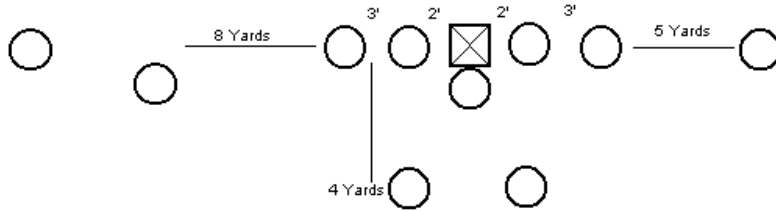


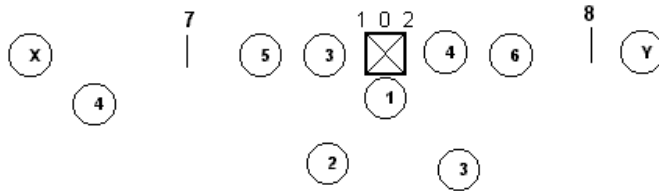
# Fly Offense

The FLY Offense is a mis-direction, ball concealing, deception offense. It has been compared to the Wing T and an option style offense. The WR Sweep is the base play of the offense and its most dangerous play. "Sweep till they weep" is a common phrase used in the Fly Offense. Another big phase of the Fly offense is its use of the No Huddle. The deception of the offense and the use of the No Huddle defenses usually gives the Fly Offense a "vanilla" type of or base type defense. The Fly is one of the most exciting new offenses.

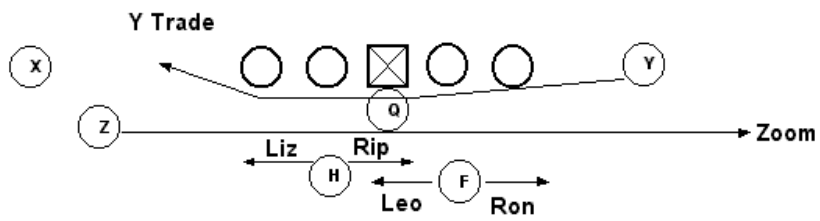
# Basics



## Alignment

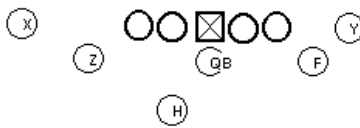


## Hole & Back Numbering


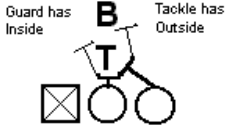
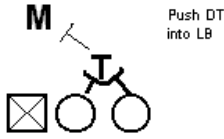

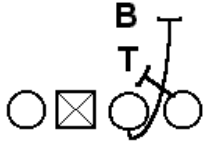
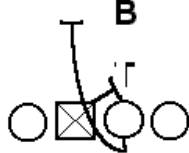
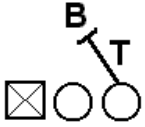
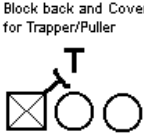


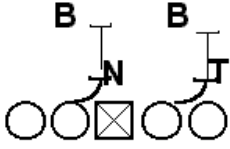
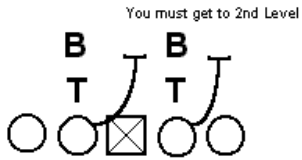

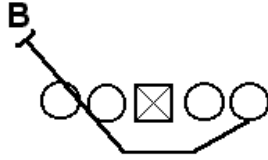



## Motion

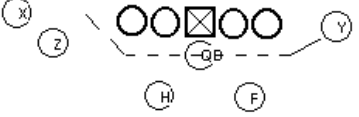
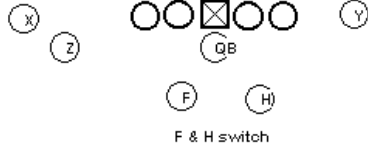
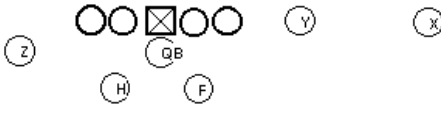
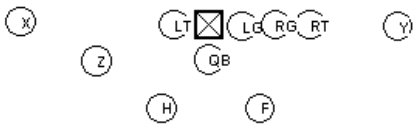
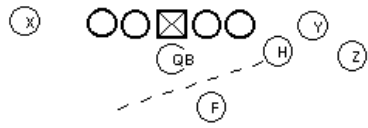
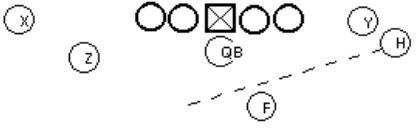
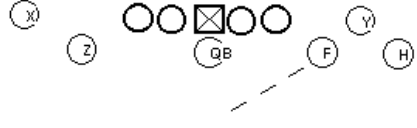
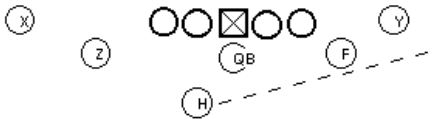
# Formations

 <p>Twins</p>	 <p>Pro</p>
 <p>Ace</p>	 <p>Deuce</p>
 <p>Trips</p>	 <p>Trey</p>
 <p>Bunch</p>	 <p>Empty</p>

# Blocking Schemes

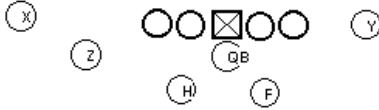
 <p>Drive</p>	 <p>Combo</p>	 <p>Double</p>
 <p>Reach</p>	 <p>Step</p>	 <p>Fold</p>
 <p>Down</p>	 <p>Cover</p>	 <p>Trap</p>
 <p>Cross</p>	 <p>Zone Uncovered</p>	 <p>Zone Covered</p>
 <p>Pull and Kick Out</p>	 <p>Pull and Lead</p>	 <p>Pull and Reach</p>

# Shifts & Adjustments

 <p><b>Y Trade</b></p>	 <p><b>Flip</b> F &amp; H switch</p>
 <p><b>Over</b></p>	 <p><b>Under</b></p>
 <p><b>Pro to Bunch</b></p>	 <p><b>Twins to Ace</b></p>
 <p><b>Ace to Empty</b></p>	 <p><b>Deuce to Empty</b></p>

# No Huddle

Everyone looks to sideline and receives signal from coach



Check wrist band for play

	0	1	2	3	4	5	6	7	8	9
0	26	32	12	27	48	26	18L	12	48	13
1	47	48	36	17L	48	11	Sneak	48	35	27
2	21	33	36	22	31	28	34	47	31	48
3	34	25	18S	26	48	25	25	18L	12	35
4	26	48	23	48R	26	17S	11	Freeze	35	17S
5	34	17L	47	26	35	48	13	23	17S	48
6	12	47	22	32	28	11	25	48	25	11
7	48	35	Freeze	35	18S	36	47	17S	48	33
8	25	47	11	27	Sneak	28	35	21	31	31
9	14	32	18L	24	47R	25	34	47	17L	11

## Colors & Number = Run look at chart

Red 359, Red 359

### 3 Digit Number

3 - 5 - 9

3 = Dummy Call  
5 = Top Row  
9 = Left Row

Play = 25 Belly

Passes can also be put in chart

## Cities/States & Numbers = Pass

Houston 359, Houston 359

### 3 Digit Number

3 - 5 - 9

3 = Dummy Call  
5 = 5 Step Left  
9 = Pass Play #9

Play = 59 Pass

50 = 5 Step drop Left  
60 = 5 Step drop Right  
70 = Roll Left  
80 = Roll Right  
90 = 3 Step

## Girls Names = Play Action Pass

Lisa 359, Lisa 359

### 3 Digit Number

3 - 5 - 9

3 = Dummy Call  
5 = Top Row  
9 = Left Row

Play = 25 Belly Pass

## Rock Band Names = Screens

Metallica 359, Metallica 359

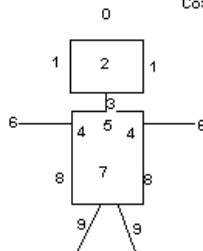
All Numbers are Dummy Call

Screens are Rock Band Names

**M Names = Middle**      Metallica, Megadeath, Moby  
**R Names = Right**      Rush, Ramones, Rolling Stones  
**L Names = Left**      Lush, Limp Bizkit, LFO

## Body Signals

Coach Signals #'s



0 = Top of Head  
1 = Ear  
2 = Nose  
3 = Neck  
4 = Chest  
5 = Cross Armst  
6 = Hands  
7 = Stomach  
8 = Hips  
9 = Knees

