

**B.A.A.  
2016**



**Soccer  
Rulebook**

# **BAA SOCCER VOLUNTEER POSITION DESCRIPTIONS**

## **Duties League Scorekeeper**

- Winning and losing coaches will send results of games to the league scorekeeper who will post the results at the [www.online.org](http://www.online.org). The winning coach should also report score to their level director.

## **Duties of Level Directors (Mini-mites, Mites, Cubs, Midgets and Bantams)**

- Assist the City Director in managing the league. As a level director you will be responsible for making the league run smoothly, coaches are following playing rules, etc.

## **Responsibilities during the year**

### **June and July**

- Participate in at least one signups prior to the team selections.
- Participate in team selections performed after the last signup
- Review team rosters to confirm that there are sufficient volunteers for coaching. Note: you may need to recruit coaches.

### **August**

- Attend the coaching and referee clinics where you meet coaching and distribute jerseys, team rosters, etc.

### **August, September and October**

- If needed assist coaches with practices
- Distribute any information, which the City Director passes on to you, to your coaches at your level.
- Work with the coaches to make sure the league is running smoothly.
- Confirm with your coaches where they stand in respect to the playoffs.
- Act as a BAA representative for the league playoffs. Distribute participation metals and trophies after the games.
- Attend wrap-up meeting.

### **January**

- Attend BAA Volunteer Banquet

# 2016 BAA SOCCER RULEBOOK

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- ★ For additional information, check the following website from the FIFA:  
[http://www.fifa.com/mm/document/affederation/federation/81/42/36/lotg\\_en\\_55753.pdf](http://www.fifa.com/mm/document/affederation/federation/81/42/36/lotg_en_55753.pdf)
- ★ Rules based on FIFA-USSF, NCAA-NISOA, and the NFHS rulebook.

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## **Coaches Code of Ethics**

1. THANK YOU FOR COACHING – Without you, there would be no soccer program.
2. BAA is an ‘in-house’ league, please remember this when dealing with parents and other coaches out on the playing field. It is a competitive sport but BAA is not a traveling program, you are only playing for city bragging rights.
3. The coach should be aware the he or she has tremendous influence on the players of his/her team for both good and bad, and so will never place the value of winning above the principles of sportsmanship and fair play.
4. It is the responsibility of the coach to familiarize himself/herself with the BAA soccer rules before the games begin.
5. The coach will stay off of the field of play unless there is an injury to one of his/her players.
6. The coach shall respect and support contest officials. The coach will not indulge in conduct which would incite players or spectators against the officials. Public criticism of officials and players is unethical.
7. The coach should meet and exchange cordial greetings with the opposing coach to set the correct tone for the event before and after the game.
8. The coach is responsible for the conduct of their team’s players, parents and spectators at the field whether it is before, after or during the game.
9. After the soccer season is over, it is the responsibility of the coach to return the team bags with all balls, first-aid kits, etc. on the designated return day.

Please share the following with your parents:

### **As Youth Sports get bigger, they need to remain fun**

With fall sports about to begin, it seems like a good time to pass along a few tips to parents regarding their children’s athletic endeavors.

These tips, some of which have been edited for length, come from Rick Wolff, a noted sports psychologist who has a website, [www.sportsparenting.org](http://www.sportsparenting.org).

- Parents should be seen but not heard too often. Don’t draw attention to yourself- the games are about the child, not you.
- If you have to say something, it should only be positive praise.
- Never criticize your kid and never, every criticize somebody else’s.
- Let the coaches’ coach. It can only confuse a child to get instructions from two different sources.
- Referees are not to be abused in any way. They are not going to change a call or be influenced on future calls by you.
- It’s OK to applaud a nice play by an opposing player. It’s called SPORTSMANSHIP.
- Understand that you are a role model for the kids. They will follow your behavior.
- Try to give your kid a smile. Kids look to parents for approval. If you look like you’re having a good time, then he or she will feel the same way.

StarTribune August 6, 2006 Sports Section.

## Definitions

**Added Time-** Playing time added to the end of a half to compensate for playing time lost to injuries, substitutions, time-wasting, or other any other cause for which the referee deems appropriate. Also called “stoppage time “or “injury time.”

**Advantage Law –** A clause in the law that directs the referee to refrain from stopping play for a foul if a stoppage would benefit the team that committed the violation.

**Attacker:-**A player who is in the opposing half of the field; or any player whose team is in possession of the ball.

**Backpass -**The common name for the technical offense of a keeper handling the ball following a deliberate kick or throw-in to him by a teammate, punishable by an indirect free kick.

**Caution-**A formal warning by the referee to a player or substitute whose behavior or play has become unacceptable, signified by the display of a yellow card.

