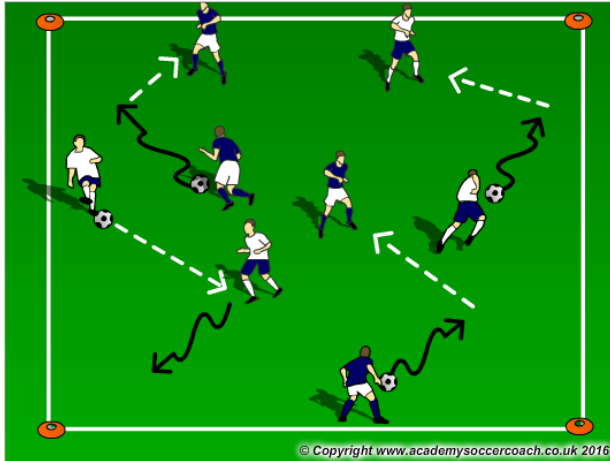


## Additional Notes on Placement Activities

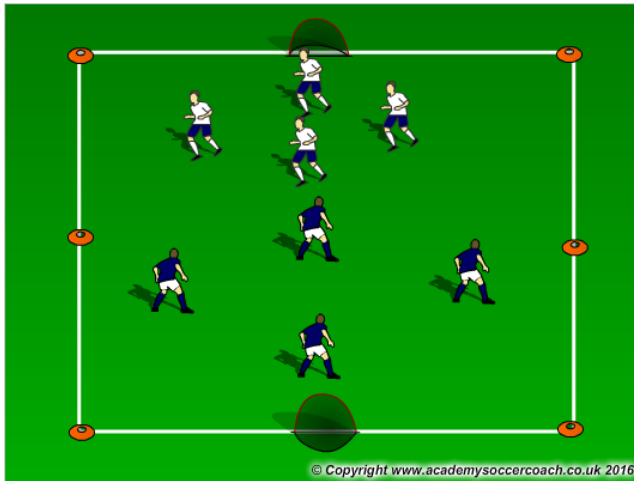
**Substitutions** – Evaluators have free reign to substitute as they wish to ensure teams are equally matched, players are getting enough rest/water breaks and all players have time to be evaluated.

**Rotation of Coaches** – Players will remain on the same field for the duration of an activity. Coaches will rotate through set ups to ensure every player is seen by each evaluator.



### Player Warmup:

50W x 50L – 1 ball between 2 players. Players should pass, dribble, and move through the space. While warming up with the ball, the players should perform dynamic stretches to prepare for the games.



### Activity 1 – 4v4

40W x 30L – Players should play 4v4 with no GKs. Use puggs as goals.

All restarts will be with a kick-in. Substitutions should be made by players. Evaluators can help with the substitutions if necessary.



### Activity 2 – 7v7

Full Field– Players should play 7v7.

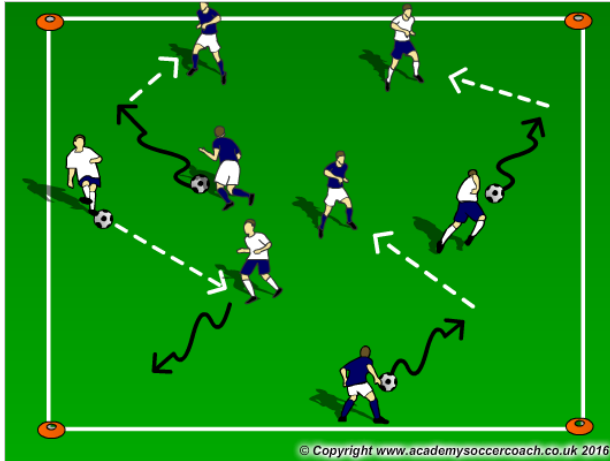
Regular rules apply in game.

## Additional Notes on Placement Activities

**Modifications** – Adjustments may be made on the field based on number of players, field conditions, or other circumstances that require adjustments to complete the evaluation.

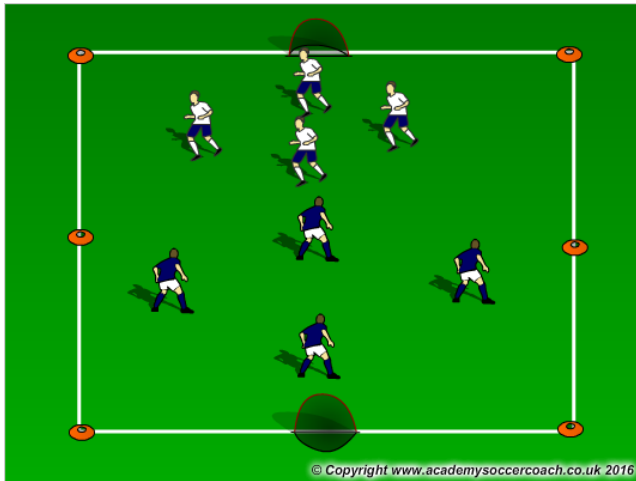
**Substitutions** – Evaluators have free reign to substitute as they wish to ensure teams are equally matched, players are getting enough rest/water breaks and all players have time to be evaluated.

**Rotation of Evaluators** – Players will remain on the same field for the duration of an activity. Coaches will rotate through set ups to ensure every player is seen by each evaluator.



### Player Warmup:

50W x 50L – 1 ball between 2 players. Players should pass, dribble, and move through the space. While warming up with the ball, the players should perform dynamic stretches to prepare for the games.



### Activity 1 – 4v4

40W x 30L – Players should play 4v4 with no GKs. Use puggs as goals.

All restarts will be with a kick-in. Substitutions should be made by players. Evaluators can help with the substitutions if necessary.



### Activity 2 – 9v9

Full Field– Players should play 9v9.

Regular rules apply in game.