

SALEM YOUTH SOCCER ASSOCIATION

Operation Rules as modified for the 2010 Salem Witches Cup Labor Day Tournament

I. PLAYERS/COACHES

A. AGE GROUPS: The Salem Witches Cup Labor Day Tournament offers competition for boys and girls in the following age groups for Labor Day Weekend, Sept. 4th-5th, 2010.

- U10: 8/1/2000-7/31/2002
- U12: 8/1/1998-7/31-2000
- U14: 8/1/1996-7/31/1998

B. Player Eligibility: All players must be registered or affiliated with ECYSA, MYSA, or USYSA, and must be under the respective ages in Rule I, Section A by August 1, 2010. No player shall be registered on more than one team participating in the tournament. All players must show proof of affiliation or registration by showing a picture ID card. If picture ID cards are not available, a town/group/league roster form certified by the town /league registrar may be substituted. Players who are not able to show the above-noted proof will not be allowed to play in the tournament. MYSA dual-rostering/registering rules apply.

Up to 3 guest player are allowed per team in the U12, U14 divisions only.

C. Coach Affiliation: The Coach/Assistant coach must be AFFILIATED with ECYSA, MYSA, or USYSA. All coaches must show proof of affiliation by showing a picture ID card, or a town/league roster form certified by the town/league registrar. Non-affiliated coaches will not be allowed to participate in the tournament.

D. Player Violation: The coach/assistant coach of a player in violation of rule I, Section B, who willfully attempts to participate in the tournament shall be suspended from further participation in the tournament and shall result in forfeiture of all games played or to be played.

E Coach's Boxes: Coaches must remain inside the limits of the coach's box on the sideline during the game or face ejection from the game. The number of coaches allowed in the coach's box during the game may be limited to two at the referee's discretion but in no case will more than three be permitted. Spectators MUST be on the opposite side of the field from the players and coaches.

II. REGISTRATION

A. Rules: The registration date for the tournament is Friday September 3rd from 4:00pm -7:30pm at McGrath Field on Marlborough Rd. in Salem, which is also Field 5 on the ECYSA website under the Maps Link. Registration will consist of affiliation verification, roster verification, medical release form submission, and tournament patch distribution. Out-of-State teams must present a completed Permission to Travel Form. If registration is not done on Friday then registration must be done at least 1 hour prior to the team's first scheduled game.

The maximum number of registered players per small-sided teams will be 14 for U-12, 14 for U-10 and 18 for U-14. The maximum number of registered coaches shall be 3. A team may be composed of players of both sexes, but a mixed team must register as a boy's team.

B. Fees: All fees must be paid in full at the time of registration. Fees for the tournament are as follows:

- U-10 teams: \$275.00
- U-12 teams: \$325.00
- U-14 teams: \$350.00

III. RULES OF COMPETITION

A. Rules of the Game: The current USSF Administration Handbook Rules shall be in effect, except as specifically stated otherwise in these rules.

B. Rosters: A minimum of seven (7) players shall constitute a team. No game may be started with less than seven (7) players per team. If at any time the number of players is less than seven, then the game will be suspended and a forfeit loss awarded. This rule is not applicable to small-sided teams.

C. Playing Periods/Ball Size: U-10 through U-14 will play two (2) 25-minute periods. Periods may be shortened as deemed necessary by the Tournament Committee in order to complete all scheduled games. U-14 teams will use a size 5 ball, U-12 and U-10 teams will use size 4 balls.

D. Substitution: Substitution shall be unlimited. Upon consent of the referee substitutions may be made: prior to any goal kick; after a goal by either team; at half-time by any team; and prior to the throw-in by either team, provided the team with possession substitutes first. After an injury to a player that results in stoppage of play, the injured player, including a goalkeeper, must be substituted for. ONLY the injured player may be substituted for. When a team substitutes, the substitutes must be ready to enter the field and must enter at mid-field.

E. Points: Points shall be awarded for U-12 and above as follows: Three (3) points for a WIN. One (1) point for a TIE. Zero (0) points for a LOSS or FORFEIT.

F. Tie Breakers: If teams are tied on points at the end of the qualifying round and it is necessary to determine a clear choice for final round placement, the following tie breaker system shall be used:

First (1 st)	Head-to head competition.
Second (2 nd)	Most wins.
Third (3 rd)	Goal differential with a maximum differential of three (3) goals allowed per game (+3 to -3).
Fourth (4 th)	Least Goals against.
Fifth (5 th)	A coin toss.

If two placements are being made and more than two teams are tied for those positions, the system will be used to select a clear winner and then the system will be used again to determine the next clear winner. Tie games will stand in the qualifying rounds

IV. FIELD RULES

A. Rules of the Game: The current USSF Administration Handbook Rules shall be in effect, except as specifically stated otherwise in these rules.