**Charging-** Bodily contact undertaken against an opponent in order to win or obtain possession of the ball. If done unfairly, it is a penal foul.

**Dangerous Play -** A technical foul, consisting of any act considered by the referee to be dangerous to an opposing player.

**Dead ball –** A term used to indicate a time when the ball is out of play. A goal cannot be scored while the ball is dead.

**Drop Ball –** A method in which a dead ball becomes alive. An official drops the ball to the ground. When the ball strikes the ground, it becomes alive and may be played by anyone.

**Direct Free Kick-** A free kick from which a goal may be scored awarded as a result of a penal foul.

**End Line-** The boundary line at each end of the field, upon which each set of goals rests. Also called a “goal line” or “bi-line.”

**Free-kick –** A method in which a dead ball becomes alive. The ball is placed on the ground and, while motionless, it is kicked unchallenged in any direction prior to being touched by another player. A goal may not be scored on an “indirect” free-kick.

**Goal -** (1) The targets of both teams, consisting of two uprights and a crossbar, placed at the end line on opposite ends of the field and defended by each respective team. (2) A score, occurring when the ball passes entirely over the end line and into the goal.

**Goal Line –** Shorter boundary lines. The entire line is within the field of play. Anyone may enter within the goal area.

**Goalkeeper –** The only designated player of each team who may handle the ball within his/her own penalty area.

**Handling** – Deliberately playing the ball with one’s hand or arm. Handling can only be done by the goalkeeper or by a throw-in.

**Live Ball** – A term that indicates that the ball has been legally kicked or thrown-in by a player, or dropped by an official and is in play.

**Misconduct** - An act deemed by the referee to be unsporting, reckless, violent, or flagrantly in violation of the laws and spirit of the game, and punishable by a caution (and yellow card) or a send-off (and red card).

**Offside Line** - An imaginary line signifying the furthest point down field that an attacker may be without risk of being penalized for being offside.

**Offside Offense** - The act of participating in play from an offside position. Also called “offside infraction.”

**Offside Position** - A position in the attacking half of the field in which a player is closer to the opposing goal than (a) the ball, as well as (b) the next-to-last defender.

**Obstructing** - The act of physically obstructing or impeding the progress of an opponent. Also known as “impeding.”

**Penalty Kick** - A direct free kick from the penalty spot, pitting the attacker taking the kick directly against the defending keeper; sometimes called a “spot kick.”

**Penalty Spot** - The marked spot 12 yards from the middle of each goal, from which penalty kicks are taken.

**Red Card**: The misconduct card shown to a player who is being sent off either for a serious act of misconduct, or for receiving a second caution.

**Substitute** – A team member who has properly reported to enter the game. A substitute becomes a player when he/she is beckoned onto the field of play by the official.

**Substitution** – The replacement of at least one player by a substitute.

**Throw-In** – A method by which a dead ball becomes alive. A player throws the ball using both hands. The ball must be delivered from behind and over the head in one continuous movement, while both feet are on the ground on or behind the touchline and the player must be facing the field.

**Touchline** – Longer boundary lines. The entire line is within the field of play.

**Unsporting Behavior**: The most common form of misconduct, consisting of conducts or plays which the referee deems to be unacceptable. Consisting of a wide range of misbehavior, it is punishable by a yellow card.

**Violent Conduct**: A misconduct consisting of a violent act against any person at a soccer match, punishable by a red card.

**Warning** – A verbal admonition to a coach or player for conduct not in the best interest of the game. Repeat warnings will necessitate an official caution.

**Yellow Card**: The misconduct card shown to a player who is being cautioned by the referee for an act of misconduct.

## **THE FIELD OF PLAY**

- Soccer fields will be scaled for the age level playing on the field.
- The lines belong to the field of play. A ball touching any line remains in play.
- Cub Players (3<sup>rd</sup> and 4<sup>th</sup> Graders) playing on Midget and Bantam fields may take the corner kicks from the intersection of the Penalty area and the goal line.
- For safety purposes, the goals, including those which are portable, must be anchored securely to the ground.
- Nets may be attached to the posts, crossbars and ground behind the goals. They should be appropriately supported and be so placed as to allow the goalkeeper ample room.
- No coaches, parents, or other players behind goal, or on goal line.
- Players, coaches, and parents must stay 5 feet from the sideline.
- Recommendation only – Listed coaches and players on one side of field – parents, family, and friends, etc on the other.

## **THE BALL**

### **Ball Sizes for Each Age Group**

- Cubs (3rd and 4th Graders) Size #4 soccer balls
- Midgets (5th and 6th Graders) Size #4 soccer balls
- Bantams (7th - 9th Graders) Size #5 soccer balls
- The home team will provide the game ball.
- If the ball deflates during play, it is declared dead where it was last played and the game is resumed by a drop ball.
- If the ball becomes deflated within the goal area, it is dropped outside the goal area nearest where the ball deflated.
- The ball shall not be changed during the game unless authorized by the referee.