Numbers get Higher as they go down the Body

## Change Ups

### Double Calls

Lisa 359, Lisa 359, Red 359, Red 359

1st Call is Dummy, 2nd Call is Live

Signals & Verbal Call

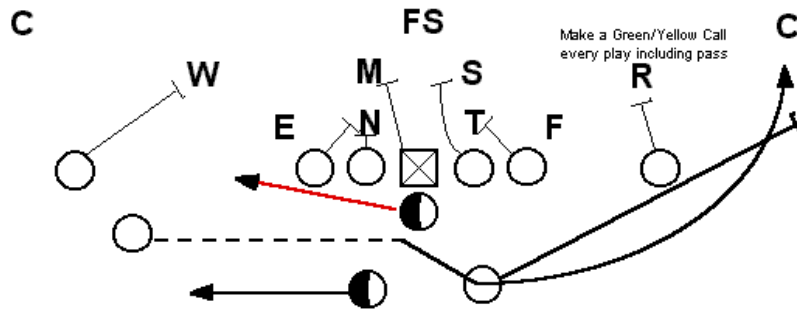
Signals are Dummy, Verbal is Live



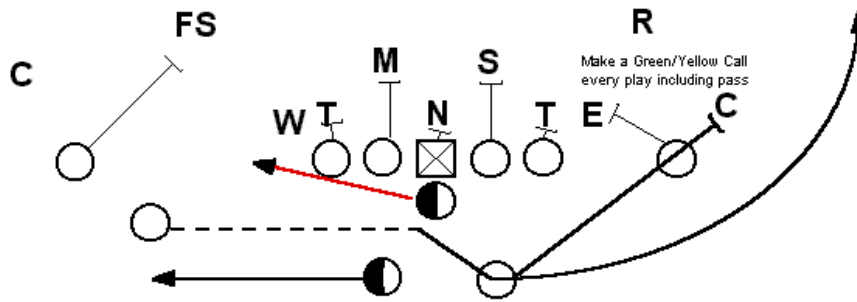




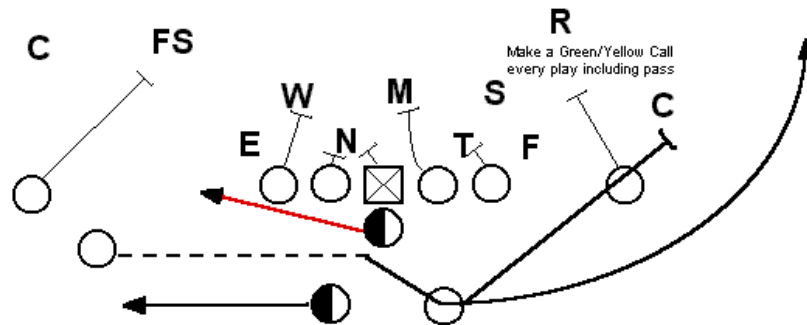
# 17 Speed



**44 Cover 3**

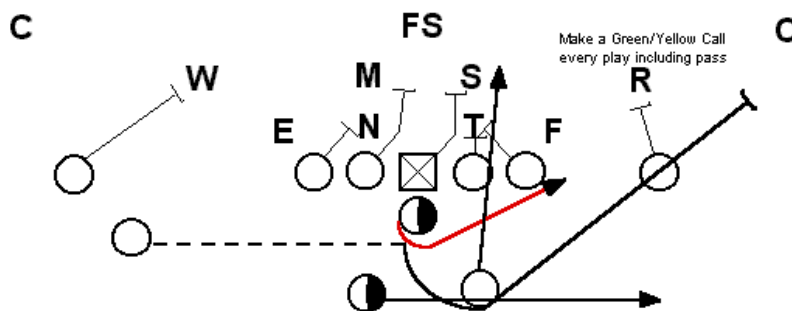


**52 Cover 2/4**

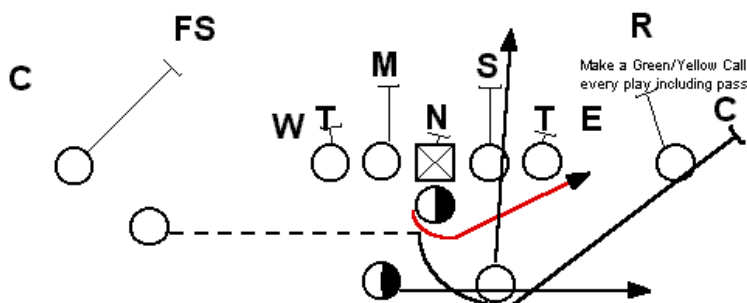


**43 Cover 2/4**

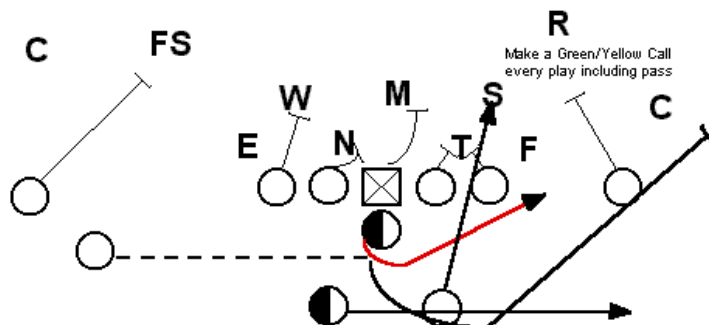
# 18 Load



**44 Cover 3**

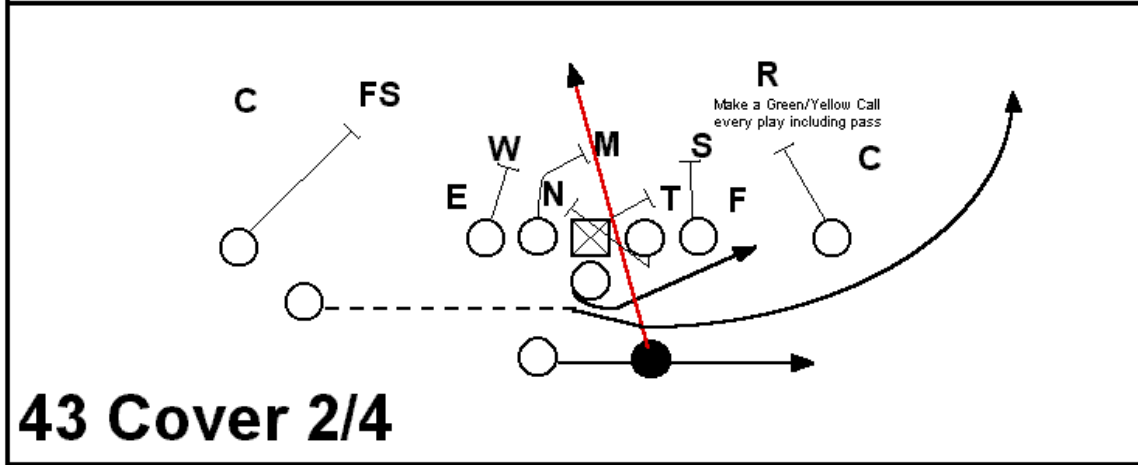
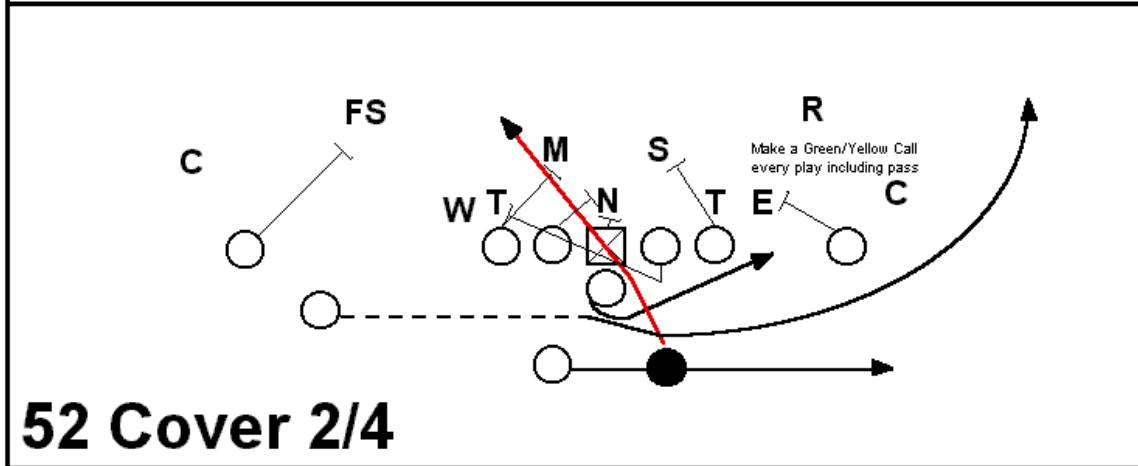
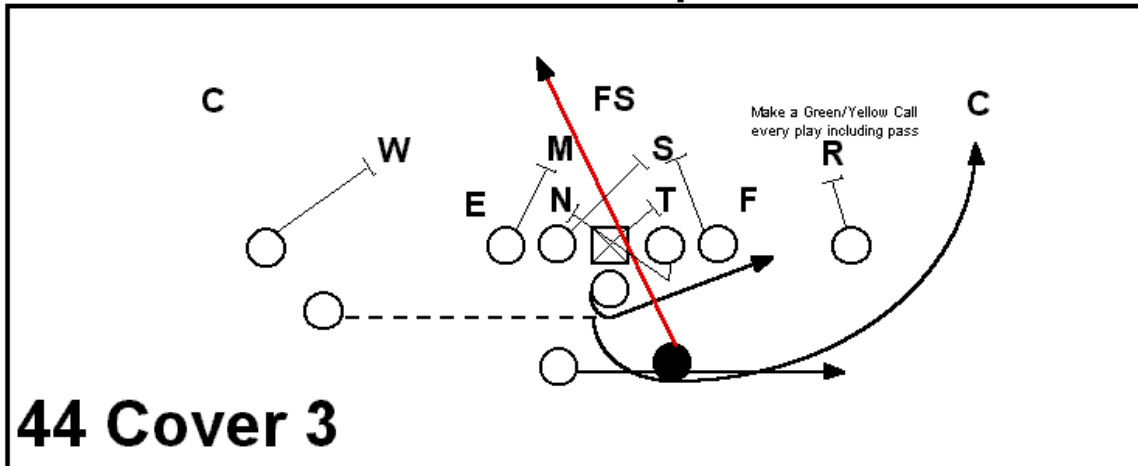


