

## *"Ignite the Ice" 2008* Rules and Regulations

This Tournament is Officially Sanctioned by USA Hockey as Tournament #MD09-004 and all USA Hockey Rules applying except::

1. Games will consist of three (12) minute periods for the 10U and 12U, three (13) minute periods for 14U, and three (15) minute periods for 16U and 19U. All games are STOP TIME except:
  - a. At any time during the second or third period there is a 7-goal differential, the game will go to running time. If difference falls below, game will resume to stop/start time. If at the end of the 2<sup>nd</sup> period or anytime in the 3<sup>rd</sup> period, a 10-goal differential exists, the game is over. Penalties shall remain the same during running time and also run with the clock.
  - b. The rest period between periods is one minute.
  - c. Three-minute warm-ups start after the Zamboni door shuts.
  - d. **TIME OUTS ARE NOT PERMITTED. (except in championship game with only (1) one-minute time out/team.)**
  - e. No Overtime will be played except for Semi-Championship and Championship games.
  - f. In the Semifinal or Championship game the Overtime format is:
    1. One (5) minute sudden death format.
    2. One (2) minute sudden death format with four (4) skaters each side. (Goalie is not a skater)
    3. One (2) minute sudden death format with three (3) skaters each side.
    4. A shoot-out, list of five skaters must be submitted before each Semifinal or Championship, If after five skaters there is still a tie, a second list five skaters will shoot. If still a tie the first set of five skaters will shoot again and so on until the tie is broken.
  - g. Tie Breakers will be: (1) Head to Head win (2) Most wins (3) Least goals given up in the tournament (4) Least penalty minutes in tournament (5) First goal scored in the head to head game (6) Coin flip called by the designated Captain.
2. There is a three (3) game guarantee.
3. Points earned are based on "period" points (Maximum 5 points/game) .
  - a. Winning a period based on score is worth one point.
  - b. Tie a period is ½ point.
  - c. No points awarded for losing a period.
  - d. Two points awarded for a game win.
  - e. In a case of a tie in a non-semifinal or championship game, each team is awarded 1 point.
4. Semifinal and Championship games are based on winner take all.
5. Team rosters cannot exceed twenty (20) players. No more than 18 skaters and two goalies. A player roster stamped by the Registrar will be required.
6. Players must be registered with USA Hockey or Canadian Hockey and play on the listed team for the 2008-2009 season. **SPRING LEAGUE ROSTERS ARE NOT PERMITTED.**
7. Registration: A coach or Manager must check in with the Tournament Marshall one (1) hour prior to the game. Each team must supply a copy of the Player Roster and Team Membership Application. The score sheet must be filled out at this time also. Teams must be ready to play 15 minutes before the game is scheduled to start.
8. Only the team players and up to four (4) team officials are permitted on the bench.
9. Captain and Alternate: The referee and official scorekeeper shall be advised prior to the start of the game of the captain and alternate captain.
10. **Major Penalty: Any major penalty in competition will mandate the player or players involved, as determined by the referee, automatic suspension for that game and one game after.**
11. **Any player or coach suspended due to Rule 10 for receiving a Game Misconduct or a Match Penalty will not permitted on the bench or tend the Penalty box during the time of their suspension.**
12. Profane Language is not permitted or tolerated from players, parents or team officials. Use of profanity can result in ejection from the Arena and the Tournament.
13. A representative must tend penalty box from the team over 18 years of age.
14. **No Protests Are Allowed For Any Reason.**
15. Uniform Colors: Uniform colors are assigned at the sign in desk. Home team wears White. Teams are required to bring both sets.
16. Mouth guards for U.S. Hockey players and Neck Guards for Canadian players.
17. A Four Team Division will consist of (1) Division of (4) Teams. Each Team will play the other (3) Teams in the Division. In the 19U Tier 2 Division, the #2 Overall Team will play the #3 Overall Team in a Semifinal and the winner advances to play the #1 Overall Team for the Championship. In the 12U Tier 2 Division, all (4) Teams advance to the Semifinals, with #1 playing #4 and #2 playing #3 in the Semifinals. The winners advance to play for the Championship.
18. A Five Team Division will consist of (1) Division of (5) Teams. Each Team will play (3) of the other (4) Teams, and one Team will play (4) games to balance the schedule. All games will count and the Top 2 Overall Teams will advance to the Championship based on the % of Total Points Available.
19. A Six Team format will consist (2) Divisions of (3) teams. You will play the (3) Teams in the opposite division. In case of a tie in points, please reference Rule (1-F). The top (4) Teams overall will move on to a Semifinal Round. The #1 Overall Team will play the #4 Overall Team, and the #2 Overall Team will play the #3 Overall Team. All games count for points until the Semifinal round. In case of a tie in a Semifinal or Championship Game, please reference to Rule (1-E).
20. An Eight Team Division will consist of (2) Divisions of (4) Teams each. Each Team will play the other (3) Teams in the same Division. The Top (2) Teams in each Division will advance to the Semifinals with the #1 Team in the American Bracket playing the #2 Team in the National Bracket and the #1 Team in the National Bracket playing the #2 Team in the American Bracket. In case of a tie in points, reference Rule (1-F). The winners will then move to the championship round. In case of a tie in the semi or championship rounds please reference Rule (1-E).
21. A Twelve Team Division will consist of (4) Divisions of (3) Teams each. Each team will play the other (3) Teams in the opposite division. The Top (4) Overall Teams will advance to the Semifinals with # 1 Overall playing #4 Overall and #2 Overall playing #3 Overall. In case of a tie in points, please reference Rule (1-F). In case of a tie in a Semifinal or Championship Game, please refer to Rule (1-E).

22. The Zero tolerance rules are in effect for the tournament. We ask that all Players, Coaches and fans are aware that Sportsmanship is the primary goal of the tournament and any violation will not be tolerated.
23. Any disputes regarding rules will fall on the tournament director and his decision will be final.