



PUMA Illinois College Showcase

June 10 - 12, 2016

Tournament Rules

Matches shall be played according to the latest edition of the Laws of the Game and Universal Guide for Referees published by FIFA.

Tournament Headquarters

The site will have a central location for any questions or issues throughout the event.

Tournament Registration

All teams will be required to present their credentials and register their team 1 hour before their first match. Only the following mandatory documentation must be provided (only 2015/2016 seasonal paperwork will be accepted):

1. Player Passes—Valid USSF/Provincial Player Passes

These are given to the referee prior to each game. Player passes of sent off players are to be turned in to the Tournament Headquarters following the match. The coach, following the completion of the team's next played game, may pick-up player passes for sent off players.

2. Medical Releases

Current Illinois Medical Authorizations forms are needed for each player.

3. Waiver and Release of Liability

Waiver of Liability form must be signed by each player and coach.

This document will be turned over to the tournament at registration.

4. KICSS Tournament Roster

Tournament Roster of players, including jersey numbers.

This document will be turned over to the tournament at registration.

5. Official Team Roster

Copy of your league approved team roster.

This document will be turned over to the tournament at registration.

6. Guest Player Approvals

Same documents as above for all rostered players must be provided for all guest players along with any state association approvals required.

Five (5) guest players may be added to a team's roster when the team checks in for the tournament, but in no case shall the number of players on a team exceed 18 players.

7. Permission to Travel

All out-of-state association and foreign teams must provide appropriate approval paperwork.

This document will be turned over to the tournament at registration.



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Team Check-In

All teams will be required to check-in at the field prior to game time and present player passes to the referees. If sufficient players are not present at the scheduled game time, the game will be awarded to the opponent. A minimum of 7 players constitutes a team.

AGE Group, Game Length, Overtime & Ball Size

U15 to U18 ▪ Two- 45 minute halves ▪ No Overtime periods ▪ Size 5 Ball

Game Ball, Jersey, Equipment & Spectators

- Game balls will be provided by the Tournament. If the ball provided is unsuitable or lost, the referee shall choose a ball from those available.
- In the case of jersey color conflict, the home team will be required to change jerseys. The team listed first in the game schedule is the Home team.
- Shin guards are mandatory. Soft casts are permissible with referee approval prior to kickoff.
- Players and coaches from both teams shall locate on one side of the playing field. Maximum of 2 coaches on sideline.
- Spectators shall congregate on the opposite side of the playing field from the teams.
- A player may only play for one team in the tournament.

Player and Coach Conduct

- Players will be cautioned and sent off according to the Laws of the Game as published by FIFA. A player who has been red carded in one game will not be allowed to participate in the next game played by her team, including the final games.
- Games determined by forfeit are not considered games played. A player who has been sent off for the second time in the tournament will not be allowed to participate in the remainder of the tournament.
- Coaches, assistants, managers, parents, etc. may be verbally warned for conduct or actions detrimental to the game. If the actions persist, they will be instructed to remove themselves from the complex. Those removed will not be allowed to attend or participate in the next game played. Those removed a second time will not be allowed to return for the remainder of the tournament.

SUBSTITUTIONS

Substitutions are unlimited to allow for maximum playing and visibility by college coaches.

Substitutions will be made from the halfway line, with the consent of the referee, at the following times;

- Prior to a throw-in in your favor (or other team subs at this time).
- Prior to a goal kick, by either team
- After a goal by either team
- After an injury, by either team, when the referee stops play (one for one).
- Between halves
- When play is stopped to administer a caution, the cautioned player(s) may be replaced. The opposing team may substitute a like number.

PROTESTS

Judgment calls by the referee are final and may not be contested. No protests will be accepted and the tournament official's decisions will be final.



WEATHER

If the first half has not been completed and the game is stopped, every effort will be made to complete the game or play to completion of at least the first half and record the score as final. If necessary, game lengths may be shortened to accommodate scheduling requirements. It is the responsibility of each team to check Tournament Headquarters for any re-scheduled information. However, in the event that first half completion or re-scheduling is not possible due to weather, results will be decided as follows:

- a) Team up by 2 goals or more shall be awarded a win.
- b) Score difference of 1 or less will be scored a tie.

Games called during the second half are considered complete and will be scored according to the score at the time the game is called.

CANCELLATION

If the Tournament is cancelled due to events beyond the control of the Tournament Committee, the Tournament will not be required to make financial remuneration.

SITE RULES

NO alcohol, smoking or Pets are allowed on the premises.