## **The Number of Players**

- The maximum number of players on the Field:

<b>League</b>	<b>Boys</b>	<b>Girls</b>
Cubs	8 players	8 players
Midgets	8 players	8 players
Bantams	8 players	8 players

- The minimum number of players to start the game:

Cubs ----- 5 players

Midgets ----- 5 players

Bantams ----- 5 players

- Late arriving players may enter the game once they have received permission from the referee.
- **All players must play at least half the game. An exception will be made for players arriving late for the game.**
- **Any player, who plays goalkeeper, may only play one half of the game in goal. Any player playing in the goal for one half must also play on the field. (Exception: in the event of overtime, a player may play additional time in goal.)**
- **There are no standards as to player rotations, but please be aware that this is a recreational league and players should be given the opportunity to play all positions during the season. It is important for players to experience all aspects of the game.**

Substitutions may be made with the consent of the referee at the following times:

1. Prior to a throw in by either team. Both teams can substitute.
2. Prior to a goal kick by either team
3. After a goal by either team
4. After an injury by either team when the referee stops play
5. at the start of each period
6. Goalies may be substituted during the game **but** the goalie must be ready, and a delay of game infraction may be issued if the time goes over that of a “normal” substitution. An indirect free kick may be awarded to the opposing team.

**Substitutions may not be made on corner kicks.**

- ★ Any player receiving a **YELLOW CARD** must be substituted out of the game until the next team opportunity to substitute.
- ★ Any player receiving a **RED CARD** from the referee is removed from the remainder of the game. The team is not allowed to replace the player and must play short handed for the rest of the game. This also applies if a player- is issued a second **YELLOW CARD** during the same game.

## **Player Equipment**

### **Required player soccer equipment:**

1. BAA issued jersey
  2. Shin Guards
  3. Tie athletic shoes
  4. Socks covering the shin guards
- The BAA issued team jersey must be worn on the outside of sweatshirts when the weather cools toward the end of the season.
  - A player shall not wear anything which is dangerous to another player.
  - If there is a color conflict, the home team shall be required to change colors.
  - The goalkeeper will wear different colors from the rest of the players on the field.
  - **No shin guards. No play!** Socks must cover the shin guards.
  - Soccer cleats are not required. Metal cleats of any kind are not allowed. Baseball cleats are not allowed. Any other type of athletic shoe is allowed provided it can be tied.
  - A player may play with a cast on the arm if it is padded for the protection of the other players. The referee will make the determination concerning the safety of a wrapped cast.
  - **No jewelry is allowed while playing soccer.** This includes rings, necklaces', and earrings. Medical bracelets or bracelets may be worn but must be taped to the body.
  - Hair control devices may be worn if made of soft material and not judged to be worn for adornment purposes. Sweatbands may be worn on the head or the wrist if made of soft material.
  - Glasses must have a strap around the back of the head to hold them in place.
  - Any Player having improper equipment will be sent from the field of play. The coach may sub another player or the player may return at the next stoppage of play provided the referee is satisfied the correction was made.

## **The Official**

- The home team will provide the center referee for each game if one has not been provided. If the home team does not have a referee, the visiting team will provide the center referee.
- The game ball will be provided by the home team.

### **Center Official Duties**

- All games will be started promptly as scheduled. There shall be a ten-minute grace period only in the event of an impending forfeiture.
- The jurisdiction of the referee begins when they enter the field of play and end when they leave the field at the conclusion of the game. They shall enforce the rules and their decisions on the points of fact are final. The official can only correct a decision so long as the game has not been restarted.
- The referee is empowered to terminate a match in the event of disorder. In the case of a termination the referee should report to the appropriate district director.
- The time runs continuously. Stopping only for injury or when the referee judges to stop it.

## Lines People

- The lines people will be provided by the visiting team or one from each team if a referee has been provided.
- Lines People will meet with the center referee prior to the start of the game for their instructions.
- Lines people will indicate when the ball is out of play. The lines person will indicate which team is entitled to a corner-kick, goal-kick, or throw-in. They shall also assist the referee to control the game in accordance with the Laws of the game.
- Final determination of all calls will be made by the center referee.

