

1. The table crew consists of: (Stats Training presentation)
 - a. Scorebooker – responsible to enter required information into scorebook
 - b. Timekeeper – responsible for managing game clock/penalty timing
 - c. Statter/Spotter – responsible for recording/calling out recordable player statistics
 - d. All of the above

2. Who does the table crew represent when at the table? (Stats Training presentation)
 - a. Visiting team
 - b. HS League
 - c. Home team

3. Who is authorized to be on the table crew and perform stats duties? (Stats Training presentation)
 - a. Only individuals who are certified or are under the direct supervision of a certified statistician.
 - b. Only a formally assigned and uniformed official
 - c. Any head or assistant coach

4. At the beginning of the game, the home team is required to provide a scorebook, a timing device, a table and a working horn (hand-held or as part of the scoreboard) to be used at the table to signify the end of periods. Failure to provide any of these items is penalized as illegal procedure. (NFHS Rule 1 Section 12)
 - a. False
 - b. True

5. Interaction with officials/refs: You must maintain line of sight contact during live play, confirm the score at the end of each period, and ensure the official scorebook (home) is signed by officials at end of game. (Stats Training presentation)
 - a. False
 - b. True

6. The table crew can call penalties on players, teams, coaching staff or other table crew members. (Stat Training Presentation)
 - a. False
 - b. True

7. Where is the table located? (Stats Training presentation)
 - a. At midfield, even with the sideline and directly between the team benches
 - b. At midfield, 6 yards behind the sideline and directly between the team benches
 - c. At the restraining line, 8 yards behind the sideline

8. Which team is responsible to record player statistical and scoring/penalty data? (Stats Training presentation)
 - a. Home team records their player stats plus both teams scoring/penalty data
 - b. Visiting team records only their team player stats and their team scoring/penalty data.
 - c. Both teams are required to keep stats for both teams.

9. Who keeps the official game score and is responsible to report it on the league website within 24 hours? (Stats Training presentation, Cheat Sheet)
 - a. Home team
 - b. Visiting team

10. When are each team's individual player stats required to be entered on the league website? (Stats Training presentation, Cheat Sheet)
 - a. Within 24 hours
 - b. Within 48 hours
 - c. Within 72 hours

11. Upon game film verification of stats, how long after the conclusion of a game may a team edit their player stats? (Stats Training presentation, Cheat Sheet)
 - a. Within 30 days
 - b. Within 14 days
 - c. Within 7 days

12. What is the penalty if a team does NOT enter player stats for a single game? (Stats Training presentation, Cheat Sheet)
 - a. Team forfeits the game
 - b. Team is ineligible for post-season awards
 - c. All players on roster are charged with a Game Played and individual player stats for that game are voided.

13. What is the penalty if a team does NOT enter player stats for multiple games OR falsifies player stats? (Stats Training presentation, Cheat Sheet)
 - a. Team forfeits the season
 - b. Team is ineligible for post-season awards and individual player stats for season are voided.
 - c. Players ineligible for post-season awards

14. How long is each team required to keep their game scorebook and statting sheets? (Stats Training presentation, Cheat Sheet)
 - a. 30 days after game
 - b. 90 days after game
 - c. 30 days after end of season

15. It is required that the statisticians of both teams discuss the awarding of stats so that both teams' statistics are mirrored. In any situation where a question arises, if the statisticians cannot come to a mutually-agreed upon conclusion, the home statistician prevails. (Stats Training presentation, Cheat Sheet)
 - a. False
 - b. True

16. In order for the game's statistics to be accurately reconciled, all statisticians/spotters must be located in the table area. (Stats Training presentation)
 - a. False
 - b. True

17. What is the maximum number of spotters each team may have at the table? (Stats Training presentation)
 - a. Three
 - b. Unlimited
 - c. Five

18. Prior to each game, what data is required to be completed and correctly entered in each team's scorebook before the game starts? (Stats Training presentation)
 - a. Each team player name & jersey number
 - b. Game date/time & H/V
 - c. Names of officiating crew and statisticians
 - d. All of the above

19. What is the penalty if players are added to roster after game begins? (NFHS Rule 2 Sec 1)
 - a. Technical foul
 - b. Game forfeiture
 - c. 3 minute non-releasable

20. During the game, Goals/Assists, Penalties and Time Outs for both teams are required to be entered in each team's scorebook. (Stats Training presentation)
 - a. False
 - b. True