**52 Cover 2/4**



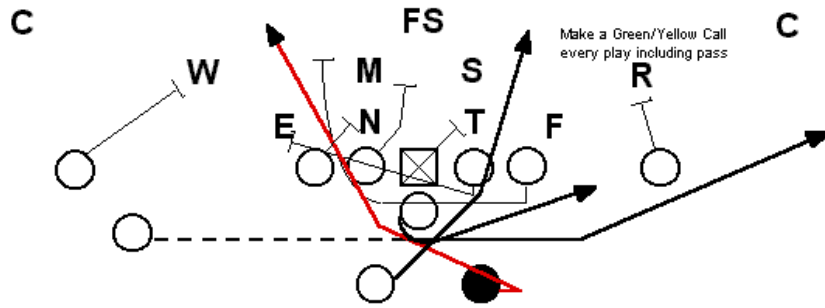
**43 Cover 2/4**

# 31 Trap



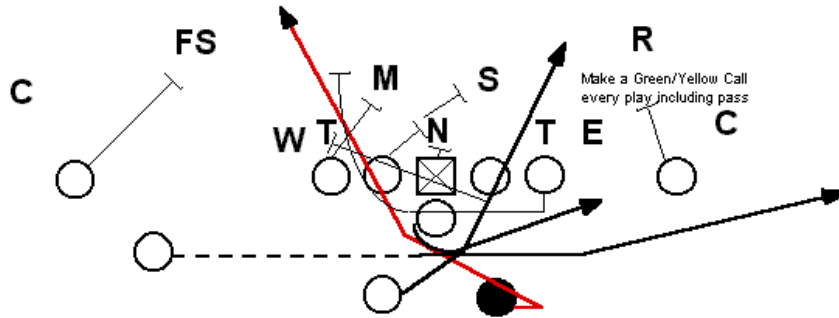


# 35 Gap



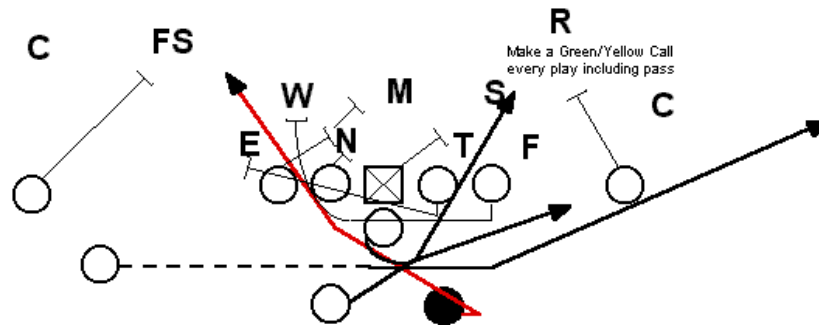
Make a Green/Yellow Call every play including pass

## 44 Cover 3



Make a Green/Yellow Call every play including pass

## 52 Cover 2/4



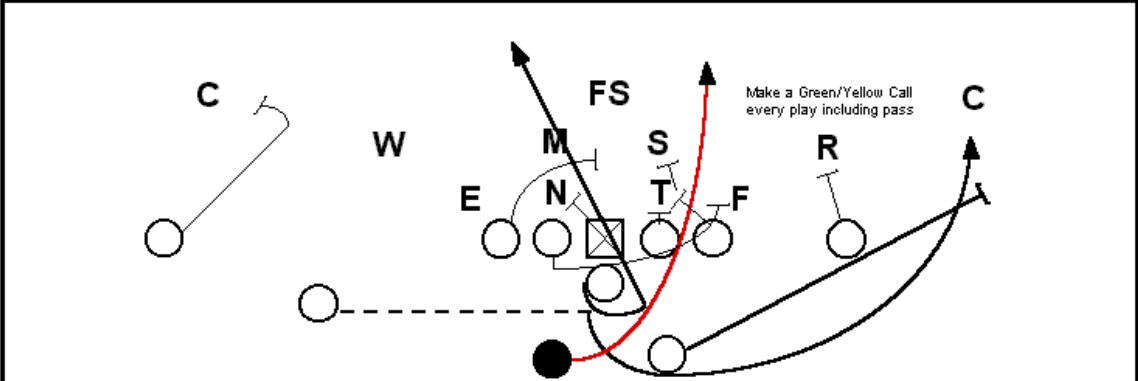
Make a Green/Yellow Call every play including pass