## Duration of Game

### Playing time for the games shall be two equal halves.

CUBS ----- 4 x 13 MINUTES Quarters

MIDGETS ----- 2 x 30 MINUTES Halves

BANTAMS ----- 2 x 35 MINUTES Halves

- Half time should be between five and seven minutes. *The break between quarters shall be a maximum 2 minutes.* Coaches with the referee may agree to make modifications in all the above times by agreement before the start of the game.
- ***Between each period teams shall exchange ends and alternate the kickoff.***
- Time must be extended to permit a penalty kick being taken at or after the expiration of the normal period in either half.
- Allowance for Time-Lost: Many stoppages in play are entirely natural (e.g. throw-ins, goal-kicks, injuries, etc.). An allowance is to be made only when these delays are excessive. The announcement of additional time does not indicate the exact amount of time left in the match. The time may be increased if the referee considers it appropriate but the time shall never be reduced.
- The referee must not compensate for a timekeeping error during the first half by increasing the length of the second half.

## PLAYOFF/TOURNAMENT OVERTIME RULES

**There will be no overtime in regular season games. These rules are used only during play-offs when a winner of the match needs to be declared.**

In the event of a tie in a playoff game, the game must go into overtime. Overtime is played the same way for all levels.

Overtime Period:

- 2 – 5 minute halves – No sudden death, full 10 minutes of play will be completed regardless of a score.
- Substitutions are allowed during both halves, but not always suggested, as there is little time.
- Field sides will be changed at the half time of the overtime period.
- Goalie may remain in goal the entire overtime period.

Shoot-Out:

If the game is still tied after the overtime period is complete, penalty shots will be taken to determine a winner of the match.

- 5 penalty shots taken alternately by each team. Only the players on the field during the final overtime half are eligible to participate in the first round.
- The goalie in goal at the final half of the overtime period must be the goalie for the shoot-out.

- Players not on the field at the end of the overtime period must stay off of the field until all field players have taken their penalty shots.
- Players may not take another penalty shot until the entire team has had a turn.
- Shoot out rounds will continue until all players have shot.

If a tie game persists a Sudden Death Shoot Out will occur

- Teams will alternate penalty shots until a shot goes into the goal
- The other team must make the next penalty shot or the other team will be declared the winner.

**Some important information to remember:**

- Your goalie is required to be one of your shooters.
- You must have your entire team shoot before the sudden death period occurs.
- You must keep all parents and spectators off of the field until the game is completed. Only coaches, players and the center referee are to be on the field during the shoot-out.
- All penalty shots will be taken at one end of the field.

## **The Start of Play**

- The referee will conduct the coin toss for the start of the game. A visiting team captain will call the tossed coin while it is in the air. The winner of the coin toss chooses which goal it will defend in the first period. The other team takes the kick-off
  - When the referee signals with a whistle, a kickoff shall initiate play at the start of each period and after goals.
  - At the moment of kickoff, all players shall be in their teams half of the field. Players opposing the kicker shall be at least 10 yards from the ball until it is kicked.
  - The ball shall be kicked while it is stationary on the ground in the center of the field of play. A goal may be scored directly from a kickoff. The ball will be in play and the time started when it is kicked and moves forward.
  - The kicker shall not play the ball a second time until it has been touched or played by another player from either team.
- 
- ★ **When restarting the game after a temporary suspension** of play from any cause not mentioned elsewhere in these Laws, provided that immediately prior to the Suspension the ball has not passed over the touch or goal-lines, the referee shall drop the ball at the place where it was when play was suspended.
  - ★ If this happens in the goal area, drop the ball on the part of the goal area line which runs parallel to the goal line, at the point nearest to where the ball was when play was stopped.
  - ★ The ball is in play when it touches the ground. A player shall not play the ball until it has touched the ground. If a player touches the ball before it reaches the ground, the referee will drop the ball again.

## Ball in Play And Out Of Play

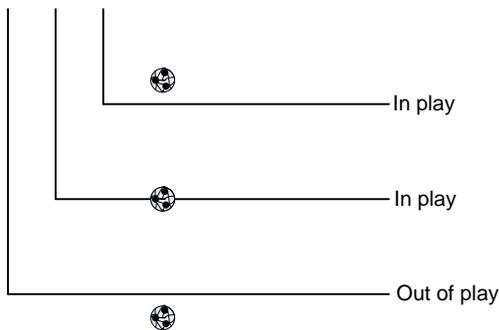
The ball is out of play:

1. When it has completely crossed the goal-line or touch-line, whether on the ground or in the air.
2. When the game has been stopped by the Referee.

The ball is in play at all other times from the start of the match to the finish including:

1. If it rebounds from a goal-post, cross-bar or corner posts into the field of play.
2. If it rebounds off either the Referee or Linesmen when they are in the field of play.
3. In the event of a supposed infringement of the Laws, until a decision is given.

