

**B.A.A.
2015**



**Mites
Soccer
Rulebook**

2015 BAA SOCCER RULEBOOK

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- ★ For additional information, check the following website from the FIFA:
http://www.fifa.com/mm/document/affederation/federation/81/42/36/lotg_en_55753.pdf
- ★ Rules based on FIFA-USSF, NCAA-NISOA, and the NFHS rulebook.

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Coaches Code of Ethics

1. THANK YOU FOR COACHING – Without you, there would be no soccer program.
2. Mites is a non-competitive league, please remember this when dealing with parents and other coaches out on the playing field.
3. The coach should be aware the he or she has tremendous influence on the players of his/her team for both good and bad, and so will never place the value of winning above the principles of sportsmanship and fair play.
4. It is the responsibility of the coach to familiarize himself/herself with the BAA soccer rules before the games begin.
5. The coach will stay off of the field of play unless there is an injury to one of his/her players.
6. The coach shall respect and support contest officials. The coach will not indulge in conduct which would incite players or spectators against the officials. Public criticism of officials and players is unethical.
7. The coach should meet and exchange cordial greetings with the opposing coach to set the correct tone for the event before and after the game.
8. After the soccer season is over, it is the responsibility of the coach to return the team bags with all balls, first-aid kits, etc. on the designated return day.

Please share the following with your parents:

As Youth Sports get bigger, they need to remain fun

With fall sports about to begin, it seems like a good time to pass along a few tips to parents regarding their children's athletic endeavors.

These tips, some of which have been edited for length, come from Rick Wolff, a noted sports psychologist who has a website, www.sportparenting.org.

- Parents should be seen but not heard too often. Don't draw attention to yourself- the games are about the child, not you.
- If you have to say something, it should only be positive praise.
- Never criticize your kid and never, every criticize somebody else's.
- Let the coaches coach. It can only confuse a child to get instructions from two different sources.
- Referees are not to be abused in any way. They are not going to change a call or be influenced on future calls by you.
- It's OK to applaud a nice play by an opposing player. It's called SPORTSMANSHIP.
- Understand that you are a role model for the kids. They will follow your behavior.
- Try to give your kid a smile. Kids look to parents for approval. If you look like your having a good time, then he or she will feel the same way.

StarTribune August 6, 2006 Sports Section.

Definitions

Dead ball – A term used to indicate a time when the ball is out of play. A goal cannot be scored while the ball is dead.

Drop Ball – A method in which a dead ball becomes alive. An official drops the ball to the ground. When the ball strikes the ground, it becomes alive and may be played by anyone.

Free-kick – A method in which a dead ball becomes alive. The ball is placed on the ground and, while motionless, it is kicked unchallenged in any direction prior to being touched by another player. A goal may not be scored on an “indirect” free-kick.

Goal Line – Shorter boundary lines. The entire line is within the field of play. Anyone may enter within the goal area.

Goalkeeper – The only designated player of each team who may handle the ball within his/her own penalty area.

Handling – Deliberately playing the ball with one’s hand or arm. Handling can only be done by the goalkeeper or by a throw-in.

Live Ball – A term that indicates that the ball has been legally kicked or thrown-in by a player, or dropped by an official and is in play.

Substitute – A team member who has properly reported to enter the game. A substitute becomes a player when he/she is beckoned onto the field of play by the official.

Substitution – The replacement of at least one player by a substitute.

Throw-In – A method by which a dead ball becomes alive. A player throws the ball using both hands. The ball must be delivered from behind and over the head in one continuous movement, while both feet are on the ground on or behind the touchline and the player must be facing the field.

Touchline – Longer boundary lines. The entire line is within the field of play.

Warning – A verbal admonition to a coach or player for conduct not in the best interest of the game. Repeat warnings will necessitate an official caution.

The Field Of Play

Soccer fields will be scaled for the age level playing on the field.

The lines belong to the field of play, a ball touching any line remains in play.

For safety purposes, the goals, including those which are portable, must be anchored securely to the ground.