## 43 Cover 2/4

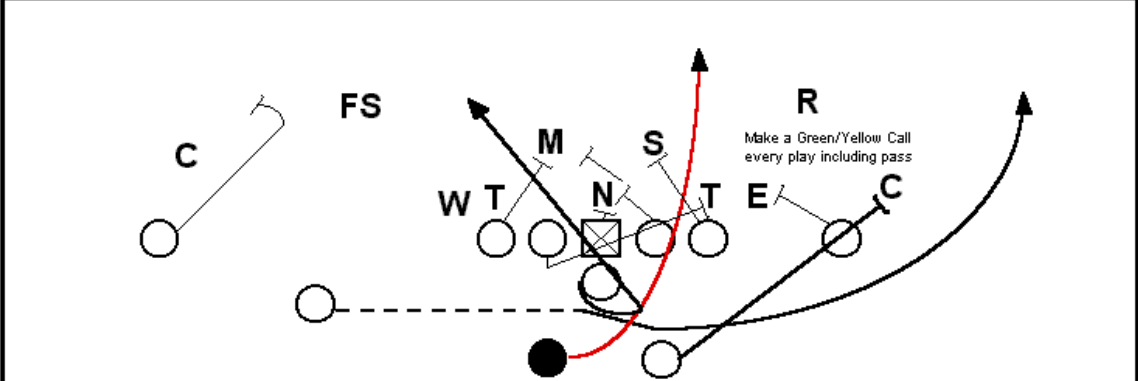




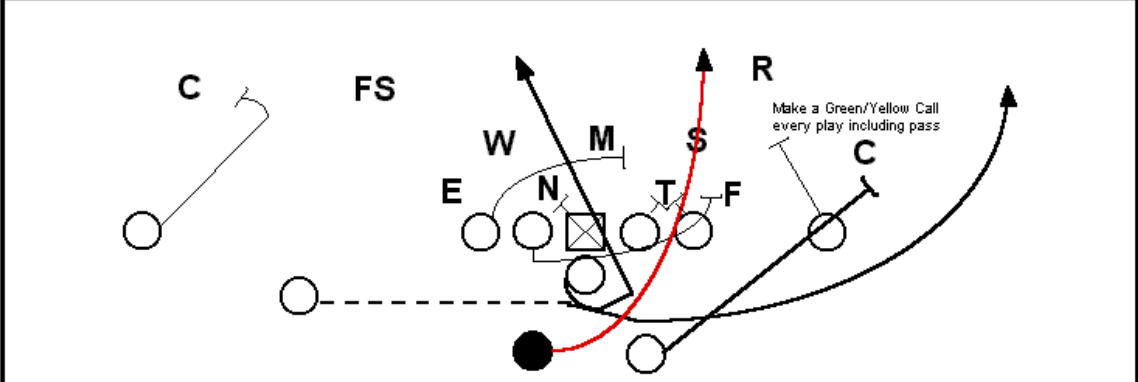
# 26 Belly



## 44 Cover 3



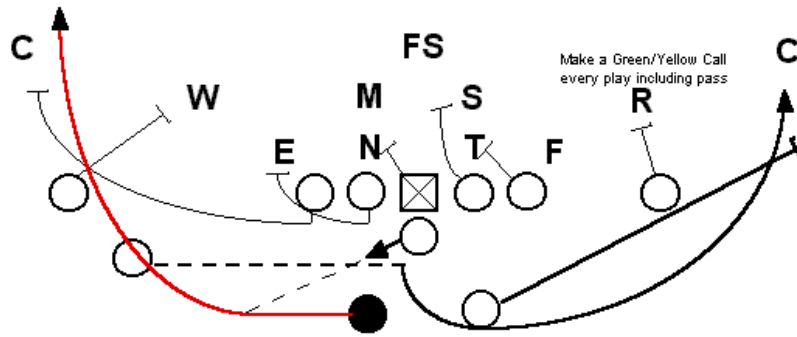
## 52 Cover 2/4



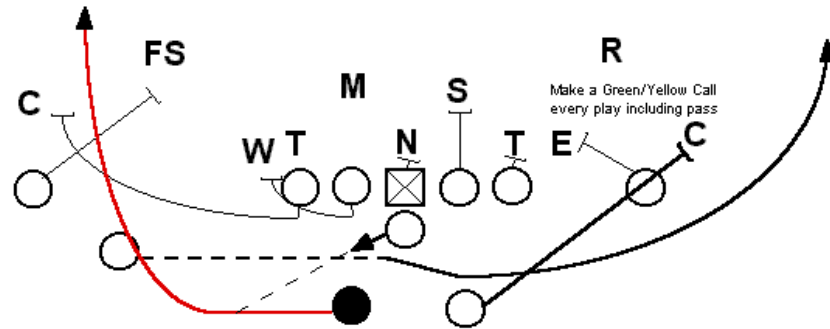
## 43 Cover 2/4



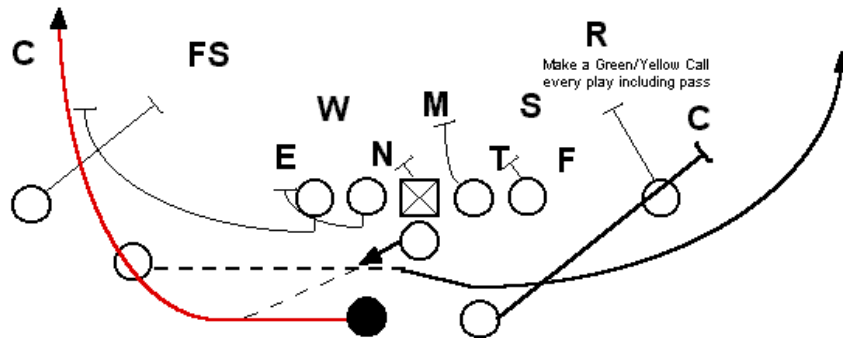
# 27 Quick Pitch



**44 Cover 3**



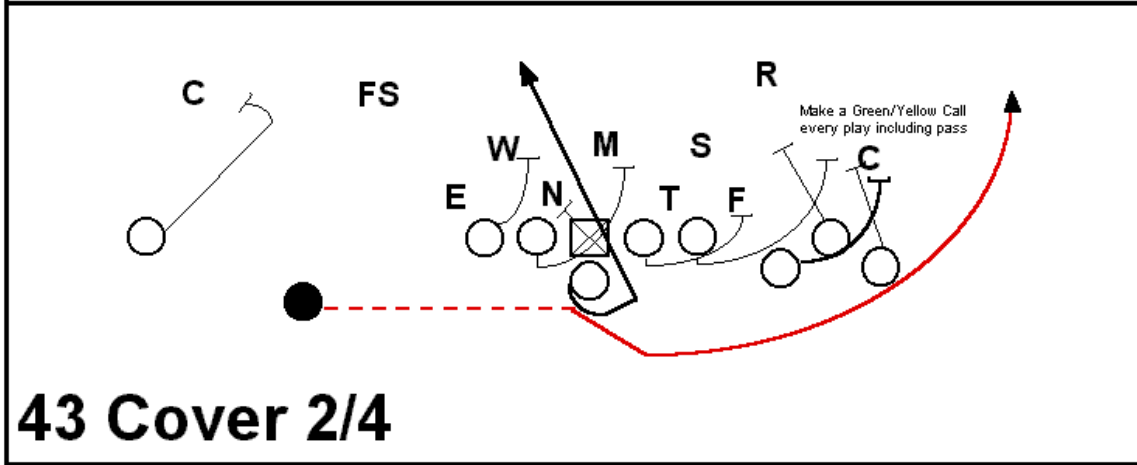
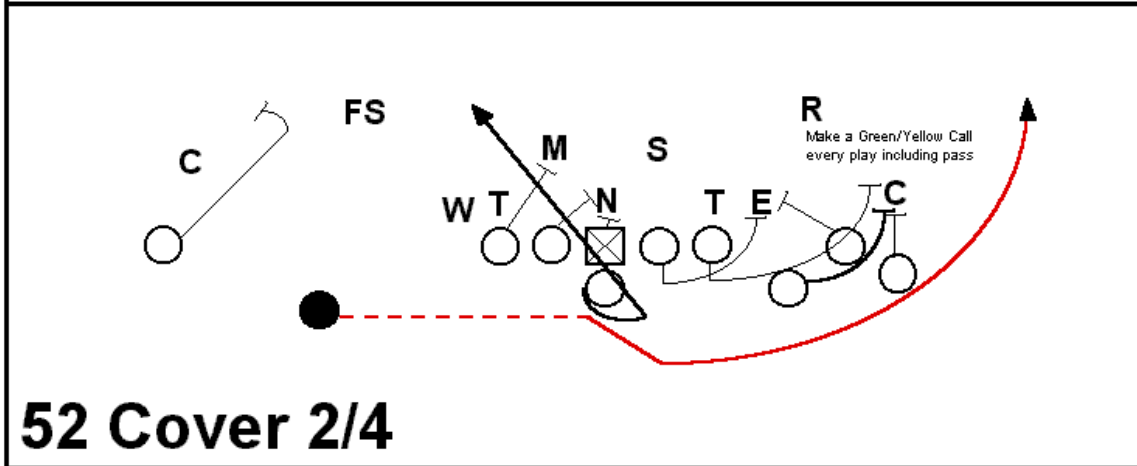
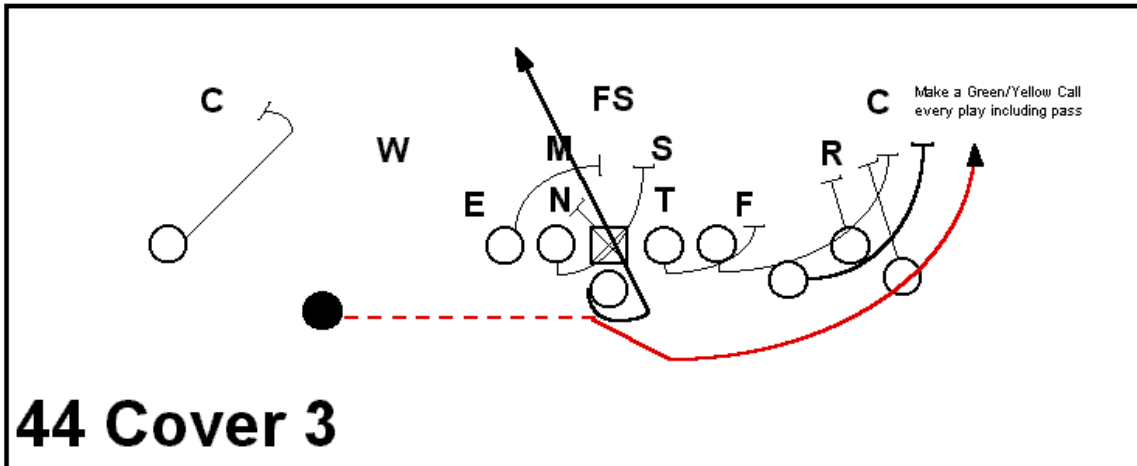
**52 Cover 2/4**



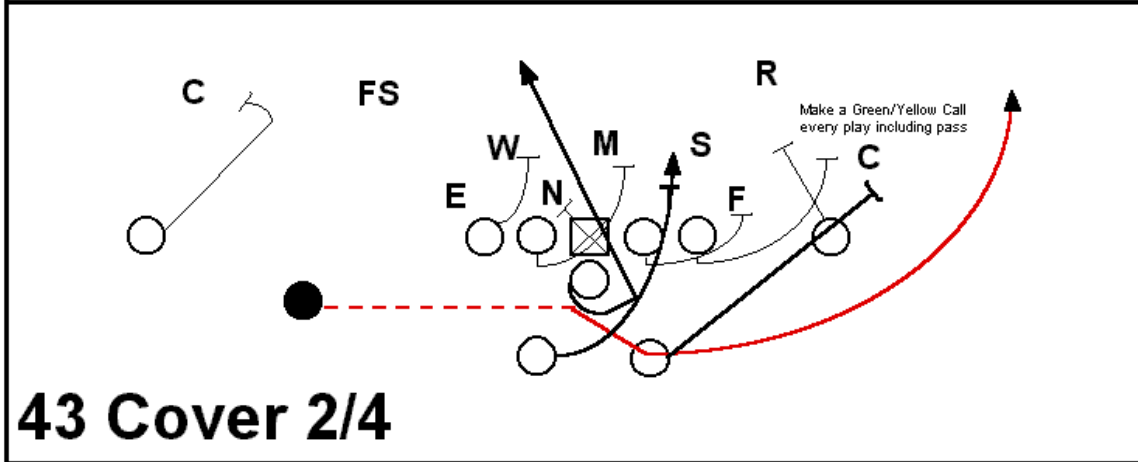
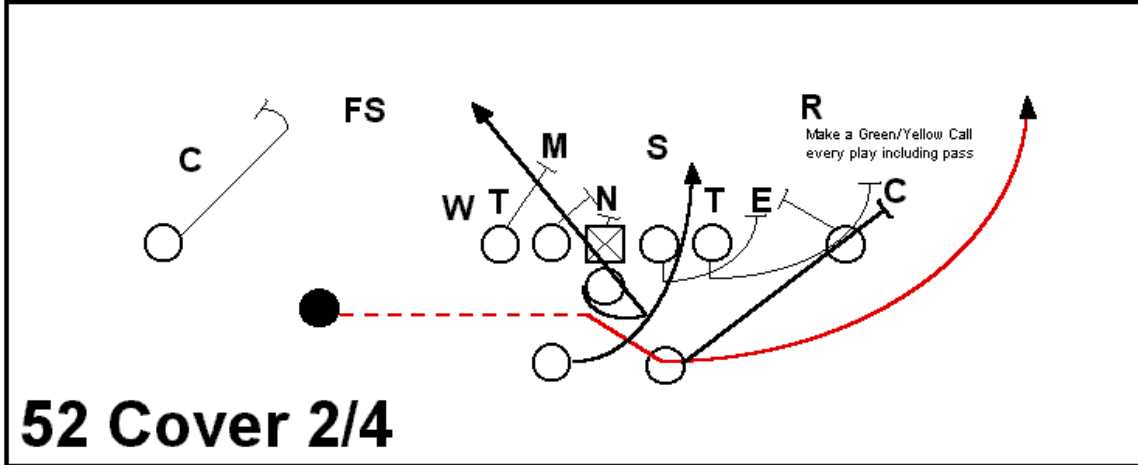
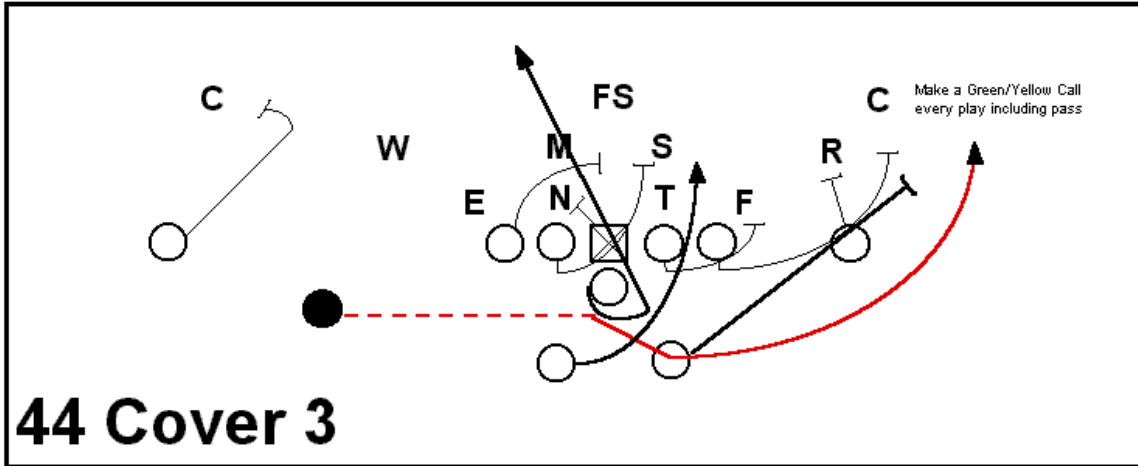
**43 Cover 2/4**

