Tie-Break Procedures in Round Robin play

If two or more teams have an equal number of points, their position in the standings shall be determined by the following tie-breaking format. If one tie-breaker establishes a position for one or more teams, each team is placed in the applicable position. Once a team is placed, the remaining tied teams shall start the tie-breaking process over again at step 1. *(if all tied teams have not played each other, then proceed to step 2. Note: a team may go into the tie breaking process having defeated another of the tied teams and still not advance).* <u>*CHC Note: You are looking to place ONE CLEAR WINNER each time through this procedure.*</u>

Step 1. The results of the head-to-head games played <u>between the tied teams</u> in the following order:
  a. Standings — Most points.
  b. Most wins.
  c. Differential — Subtracting goals scored against from goals scored in these games, the positions being determined in order of the greatest surplus.
  d. Quotient — Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of "goals for."
  e. Most periods won — In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
  f. Quickest first goal — The team that scored the quickest goal in their applicable preliminary round games shall be ranked highest.

Step 2. If after applying the formulas of 1 a, b, c, d, e or f the tie still exists, the results of all the games played by the teams tied in the following order.
  a. Most wins.
  b. Differential — Subtracting goals scored against from goals scored in these games, the positions being determined in order of the greatest surplus.
  c. Quotient — Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of "goals for."
  d. Most periods won — In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
  e. Quickest first goal — The team that scored the quickest goal in their preliminary round games shall be ranked highest.

3. If the above procedure does not break the tie, the teams shall use a shootout procedure as previously described.
Note: Forfeits - If a team forfeits any of its games, and becomes involved in any tie-breaking formula to determine its eligibility to advance to the next level of play, the team forfeits all games in the round robin play and the games are recorded as 1-0 victories for the non-offending team.