

HARFORD COUNTY DEPARTMENT OF PARKS AND RECREATION RULES FOR HARFORD TRAVEL LACROSSE LEAGUE PLAY

I. Unless altered by a majority vote, the Harford County Travel Lacrosse League will operate under the current High School Federation rules.

II. TEAM INFORMATION

A. AGE

1. For youth ages up to 15 years as of December 31 of the preceding year.
 - a. (6-7-8) 8 year old may not turn 9 on or before December 31 of the preceding year.
 - b. (9-10) 10 year old may not turn 11 on or before December 31 of the preceding year.
 - c. (11-12) 12 year old may not turn 13 on or before December 31 of the preceding year.
 - d. (13-14-15) 15 year old may not turn 16 on or before December 31 of the preceding year.
2. Proof of age will be roster with player's signature

B. TEAM MEMBERSHIP

1. No player may change teams during the season.
2. No player may compete for more than one team during the course of the season.
3. No player may compete for a team from a program that he does not compete for in other games. (Example – a player may not compete for one program in the MYLA and a different program in the Harford County Youth Lacrosse League.)

C. SCHOLASTIC PLAYERS: No high school scholastic player is eligible to play on a lacrosse team unless the specific scholastic team is a member of the league.

Definition of a Scholastic Player: May not presently be on or have been a member of a school sponsored lacrosse team at the freshman, junior varsity, or varsity level during the current season. If a boy is on the squad of such a school sponsored lacrosse team at the start of the regularly scheduled season, he is considered a scholastic player and is not eligible to participate in the HARFORD COUNTY YOUTH LACROSSE PROGRAM.

D. TEAM ROSTER: Team rosters are required by all teams. They must be available for exchange with opposing team **PRIOR** to each game. **FAILURE TO HAVE A TEAM ROSTER EXCHANGE PRIOR TO THE GAME WILL RESULT IN THE FOLLOWING:** A one-minute non-releasable penalty and loss of possession to begin the game.

E. ROSTER CHANGES: Any roster change must be given to the Harford County Lacrosse Liaison person, either verbally or in writing, prior to the Thursday preceding the first game played.

- F. TEAM ROSTERS: All team rosters must include the following:
- | | |
|------------------|------------------|
| 1. NAME | 4. CURRENT GRADE |
| 2. JERSEY NUMBER | 5. ADDRESS |
| 3. DATE OF BIRTH | 6. SCHOOL |

III. FACILITIES (Home Team Obligation)

- A. FIELDS: Fields must contain as a minimum: side lines, end lines, restraining lines, goal lines, crease and penalty area. Fields of size other than official size must be approved by the council.
- B. SCORER'S TABLE: Table with clocks (both penalty and game) and horn, attended by representatives from each team. The following should be available at the table:
1. Copy of Harford County Council Rules
 2. Copy of current NCAA Rules
 3. First Aid Kit
- C. SPECTATORS: No spectators on the players' bench side of the field. Spectators on opposite side of field should remain at least 6 feet from sideline.
- D. COACHES: Coaches should stay in the coaching area (in their own bench area), except for clinic (6-8 7 man teams).
- E. FIELD LOCATION
1. All teams must have a home field located in Harford County or Baltimore County.
 2. Teams may compete in the league if their field is outside these boundaries; however, that team will be required to play all games at the opponent's home field.

IV. GAME CANCELLATION PROCEDURE:

- A.. Area Chairman or designated alternate will call off the game at his site if the fields are considered unsafe, in his judgment.
- B. When a game must be canceled, the hosting coach or designated alternate shall call the visiting area coach and Official's representative two hours before game time when possible. If no call is received, all teams will report to their designated field at game time.
- C. The hosting chairman must also contact the ref assignor to notify him of the cancellation at least two hours before game time.
- D. To be declared an official game, three quarters must be completed.
- E. No game can be canceled or rescheduled for a reason other than inclement weather.