**★ The lines belong to the areas of which they are the boundaries. In consequence the touch-lines and goal-lines belong to the field of play.**

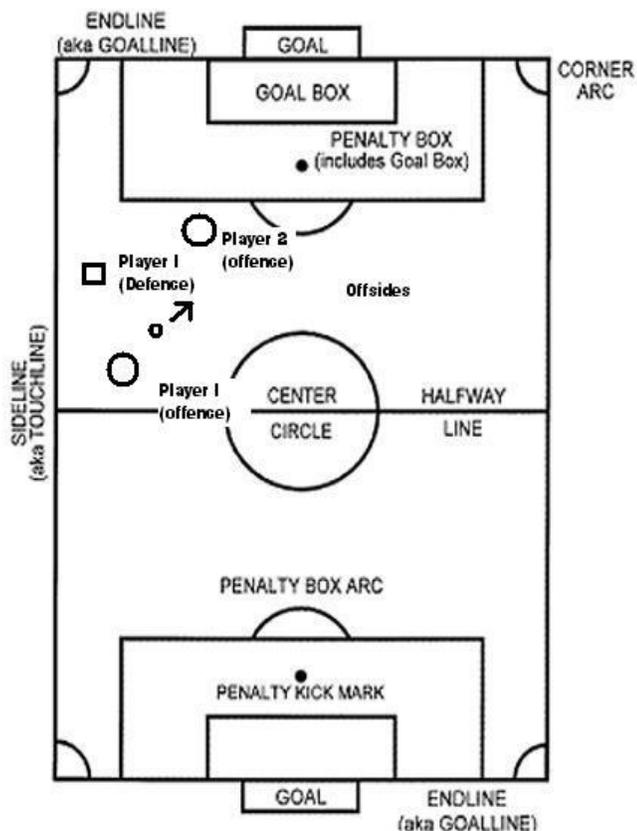


## Method of Scoring

- A **goal** is scored when the **entire ball has passed over the goal-line**, between the goal-posts and under the crossbars as long as it has not been thrown, carried or intentionally propelled by hand or arm by a player of the attacking side.
- A goal may be scored during play directly from a:
  1. Direct free kick
  2. Penalty kick
  3. Corner kick
  4. Drop ball
  5. Goalkeeper's throw, punt or drop kick.
  6. Kick-off
  7. Goal kick
- A goal may not be scored during play directly from a(an):
  1. Indirect free kick
  2. Throw in
  3. Free kick into a teams own goal
- The winning team is the team scoring the greater number of goals in a game. If both teams score the same number of goals, the game will be deemed a “tie game.”
- A forfeited game will result in a score of 3–0 if the game has not started.

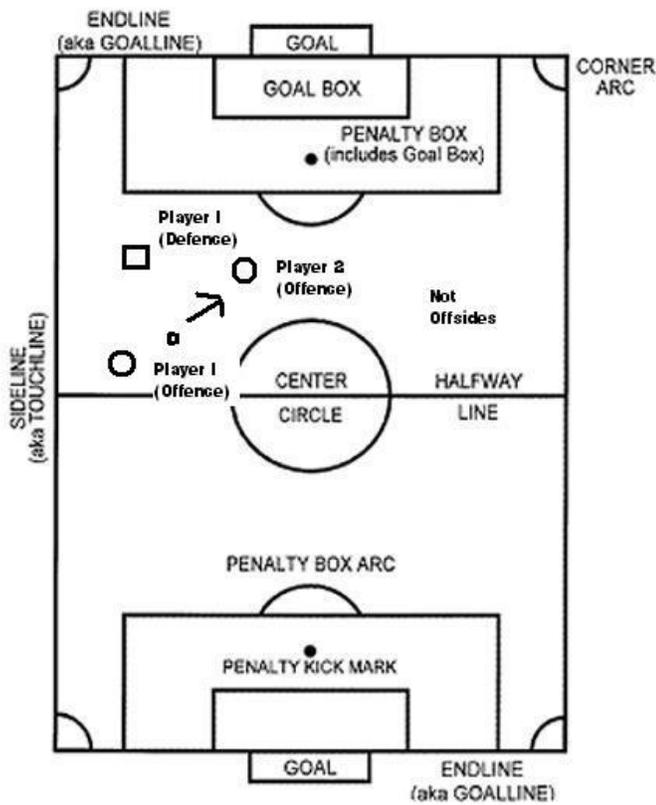
## Off - Sides (see appendix for additional examples)

- All age groups will be subject to the following:
- **A player is in an off-side position if he is nearer to his opponents' goal-line than the ball, unless;**
  1. he is in his own half of the field of play
  2. he is not nearer to his opponents' goal-line than at least two of his opponents
- **A player shall only be declared off-sides and penalized for being in an off-side position, if, at the moment the ball touches, or is played by, one of his/her team, he/she is in the opinion of the referee**
  1. Interfering with play, or
  2. Interfering with an opponent, or
  3. Gaining an advantage by being in that position with or without the ball.
- **A player shall not be declared off-sides by the referee**
  1. Merely because of his/her being in an off-side position
  2. If he/she receives the ball directly from a goal-kick, a corner-kick or a throw-in.

