

# North Attleboro Travel Softball Association

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NATSA Invitational 2010  
NATSA  
P.O. Box 1044  
North Attleboro, Ma 02761

## Welcome to our 1st Annual NATSA Invitational Tournament

### 10U, 12U, & 14U Hock-East Tournament:

- WHEN:** Fri/Sat/Sun, July 9, 10, 11 (*pending number of teams could be sat/sun only*)
- WHERE:** Kelly Fields, North Attleboro High School
- COST:** \$350 per team, payable to NATSA (North Attleboro Travel Softball Association) by June 1st  
Mail to NATSA at address above with registration form found at [www.northsoftball.org](http://www.northsoftball.org)

This tournament is being set up to support all the *HGSSL East Division teams or Town B-Level teams* that would like to play softball in a tournament format, against comparable competition, in a fun & enjoyable environment. NO ASA/PONY club, or TOWN-A travel teams will be allowed.

Full concessions & T-shirts will be offered. We encourage all teams to bring pop up canopies to set up within the open field space available. There will be bleachers, bathrooms, and Porta-Potty facilities available.

**Tournament Director: George Murphy**  
**Cell: (617-335-3798)**  
**Fax: (630) 813-3879**  
**E-mail: [murph2267@verizon.net](mailto:murph2267@verizon.net)**

- FORMAT:** Four (4) game guarantee  
Friday/Saturday: Three (3) games (pool play)  
Sunday: Single elimination
- RULES:** HGSSL rules (see below) with International Tie Breaker in elimination play. Tie Breaker for seeding as follows: 1) Win/Loss/Tie Record, 2) Runs Allowed, 3) Runs Scored, 4) Coin Flip
- AWARDS:** Recognition for champions and runners up in each division. Recognition will be presented at the directors' tent after the championship game is completed.

Starting time for games will be 5:15 & 6:45 PM Friday, 8:00 AM to 6:30 PM on Saturday, and 8:00 AM to 5:00 PM on Sunday. The Tournament Director will do everything in his power to conduct the tournament in a timely and orderly fashion. If inclement weather persists, the Tournament Director will reschedule games as fairly as possible.

# NATSA Invitational

## 10U, 12U, 14U

### July 9-11<sup>th</sup>, 2010

Greetings! Welcome to the 1st Annual NATSA Invitational tournament July 9-11<sup>th</sup>, 2010 located in North Attleboro, Ma. We have enclosed reminders for tournament entry, rules, facility map, and rainout policy. Your schedule, a list of participating teams, and directions to the fields are also included.

Poor sportsmanship will not be tolerated. Teams could face forfeiture or possible ejection from the tournament for any flagrant act of improper sportsmanship. Tournament Director reserves the right to review with umpire. Let's keep it fun and PLAY BALL!!!

#### **REMINDERS:**

**1) Insurance/Roster** - Your team insurance certificate & team roster with copies of players' birth certificates must be presented when you check-in at the start of the tournament.

**2) Check-in/Registration** - All teams must check in at the field 15-30 minutes before their first game. Host team officials will be at check-in tables beginning at 5:00pm on Friday, 7:30 AM on Saturday. Registration will be located at the director's tent.

**3) The winning team is responsible for reporting the final score** at the completion of their game to tournament officials at the director's tent.

**4) Inclement weather:** Tournament director will contact you by email & phone if there is a required cancellation or significant delay. **WE MUST HAVE YOUR CONTACT INFO MADE AVAILABLE (EMAIL & PHONE).** If there is inclement weather on Fri/Sat and teams play one game or less, we will draw numbers for Sunday's seeding. If no games can be played on Sunday, or if Sunday play is cut short, the champion will be determined based on Saturday's record, or overall record to that point of the tournament on Sunday. In case of a tie, first place awarded to highest seed on Sunday.

#### **RAIN OUT POLICY**

- 1) If no (0) games are started or completed, 2/3 refund of the entry fee is given within seven (7) days.
- 2) If one (1) game is completed, 1/2 refund of the entry fee is given within seven (7) days.
- 3) If two (2) games are completed, no refund will be given.