21. What data is required to be entered for scores? (Stats Training presentation)
 - a. Player/assister (if assisted) number
 - b. Player/assist number, the quarter/period the score occurred in and time remaining in quarter/period

22. How do you record an Own Goal? (Stats Training presentation)
 - a. Record it with In-Home player's jersey number
 - b. Record it with OG as the scorer
 - c. Credit it to highest scoring player's jersey number

23. What data is required to be entered for penalties? (Stats Training presentation)
 - a. Team & Player number
 - b. Violation that occurred & Personal/Technical/NR
 - c. Quarter the penalty occurred in and time remaining in the quarter
 - d. Length of the penalty
 - e. All of the above

24. Who designates the In-Home player for each team and when must this be done? (Stats Training presentation)
 - a. Official names player prior to game start
 - b. Coach names player prior to game start

25. The In-Home player must be listed as the first player on the roster and a starting attack player. (NFHS Rule 2 Sec 1)

- a. False
 - b. True
26. The In-Home is already in box serving a team penalty and there is another team penalty – who serves the additional penalty? (NFHS Rule Book)
- a. Head Coach
 - b. First defenseman on the roster
 - c. Next player on roster after the In-Home
27. Team penalties get charged against the In-Home player's personal statistics. (NFHS Rule Book)
- a. False
 - b. True
28. When is a player charged with a Game Played? (Stats Training presentation)
- a. When player is listed on the roster and the game has started
 - b. When player is in game when the clock is running
 - c. When player has been in game both halves
29. If the game clock malfunctions during live-ball play sound the horn immediately to notify the officials. (NFHS Rule Book)
- a. False
 - b. True
30. In all quarters, timekeeper shall notify the nearest official 20 seconds before the end of quarter, countdown loudly from 10 and sound an air horn at zero. (NFHS Rule 2 Sec 8)
- a. False
 - b. True
31. In the 4th quarter, notify officials @2:10 and 2:00 minutes remaining, countdown loudly from 10 and sound an air horn at zero. (NFHS Timer Directions)
- a. False
 - b. True
32. In the second half only, any time the score differential reaches 12 goals or more, the clock will only be stopped for a team time-out, official's time-out or an injury time-out. Should the score differential be reduced to fewer than 12 goals, then normal play will resume. All penalties that occur during a score differential situation will be running time. In this situation running penalty time begins with the next whistle resuming play. (NFHS Rule 3 Sec 1)
- a. False
 - b. True
33. When may coaches ask for a horn?
- a. On an end-line out of bounds
 - b. On a side-line out of bounds
 - c. During live play
 - d. When the officials have both hands raised
 - e. When there is a dead ball and coach asks for a coach-referee discussion
 - f. All of the above

34. When a penalty is expiring, it is **mandatory** to loudly countdown from 5 seconds and **recommended** to begin countdown at 10 seconds. Yell “released” at zero. (NFHS Rule Book)
- False
 - True
35. When may a penalized player be substituted in the box by another player? (NFHS Rule Book)
- 5 seconds remaining
 - 20 seconds remaining
 - 10 seconds remaining
36. If a player leaves early from a penalty, at the next DEAD ball sound the horn twice. (NFHS Rule Book)
- False
 - True
37. When are releasable penalties released? (NFHS Rule Book)
- Upon penalty time expiration or when the opponent team scores (whichever is first).
 - Upon penalty time expiration or when the penalized player’s team scores (whichever is first).
38. Which penalties are released in the appropriate goal-scoring situation in the previous question? (NFHS Rule Book)
- All releasable penalties being served
 - Only the first penalty if the individual is serving multiple releasable penalties
39. When are non-releasable penalties released? (NFHS Rule Book)
- Only upon penalty time expiration
 - When either team scores a goal
 - When the opponent team scores a goal
40. Un-expired penalties do not carry over to next quarter or overtime. (NFHS Rule Book)
- False
 - True
41. In what order are penalties served when they are reported in the same dead ball? (NFHS Rule Book)
- In the order described by their severity longest penalty first
 - Non-releasable penalties are served first
 - In the order in which they occur on the field
 - Releasable penalties are served first
42. Penalties on **opposing** teams that begin on the same tick of the clock have common time non-releasable. (NFHS Rule Book)
- False
 - True
43. Any player who accumulates five minutes of personal fouls shall be disqualified from the game. A substitute for that player may enter the game when the disqualified player would

have been permitted to re-enter had he not fouled out. A player who accumulates five minutes of personal fouls has fouled out of the game but has not been ejected. (NFHS Rule Book)