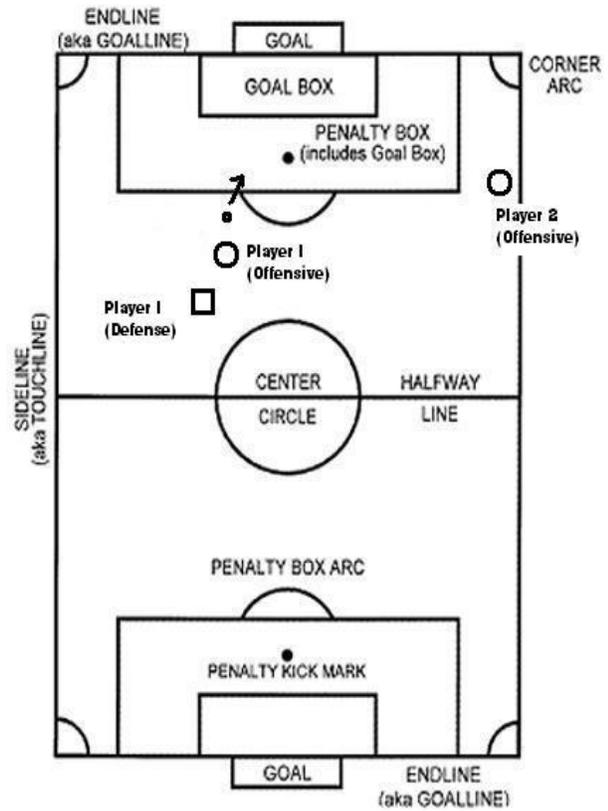


**Offsides**

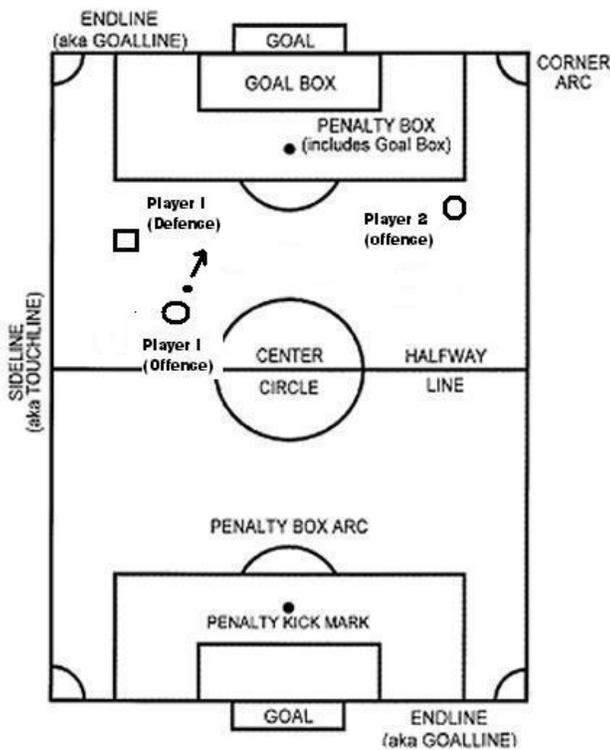
## Not Offsides



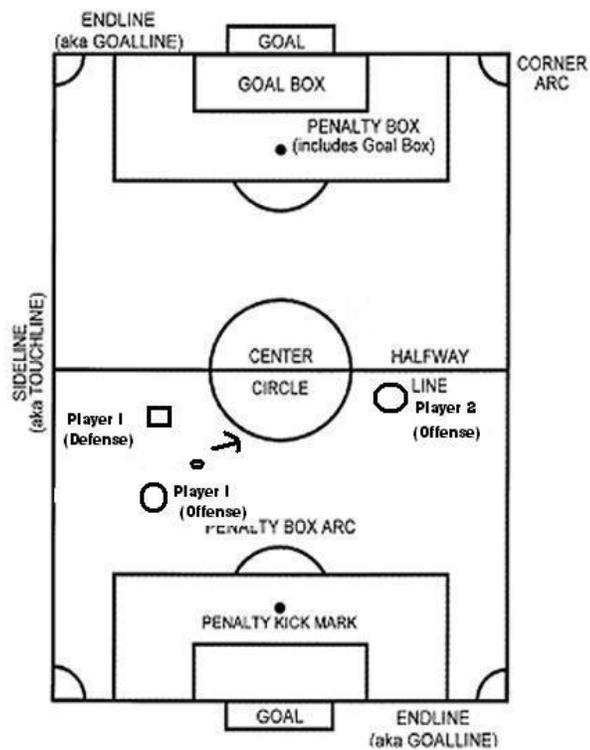
Player 2 is even with the last defender



Player 2 is not involved in the play



Player 2 (Offense) is not involved in the play.



