners should hold their present bases or finish running to the next base. They must remain at that base unless a play is made on any baserunner. If the ball is overthrown and enters the dead ball area, the runners will be awarded the base to which they were running, or the base on which they were standing when the ball went out of play.

PROPER CONDUCT

1. Sportsmanlike behavior should be modeled by all coaches, parents, and spectators at all time. It is our responsibility to demonstrate the correct responses to different situation. The children will follow our lead. We must lead by example in word and deed.
2. Judgment calls by an umpire shall never be questioned. The call will stand and the game will continue without comment. Since we have an instructional league, it is understood and expected that if a rule interpretation or base award is in doubt, both managers should talk calmly and decide the correct interpretation. Keep in mind that these are your neighbors - volunteer parents and not professional umpires. Because of their efforts to help the league, they should be treated with respect!
3. Any questions about league rules or baseball etiquette should be discussed in the same quiet professional manner. Remember, the children will be watching us, and it is our duty to teach/lead our players.

LET'S HAVE A GREAT SEASON !!

PeeWee rules
REVISED 2009 SEASON

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