- a. False
 - b. True
44. A player or coach who receives two non-releasable unsportsmanlike penalties in a game, the result is a 3:00 non-releasable and then, ejection. (NFHS Rule Book)
- a. False
 - b. True
45. The table crew must notify the closest official when a player or coach has fouled out (disqualified) and/or is ejected. (NFHS Rule Book)
- a. False
 - b. True
46. A maximum of three players per team is allowed in the penalty box. (NFHS Rule Book)
- a. False
 - b. True
47. What do you do if a 4th player from team who has 3 players in box is called for a time serving penalty? (NFHS Rule Book)
- a. Player is disqualified
 - b. Player waits beside table area until spot opens up, then can enter penalty box to begin serving time.
48. Three players are in penalty box, 4th player hasn't begun serving penalty and opponent scores goal. Only players with releasable penalties and have penalty time elapsed are released. (NFHS Rule Book)
- a. False
 - b. True
49. A faceoff (FO) win is credited when the official signals possession. (Boys Stats Manual)
- a. False
 - b. True
50. The two players who participate in the faceoff are the only players who can be credited and charged with a faceoff win and loss. (Boys Stats Manual)
- a. False
 - b. True
51. Awarding a Ground Ball (GB): Any ball not in possession of either team that comes into possession of either team should result in a ground ball once a player establishes possession and is immediately able to perform the normal functions of possession (i.e., shoot, pass, cradle), provided the ball was contested by both teams before establishing possession. A ground ball could be awarded even if no opposing player is within considerable distance of the player when he gets possession of the ball. (Boys Stats Manual)
- a. False
 - b. True

52. When is a ground ball (GB) credited on a FO? (Boys Stats Manual)
- GB is awarded to player that gains possession of ball during live-ball play as soon as the official signals possession.
 - GB is credited to player who is awarded possession by official during dead ball because there was a penalty on FO.
 - GB is awarded to player who did the FO when his team wins possession.
53. A GB should be awarded to a goalie that saves a shot and on the subsequent loose contested ball, gains possession of the ball. (Boys Stats Manual)
- False
 - True
54. After a shot, if the ball remains in play (does not go OOB) a GB should be awarded to player who gains possession of ball. (Boys Stats Manual)
- False
 - True
55. A GB may be awarded to player who is closest to end line when a shot goes out of bounds on an end line. (Boys Stats Manual)
- False
 - True
56. A GB should be credited to an offensive or defensive player who gains possession of the ball and prevents it from going out of bounds even if the play was not being contested. (Boys Stats Manual)
- False
 - True
57. A Caused Turnover (CT) is credited to a player when the player's positive, aggressive actions cause a turnover by the opponent. Must result in change of possession to defender's team. (Boys Stats Manual)
- False
 - True
58. What is awarded to the player who makes an interception? (Boys Stats Manual)
- CT
 - CT & GB
59. If defender forces opponent out of bounds resulting in change of possession, the defender is awarded a CT and a GB is NOT awarded. (Boys Stats Manual)
- False
 - True
60. A CT is awarded every time there is a change of possession. (Boys Stats Manual)
- False
 - True

61. A turnover (TO) is credited when a player or team in possession of the ball or entitled to possession of the ball loses possession of it, in a live-ball situation or under certain dead-ball situations. (Boys Stats Manual)
- False
 - True
62. Which statement is correct regarding TOs and CTs? (Stats Training presentation)
- There can be more CTs than TOs
 - There can be more TOs than CTs.
 - CTs and TOs should be the same number.
63. When awarding an assist, there should be no particular time frame for an assist (although the pass and shot should appear to be part of the same play) nor should there be any rigid distance factor in the play (the player scoring the goal could take one step, several steps, or even run a number of yards with the ball and still have the passer credited with an assist). (Boys Stats Manual)
- False
 - True
64. When do you credit a clear? (Boys Stats Manual)
- Immediately upon the clearing team crossing the mid-line
 - When the official signals the successful clear
 - When the clearing team has maintained possession while moving the ball from their defensive third to their offensive third (over the offensive restraining line).
65. What is the NFHS lightning rule? (NFHS Rulebook App D)
- Stop play and take cover when thunder is heard
 - Stop play and take cover when cloud to ground lightning is seen
 - Wait at least 30 minutes after the last thunder is heard or lightning is seen to resume play
 - Any subsequent thunder or lightning resets the 30-minute count
 - All of the above
66. Who is required to have a certified statistician in their table crew for all league games? (Stats Training presentation)
- Home team
 - Visiting team
 - Both teams