Sweeps

# 48 Green (Empty)

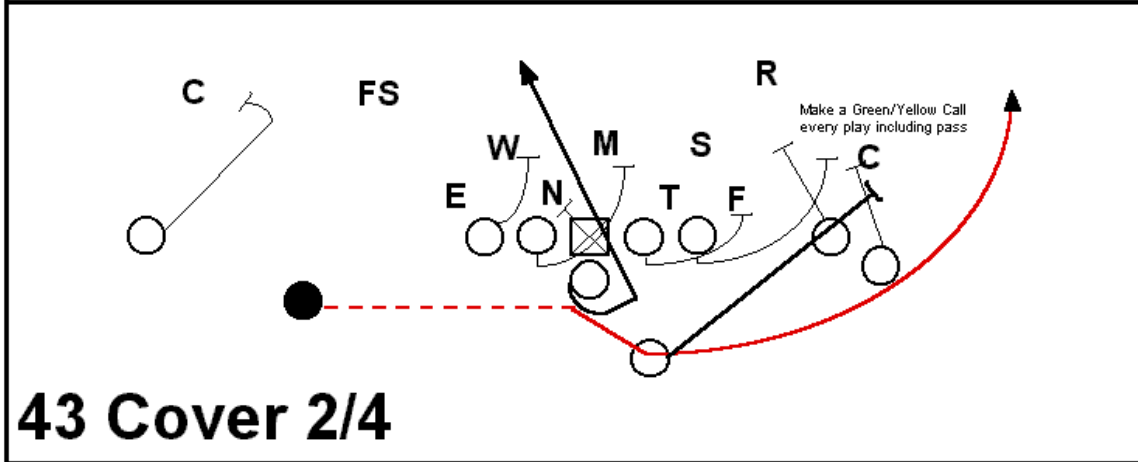
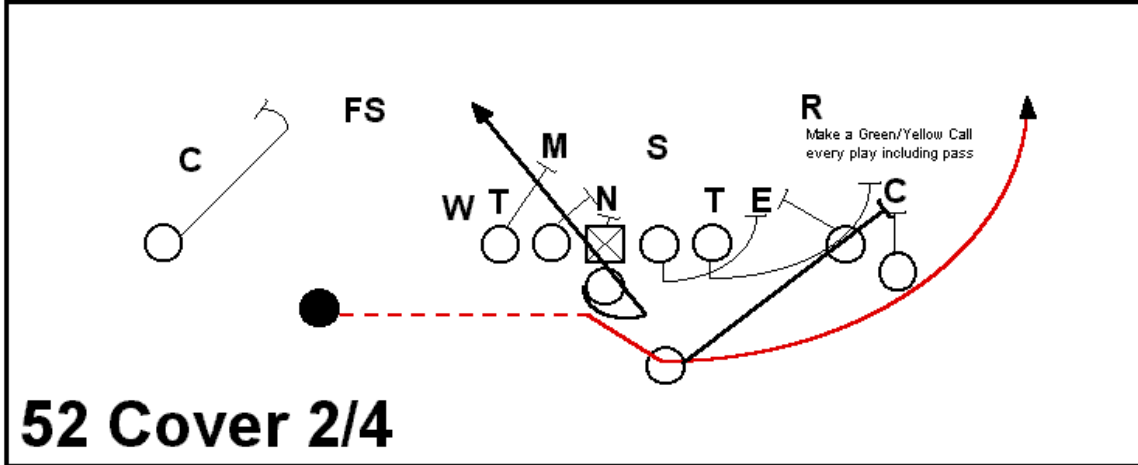
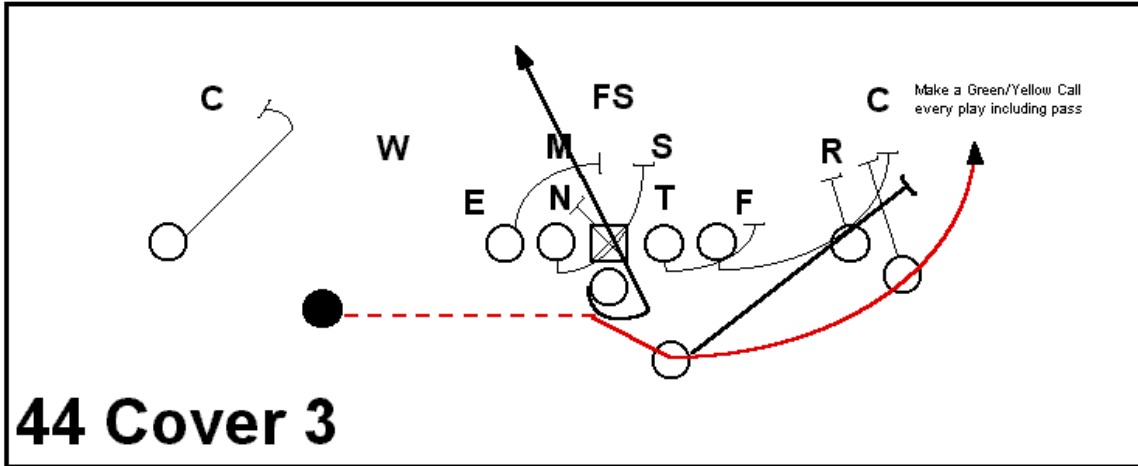


