



SUMMER 2009 WOMANS / GIRLS INAUGURAL IRONWOMAN LEAGUE

- TEAMS MAY HAVE UP TO 8 PLAYERS + GOALIE
- PLAYERS FEES ARE DUE IN FULL BY 4TH GAME
- NO OFF SIDES & NO ICING
- NO TIME OUTS
- 3 MIN WARM UP BEFORE EACH GAME
- ALL TEAMS MUST HAVE THE SAME COLOR JERSEY
- ALL GAMES ARE 2 – 15 MINUTE RUNNING TIME PERIODS
- FACE OFFS AT THE START OF PERIOD ONLY!!!
- TEN FOOT RULE WHEN GOALIE FREEZES PUCK OR WHEN GOAL IS SCORED or PUCK GOES OUT OF PLAY
- PUCK MUST BE PLAYED FROM BEHIND THE GOAL LINE OR PLACE WHERE PUCK WAS LAST PLAYED IN THE EVENT IT GOES OUT OF BOUNDS
- ALL MINOR PENALTIES ARE PENALTY SHOTS (Clock will stop when penalty is called & starts when player touches puck for shot. Except in last min of play regardless of score. The clock will start at completion of penalty shot.)
- ANY MAJOR PENALTY WILL RESULT GAME MISCONDUCT AND SUSPENSION AT THE LEAGUES DISCRETION
- 3 PENALTIES = GAME EJECTION

OVERTIME:

PLAYOFFS ONLY

5 MIN. SUDDEN DEATH 3 ON 3.

IF STILL TIED, 5 MIN. 2 ON 2 SUDDEN DEATH UNTIL THERE IS A WINNER.

TIE BREAKER:

HIGHEST POINTS DETERMINES SEEDING

2 POINTS FOR A WIN

1 POINT FOR A TIE

0 POINTS FOR A LOSS

IF ANY TWO TEAMS ARE TIED AFTER REGULATION ROUND, HEAD TO HEAD RESULT WILL DETERMINE THE HIGHEST SEED. IF THE TWO TEAMS TIED THEIR REGULATION GAME OR IF THERE IS A THREE WAY TIE, THE TIEBREAKER FORMAT IS AS FOLLOWS:

1. MOST WINS
2. LOWEST GOALS AGAINST
3. HIGHEST GOALS FOR
4. MOST SHUT-OUTS
5. LEAST PENALIZED TEAM