

HADDAM /KILLINGWORTH MAJOR LEAGUE BASEBALL RULES

EFFECTIVE 4/09

These rules will apply to ALL Major League games played in the Towns of Haddam or Killingworth. It is expected that each coach will conduct him/herself in a manner appropriate in dealing with children. There should be courtesy shown between coaches. The development of technical skills and good sportsmanship shall be first and foremost for our players. Coaches should consider ways to reduce embarrassment to another team in the event the score is widely disproportionate, such as removing your top pitcher or refraining from taking extra bases. There is no point in demoralizing the players when a game is out of hand. Good luck and have fun!

1. Unless otherwise specified, the rules in the official Little League rulebook will apply.
2. Major League players shall be 10 to 12 years old prior to May 1st of the current year (i.e. "Little League Age").
3. There is no limit to the number of pitchers a team may use in a game. A player may pitch in only one game a day.
4. The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position: **EXCEPTION: see note #1**

League Age	11-12	85 pitches per day
	9-10	75 pitches per day

NOTE #1 If the pitcher reaches his/her limit while facing a batter, the pitcher may continue to pitch until that batter reaches base, is put out or the third out is made on the bases to complete the half-inning.

NOTE #2 A PITCHER who delivers 41 or more pitches in a game cannot play the position of CATCHER for the remainder of that day.

5. Each pitcher must adhere to the following rest requirements:

61 or more pitches in a day => four (4) calendar days of rest

41 – 60 pitches in a day => three (3) calendar days of rest

21 – 40 pitches in a day => two (2) calendar day of rest

1 – 20 pitches in a day => no (0) calendar day of rest

NOTE: A pitcher once removed from the mound cannot return as a pitcher.

6. Other than first base, base runners must avoid contact or slide if a play is going to be made at that base. Headfirst slides into a base are not allowed. Offending runner is called out.
7. All rostered players on a team will bat in the batting order, including players not playing in the field.
8. Each player must play nine outs in the field.
9. If a pinch runner is needed because of an injury, the batter who made last out is to be used. If the batter does not return to the lineup the original batting order continues without him. When a player leaves early or is injured, they will be removed from the batting order without penalty. When a player arrives late, they will be inserted at the end of the batting order and every reasonable effort will be made to comply with rule 8
10. The home team will supply 3 new balls for each game.
11. In the absence of a previously assigned umpire, the home team will supply at least one adult umpire for each game.
12. Scheduled weekday games will start at 5:30 PM. The visiting team will warm up at 5:00 PM and the home team will warm up at 5:10 PM. Weekend games will start at the scheduled time, with preference being given to 1:00 PM starting times on Saturdays in Haddam.
13. Rained out games will be rescheduled as fields are available. The home team will contact their Field Coordinator with information of the rained out game. There will be a 2-hour time limit if there is a second game waiting to be played. All games must be made up within two weeks unless permission for an extension is obtained from the local league President (permission from both league Presidents is required in the case of an interleague game).
14. Rain out decisions are in the hands of the home team coach until the start of the game; then, any decision on stopping the game will be up to the umpire. If the game is to be canceled before it starts, the home team coach must notify the visiting team coach and umpire (or umpire scheduler) by 4:00 PM when possible.
15. The batter's box, foul lines, the 1st base running lane, coaches boxes and catchers box must be lined by the home team prior to the game.
16. All players must be off the field and in the dugouts/benches when not playing or coaching in the game. Dugouts/benches should be kept clean at all times. No one except eligible players in uniform, a manager, and not more than 2 coaches shall occupy a bench or dugout.
17. There are no on deck batters, only the batter at the plate should be holding a bat. An offending player shall miss his turn at bat and his team shall be charged with an out.
18. If a game is terminated due to darkness or rain, it shall be considered a complete game if 3 ½ innings have been played and the home team is winning or 4 innings have been played and the home team is losing.
19. Pitchers will be allowed 8 warm-up pitches at the start of the game or when they are first brought in as a relief pitcher. Five pitches will be allowed between innings. Warm up pitches shall not consume more than one minute of time.

20. The infield fly rule applies only when there are fewer than 2 outs and there are runners on first and second base or the bases loaded (not when there is only a runner on first).
21. Adults may not warm up the pitcher anywhere on the field. A player warming up a pitcher must wear a catcher's mask at all times. This includes catching for infield/outfield practice.
22. Through May 31, a new inning (that is, the top of an inning) cannot be started past 7:30PM. From June 1 on, a new inning cannot be started after 8:00 PM. The umpire's watch is the official watch and he/she makes the call.
23. If, in the opinion of the umpire, a player throws a bat, that player and his manager will be issued a warning on the first offense; any subsequent offense by any player can result in ejection at the umpire's discretion. Play must be allowed to continue.
24. Coaches will communicate with the opposing team's coaches about using the game as a time for instruction in the game of baseball and in sportsmanship.
25. The manager of the home team will be responsible to provide the official pitch count recorder.
26. **The batter must keep at least one foot in the batter's box through the time at bat.**

EXCEPTION: A batter may leave the batters box when:

- a. the batter swings at a pitch,
 - b. the batter is forced out of the box by the pitch,
 - c. the batter attempts a drag bunt,
 - d. the pitcher or catcher feints or attempts a play at any base,
 - e. the pitcher leaves the dirt area of the mound,
 - f. a member of either team is granted time,
 - g. the catcher pitched ball leaves the catcher's box,
 - h. the catcher does not catch the.
27. Bats shall not be more than thirty-three (33) in length nor more than two and one-quarter (2-1/4) inches in diameter. **Non-wood bats shall be printed with a BPF (bat performance factor) of 1.15 or less.**