# 48 Green

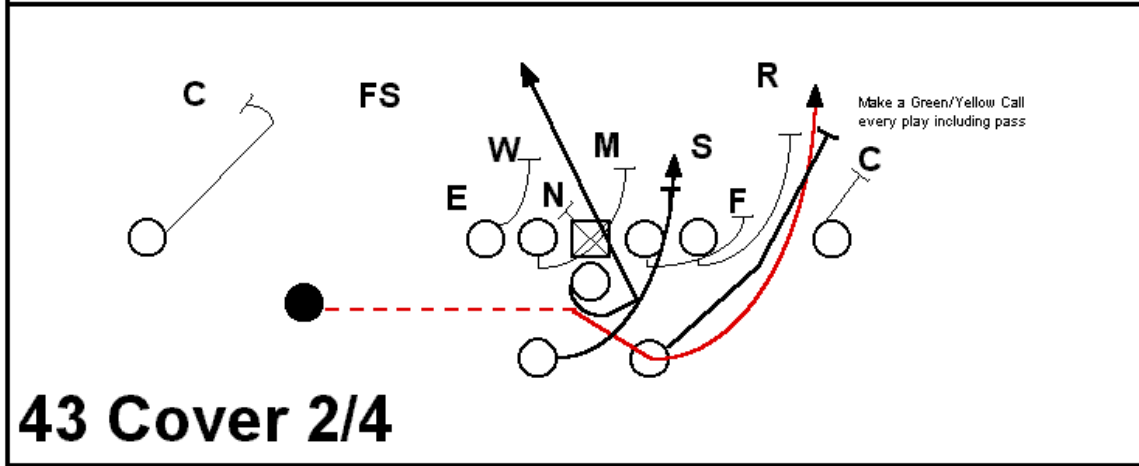
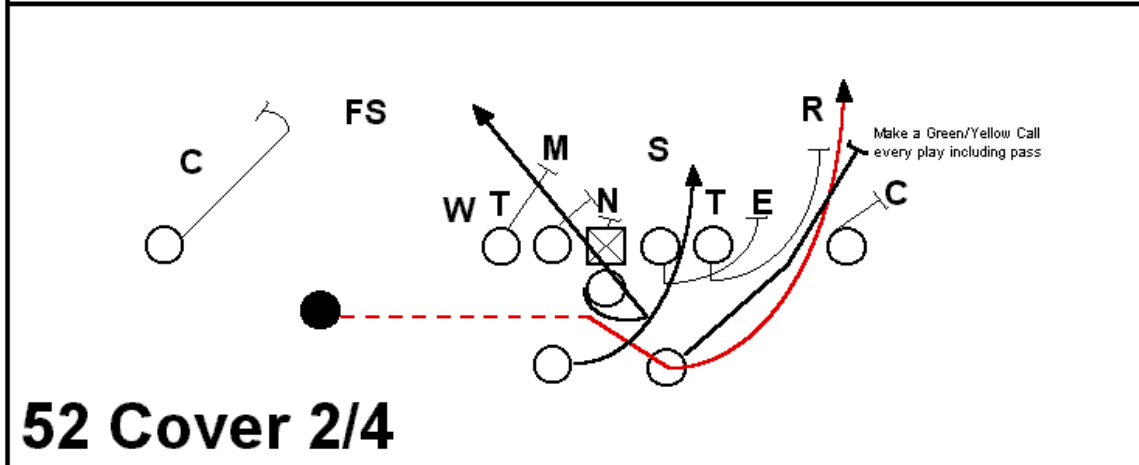
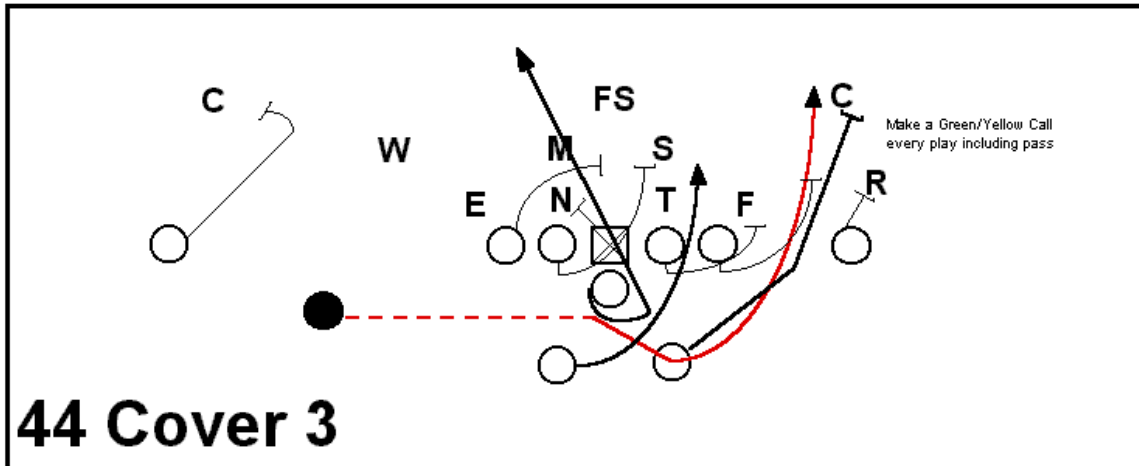




# 48 Green (Single Back)

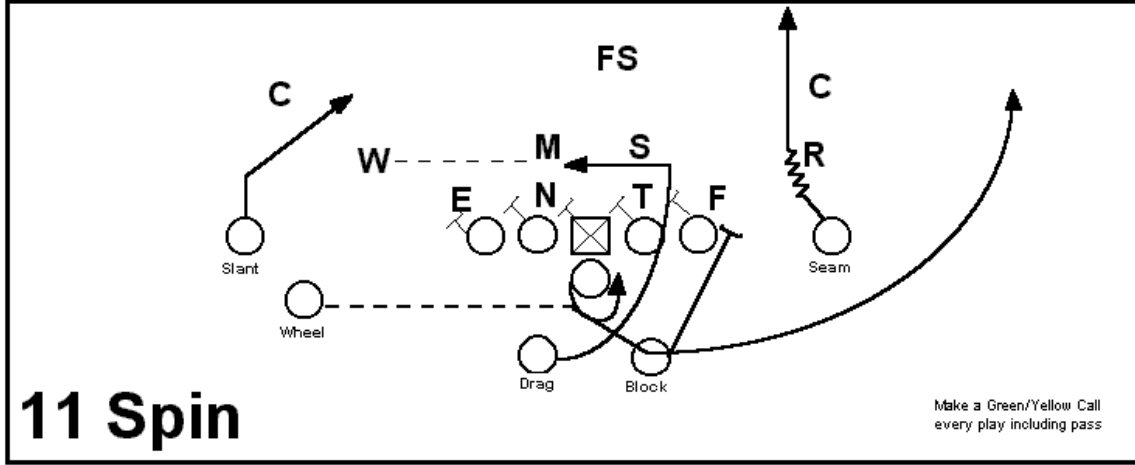
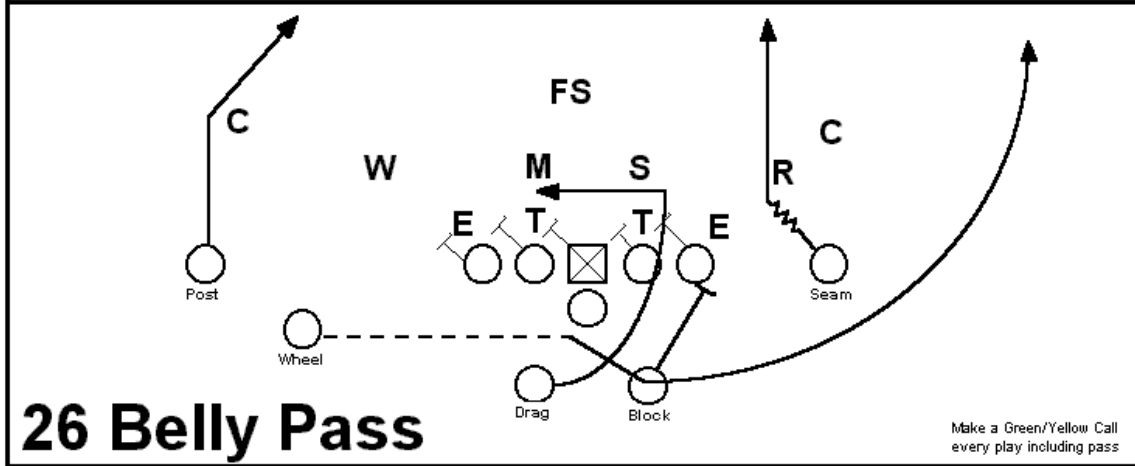
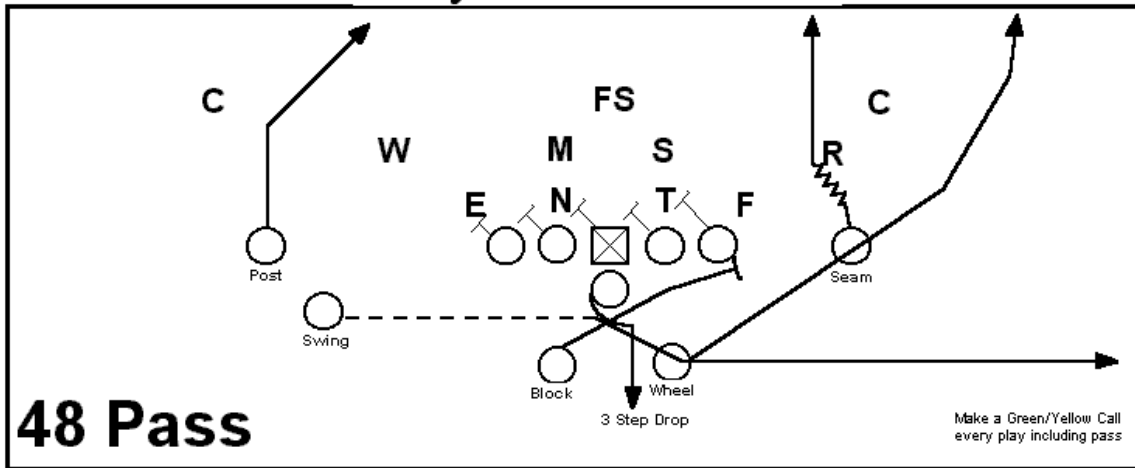