Nets may be attached to the posts, crossbars and ground behind the goals. They should be supported and be so placed as to allow the goalkeeper ample room.

The Ball

Mites play with a Size #3 soccer ball.

The home team will provide the game ball.

If the ball deflates during play, it is declared dead where it was last played and the game is resumed by a dropped ball.

If the ball becomes deflated within the goal area, it is dropped outside the goal area nearest where the ball deflated.

The ball shall not be changed during the game unless authorized by the center referee.

The Number Of Players

- The maximum number of players on the field are 7 for both boys and girls
- The minimum number of players to start the game are 4 players.
- Late arriving players may enter the game once they have received permission from the referee.
- **All players must play at least half the game. An exception will be made for players arriving late for the game.**
- **Any player, who plays goalkeeper, may only play one half of the game in goal. Any player playing in the goal for one half must also play on the field. (Exception: in the event of overtime, a player may play additional time in goal.)**
- **There are no standards as to player rotations, but please be aware that this is a developmental league and players should be given the opportunity to play all positions during the season. It is important for players to experience all aspects of the game.**

Substitutions may be made with the consent of the referee at the following times:

1. Prior to a throw in by the team with possession of the ball, if the team with possession substitutes, the other team may substitute as well.
2. Prior to a goal kick by either team
3. After a goal by either team
4. After an injury by either team when the referee stops play
5. at the start of each period

Substitutions may not be made on corner kicks.

Player Equipment

Required player soccer equipment:

1. BAA issued jersey
 2. Shin Guards
 3. Tie athletic shoes
 4. Socks covering the shin guards
- The BAA issued team jersey must be worn on the outside of sweatshirts when the weather cools toward the end of the season.
 - A player shall not wear anything which is dangerous to another player.
 - If there is a color conflict, the home team shall be required to change colors.
 - The goalkeeper will wear different colors from the rest of the players on the field.
 - **No shin guards. No play!** Socks must cover the shin guards.
 - Soccer cleats are not required. Metal cleats of any kind are not allowed. Baseball cleats are not allowed. Any other type of athletic shoe is allowed provided it can be tied.
 - A player may play with a cast on the arm if it is padded for the protection of the other players. The referee will make the determination concerning the safety of a wrapped cast.
 - **No jewelry is allowed while playing soccer.** This includes rings, necklaces', and earrings. Medical bracelets or bracelets may be worn but must be taped to the body.
 - Hair control devices may be worn if made of soft material and not judged to be worn for adornment purposes. Sweatbands may be worn on the head or the wrist if made of soft material.
 - Glasses must have a strap around the back of the head to hold them in place.
 - Any Player having improper equipment will be sent from the field of play. The coach may sub another player or the player may return at the next stoppage of play provided the referee is satisfied the correction was made.

The Official

- The home team will provide the center referee for each game. Sidelines officials will be provided by the visiting team. If the home team does not have a referee, the visiting team will provide the center referee.
- The game ball will be provided by the home team.

Center Official Duties

- All games will be started promptly as scheduled. There shall be a ten-minute grace period only in the event of an impending forfeiture.
- The jurisdiction of the referee begins when they enter the field of play and end when they leave the field at the conclusion of the game. They shall enforce the rules and their decisions on the points of fact are final. The official can only correct a decision so long as the game has not been restarted.
- The referee is empowered to terminate a match in the event of disorder. In the case of a termination the referee should report to the appropriate district director.
- The time runs continuously. Stopping only for injury or when the referee judges to stop it.

Lines People

- The lines people will be provided by the visiting team. If it is not possible to get two, the center referee will ask for help from the home team, for lines people.
- Lines people will indicate when the ball is out of play. The lines person will indicate which team is entitled to a corner-kick, goal-kick, or throw-in. They shall also assist the referee to control the game in accordance with the Laws of the game.

Duration Of Game

Playing time for the games shall be two equal halves.