Offensive players are on their side of the field.

- ★ **If a player is declared off-side, the referee shall award an indirect free-kick, which shall be taken by a player of the opposing team from the place where the infringement occurred, unless the offense is committed by a player in his opponent' goal area, in which case the free-kick shall be taken from a point anywhere within that half of the goal-area in which the offense occurred.**
- ★ **Off-side shall not be judged at the moment the player in question receives the ball, but in the moment the ball is passed to him by one of his own side. A player who is not in an off-side position when one of his colleagues passes the ball to him or takes a freekick, does not therefore become off-side if he goes forward during the flight of the ball. A player who is level with the second last opponent or with the last two opponents is not in an off-side position.**

## Free-kick

### Free-kicks shall be classified under two headings:

**Direct** - from which a goal can be scored directly against the offending side.

**Indirect** - from which a goal cannot be scored unless the ball has been played or touched by a player other than the kicker before passing through the goal.

#### Rules regarding Free Kicks:

- When a player is taking a direct or an indirect free-kick inside of his own penalty-area, all of the opposing players shall be at least ten yards from the ball and shall remain outside the penalty-area until the ball has been kicked out of the area.
- The ball must be stationary when a free-kick is taken, and the kicker shall not play the ball a second time, until it has been touched or played by another player.
- Any free-kick awarded to the defending team, within its own goal-area, may be taken from any point within the goal-area.
- Any indirect free-kick awarded to the attacking team within its opponent's goal-area shall be taken from the part of the goal-area line which runs parallel to the goal-line, at the point nearest to where the offense was committed.
- If the kicker, after taking the free-kick plays the ball a second time before it has been touched or played by another player, an indirect free-kick shall be taken by a player of the opposing team from the spot where the infringement occurred, unless the offense is committed by a player in his opponent's goal-area, **in** which case, the free-kick shall be taken from a point anywhere within the goal-area.

\* Players who do not retire to the proper distance when a free-kick is taken must be cautioned.

## Fouls and Misconduct

### Direct Free Kick

A **direct free kick** is awarded to the opposing team if a player continues any of the following **six offenses** in a manner considered by the referee to be careless, reckless, or using excessive force:

1. kicks or attempts to kick an opponent
2. trips or attempt to trip an opponent
3. jumps at an opponent
4. charges an opponent
5. strikes or attempts to strike an opponent
6. pushes an opponent

A **direct free kick** is also awarded to the opposing team if a player commits any of the following **four offenses**:

1. tackles an opponent to gain possession of the ball, making contact with the opponent before touching the ball
2. holds an opponent
3. spits at an opponent
4. handles the ball *deliberately* (except for the goalkeeper within his own penalty area)

★ **A direct free kick is taken from where the offense occurred.**

### Penalty kick

A **penalty kick** is awarded if any **of the above ten offenses is committed by a player inside his own penalty area** irrespective of the position of the ball, provided it is in play.

### Indirect Free Kick

**An indirect free kick** is awarded to the opposing team if a player, in the opinion of the referee commits any of the following **three offenses**:

1. Plays in a dangerous manner.
2. impedes the progress of an opponent
3. prevents the goalkeeper from releasing the ball from his hands

**An indirect free kick** is also awarded to the opposing team if a goalkeeper, inside his own penalty area, commits any of the following **four offenses**:

2. takes longer than 6 seconds while controlling the ball with his hands, before releasing it from his possession
3. touches the ball again with his hands after it has been released from his possession and has not touched another player
4. touches the ball with his hands after it has been deliberately kicked to him by a team-mate
5. touches the ball with his hands after he has received it directly from a throw-in taken by a team-mate

★ **The indirect free kick is taken from where the offense occurred.**

## **Yellow and Red Card Offenses**

### **Applies to Cub, Midget and Bantam age ONLY**

#### **Cautionable Offenses – Yellow Card**

A player is **cautioned** and shown the **yellow card** if he commits any of the following **seven offenses**:

1. is guilty of unsporting behavior
2. shows dissent by word or action
3. persistently infringes the Laws of the Game
4. delays the restart of play
5. Fails to respect the required distance when play is restarted with a corner kick or free kick
6. Enters or re-enters the field of play without the permission
7. Deliberately leaves the field of play without the referee's permission

#### **Send Off Offenses – Red Card**

A player is **sent off** and shown the **red card** if he commits any of the following **seven offenses**:

1. is guilty of serious foul play
2. is guilty of violent conduct
3. spits at an opponent or any other person
4. denies an opponent a goal or an obvious goal-scoring opportunity by deliberately handling the ball (this does not apply to a goalkeeper within his own penalty area)
5. denies an obvious goal-scoring opportunity to an opponent moving towards the player's goal by an offense punishable by a free kick or a penalty kick
6. Uses offensive, insulting or abusive language toward players, coaches, officials or parents.
7. Receives a second caution in the same match