In the event of rain, the tournament director reserves the right to reduce game times, and/or change formatting of tournament to attempt completion of tournament. Thank you for joining the North Attleboro Travel Softball Association Summer Slam tournament. If you have any questions, please call Mike St.Pierre

# TOURNAMENT RULES 2010

## Tournament Specific Rules

### Friday/Saturday Pool Play

- 1) No inning to start after 1:15
- 2) Less than 6 or 7 inning games must have last inning decided/agreed on by both teams & umpire prior to start of last inning
- 3) Game can end in a tie
- 4) Coin toss for Home team

### Sunday (Preliminary & Semi Rounds)

- 5) No inning to start after 1:20
- 6) Less than 6 or 7 inning games must have last inning decided/agreed on by both teams & umpire prior to start of last inning
- 7) Go to International tie-breaker if game tied after time limit or after 6 or 7 innings (whichever comes first)
- 8) Higher Seed is Home team on Sunday, i.e. # 1 seed is home Vs any lower seed and so on.

### Sunday Finals

- 9) No time limit
- 10) Go to International tie-breaker if game tied after 6 or 7 innings (age bracket)
- 11) Higher Seed is Home team on Sunday, i.e. # 1 seed is home Vs any lower seed and so on.

### Tiebreakers for Seedings

Win - Loss record  
Runs Allowed  
Runs Scored  
Coin Flip

12) Umpires will control starting game times & game time is under control of the umpires on field. Umpires reserve the right to start games early pending team availability.

13) NO PROTEST will be allowed. Rule discrepancies will be decided on the field. The decision of the UMPIRE is FINAL.

14) All questions or concerns should be directed to the tournament director by coaches.

15) HGSSL 2010 Softball Rules and Regulations apply (See Below)

# Hockomock Girls Summer Softball League Rules

All play is governed by ASA Rules except as noted below. In addition certain ASA Rules are noted for emphasis.

## 10U Playing Rules

- 11 inch ball and 35 feet pitching distance
- 6 inning games
- 4 run limit per inning rule/ waived in the 6th or last inning
- Run ahead (Mercy) rule is 12 after 4.5 innings
- 10 fielders with 4 outfielders, each of whom must play at least 25 feet off the baseline
- No slashing (faking a bunt, then hitting away)
- Slap hitting and drag bunting are allowed
- No infield fly rule
- No dropped 3<sup>rd</sup> strike
- Stealing home and advancing multiple bases on a steal attempt are not allowed
- No new inning to start after 7:45 PM (*Does Not Apply to this Tournament*)

## 12U Playing Rules

- 12 inch ball and 40 feet pitching distance
- 6 inning games
- 5 run limit rule per inning/ waived in the 6th or last inning
- Run ahead rule is 15 after 4.5 innings
- No slashing (faking a bunt, then hitting away)
- Slap hitting and drag bunting are allowed
- Infield fly rule in effect
- No new inning to start after 7:45 PM (*Does Not Apply to this Tournament*)

## 14U Playing Rules

- 12 inch ball and 40 feet pitching distance
- 7 inning games
- 5 run limit rule per inning/ waived in the 7th or last inning
- Run ahead rule is 15 after 4.5 innings
- No slashing (faking bunt, then hitting away)
- Slap hitting and drag bunting are allowed
- Infield fly rule in effect

**Special Playing Rules that apply to all H.G.S.S.L. divisions:**

- All players bat – a continuous batting order will be used. If a player leaves a game for injury or any other reason (other than ejection), their spot in the order is skipped (no automatic out, except for players ejected). Players who arrive after the start of the game will be added to the end of the order. Injured players who miss a turn in the order may not reenter the game.
- Teams playing one player short, or up to two players short if 10U, will not be penalized with an automatic out.
- Minimum of eight players required to start and finish a game (forfeit if less)
- Games must start once the scheduled start time is reached and both teams have the minimum number of players
- Free substitution of players in the field
- Players must slide or avoid contact. All sliding rule decisions are at the discretion of the umpire.
- A courtesy runner may be used for the pitcher or catcher - runner shall be the last batter of the previous inning (and second to last batter of the previous inning if both pitcher and catcher are on base at the same time).
- Pitcher shall be removed from pitching after directly hitting 3 batters in an inning or 5 in the course of the game (bounced pitches will not count).
- Home team pays the umpire
- Home teams supply two new leather, raised seam, optic yellow balls (ASA-approved max 375 lbs, .47 cor)