MITES ----- 4 x 10 MINUTES Quarters

- Half time should be between five and seven minutes. *The break between quarters shall be a maximum 2 minutes.* Coaches may agree to make modifications in all the above times by agreement before the start of the game.
- ***Between each period teams shall exchange ends and alternate the kickoff.***
- Allowance in each period for all time lost through substitution, injury, time wasting, or other causes, shall be a matter for the discretion of the referee.
- Time must be extended to permit a penalty kick being taken at or after the expiration of the normal period in either half.

The Start Of Play

- The referee will conduct the coin toss for the start of the game. A visiting team captain will call the tossed coin while it is in the air. The winner of the coin toss chooses which goal it will defend in the first period. The other team takes the kick-off
- At the beginning of the game the referee will give a signal and a player from the kicking team will kick the stationary ball from the center of the field. The ball will be in play when it is kicked and moves forward. Each team will be on it's own side of the field and each player from the opposing team must be at least ten yards from the ball until the ball is kicked. The kicker shall not play the ball a second time until it has been touched or played by another player.
- After a goal is scored, the game is restarted the same as above by a player from the team losing the goal.
- Each period will be restarted by the teams changing ends and the kick-off taken by a player of the team that did not have the kick the proceeding period.
- If the player taking- the kick touches the ball twice, without it being touched or played by another player, an indirect kick will be awarded to the opposing- team. The kick will be taken where the infringement occurred. If another infringement of the rules happens the kick will be retaken.
- A goal may be scored **directly from** a kick-off.

- ★ **When restarting the game after a temporary suspension** of play from any cause not mentioned elsewhere in these Laws, provided that immediately prior to the Suspension the ball has not passed

over the touch or goal-lines, the referee shall drop the ball at the place where it was when play was suspended.

- ★ If this happens in the goal area, drop the ball on the part of the goal area line which runs parallel to the goal line, at the point nearest to where the ball was when play was stopped.
- ★ The ball is in play when it touches the ground. A player shall not play the ball until it has touched the ground. If a player touches the ball before it reaches the ground, the referee will drop the ball again.

Ball In Play And Out Of Play

The ball is out of play:

1. When it has wholly crossed the goal-line or touch-line, whether on the ground or in the air.
2. When the game has been stopped by the Referee.

The ball is in play at all other times from the start of the match to the finish including:

1. if it rebounds from a goal-post, cross-bar or corner post into the field of play.
2. if it rebounds off either the Referee or Linesmen when they are in the field of play.
3. in the event of a supposed infringement of the Laws, until a decision is given.

- ★ **The lines belong to the areas of which they are the boundaries. In consequences the touch-lines and goal-lines belong to the field of play.**

Method Of Scoring

- A **goal** is scored when the **whole of the ball has passed over the goal-line**, between the goal-posts and under the crossbars as long as it has not been thrown, carried or intentionally propelled by hand or arm by a player of the attacking side.
- The team scoring- the greater number of goals during a game shall be the winner. If no goals or an equal number of goals are scored, the game shall be termed a "draw".
- A forfeited game will be scored 3 - 0.
- A goal cannot be allowed if the ball does not cross the goal line because of an outside agent. Restart with a drop ball.
- A goal may be scored during play directly from a:
 1. Direct free kick
 2. Penalty kick
 3. Corner kick
 4. Drop ball
 5. Goalkeeper's throw, punt or drop kick.
 6. Kick-off
 7. Goal kick
- A goal may not be scored during play directly from a(an):
 1. Indirect free kick
 2. Throw in
 3. Free kick into a team's own goal

Off - Sides

- There will be no off-sides for the Mite players.

Fouls And Misconduct

The Mites will have no penalty-kicks. Referees will only call indirect free-kicks at this age level.

