

GREEN MOUNTAIN JUNIOR FOOTBALL ASSOCIATION

MINUTES OF BOARD OF DIRECTORS REGULAR MEETING

Held: Thursday, July 1, 2009 at 7:00 p.m.
at Faith Mountain, Lakewood, Colorado

The above-referenced meeting was called to order at 7:00 p.m. The following individuals were in attendance:

Mike Munden, President; Eileen Weinand, Vice President; Nancy Kramer Marion, Secretary; Kathy Haller, Treasurer; Dave Tyler, County Rep; Brian Temple, Equipment Manager; Brian Jarvis, Team Manager Coordinator; Craig Ramirez, Fields Manager and for GM-8; Lorrie Stanker, Team Mom Coordinator; Mark Schiel; Holger Forrest for GM-1; Jay Thomas for GM-2; Mike Jolton for GM-5; Steve Schafer for GM-11; Eric Burdi.

The following executive board members were not in attendance: Tammy Rob, Sponsorship Director; Cindi Wisor, Webmaster. The following teams were not represented by a team manager: GM-3, GM-4, GM-6, GM-7, GM-9; GM-10. The following teams are currently eligible to vote: GM-2, GM-5, GM-7, GM-8, GM-11. There were sufficient members in attendance to constitute a quorum.

➤ MINUTES REVIEW & APPROVAL

Review of June, 2009 minutes. Motion to approve by Temple. Second by Schiel. Minutes approved.

➤ TREASURER'S REPORT

By Kathy Haller: *See* Treasurer's Report attached hereto.

- GMJFA current balance of \$30,000; as expected, one-fourth registrations unpaid at this time; camp registration increase from last year; no change in team balances.

➤ COUNTY UPDATE

By Dave Tyler:

- Announced Munden elected as JMFA treasurer; Jeff Klein from Arvada elected vice president.
- North Metro acquiring Thornton High School articulation from Coal Creek league.
- Reported 200-205 teams expected.
- County has increased their abuse and molestation coverage from \$100,000 to \$1 million; confirmed GMJFA can rider flag coverage into existing policy under JMFA.
- South Jeffco planning Jamboree for August 28-29.
- Instead of 4 officials crew chiefs, County will pay Cheryl Wyckoff \$4,000 to schedule all officials before season begins; JMFA to utilize online reporting of officials.
- Bracketing scheduled for July 29.
- JMFA seeking volunteers for all 2010 County positions.

➤ OLD BUSINESS

- BYLAW REVISIONS - ARTICLES 1-6
 - Motion by Weinand to table discussion and voting. Second by Temple.

➤ NEW BUSINESS

- None.

➤ ROUND TABLE

• COMMITTEE REPORTS

- Vice President: Outlined registration totals to date; specifics available to team managers and coaches. Reminded that returning players need to provide report card and results of physical. Physicals set for July 30; will include high school players. Camp scheduled for July 27-29; hopefully to be held at GMHS.
- Secretary-by Nancy Kramer Marion: No issues to report.
- Treasurer-by Kathy Haller: Reported above.
- County Rep-by Dave Tyler: Reported above.
- Fields Manager-by Craig Ramirez: Still no return call from Lakewood regarding return of equipment. Attended productive meeting with Lakewood Parks; turned down for use of Carmody and Addenbrook soccer fields; no show at meeting by Alameda, Rush, *etc.* Proposed 100-yard lined field at Beech and no practicing at Dunstan. Confirmed all fields from last year available to GM with no increase in base cost. Explained conserving amount of fields and usage.
- Equipment Manager-by Brian Temple: Reported helmet reconditioning will not be scheduled for this season. Coaches bags ready for hand-out at equipment sale. Will investigate equipment needed for flag. Munden confirmed will purchase new 8th grade uniforms, with goal to purchase all new for league next year; will order without numbers then print requested numbers by local vendor; will maintain only small inventory of unnumbered jerseys.
- Team Manager Coord.-by Brian Jarvis: Temple to assist in preparation of team manager handbook; Tyler and Nobel to assist with mentor program. Intends to make contact with all team managers before each meeting. Team manager meeting planned for week of August 10-14.
- Team Mom Coord.-by Lorrie Stanker: Team pictures set for September 15 and 17 at Dunstan. Request approved to order 25 additional GM hats for sale.
- Sponsorships: No report.
- Webmaster: No report.
- President-by Mike Munden: Reviewed updated calendar: coaches meeting scheduled for July 17, draft set for July 28, equipment hand-out for August 8, youth football night possibly September 10 of October 1, RAM VIP night will likely need to be limited to older grades due to GMHS game schedule. Discussion of hosting August 22 weigh-ins and possible venues. Directed Temple to draft e-mail soliciting donations of equipment; swap or sale should use exchange forum on website; will include graduated seniors on mailing. Confirmed will add flag players to our current JMFA insurance policy. Discussion of two playing options for flag: (1) Bear Creek, only 9 teams, Saturday games, or (2) South Jeffco, 9-10 teams, Sunday games. Rules similar, *see* attached. Agreed to opt for South Jeffco and request Saturday games; home games to be played

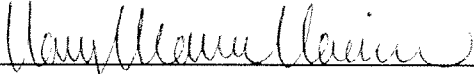
at Jackson Park after last tackle game. Stated probability of additional 3rd grade team. Noted intention to direct all coaches to contact their previous players.