# 48 Yellow



Pass Plays

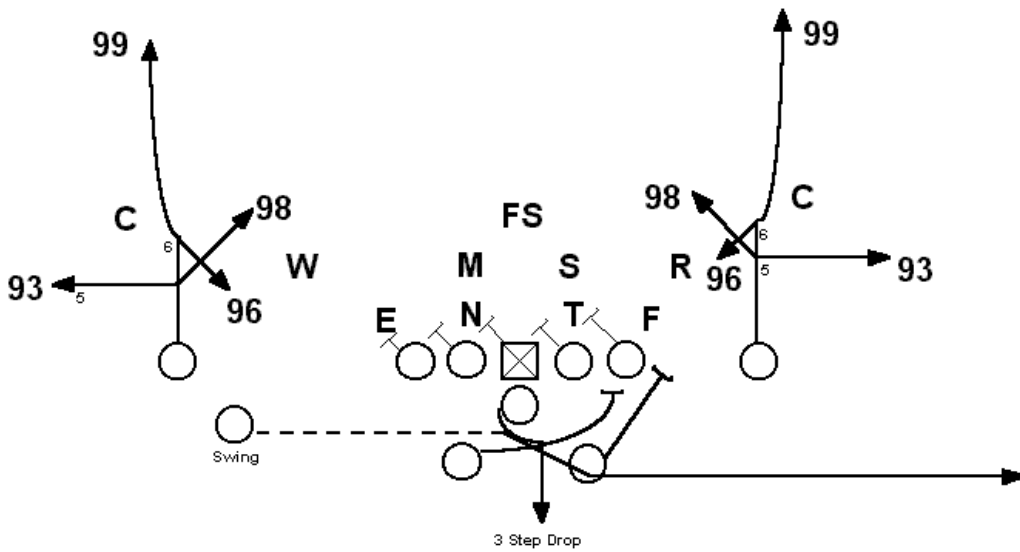
# Play Action Pass





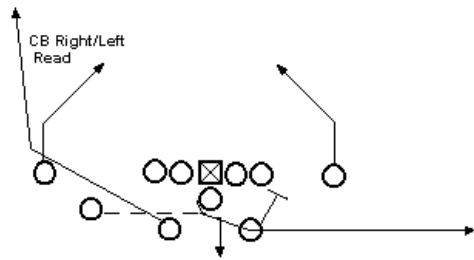


# 3 Step Pass

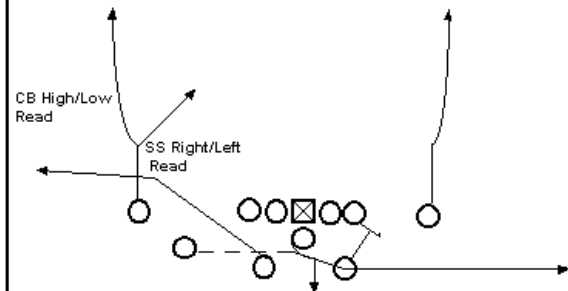


# X & Y Pass

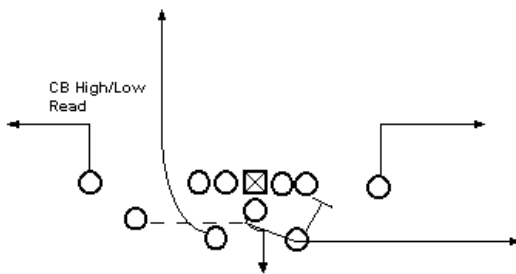
Make a Green/Yellow Call every play including pass