An indirect free kick is awarded to the opposing team if a player, in the opinion of the referee commits any of the following three offenses:

1. plays in a dangerous manner.
2. impedes the progress of an opponent
3. prevents the goalkeeper from releasing the ball from his hands

An indirect free kick is also awarded to the opposing team if a goalkeeper, inside his own penalty area, commits any of the following five offenses:

1. takes longer than 6 seconds while controlling the ball with his hands, before releasing it from his possession
2. touches the ball again with his hands after it has been released from his possession and has not touched another player
3. touches the ball with his hands after it has been deliberately kicked to him by a team-mate
4. touches the ball with his hands after he has received it directly from a throw-in taken by a team-mate

★ **The indirect free kick is taken from where the offense occurred.**

- Any free-kick awarded to the defending team, within its own goal-area, may be taken from any point within the goal-area.
- Any indirect free-kick awarded to the attacking team within its opponent's goal-area shall be taken from the part of the goal-area line which runs parallel to the goal-line, at the point nearest to where the offense was committed.
- If the kicker, after taking the free-kick plays the ball a second time before it has been touched or played by another player, an indirect free-kick shall be taken by a player of the opposing team from the spot where the infringement occurred, unless the offense is committed by a player in his opponent's goal-area, **in** which case, the free-kick shall be taken from a point anywhere within the goal-area. Players who do not retire to the proper distance when a free-kick is taken must be cautioned.

Free-kick

- A goal cannot be scored unless the ball has been played or touched by a player other than the kicker before passing through the goal for an “indirect “free kick.
- When a player is taking an indirect free-kick inside of his own penalty-area, all of the opposing players shall be at least ten yards from the ball and shall remain outside the penalty-area until the ball has been kicked out of the area.
- The ball must be stationary when a free-kick is taken, and the kicker shall not play the ball a second time, until it has been touched or played by another player.

- Any free-kick awarded to the defending team, within its own goal-area, may be taken from any point within the goal-area.
- Any indirect free-kick awarded to the attacking team within its opponent's goal-area shall be taken from the part of the goal-area line which runs parallel to the goal-line, at the point nearest to where the offense was committed.
- If the kicker, after taking the free-kick plays the ball a second time before it has been touched or played by another player, an indirect free-kick shall be taken by a player of the opposing team from the spot where the infringement occurred, unless the offense is committed by a player in his opponent's goal-area, **in** which case, the free-kick shall be taken from a point anywhere within the goal-area. Players who do not retire to the proper distance when a free-kick is taken must be cautioned.

Throw-in

- When the entire ball passes over a touch-line, either on the ground or in the air, it shall be thrown in from the point where it crossed the line, in any direction, by a player of the opposing team to that of the player who last touched it.
- The thrower at the moment of delivering the ball must face the field of play and part of each foot shall be either on the touch-line or on the ground behind the touch-line.
 - The thrower shall use both hands and shall deliver the ball from behind and over his head.
 - Both feet shall be touching the ground at the time of the throw.
- The ball shall be in play immediately when it enters the field of play, but
 - the thrower shall not again play the ball until it has been touched or played by another player.
- A **goal shall not** be scored directly from a throw-in.
- If the ball is improperly thrown in, the throw-in it shall be retried after instruction by the center official.
- Throw-ins must be 2 handed, overhead throws – no kick-ins (All levels).
-

Goal Kick

- When the whole of the ball passes over the goal-line excluding that portion of the goal-posts, either in the air or on the ground having last been played by one of the attacking team, it shall be kicked directly into play beyond the penalty-area from any point from within the goal-area by a player of the defending team.
- If the ball is not kicked beyond the penalty-area the kick shall be retaken.
- The kicker shall not play the ball a second time until it is touched or played by another player.
- A **goal may be scored directly** from such a kick. Players of a team opposing that of a player taking the penalty-kick shall remain outside the penalty-area until the ball has been kicked out of the penalty-area.

Corner Kick

- When the ball passes over the goal line but does not go between the goal posts and was last touched by a member of the defending team, a member of the attacking team shall take a corner kick.
- A **goal may be scored directly**, from such a kick.
- Players of the team opposing the corner-kick shall not approach within 10 yards of the ball until it is in play.
- The player taking the corner-kick shall not play the ball a second time until it has been touched or played by another player.

2015 Soccer Contacts

Please contact the appropriate director with your question

<u>Position</u>	<u>Name</u>	<u>Phone Number</u>	<u>email</u>
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