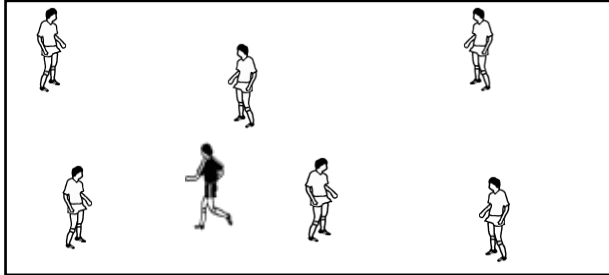




Warm Up: Toilet Tag

Running: Moving, changing directions

Organization



Implementation

- Each player runs around the grid, if they get tagged they must sit like there on the toilet.
- To get free another player must flush the toilet.

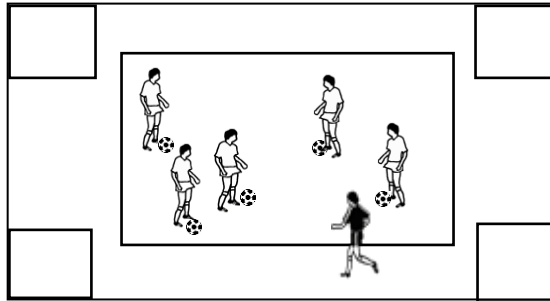
Coaching Points

- Head up and look for space
- Change direction to escape the tagger.
- Move around the area in different ways: run, walk, sidestep, skip, hop, jump etc

Fun Game: Sinking Ship

Dribbling

Organization



Story

Your ship sinking and there are sharks swimming around the ship, you have to get to the island without getting eaten.

Implementation

- Each player has a ball moving around on the ship.
- Players have to dribble with ball until the ship sinks. When it sinks players run to an island with the ball.

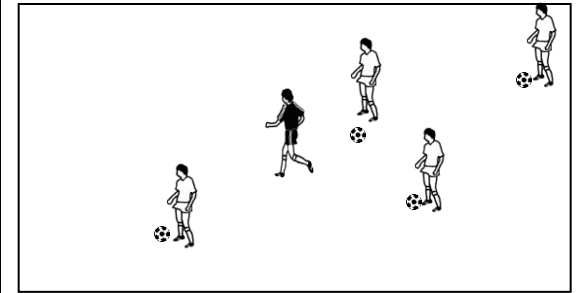
Coaching Points

- Players should keep the ball close to them
- Keep their head up and look for space
- Dribble with both feet

Fun Game: Coach Robot

Dribbling and Shooting

Organization



Story

The Coach Robot is on the loose in our town we must knock him down with the soccer ball.

Implementation

- Each player has a ball and attempts to kick their soccer ball at the robot.
- If the robot gets hit they lose a body part.

Coaching Points

- Keep the ball close
- Kick with your inside or laces never toes
- Dribble with both feet