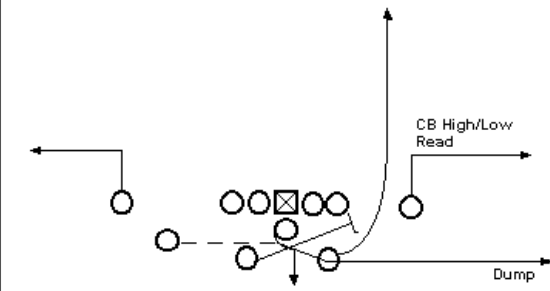
98 H Wheel



98/99 H Flat

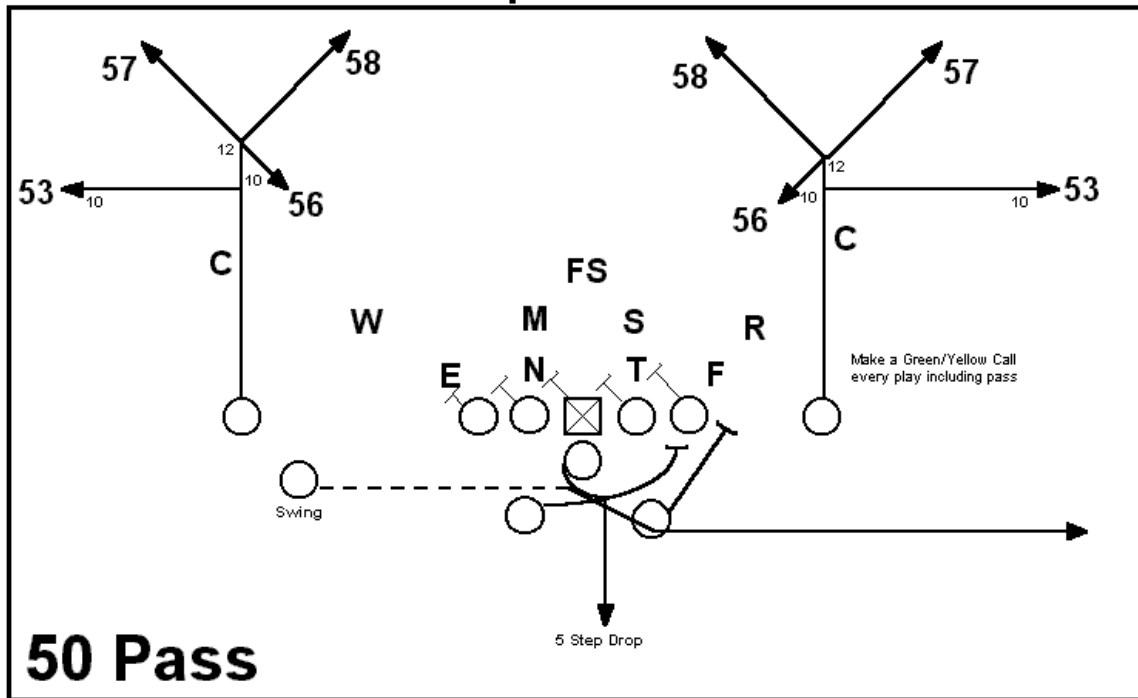


93 H Pop

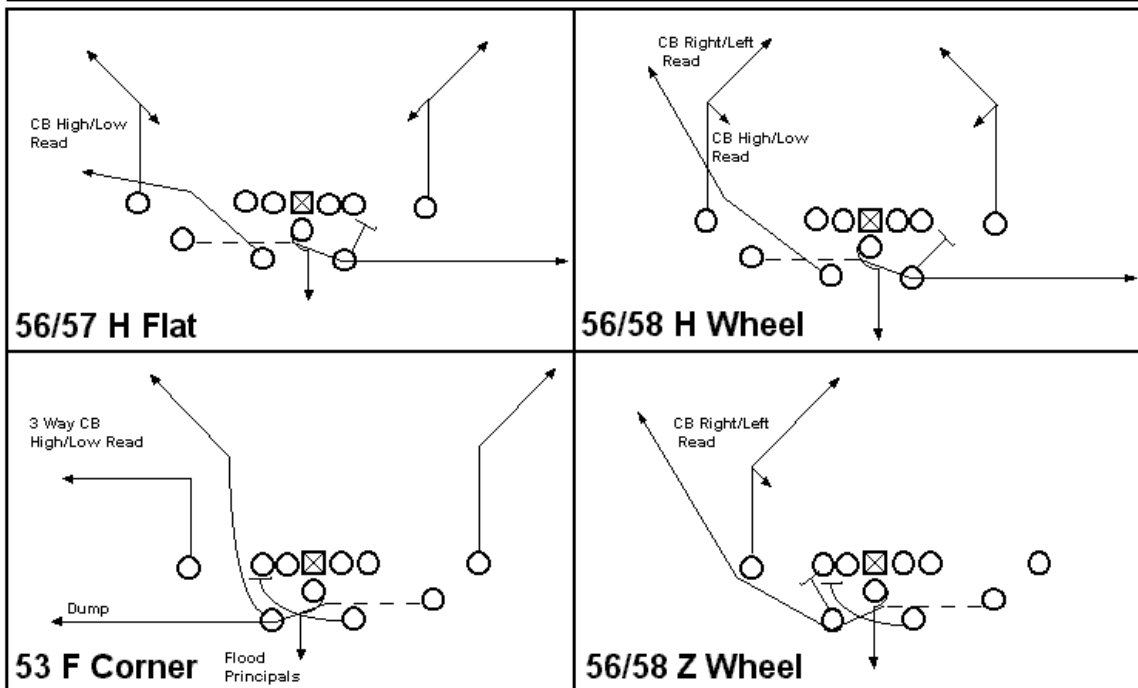


93 F Seam

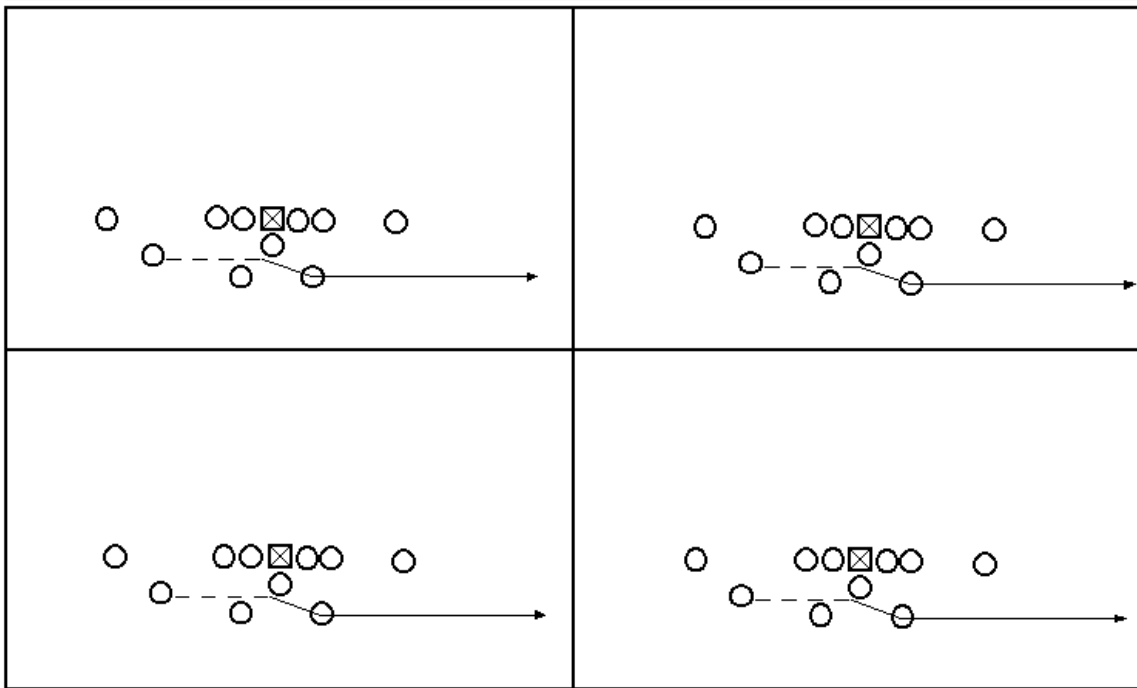
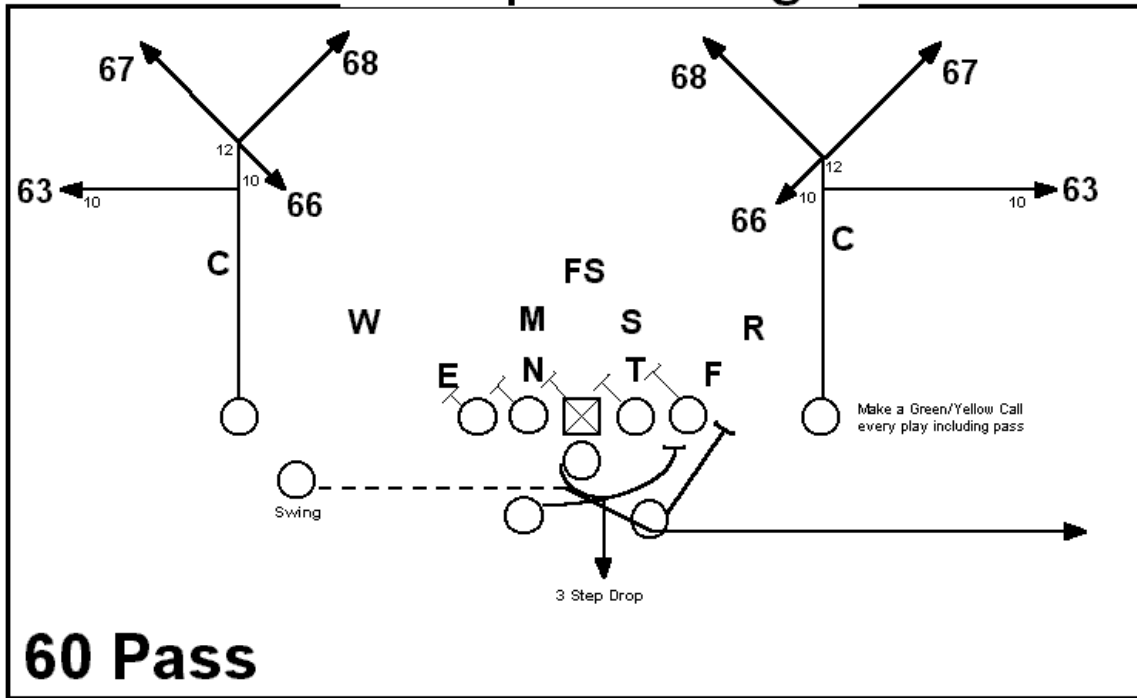
# 5 Step Pass Left



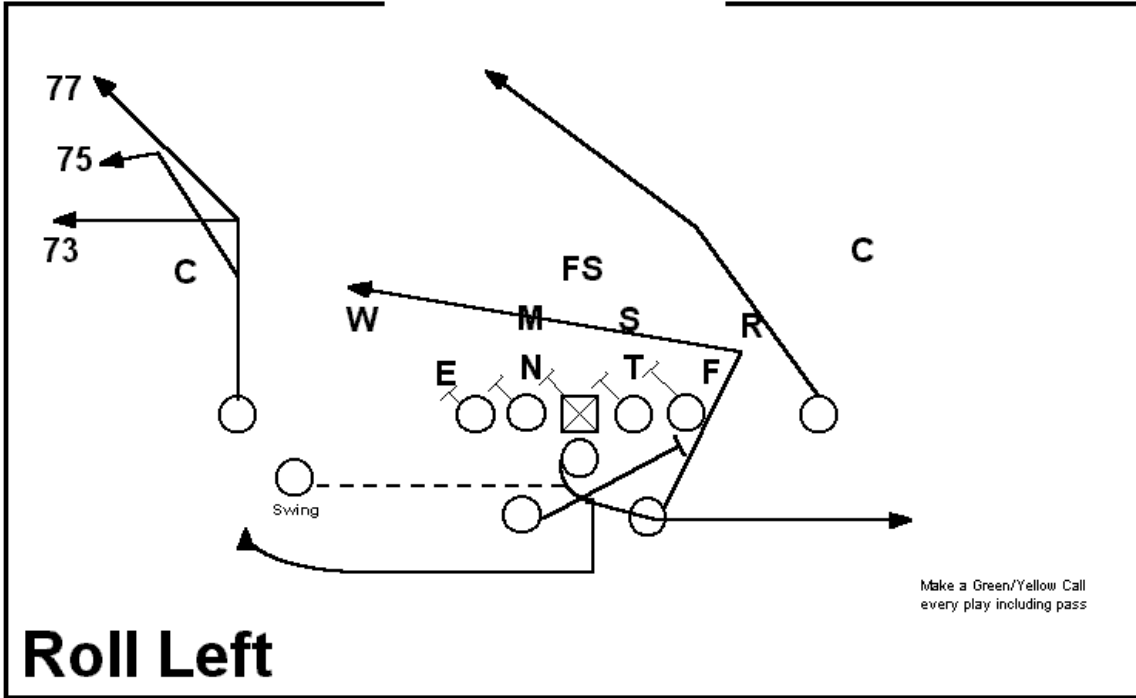
## 50 Pass



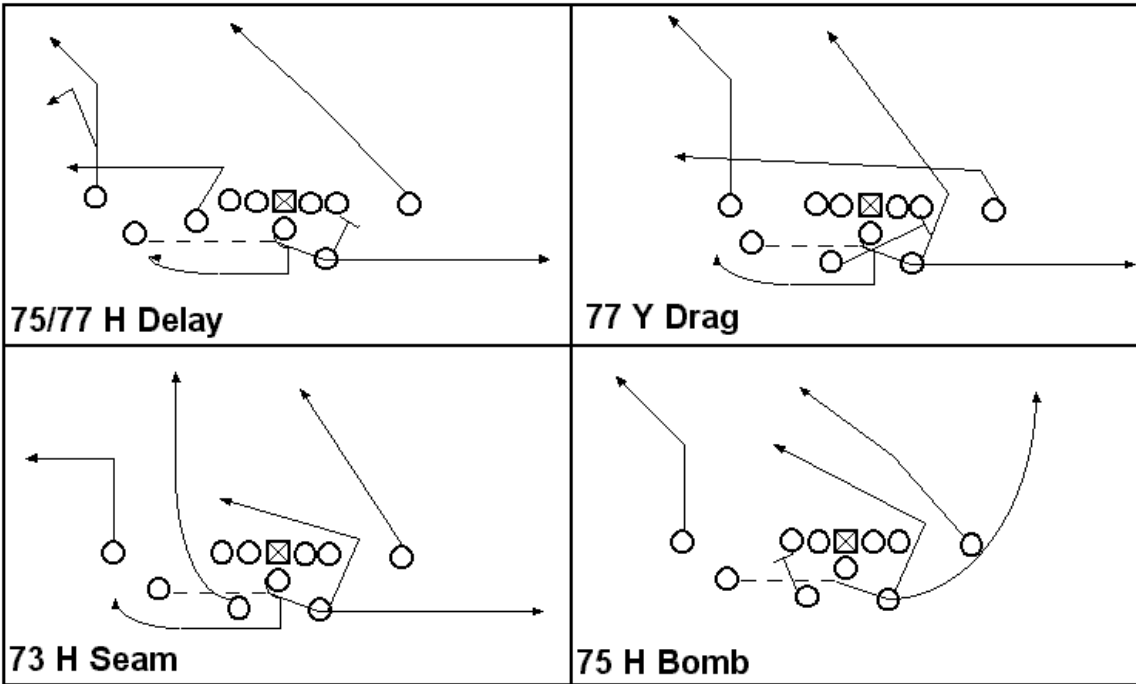
# 5 Step Pass Right



# 70 Roll Left



## Roll Left



# 80 Roll Right