- OTHER ISSUES

- None.

Motion to adjourn by Jolton. Second by Tyler. There being no further business to be conducted, the meeting was adjourned at 8:20 p.m.

The foregoing minutes were approved by the Green Mountain Junior Football Association Board of Directors on the 5th day of August, 2009 as constituting a true and accurate account of the above-referenced meeting. The undersigned further certifies that a quorum was present.



Nancy Kramer Marion, Secretary
GREEN MOUNTAIN JUNIOR FOOTBALL ASSOC.

3:27 PM
07/01/09
Cash Basis

Green Mountain Junior Football Association
Balance Sheet
As of July 1, 2009

	<u>Jul 1, 09</u>
ASSETS	
Current Assets	
Checking/Savings	
Time Deposit	5,500.00
Certificate of Deposit	5,102.83
Checking	4,361.67
Savings	13,820.91
Team Accounts	<u>1,659.00</u>
Total Checking/Savings	<u>30,444.41</u>
Total Current Assets	30,444.41
Fixed Assets	
Computer Software	<u>463.08</u>
Total Fixed Assets	<u>463.08</u>
TOTAL ASSETS	<u>30,907.49</u>
LIABILITIES & EQUITY	
Equity	
Opening Bal Equity	20,000.00
Unrestrict (retained earnings)	3,036.98
Net Income	<u>7,870.51</u>
Total Equity	<u>30,907.49</u>
TOTAL LIABILITIES & EQUITY	<u>30,907.49</u>

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07/01/09

Cash Basis

Green Mountain Junior Football Association
Profit & Loss
June 3 through July 1, 2009

	<u>Jun 3 - Jul 1, 09</u>
Ordinary Income/Expense	
Income	
Scholarship fund	
Scholarship donation	115.00
Total Scholarship fund	<u>115.00</u>
Registration	
Camp Registration	740.00
Player Registration	2,950.00
Total Registration	<u>3,690.00</u>
Other Revenues	
Blanket Sales	60.00
Total Other Revenues	<u>60.00</u>
Total Income	3,865.00
Expense	
Office Expenses	
Telephone / Internet	343.90
Total Office Expenses	<u>343.90</u>
Other Expenses	
Association Insurance	100.00
Total Other Expenses	<u>100.00</u>
Total Expense	<u>443.90</u>
Net Ordinary Income	<u>3,421.10</u>
Net Income	<u><u>3,421.10</u></u>

3:22 PM
 07/01/09
 Cash Basis

Green Mountain Junior Football Association Profit & Loss Prev Year Comparison January 1 through July 1, 2009

	Jan 1 - Jul 1, 09	Jan 1 - Jul 1, 08	\$ Change	% Change
Ordinary Income/Expense				
Income				
Scholarship fund				
Scholarship donation	485.00	0.00	485.00	100.0%
Total Scholarship fund	485.00	0.00	485.00	100.0%
Registration				
Flag Registration	170.00	0.00	170.00	100.0%
Camp Registration	1,515.00	1,040.00	475.00	45.7%
Player Registration	10,070.00	15,691.00	-5,621.00	-35.8%
Total Registration	11,755.00	16,731.00	-4,976.00	-29.7%
Business Sponsorship	0.00	1,050.00	-1,050.00	-100.0%
Other Revenues				
Apparel/Snack Sales	262.00	255.00	7.00	2.8%
Team Fundraisers	433.12	2,003.00	-1,569.88	-78.4%
Blanket Sales	60.00	0.00	60.00	100.0%
Total Other Revenues	755.12	2,258.00	-1,502.88	-66.6%
Interest Earned	59.05	77.21	-18.16	-23.5%
Total Income	13,054.17	20,116.21	-7,062.04	-35.1%
Expense				
Registration service charge	211.21	146.84	64.37	43.8%
Reconciliation Discrepancies	0.00	302.75	-302.75	-100.0%
Fundraising Expenses				
Team Account Disbursements	1,412.00	5,037.17	-3,625.17	-72.0%
Total Fundraising Expenses	1,412.00	5,037.17	-3,625.17	-72.0%
Office Expenses				
Office Supplies	96.04	143.74	-47.70	-33.2%
Post Office Box Rental	0.00	40.00	-40.00	-100.0%
Telephone / Internet	421.82	167.47	254.35	151.9%
Postage	137.70	43.30	94.40	218.0%
Total Office Expenses	655.56	394.51	261.05	66.2%
Equipment				
Apparel for sale	1,014.08	0.00	1,014.08	100.0%
Banners	468.31	381.08	87.23	22.9%
Jersey's	0.00	0.00	0.00	0.0%
Total Equipment	1,482.39	381.08	1,101.31	289.0%
Other Expenses				
Education	20.00	0.00	20.00	100.0%
Change	200.00	200.00	0.00	0.0%
Room Rental	0.00	364.00	-364.00	-100.0%
Awards/gifts	550.00	0.00	550.00	100.0%
Association Insurance	340.00	0.00	340.00	100.0%
Bonding Insurance	0.00	340.00	-340.00	-100.0%
Field Expense	100.00	2,796.00	-2,696.00	-96.4%
Bank Service Charges	12.50	0.00	12.50	100.0%
Other Expenses - Other	0.00	179.00	-179.00	-100.0%
Total Other Expenses	1,222.50	3,879.00	-2,656.50	-68.5%
Total Expense	4,983.66	10,141.35	-5,157.69	-50.9%
Net Ordinary Income	8,070.51	9,974.86	-1,904.35	-19.1%

