

VOLUNTEER JOB DESCRIPTIONS

Many jobs are done in shifts and every effort is always made so you can watch your child swim.

Meet Set Up – Looking for those interested in setting up for the meets on Friday night/Saturday morning. This is a big help to the Sudley Club Manager and staff.

VOLUNTEERS NEEDED

Meet Marshal – Provides crowd control, especially on the swim deck. **VOLUNTEERS NEEDED**

Concessions – At all home meets, there is a concession stand organized and staffed by volunteers. **VOLUNTEERS NEEDED**

Callers – Organizes swimmers in the team area to get them to the clerk of course on time for their events.

Clerk of Course - Organizes swimmers from all the participating teams, assigns heat and lane numbers based on swimmer's previous time, and sends the heats to the start.

VOLUNTEERS NEEDED

Officials – **VOLUNTEERS NEEDED**: Training is available. **Stroke and Turn** – Observe swimmers from sides and ends of pool to ensure that the swimmers comply with the rules governing each stroke, turn, finish, and relay exchange. Indicates infractions (**DQ**) by raising one hand. **Starter** – calls heat into position and gives the command “Take your mark” and signals the start. **Referee** – overall authority and control of the competition. Decides all questions relating to the conduct of the meet.

Timers – Operate manual stopwatches to take official time for swimmer in that lane. Use (3) timers per lane. We have 8 lanes at Sudley.

Recorders – Write swimmer's times on his/her card. Use (1) recorder per lane.

Runner – Take cards from recorders to the Official Times Table.

Official Times - Verify the official time to be entered into the computer.

Computer/Scoring – All results are done on the computer using the Meet Manager Program. Swimmers' official times are entered into the computer. The computer calculates place and points for each event and score for the meet. Data is verified. Labels are printed for the place ribbons.

Place Ribbons - For each event, label put on appropriate ribbon, and ribbons divided by team.

Achievement Ribbons – If a swimmer improves his/her previous fastest time at least by half of a second, an appropriate ribbon is labeled and filed with the place ribbons.

Team Picnics – (2) picnics require help with cooking and serving.