V. PLAY OF GAME

A. TIME

- | | <u>6-7-8</u> | <u>9-10</u> | <u>11-12</u> | <u>13-15</u> |
|--------------------------------|---|---------------------|-----------------------|------------------------|
| 1. Quarters | 10 min
(running) | 10 min
(running) | 8 min
(stop clock) | 10 min
(stop clock) |
| 2. Time Outs | Each team will receive two (2) minute timeouts each half. | | | |
| 3. Between Quarters | There will be a (4) minute break between each quarter. | | | |
| 4. Between Halves | There will be a (10) minute break between halves. | | | |
| 5. No overtime - a tie stands. | | | | |

B. EQUIPMENT

1. Jerseys of assigned color or colors with clean legible numbers on the front and the back. No duplicate numbers on the same team.
2. All players must wear helmet, gloves, arm pads, mouth guard, and shoulder pads. (Protective cup is optional.)
3. Goalies must wear all above equipment, plus a chest protector, throat protector and a protective cup.
4. Football helmets and shoulder pads may not be worn.
5. Boards at the bottom of the goal are not permitted.

C. FOULS

1. If the goalie is penalized or injured, the official will automatically allow a full one-minute delay for replacing the goalie on the field.
2. Fouls
 - a. Slashing - repeated blows in quick succession or any blow made with excessive or unnecessary force on the gloved hand on the crosse of a player in possession of the ball. One hand checks will not be allowed.
 - b. Face-off - excluding the two players facing, no body checking will be allowed with a player facing off when he is in a crouched position.

D. SPECIAL RULES FOR THE 6-8 DIVISION (10 MAN TEAM)

1. 10-minute running time quarters.
2. Ten-man teams.
3. No minimum stick length.
4. Face-offs will be used.
5. When a team is ahead by four or more goals, the face-off will be waived and the trailing team will be awarded the ball at midfield. This includes the start of the 2nd, 3rd, and 4th quarters.
6. The 25-second start-up rule, after goals are scored, is waived.
7. One scorekeeper from one team, one timekeeper from the other.
8. Any player assessed a time-serving foul must leave the game once the foul is assessed and remain in the penalty box area until his penalty is up. The position of the ball and

the players on the restart would be designed so as to give the team which was fouled a brief advantage. An offensive middie would be given the ball 3 yards outside of their offensive box. The other offensive middie and all defensive middies would be positioned at the center of the field. This situation would allow the fouled team to play man up briefly while the players run from the face off area to their defensive positions.

E. SPECIAL RULES FOR THE 6-8 DIVISION (SEVEN MAN TEAM)

Rules same as ten man team (above) except for the following:

1. Seven players per team.
2. A reduced size field will be used. Minimum length 80 yards proportionate to a regular field except for the crease which is standard (9' radius).
3. No body checks.
4. This division is an instructional beginner league. Players with any lacrosse experience should be competing in the 10 Man divisions.
5. Two coaches from each team are allowed on the field.
6. Any player assessed a time-serving foul must leave the game once the foul is assessed and remain in the penalty box area until his penalty is up. The position of the ball and the players on the restart would be designed so as to give the team which was fouled a brief advantage. An offensive middie would be given the ball 3 yards outside of their offensive box. The other offensive middie and all defensive middies would be positioned at the center of the field. This situation would allow the fouled team to play man up briefly while the players run from the face off area to their defensive positions.

F. SPECIAL RULES FOR THE 9-10 DIVISION

Minimum stick length is thirty-six inches. Maximum stick length is seventy-two inches. However, referees will not have scheduled stick checks.

G. SPECIAL RULES FOR THE 11-12 & 13-15 DIVISION

1. The play on technique will be used only in the event of goalie interference.
2. Mandatory stick checks at the end of periods one and three.
3. Stick lengths 40-42" or 52-72" are legal. No more than four long poles on the field at any given time.
4. During the last two minutes of the game, (regardless of score) teams will be required to follow HS and NCAA clearing rules. Ex: From defensive end; 20 seconds to clear the midfield; then 10 seconds to get the ball in the box. Purpose of the rule is to prevent stalling and to introduce youth players to how the game is played at the next level.

H. SPECIAL RULES FOR THE 9-10; 11-12; AND 13-15 DIVISIONS

1. When a team is ahead by 4 or more goals, the face-off will be waived, and the trailing team will be awarded the ball at midfield.
2. Normal face-off rules apply at the start of each quarter.

3. Goalie Fouls - In Home will serve the penalty, unless the penalty is a non-releasable foul.
4. Minimum stick length is forty-inches (except 9-10, which is thirty-six inches as per rule F). Maximum stick length is seventy-two inches. All lengths in between are legal, except for the 11-12 and 13-15 (see rule G).