Flag Football Rules

Philosophy

It must be remembered at all times that the intent of the Bear Creek Flag Football program is Instructional, to promote good SPORTSMANSHIP, ethics, self-respect, self-confidence and minimize the natural competitive nature of the game.

Coaches

Head Coaches will be selected by the Flag Football Director, and must perform by the by-laws of BCJSA .

One Coach on the field at a time for the older division, and two coaches on the field for the junior division.

Coaches,—players will need to have their registration and birth certificate turned into the Director before the first game

Coaches are responsible for the conduct of the players and the parents, no cussing will be allowed by the child, coach, parents. If the player is cussing, he or she will be ejected from the game and for the next game as well. If a parent is cussing, they will be asked by the coach or official to leave the playing area. If they refuse, the game will be forfeited.

Neither coaches nor spectators may touch the ball well the ball is in play.

Referees

*******ABUSE OF THE REFEREES WILL NOT BE TOLERATED!!!!!!!** This is to include coaches, players, and spectators.

Any ABUSE by the coach will result in a one year suspension.

Equipment

All players must have a mouth piece to play. Referee/s will check at the start of the game, and at the start of the second half. No player will not be able to play without one (NO EXCEPTIONS).

Players may wear tennis shoes; however, cleats are recommended.

Each player will be issued a game Jersey.

Practices

Coaches are responsible to insure that all of their players are safely picked up by their parent or guardian after each practice or game. No player will be left alone for any reason.

Trash

All coaches, players and spectators are responsible for the removal of all trash from the game or practice field after the completion of their activity.

PLAYERS, METHOD OF PLAY

TEAMS

- 5 players make a legal team
- No more than 10 players on the field per side at any time
- All players must be ready to play at their scheduled game time
- Must finish w/5 players, 4 or less will end the game
- Each team will field the same number of players on each side of the ball
- Jerseys must be tucked in at all times

Flags must be positioned on side of hips

- Not in front or back
- Coaches are responsible for checking and keeping flags correctly in place
- NO FLAG GAURDING**
- NO STIFF ARMING**

ALL AGES WILL SNAP THE BALL BETWEEN THERE LEGS (NO SIDE SNAPPING)

Offensive

- No more then one man in motion
- Motion must be parallel to the line of scrimmage, not toward the line
- 30 seconds from the end of one play to run another play
- No limit of passes behind the line
 - Only one forward pass
- No fumbles, ball is dead where it hits the ground
 - Attempts must be made to pull the flag, not to knock the ball out of the player's hand.
- No diving for the end zone or to advance the ball
- No tackling, intentional grabbing of clothes to hold a player
- No pushing
- No aiding the runner/offensive player may not run in front of the ball carrier
- Offensive offside or illegal procedures will bring a penalty
- The Neutral Zone is a 5yd. radius
- On 4th down the offensive coach must inform the referee if they will punt or play
- If choosing to punt Young group (pass or punt) Older group (punt)
- The ball is dead where it is caught or touched.
 - if it rolls into the end zone it will be placed on the 10yd. line.
- When punting, only the punter and the return player will be on the field
- EVERY PLAYER WILL ROTATE (SO THAT EACH CHILD WILL HAVE THE CHANCE TO RUN THE BALL**

Blocking

- No pushing from behind
- No leaving one's feet to throw a block
- No hands in the face
- NO EXTENSION OF THE ARMS**
 - Hands must hold onto the jerseys

Play ends if

- Ball is fumbled**

Incomplete pass
Out of bounds
Pulled flag
Flag is knocked off or falls off (Ball carrier just has to be Touched)
Referee blows the whistle

Running Clock

Flip of coin will determine which team starts on offense/ Loser will pick direction

Ejection of a play

The opposing team does have to remove a player from the field for 6 plays

(Hockey -power play i.e -7 on 6 10 on 9 8 on 70

He/she will not be eligible to play the next weeks game

Referee will record all incidents

Game times

1 hour

25 min. per half

2 time outs per half

10 minute half-times(shorter if both coaches agree)

Scoring

TD 6 points

Extra 1 point

Safety 2 points

Team scoring the safety will take possession of the ball on their own
5yd. line.