B. Teams: Each team must be represented by a registered or affiliated coach. Teams must arrive within five (5) minutes past the scheduled kick-off time. Failure to do so will result in a FORFEIT.

C. Uniforms: Uniform jerseys must be all the same color and have a minimum three (3) inch number on the back (goalkeeper is excluded). Shin guards are mandatory for all players at all levels. No player will be allowed to participate in a tournament game without shin guards. All shin guards must be fully covered by stockings. It is recommended that shorts and socks match and that safe footwear be worn. Jewelry of any kind will not be worn at a tournament game. No splints or casts are allowed and no decorative beads in the hair can be worn. Soft hair ornaments (such as yarn, rubber bands, and cloth ponytail holders) will be allowed, within safety limits. Home team must change uniforms in the event of color conflict with the opponent. First team listed in the pairings sheet is considered the home team. During cold weather the following provisions may apply: Sweatshirts or jackets may be worn under the team jersey, as to expose the number and team color. Sweat pants will be worn over shorts

V. REFEREES

- A. Provided By:** Referees will be provided by the ECYSA Referee Coordinator.
- B. Pre-Game Activities:** Referees or tournament officials will check the safety of each player's footwear, shin guards with stockings covering them entirely (this is mandatory) and require removal of all jewelry before all games.
- C. Post-Game Paperwork:** Referees will fill in the score, the names of ejected and cautioned players and coaches. Immediately after the game the referee will turn in the card to the scorekeeper's tent.
- D. Misconduct Reporting** Immediately after the completion of a game referees must notify the Referee Coordinator and the Tournament Director of any team member ejection and of any referee assault. Assaults must be reported to MYSA, MRC and ECYSA.
- E. Affiliation:** Referees must be members of USSF.

VI. SMALL-SIDED SOCCER

- A. Rules of the Game:** FIFA Laws shall apply with the following exceptions: The Field of Play will be 40 yards by 60 yards. Goal area will be 20 yards on the Goal line, and 6 yards onto the playing field. A 14-yard line parallel to the Goal line, running from touchline to touchline (the penalty area). A goalkeeper can handle the ball anywhere in this area. On a goal kick, the ball must pass this line to be considered in play. Goal size is 6 feet high and 12 feet wide. The ball that will be used will be a number 4 ball for U-10. Six (6) players, including the goalkeeper, will be on the field for each team. A team will play with no less than five (5) players. If at any time the number of players on a team is less than five (5), then the game will be suspended. The total number of players on a team is a maximum of fourteen (14). The game will consist of two (2) twenty-five (25) minute playing periods. No penalty kicks will be taken. U-10 games will have off-sides called within the offensive penalty area, which is the 14-yard line only. A goal-kick, kick, or throw that is made by the goalkeeper must be touched by a player or the ground before it crosses the mid-field line. If it does not touch the ground or a player before it crosses the mid-field line, an indirect kick will be awarded at the point where it crossed the mid-field line. Direct kicks and indirect kicks will be determined by FIFA rules. A player who makes an improper throw-in or kick-off will be given a second try.
- B. U-12 8 v 8:** For the U-12 divisions, the field shall be 45 feet by 75 feet and marked according to the MYSA Guidelines for U-12 play. U-12 will play 8 v. 8.
- C. U-10 6 v 6:** For the U10 divisions, six (6) players, including the goalkeeper will be on the field for each team.

VII. DISCIPLINE

A. Ejections: If a player or coach is ejected from a game then they must immediately leave the playing area and an automatic one game suspension will be given to the ejected player or coach. The suspension prohibits the player or the coach from participating in any manner in the game from which he or she is suspended. A team member shall be ejected for the following reasons:

- Violent conduct or serious foul play;
- Using profanity or foul and abusive language;
- Continuing misconduct after having received a caution (yellow card); or
- Violation of current FIFA rules that require ejection.

Issuance of three (3) individual yellow cards without issuance of a red card will result in a one-game suspension of the next game scheduled. If a team member leaves the bench to participate in a disturbance on the field and thereby is ejected by the referee, that team member shall automatically be suspended for the duration of the tournament. Any assaults on a referee will be referred to the State Associations (MYSA, MRC, and ECYSA). If one or both coaches are ejected from the same team and no affiliated coach (with card) is available to take over, the game shall be a forfeit.

B. Protest-Appeals: There are only two acceptable causes for the protesting of a game AFTER it has been played. They are: A team knowingly plays an unregistered, ineligible, or suspended player; or there has been an obvious error made in the application of the Laws of the Game that directly affects the outcome of the match, and the referee ADMITS it. No protests can even be entertained if they are based on judgment decisions made by the referee during play.

C. Guidelines-Protests and Appeals: All protests and appeals must be in writing and will not be accepted otherwise. All protests must be made within (30) thirty minutes of the end of the protested game, and delivered to the tournament committee consisting of the tournament director, Referee Assigner, and the Field Marshall Coordinator. The decision of the committee shall be final.