- **In addition a coach may receive a red card for using offensive, insulting or abusive language towards officials, other coaches, players and/or parents.**

### **Penalty Kick**

- A penalty kick shall be taken from the penalty-mark.
- When the kick is taken, all players with the exception of the player taking the kick (player must be properly identified) and the opposing goalkeeper, shall be within the field of play.
- The player taking the penalty kick must stand behind the penalty mark.
- The opposing goalkeeper must stand on his own goal line, between the goal posts, **until** the ball has been kicked.
- The player taking the kick must kick the ball forward; he shall not play the ball a second time until it has been touched or played by another player. .
  - ★ **A goal may be scored directly from a penalty-kick.**
- When a penalty-kick is being taken during the normal course of play, or when the time has been extended at half-time or full-time to allow a penalty-kick to be taken or retaken, a goal shall not be nullified if, before passing between the posts and under the cross-bar, the ball touches either or both of the goal-posts, or the cross-bar, or the goal keeper, or any combination of these agencies, provided no other infringement has occurred.

**For an infringement of this Law:**

1. By the defending team, the kick- shall be retaken if a goal has not resulted.
2. By the attacking team other than by the player taking the kick. If a goal is scored it shall be disallowed and the kick retaken.
3. By the player taking the penalty-kick, committed after the ball is in play, a play of the opposing team shall take an indirect free-kick from the spot where the infringement occurred subject to the overriding conditions imposed in Law # 13.

<b>Result of Penalty Kick</b>	<b>No Violation</b>	<b>Violation by attacking team</b>	<b>Violation by defensive team</b>	<b>Violation by both</b>
Enters Goal	Goal	Rekick	Goal	Rekick
Goes directly out of bounds	Goal Kick	Indirect Free Kick	Rekick	Rekick
Rebounds into play from goal/goalkeeper	Play continues	Indirect Free Kick	Rekick	Rekick
Saved and held by oalkeeper	Play continues	Play continues	Rekick	Rekick
Deflected out of bounds by goalkeeper	Corner Kick	Corner Kick	Rekick	Rekick

**Throw-in**

- When the entire ball completely passes over a touch-line, either on the ground or in the air, it shall be thrown in from the point where it crossed the line, in any direction, by a player of the opposing team to that of the player who last touched it.
- The thrower at the moment of delivering the ball must face the field of play and part of each foot shall be either on the touch-line or on the ground behind the touch-line.
  - The thrower shall use both hands and shall deliver the ball from behind and over his head.
  - Both feet shall be touching the ground at the time of the throw.
- The ball shall be in play immediately when it enters the field of play, but
  - The thrower shall not again play the ball until it has been touched or played by another player.
- A **goal shall not** be scored directly from a throw-in.
- If the ball is improperly thrown in, the throw-in it shall be taken by a player of the opposing team.
- If the thrower plays the ball a second time before it has been touched or played by another player, an indirect free-kick shall be taken by a player of the opposing team from the place where the infringement occurred, subject to the overriding conditions imposed previously in this rulebook.

\*Substitutions can be made on throw-ins by both teams.

Bantams and Midget Boys will be playing on a reduced size field with an 8 vs. 8 player set-up. There must be a minimum of 5 players to start the game. All other rules within the rule book shall apply.

## **Goal Kick**

- When the whole of the ball passes over the goal-line excluding that portion of the goal-posts, either in the air or on the ground having last been played by one of the attacking team, it shall be kicked directly into play beyond the penalty-area from any point from within the goal-area by a player of the defending team.
- If the ball is not kicked beyond the penalty-area the kick shall be retaken.
- The kicker shall not play the ball a second time until it is touched or played by another player.
- A **goal may be scored directly** from such a kick. Players of a team opposing that of a player taking the penalty-kick shall remain outside the penalty-area until the ball has been kicked out of the penalty-area.

## **Corner Kick**

- When the ball passes over the goal line but does not go between the goal post. If it was last touched by a member of the defending team, a member of the attacking team shall take a corner-kick.
- A **goal may be scored directly**, from such a kick.
- Players of the team opposing the corner-kick shall not approach within 10 yards of the ball until it is in play.
- The player taking the corner-kick shall not play the ball a second time until it has been touched or played by another player.

## **New This Year**

### **When Goalie Punts The Ball**

Because of the smaller fields The Goalie can't punt the ball past the mid-field Line. The ball has to bounce once on your own side of the field before going past mid-field. If the ball is punted past or over the mid-field line it will result in an indirect free kick from mid-field for the other team.

**Please contact the Appropriate Director with your questions**

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