Penalties

Small 3 yards

Major 5 yards

Playing fields

60 yards

10 yard end zones

Having Fun

REMEMBER THAT WE ARE HERE FOR THE KIDS

LET THE GAME BE FOR THE KIDS TO EXCEL IN SPORTS, HAVE FUN AND GET
EXCITED ABOUT WATCHING YOUR CHILDREN.

Flag Football Rules

Legal Players- Any player that is about to enter Kindergarten or the first grade. Both grades will play on common teams.

Playing Field- Games are played on a 60x40-yard field split into three 20-yard playing zones with two opposing end zones.

Gear- Each player must wear a game jersey, shorts, molded rubber cleats, a molded mouthpiece and a flag belt. Kneepads and elbow pads are optional. No jewelry.

Playing Time- Each game will consist of two 20-minute halves. The clock shall continually run except for a change of possession, penalty, point after attempt and a team timeout. The referee shall keep the time on the field and give each sideline a 4-minute warning for each half. Each player will play a minimum of 20 plays per game.

Roster- Each new roster will be set by a blind draft. New players will be placed at random. Returning players will be placed on their previous team. Each coach is allowed 4 recruits per season.

Practice Schedule- Each team will have a maximum of 2 90-minute practices during the week.

Game Schedule- Each team will play a minimum of 6 games with a 3 game same day tournament at the end of the season. All games will be played on Sunday afternoons.

Rules- The football size will be the K2. A typical coin flip awards the first possession. Each team is allowed 2 timeouts per half. One coach is allowed on the field for each team at all times. The team on offense has four downs to advance the football into the next 20-yard zone towards the opponent's goal. If that team fails to advance the football in 4 downs then a change of possession occurs at that spot. The offense has 30 seconds to snap the football once the official has blown the ready for play whistle. There will be no kickoffs, field goals or punts. After a score the team with possession will start at their own 10-yard line. All point after attempts are from the 5-yard line.

Scoring- A touchdown is 6 points and an extra point via run one point, via pass is two points. A safety is 2 points.

Penalties- False start, flag guarding- 3 yards from the previous spot. Offensive or defensive holding, pass interference, hands to the face, diving, hurdling, tackling or tripping- 7 yards from the spot of the foul. All penalties if accepted will replay the down.

Specialty Rules- One defender may rush from a distance of 3 yards from the line of scrimmage. This is called the defensive start zone. Two cones tied together 3 yards apart will be placed by the referee at the spot of the football. These cones advance as the football is advanced by the offense. The offense is allowed to run or pass to advance the

football. All blocking must be with locked elbows from an upright position with hands into the defenders chest within the defenders start zone only. All blocking is a shield action only with NO ATTACKING. Each team shall field 7 players for all plays. If a team cannot field 7 players then the opposing team must match numbers down to 5. If a team cannot field a team of at least 5 players that team forfeits the game. All players on offense are eligible to run the football or catch a pass. The coach on the field for offense will snap the football to start the play. No defender may align inside the 3-yard defensive start zone. As many as 6 offensive players are allowed to line up on the line of scrimmage but must be on their own side of the neutral zone. One man in motion is legal as long as the motion is backwards or parallel with the line of scrimmage. There are no fumbles. If a player fumbles the football during any play the football is blown dead at that spot.

Overtime- Time permitting, overtime shall be played per the HS overtime system from the 10 yard line.

Tournament- All teams will advance to the tournament and be seeded by blind draw. The first game will determine the brackets. The teams that win go to the AFC bracket, the teams that lose go to the NFC bracket. The second game will be the AFC bracket and the NFC brackets playing a team from that same bracket. The third game will be the championship game and consolation game for each bracket. If there are more than 8 teams total in the tournament then it is possible to have multiple champions from each bracket. The exact format will be determined by the amount of teams involved, odd or even. An even tournament will play 3 rounds of games at 2 20-minute halves for each game. An odd tournament will play 5 rounds of games at 1 20-minute half for each game. Two game fields and 5 hours will be required for the entire tournament considering 8 -11 teams. Twelve -15 teams will require one more field. Over 16 teams may require an all day event or multiple days. This will also require more than 2 total brackets.