



## **Target United Cup** *Rules of Play*



**Rules of Play** – US Youth Soccer, Soccer Rhode Island and FIFA “Laws of the Game” shall govern this competition.

**Format** – U8 Teams will play a two game festival format  
U10 Teams will play a two game festival format  
U12 – U18 teams will play a single elimination tournament. All teams entering the tournament must be “recreational” teams as defined by Soccer Rhode Island.

**Rosters** – Each team must submit a recreational roster, from the GotSoccer database, to the SRI office by the deadline posted on the Target United Cup webpage.

The roster shall have:

Each player’s name

Date of birth

SRI ID number

Coaches’ information.

Uniform numbers must be listed on the roster for each player.

Uniform numbers only, may be hand-written on the roster.

Coaches should always have Medical Release forms for each player in their possession.

**Check-in** – Coaches must check-in at the headquarters area at least 30 minutes prior to game time. At that time, coaches will receive their certified Target United Cup rosters for the weekend. Players should be at the field of play 15 minutes prior to game time.

### **Game Info** –

U8 games will be played using the 4v4 format.

U10 games will be played using the 7v7 format.

U12 games will be played using the 9v9 format.

U15 and U18 games will be played using the 11v11 format.

For U8 & U10 teams a minimum of 4 players per team must be on the field at the posted game time. For the U12 through U18 teams, minimum of 7 players per team must be on the field at the posted game time. Any team without the minimum number of players at game time will forfeit the game. NO grace period will be provided.

Coaches must be listed on the official GotSoccer roster to sit on the team bench.

**Length of Game** – U8 divisions – 4-12minute quarters with a 5 minute half time.  
U10 – U18 divisions -- 2–25 minute halves with a 5-minute halftime.

### **Ball Size** –

The U8 divisions will use a Size 3 ball.

The U10 and U12 divisions will use a Size 4 ball.

The U15 and U18 divisions will use a Size 5 ball.



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### **Rules of Play** – Continued

**Overtime Rules** – for U12 – U18 divisions. In the event of a tie at the end of regulation, the game will be decided by penalty kicks; there will be no overtime periods.

**Substitutions** – shall be unlimited and made with the consent of the referee.

**Concussion Policy** – If a referee stops a game due to a player(s) having received contact to their head(s), the player must be removed from the game immediately and will not be allowed back into the game. On the Referee's Game Report, the referee will note the player's name and number along with a report of the incident. The player cannot return to play in a SRI sanctioned event until a doctor authorizes that the player is able to play. The doctor's authorization note must be forwarded to a Soccer-RI official. It is the coach's responsibility to monitor the health and safety of his/her players. The referee at times may be obstructed and not have vision of an incident. If the coach feels that a player has been injured and could have a potential concussion, the coach should get the referee's attention and ask for the player to be removed from the game.

**Inclement Weather** – Games may be shortened or eliminated due to inclement weather. All schedule changes due to inclement weather will be posted in the “**RED – Emergency box**” on the right-hand side of SRI website homepage, [www.Soccer-RI.com](http://www.Soccer-RI.com). You may also check the SRI office phone for cancellations after 6:00 am on Saturday and 6:00 am on Sunday, 401-732-7800.

**Uniforms** – must be of like kind, color with a unique number on each jersey. The home team is the first team listed in the bracket and is responsible for changing jerseys or wearing pinnies in the case of color duplication. Goalkeepers must wear a contrasting jersey than their teammates and the opposing team.

**Offsides** – FIFA laws regarding offside will apply for U10 – U18 age groups.

**Suspension** – If a player or coach is ejected from Target United Cup game, the player or coach will be suspended for his/her team's next Target United Cup game.

**Protests** – There are NO protests allowed. If a team protests and refuses to play or field a team, they FORFEIT the game. Forfeit fees shall be assessed per rule 9103 of the Soccer Rhode Island Policies & Procedures.

**Referees** – Will be provided for and paid by Soccer Rhode Island.

**Tournament Director** – Reserves the right to alter, modify or change any rule, procedure or schedule for the “Good of the Game”.